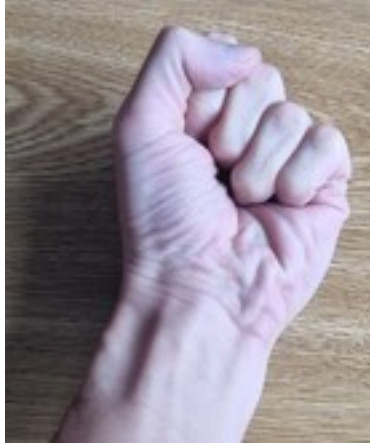
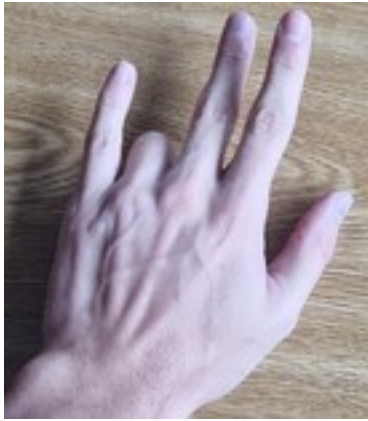


if (

== 1)

= ????



if (

== 5)

= ????



if (

== 0)

= ????



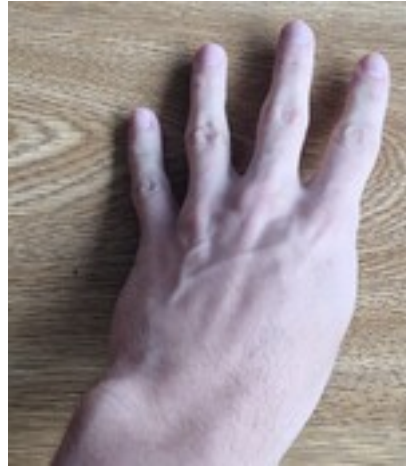
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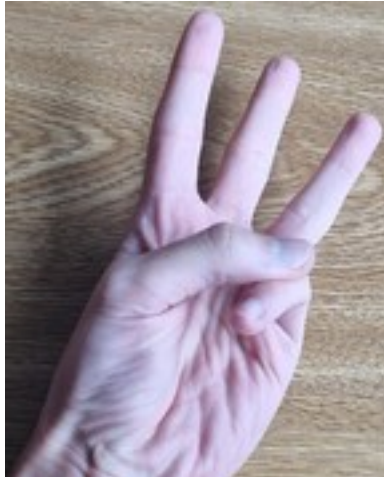
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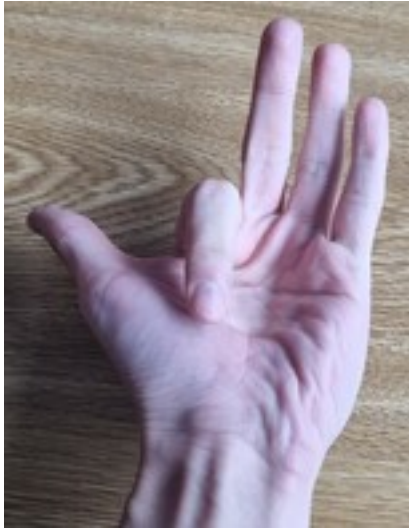
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if (== 3)

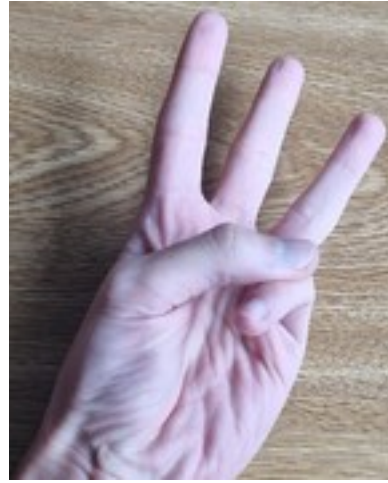


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if (

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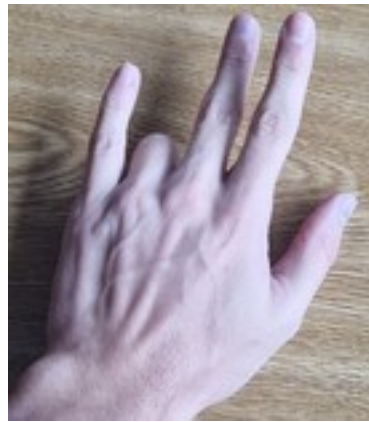


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if (

== 3)

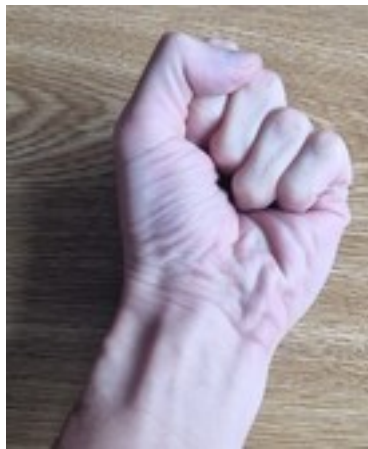


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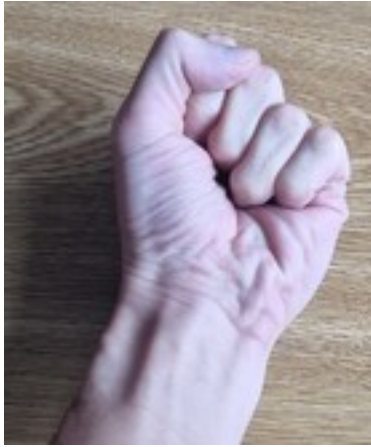


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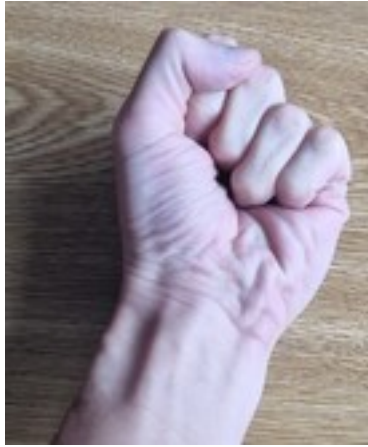
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if (== 1)



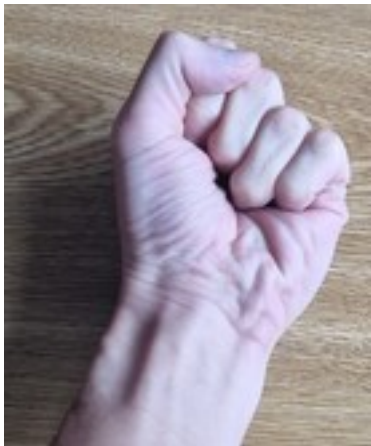
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if (== 5)



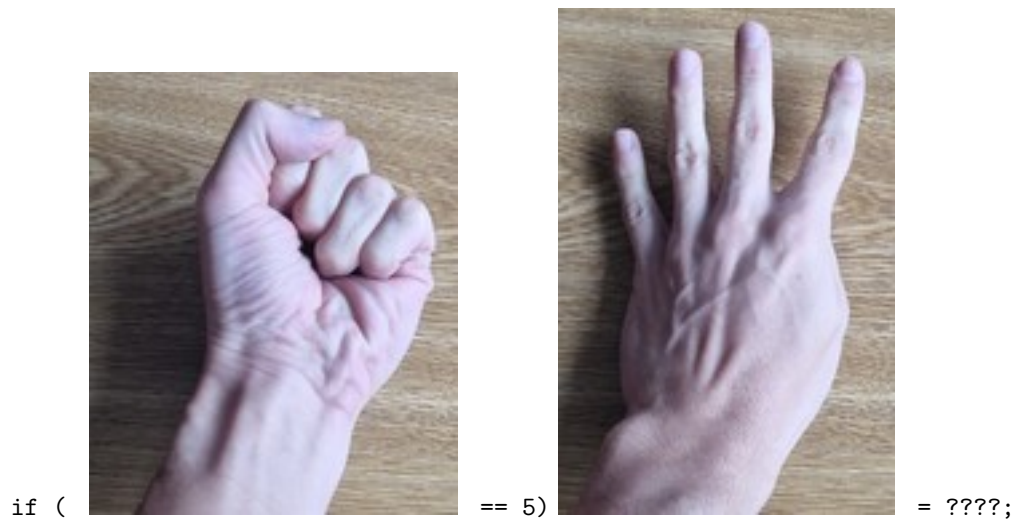
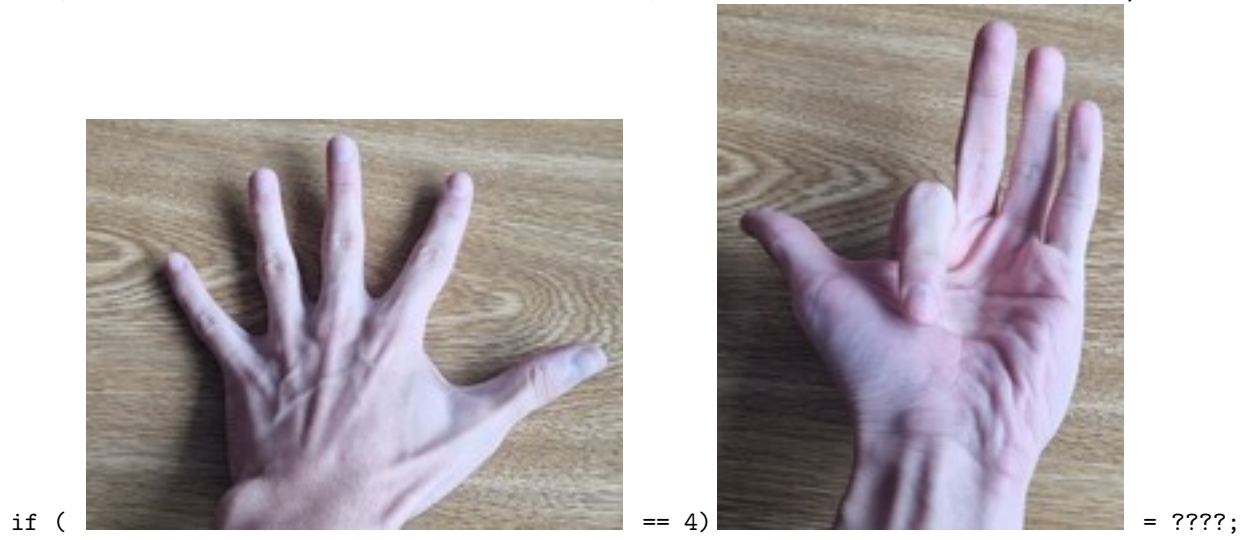
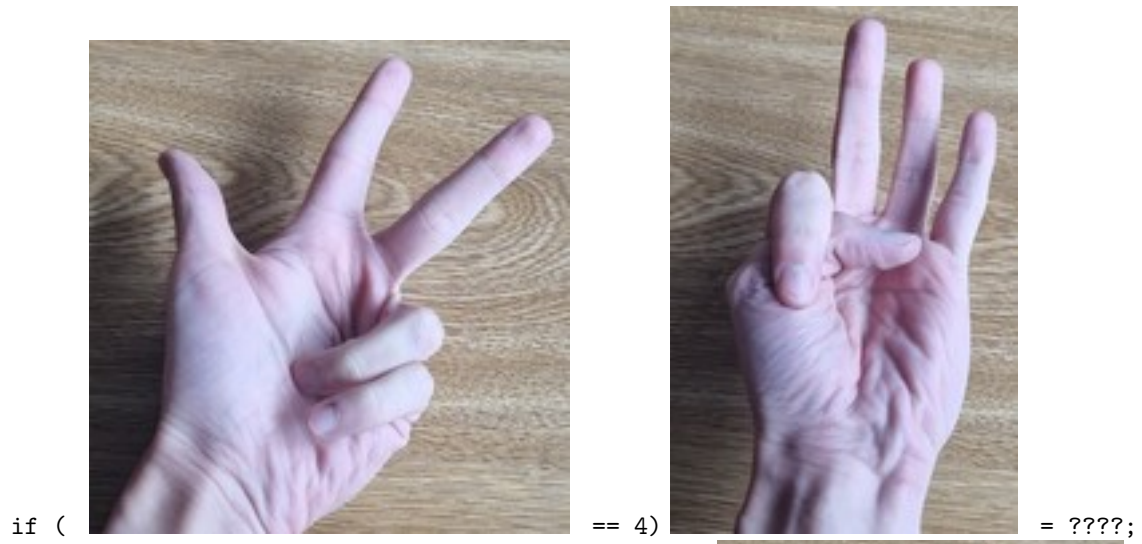
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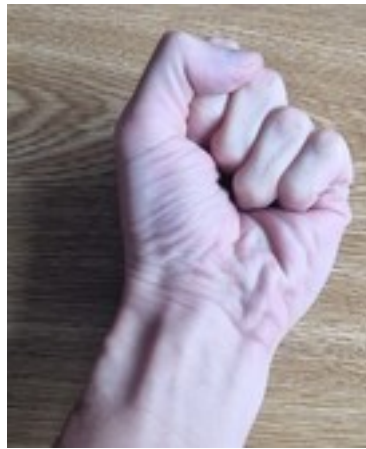
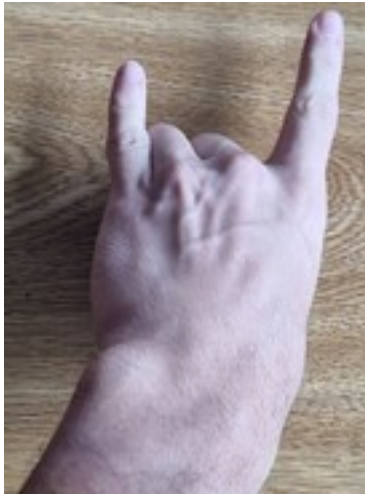
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if (
= ????)

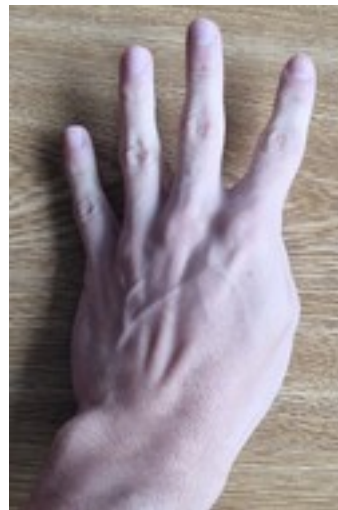
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if (
== 2)

== 2)

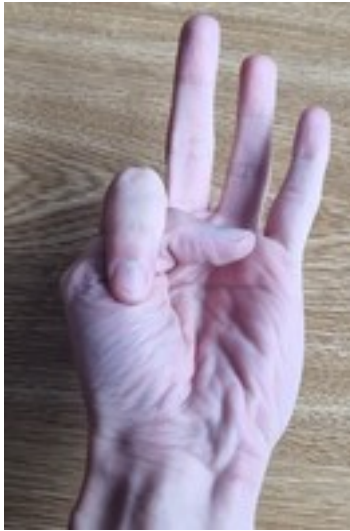
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if (
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== 1)

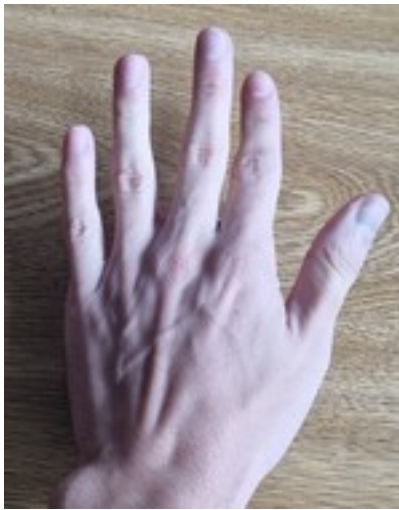
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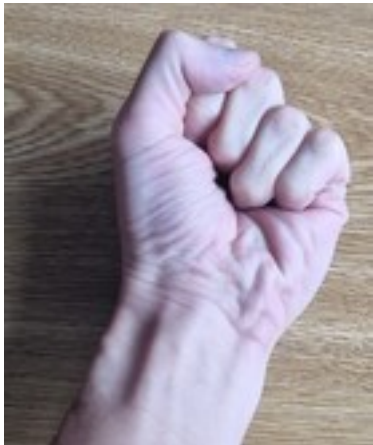
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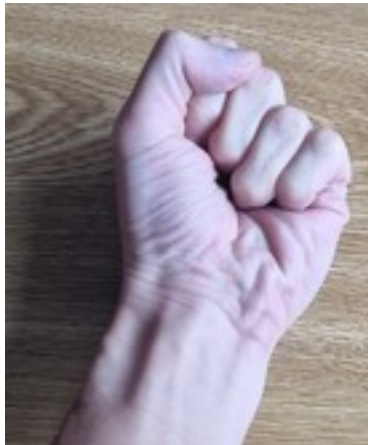
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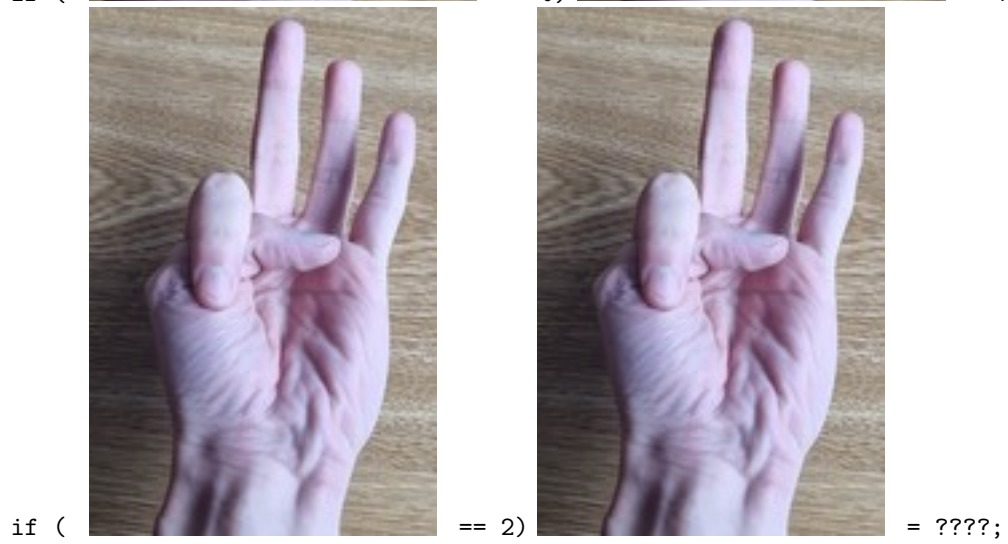
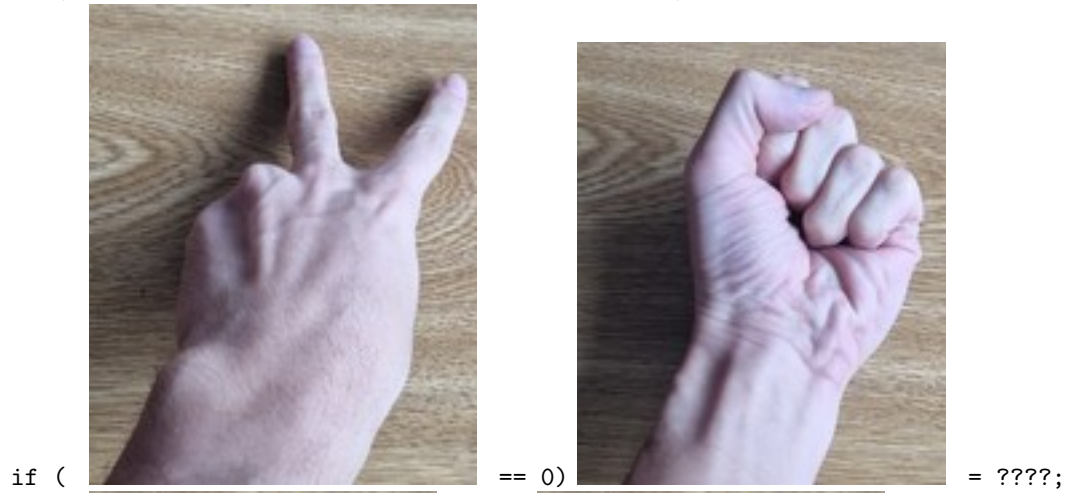
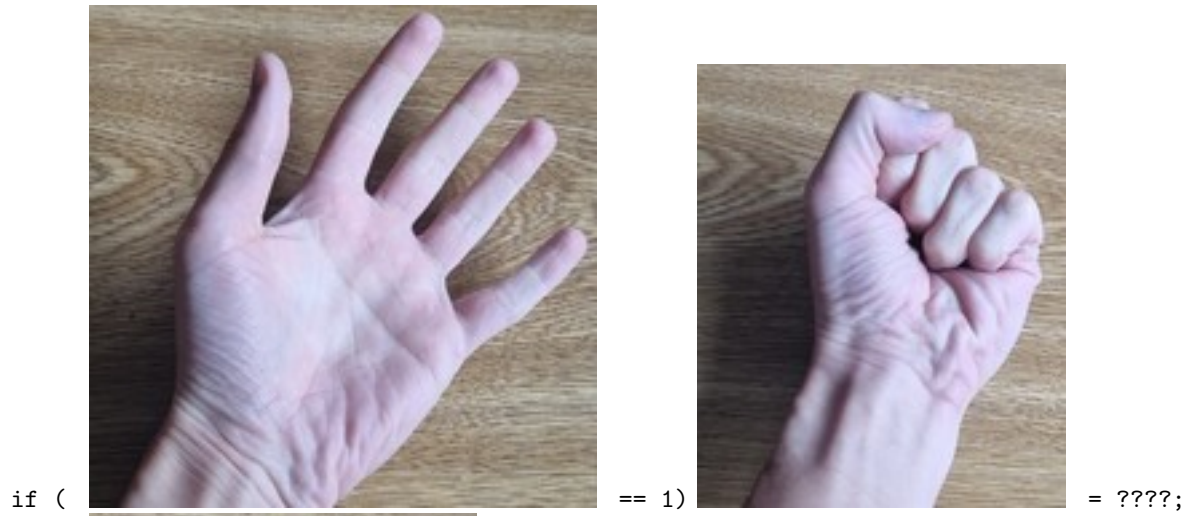
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if (== 1)



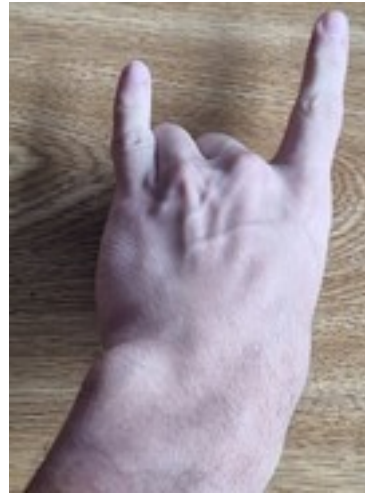
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== 2)

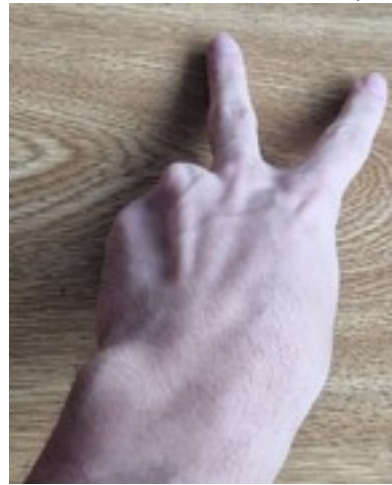


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if (

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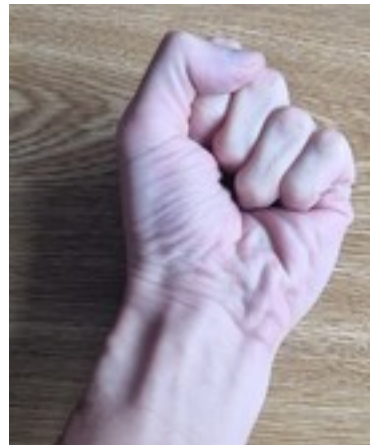


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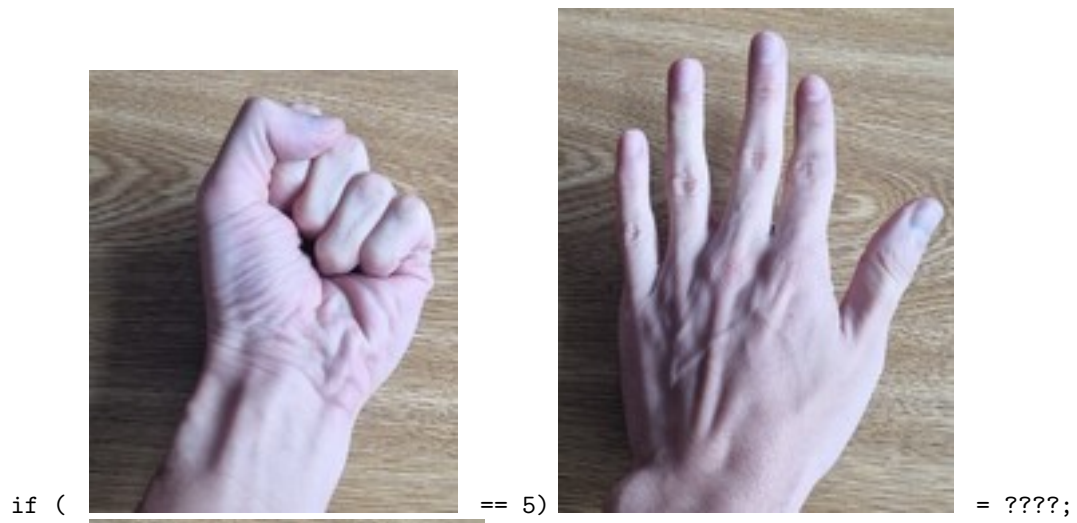
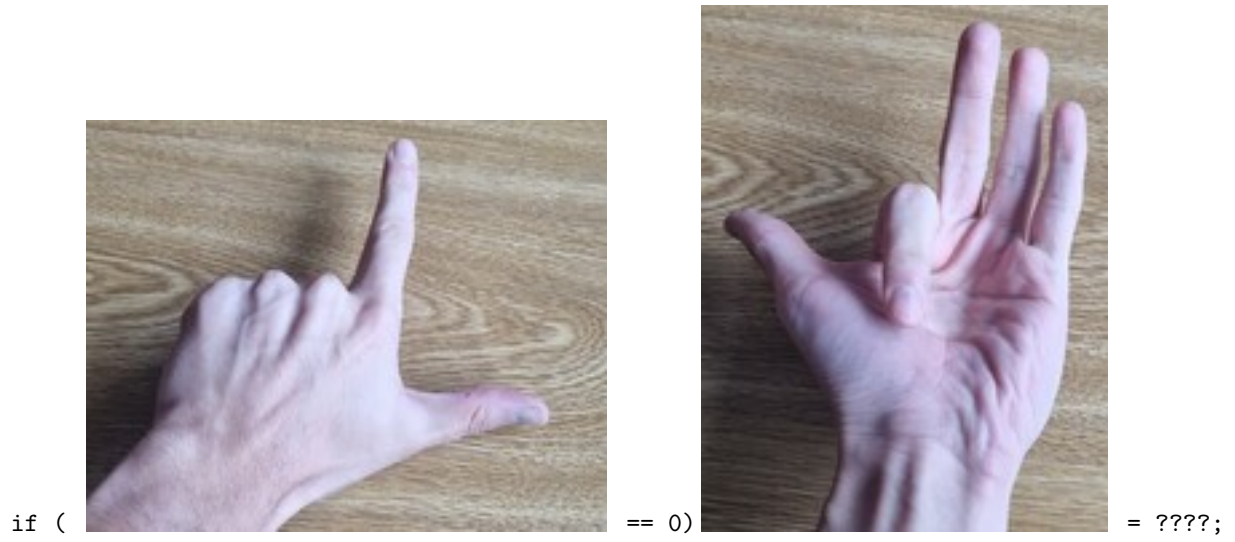


if (

== 3)



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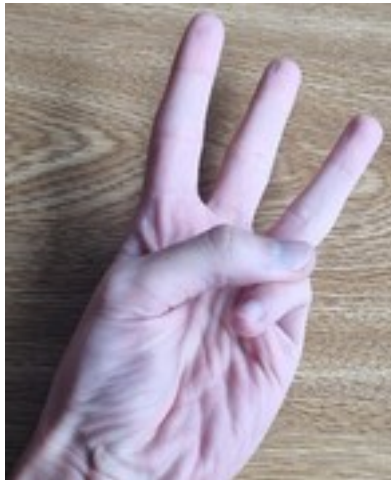
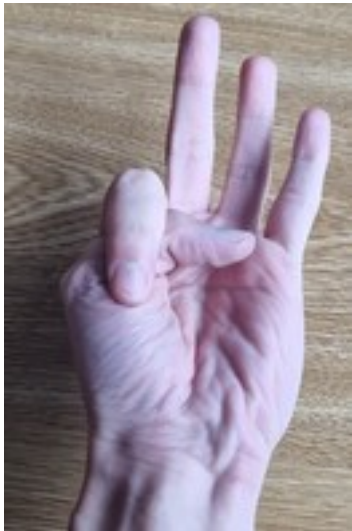




if (

== 2)

= ????



if (

== 4)

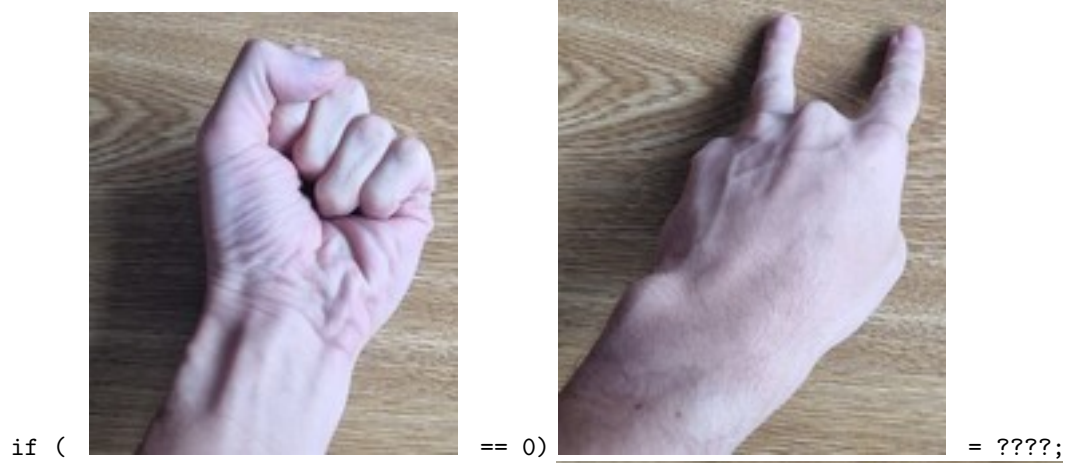
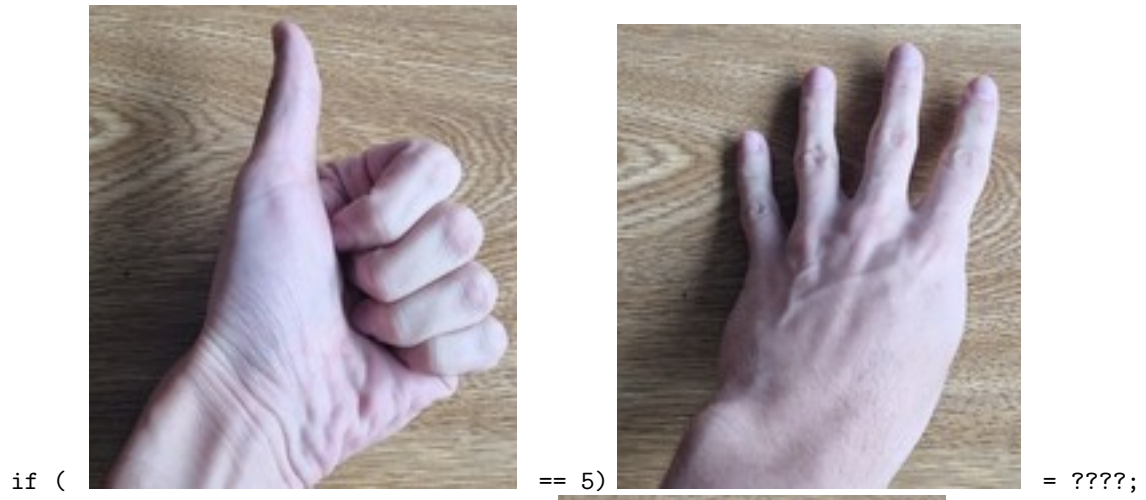
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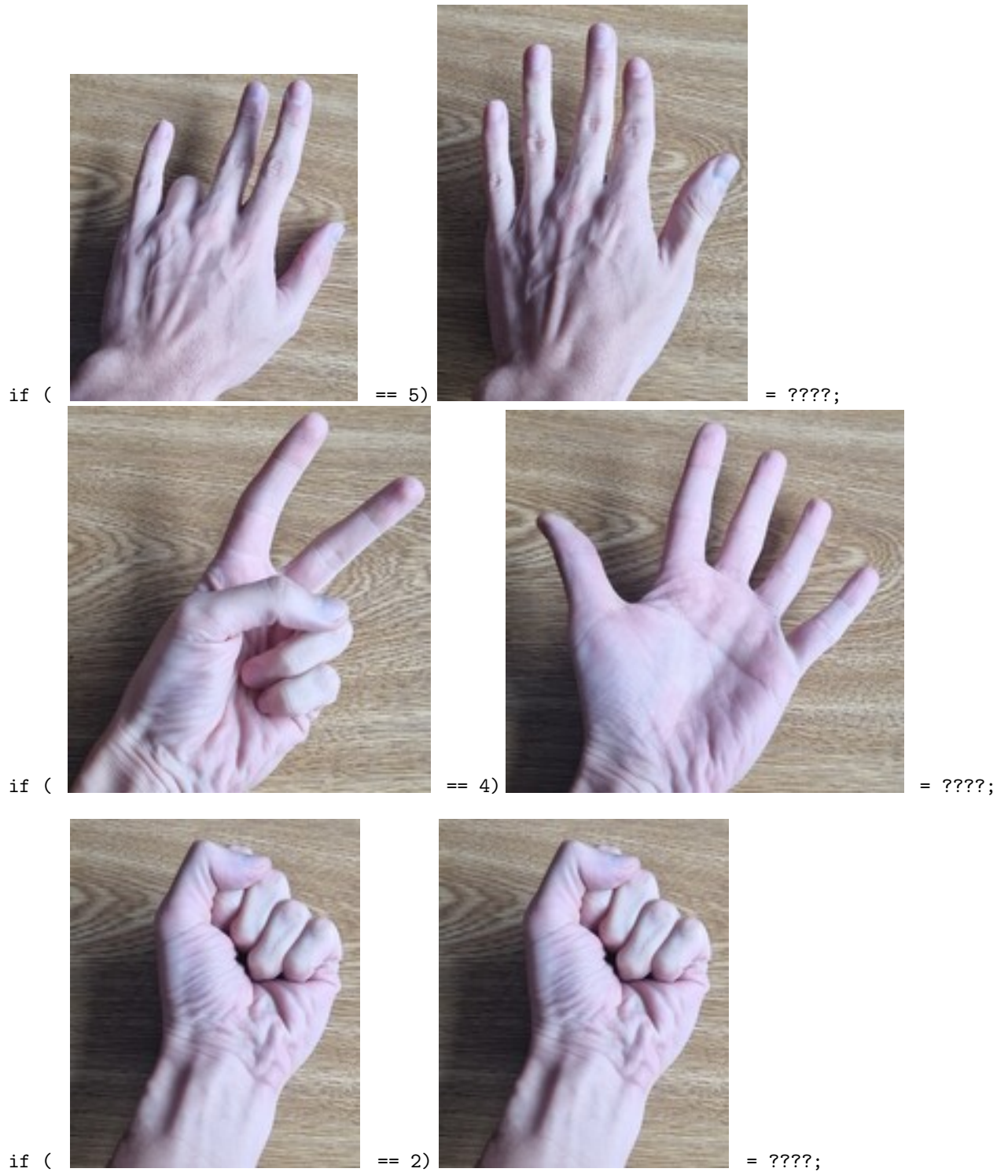


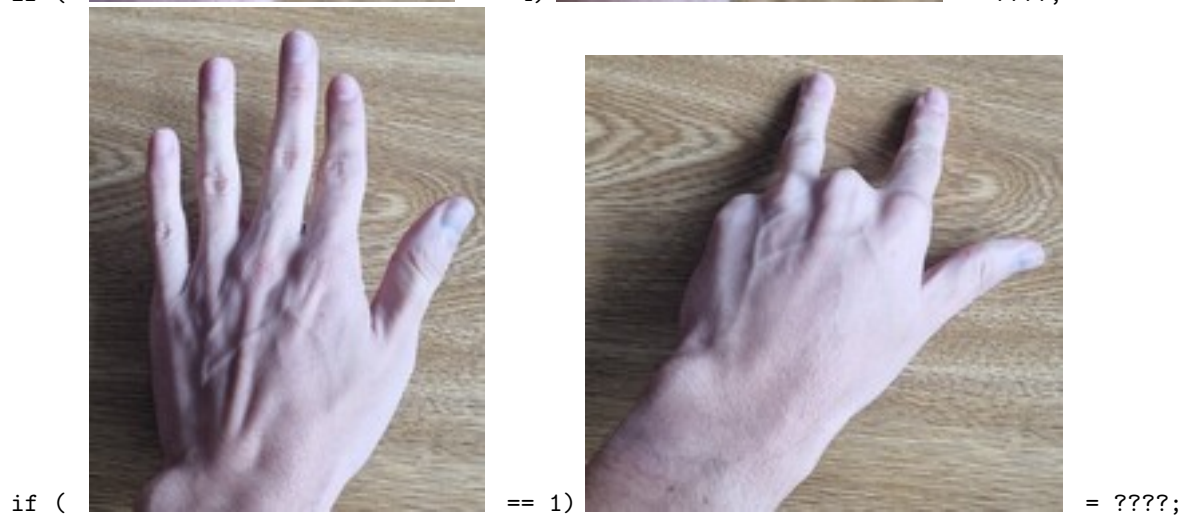
if (

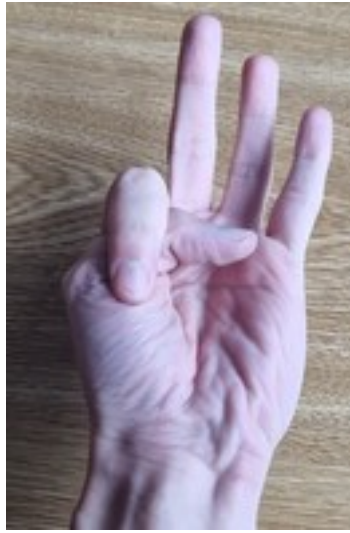
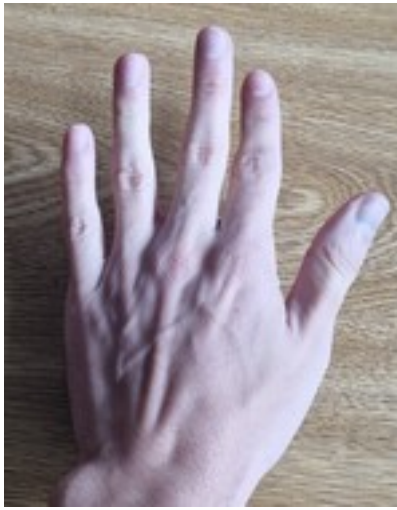
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= ????









if (

== 1)

= ????



if (

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== 2)

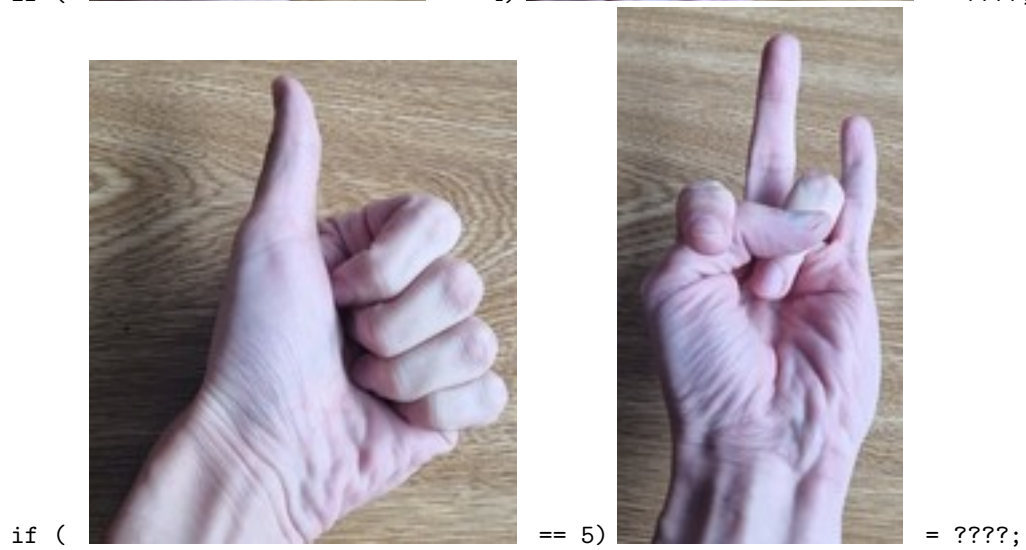
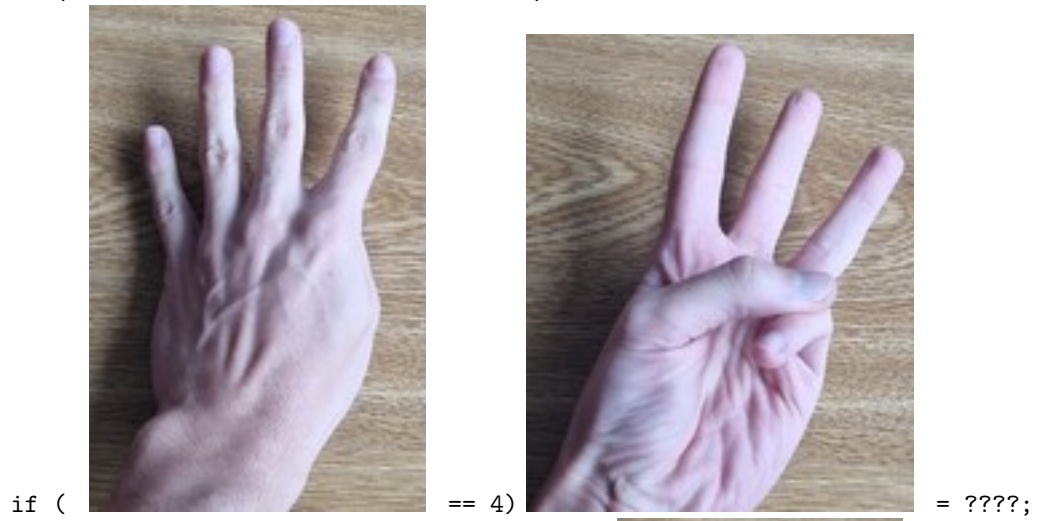
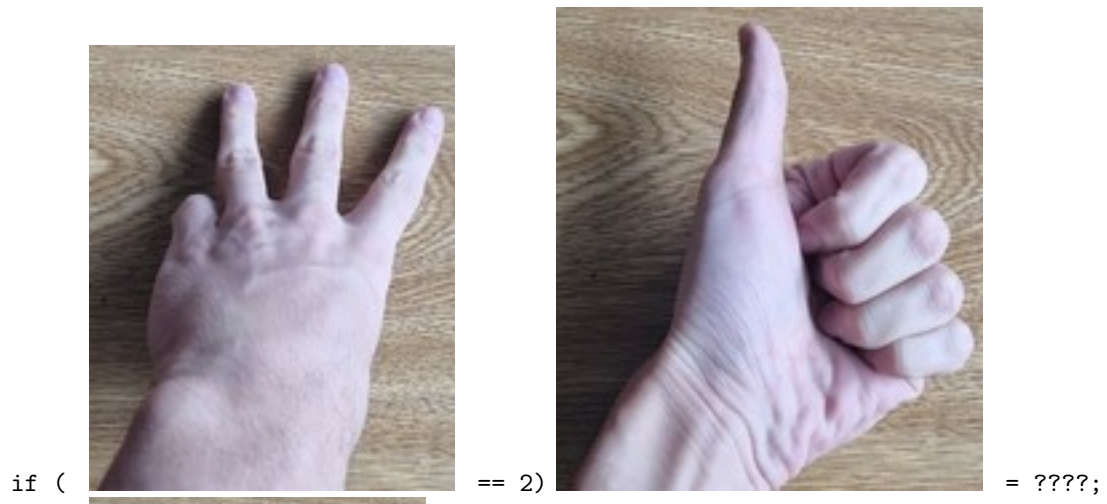
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if (

== 1)

= ????





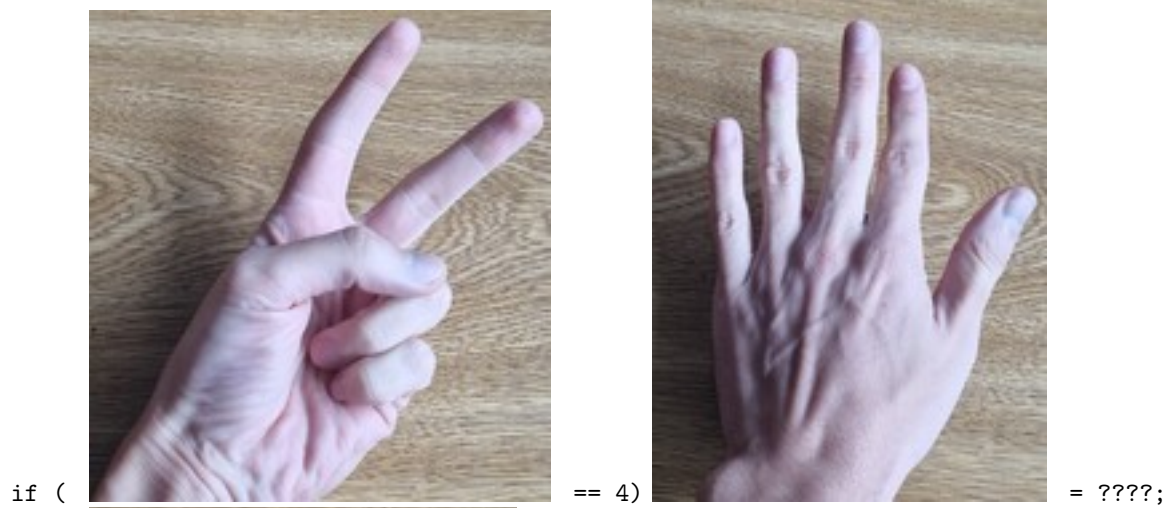
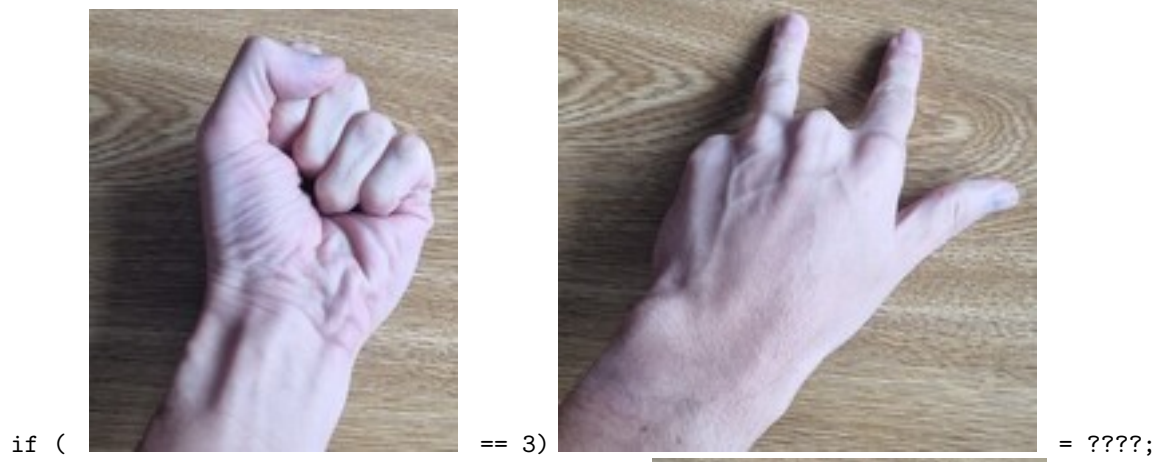
if (== 1) = ????

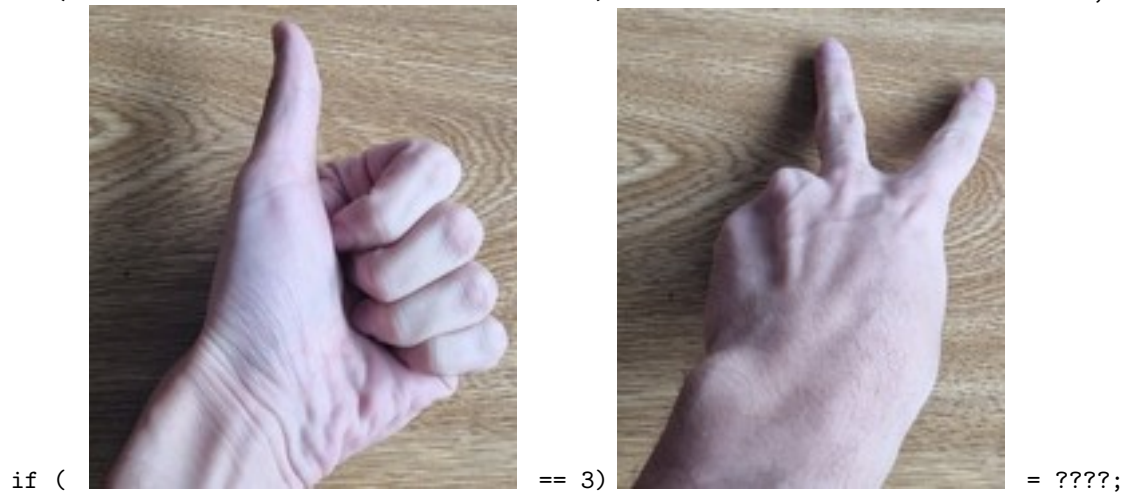
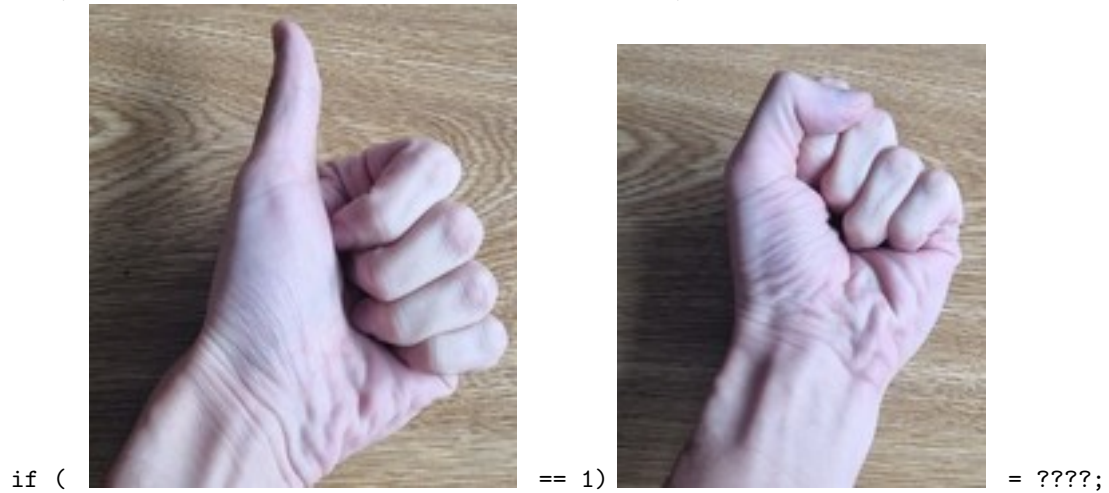
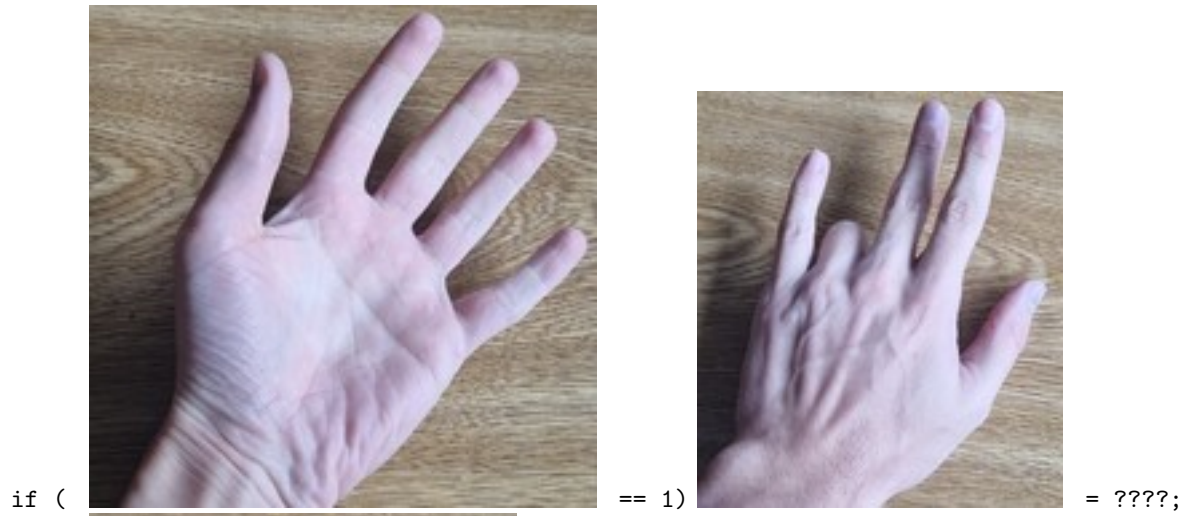


if (== 2) = ????



if (== 0) = ????







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if (  
= ????)
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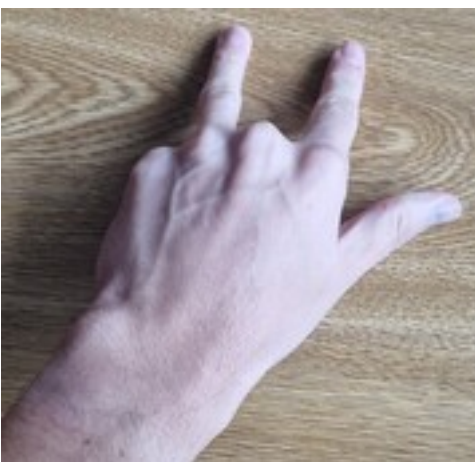
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== 3)
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```
if (  
== 0)
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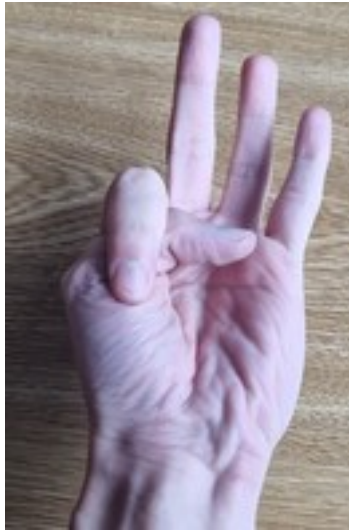
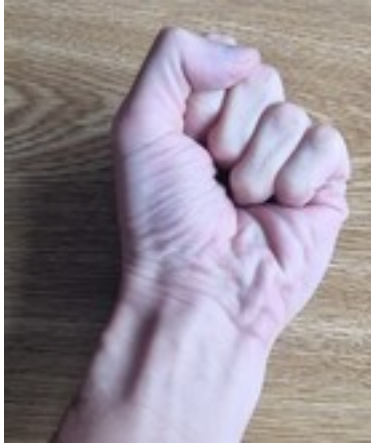
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= ????)
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```
if (  
== 5)
```



```
= ????)
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if (

== 5)

= ????



if (

== 1)

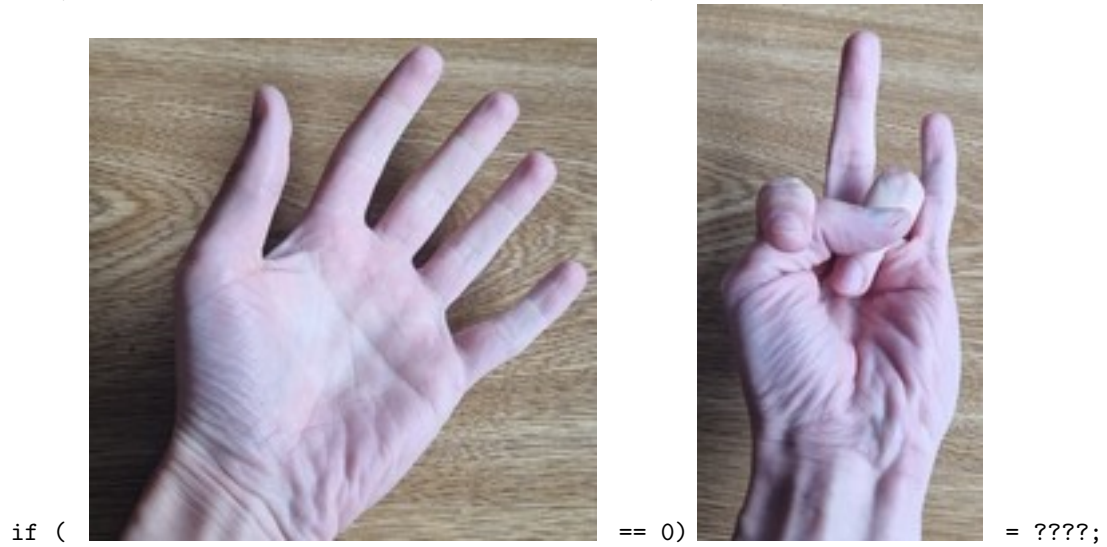
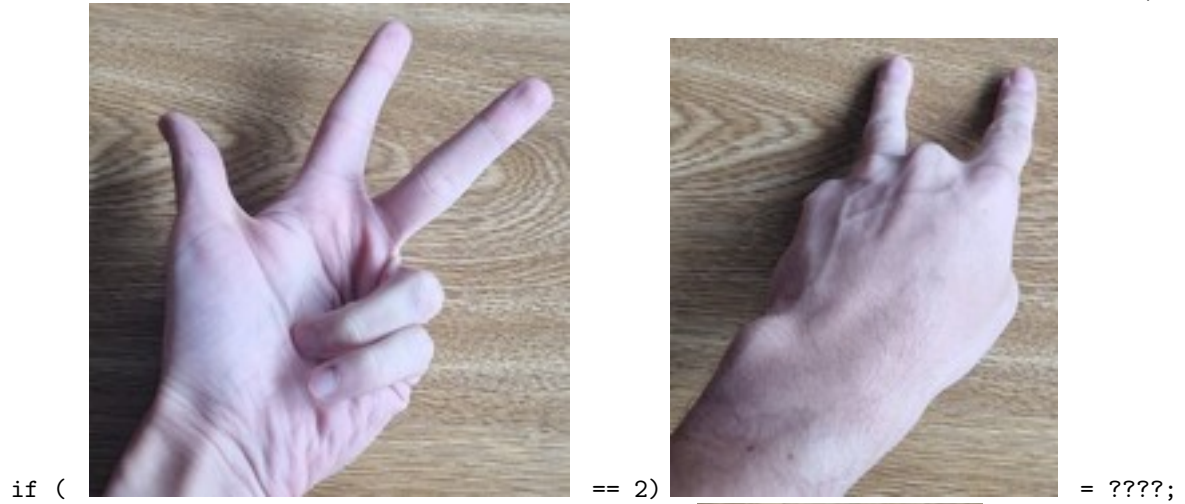
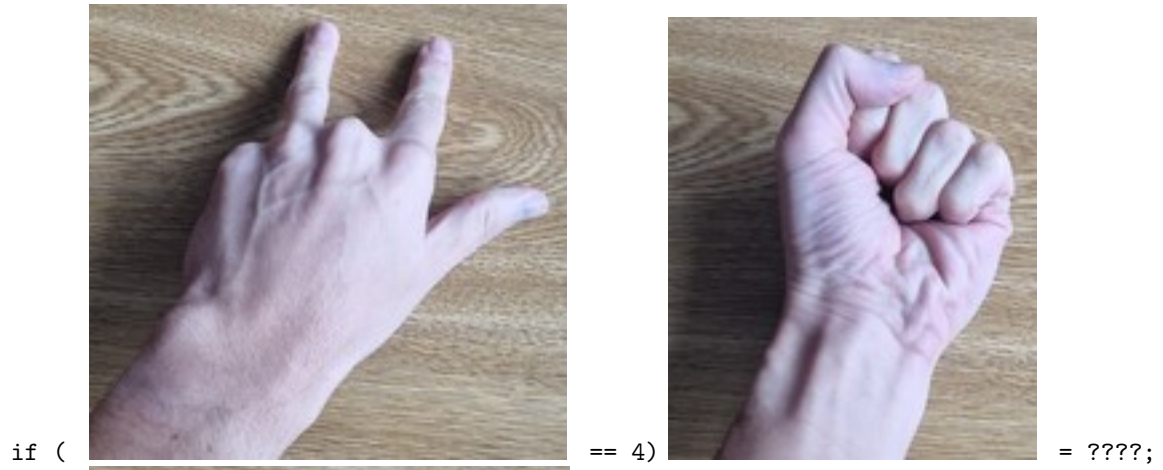
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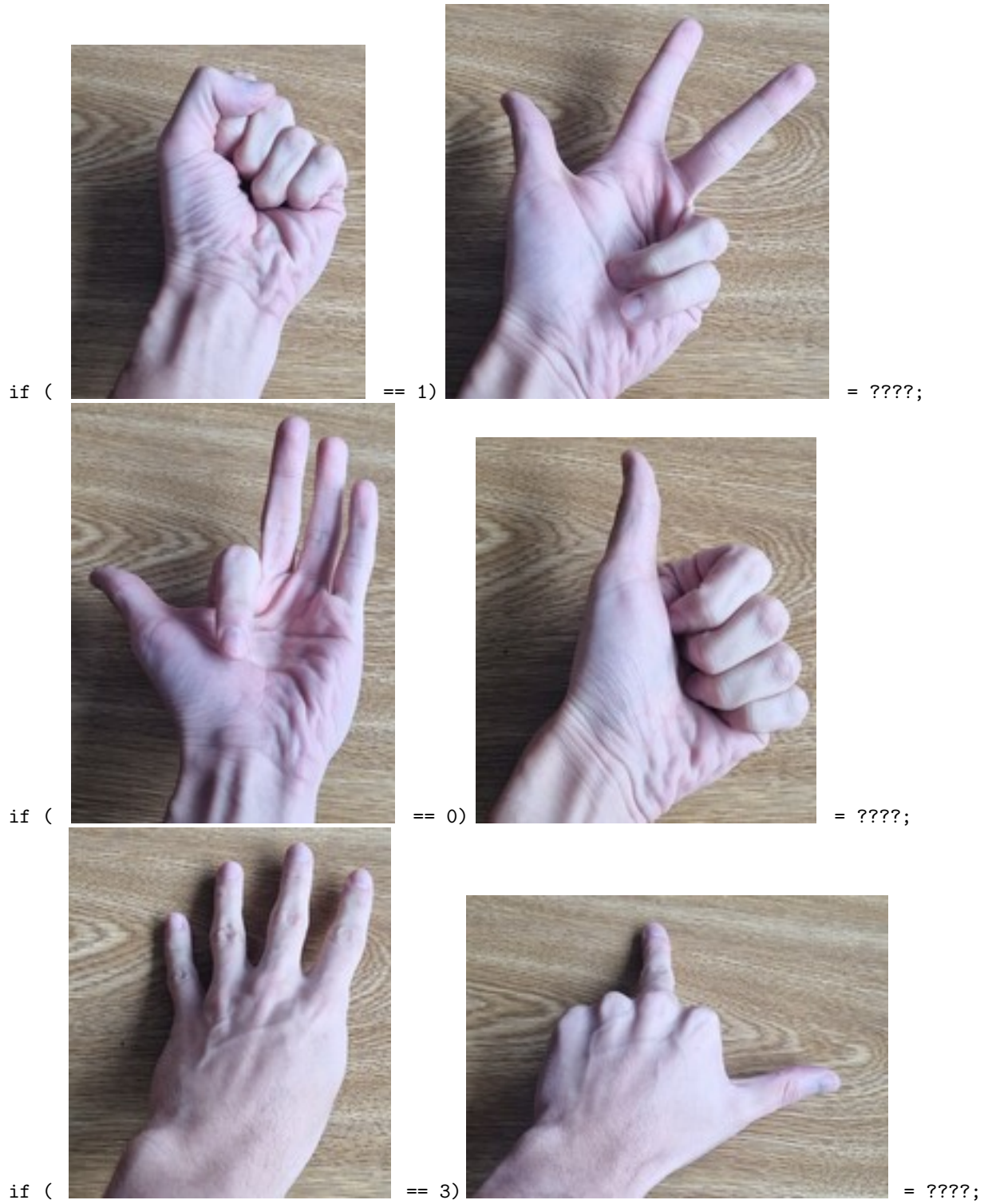


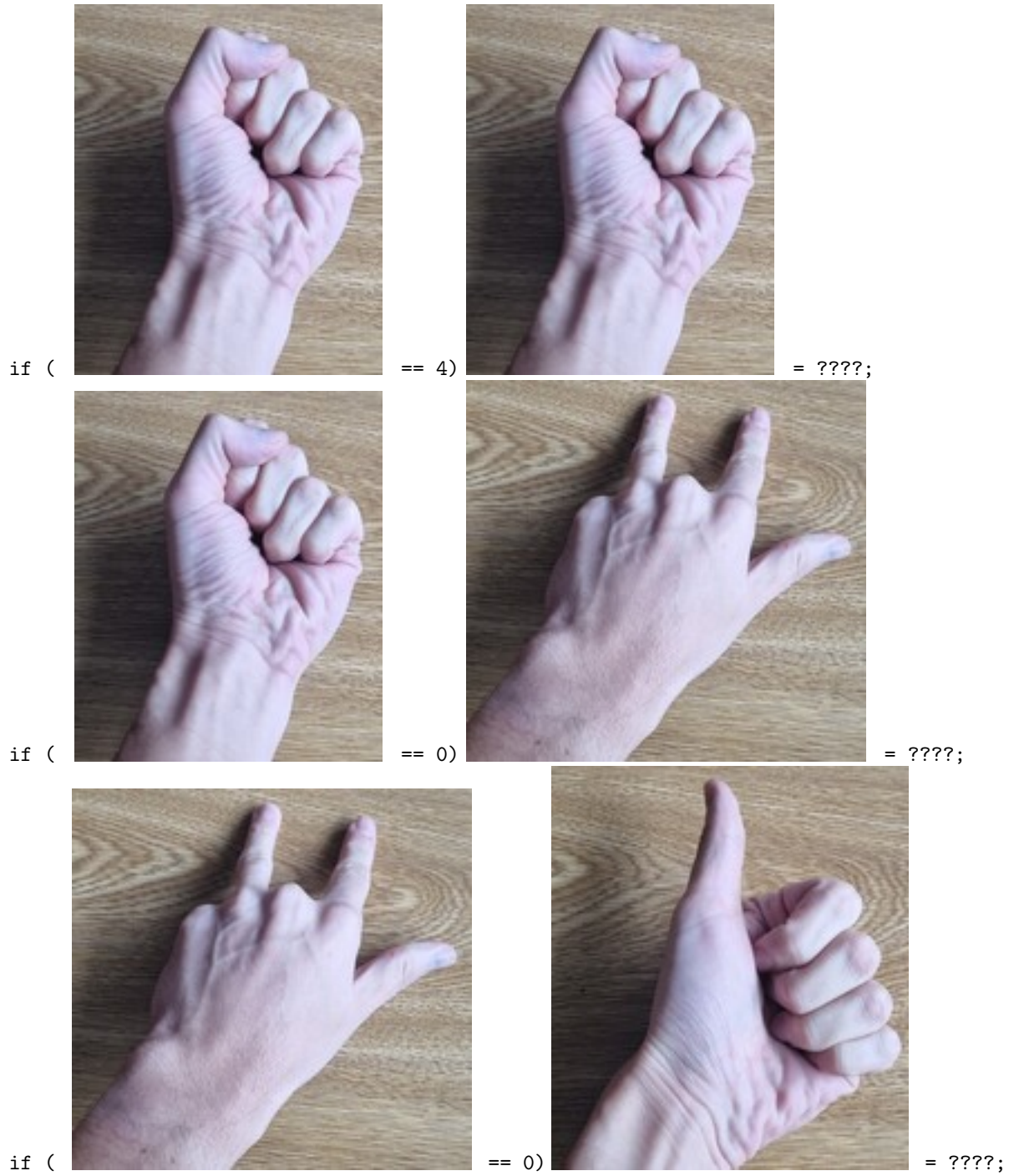
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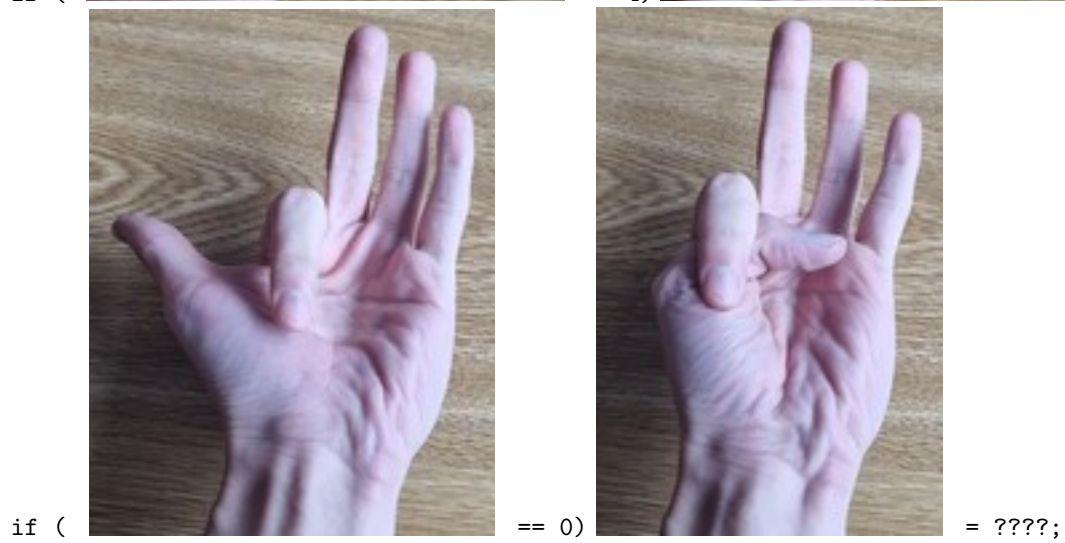
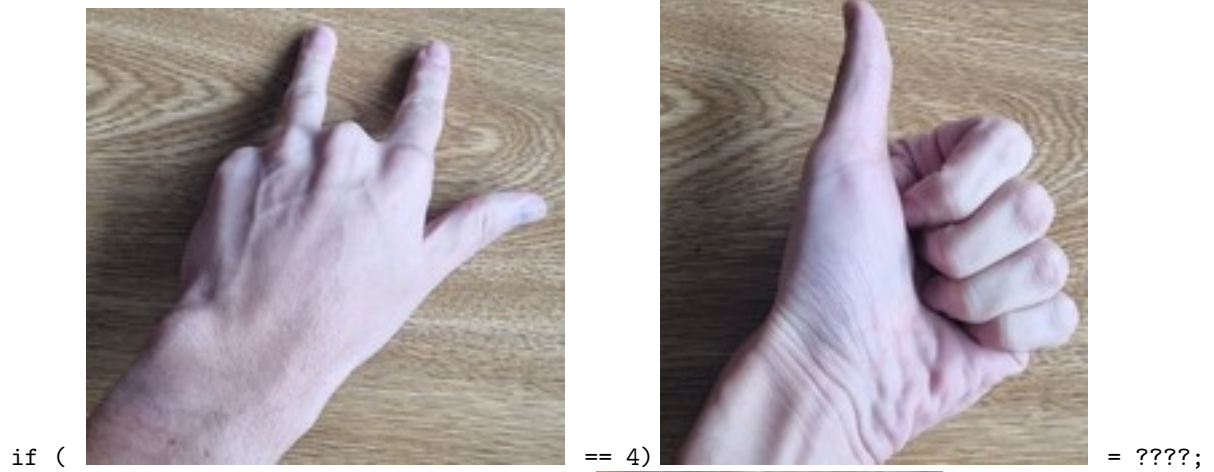
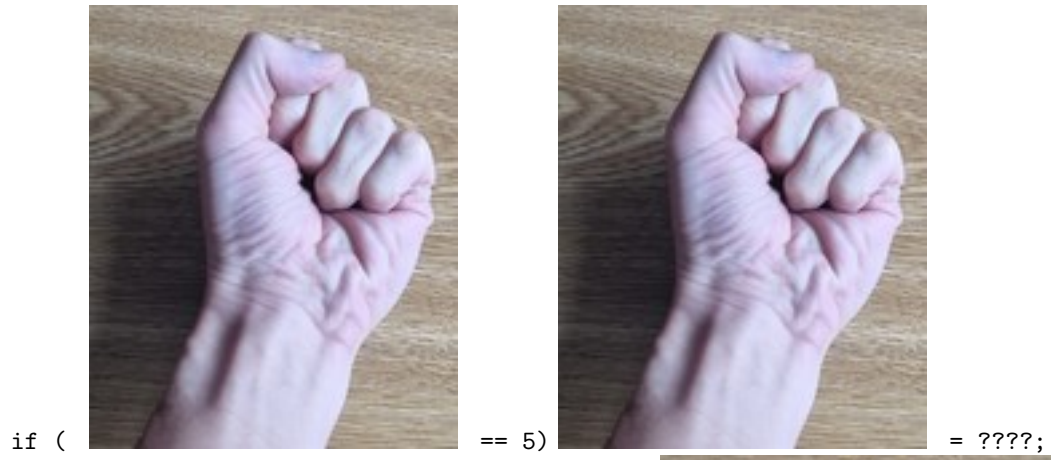
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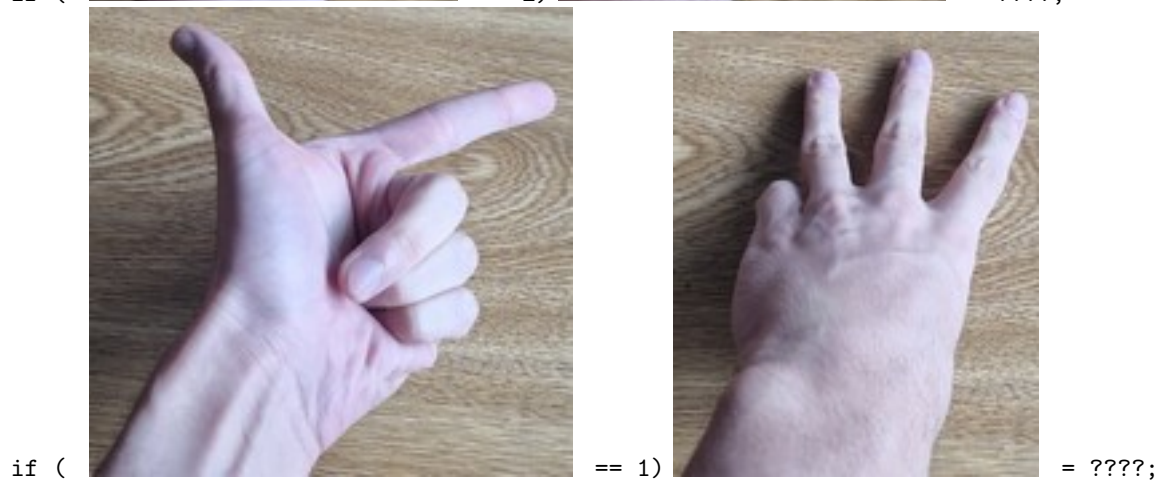
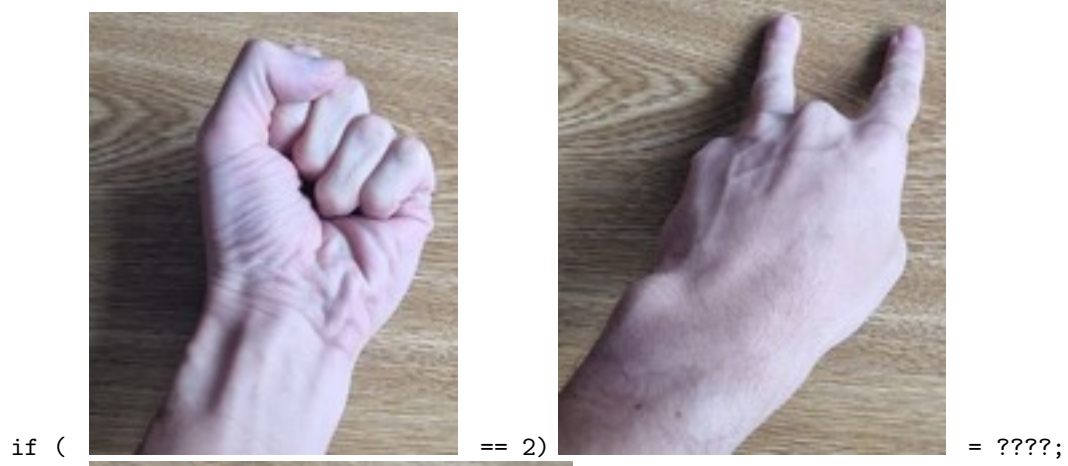
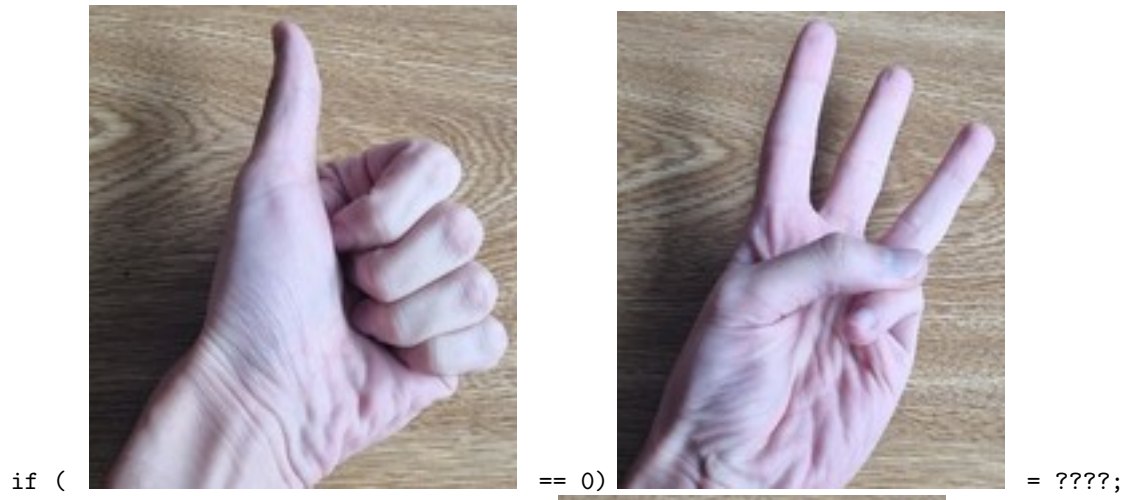
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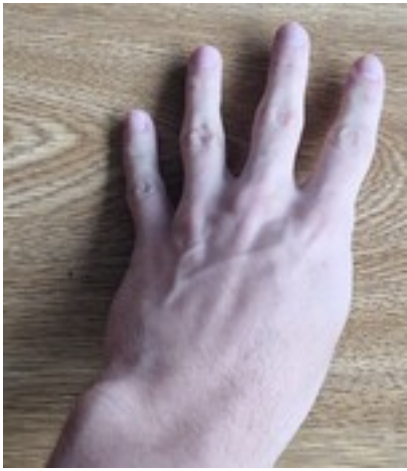






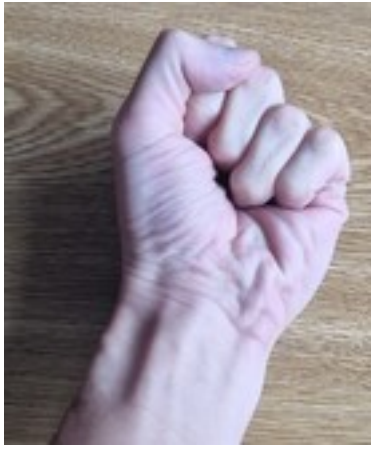




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if (  == 2)  = ????
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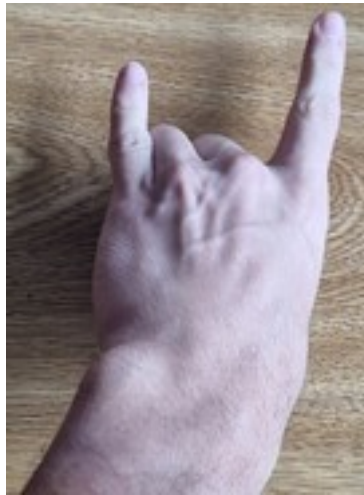
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if (  == 0)  = ????
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if (  == 5)  = ????
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if (== 3)

= ????



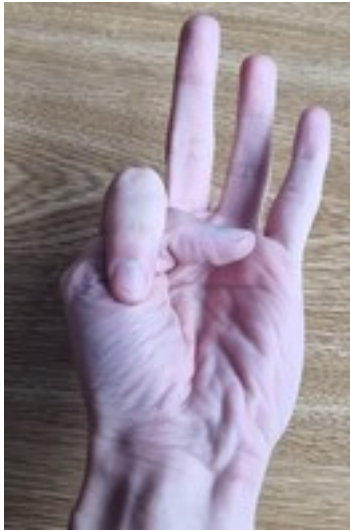
if (== 4)

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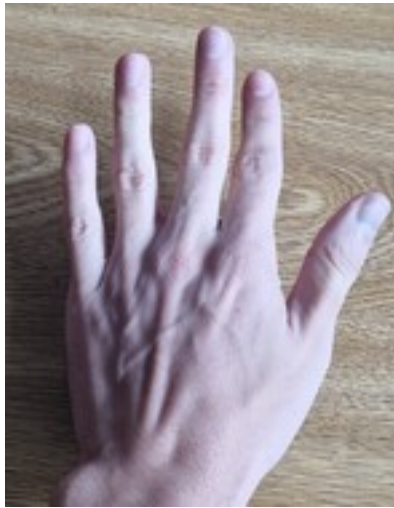


if (== 1)

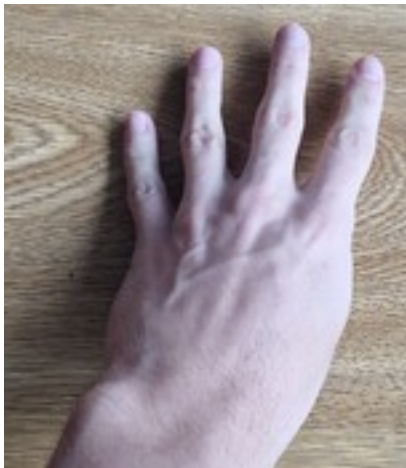
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if (== 5)



= ????



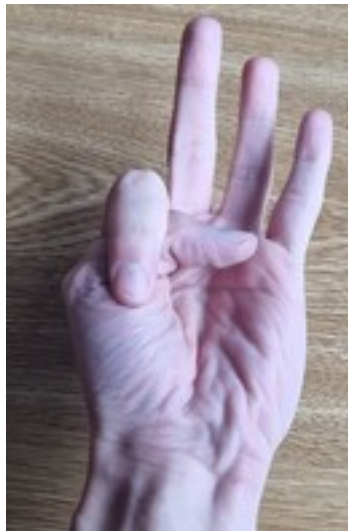
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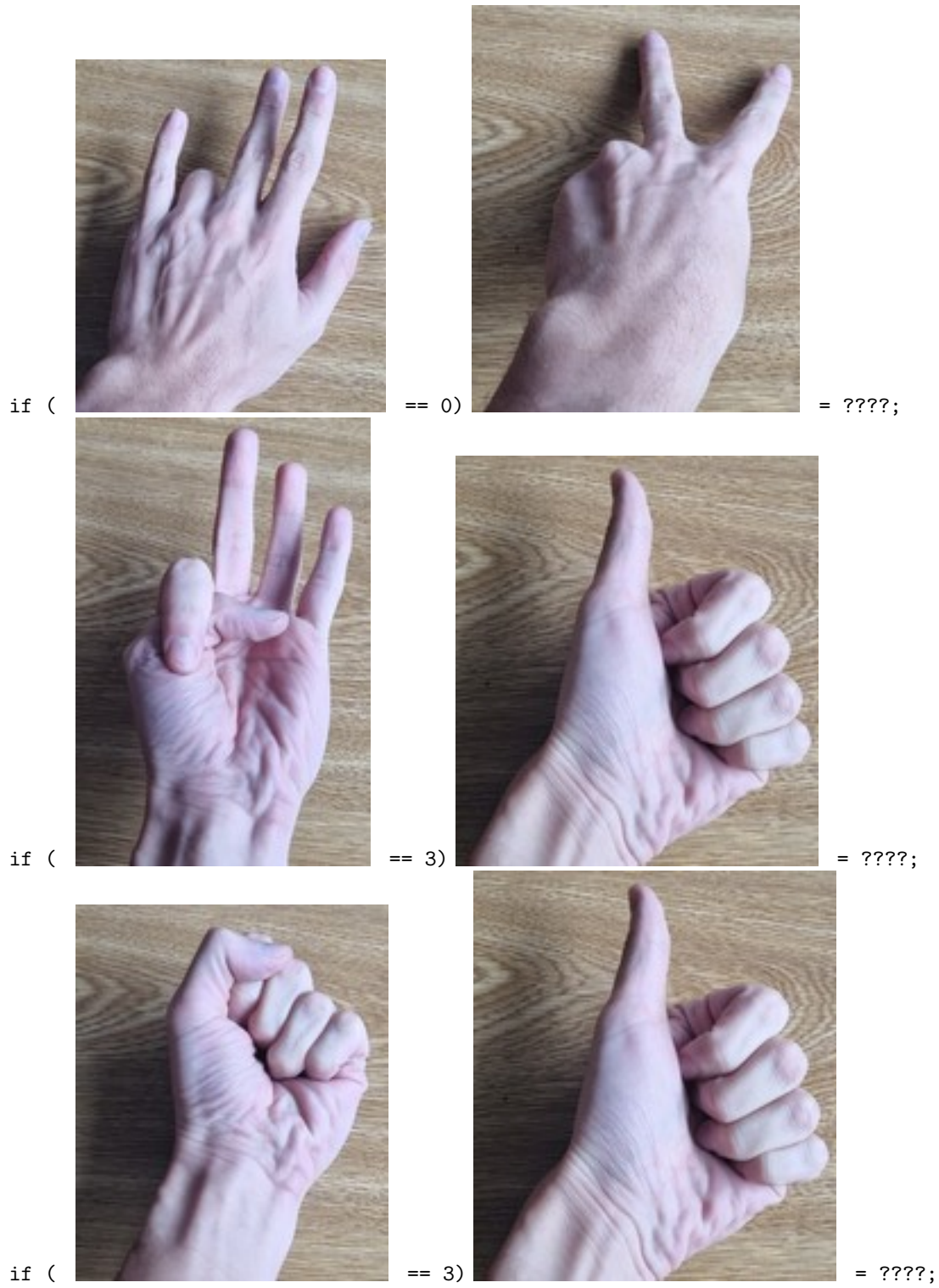
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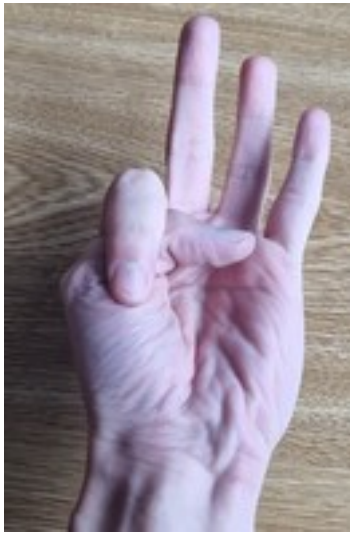


if (== 2)



= ????

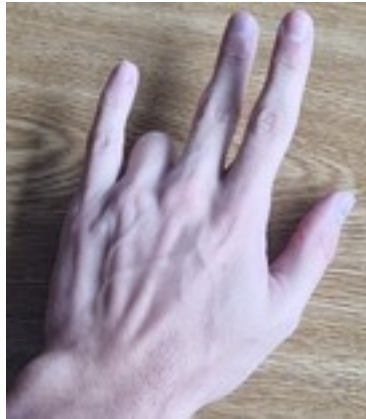




if (

== 4)

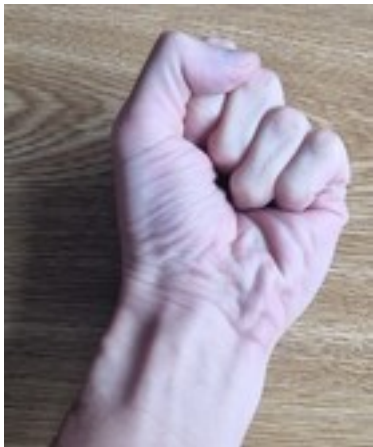
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if (

== 1)

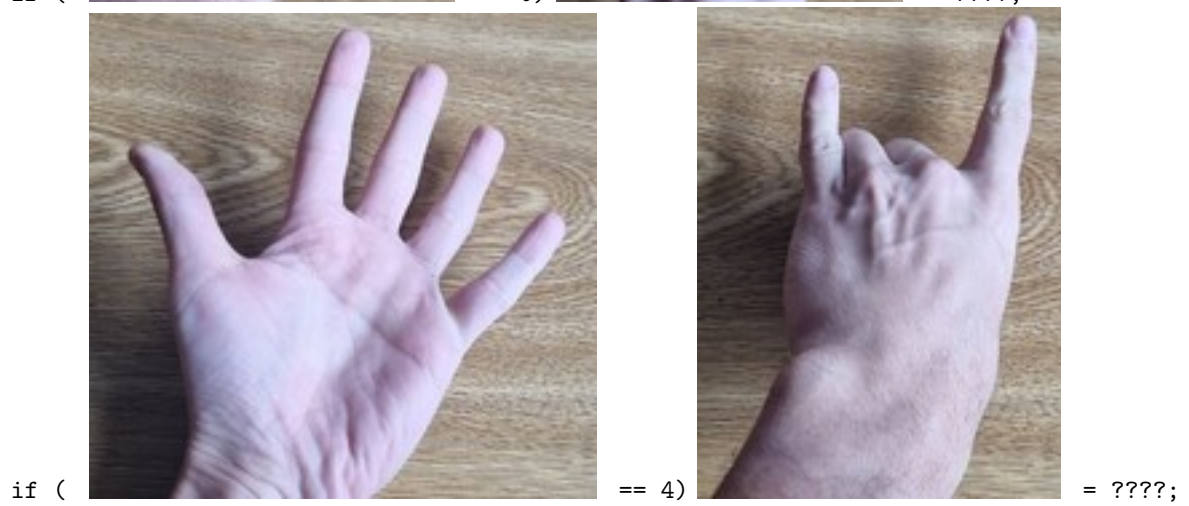
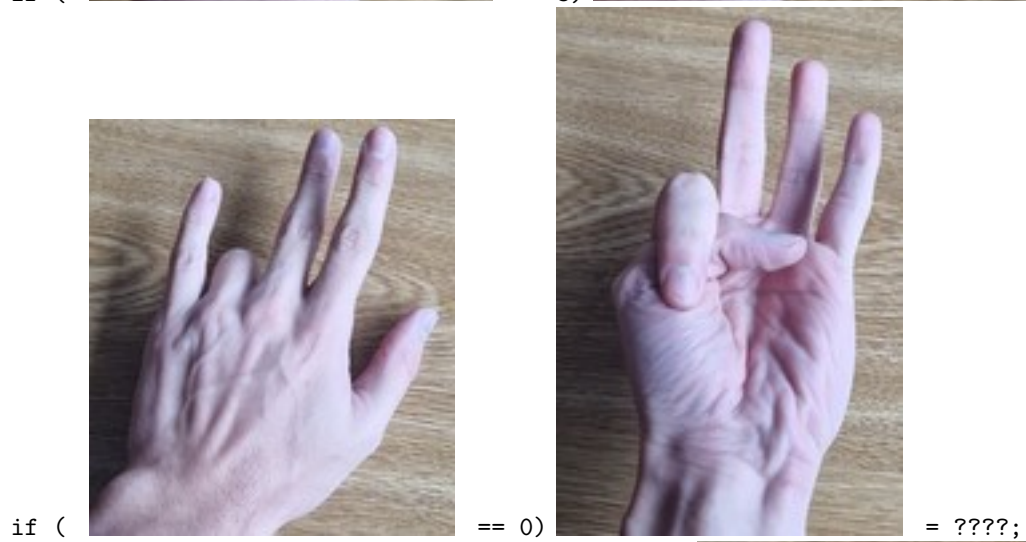
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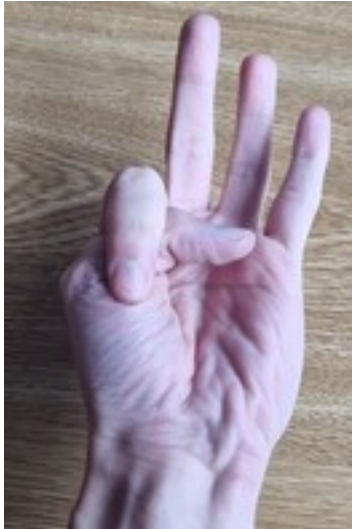


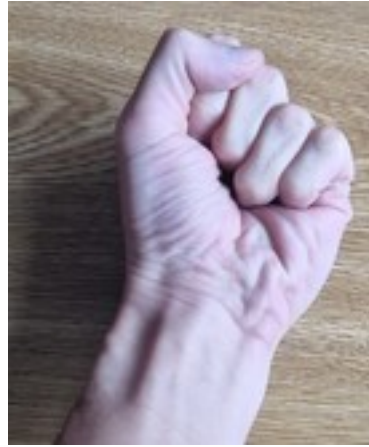
if (

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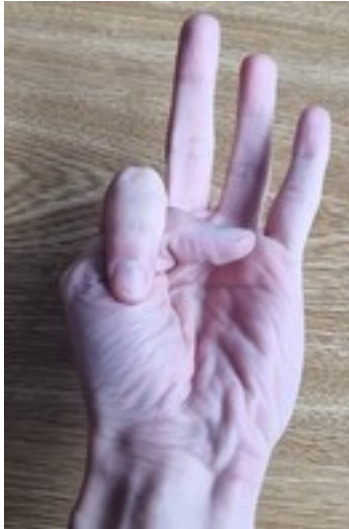
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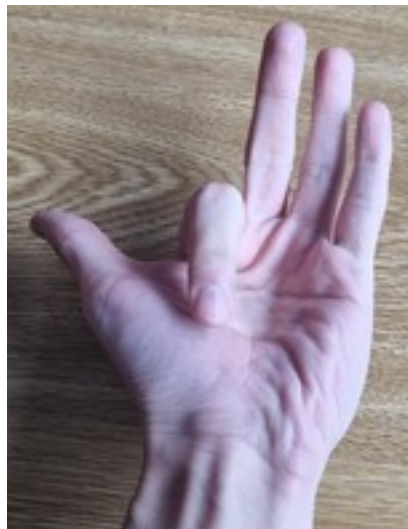
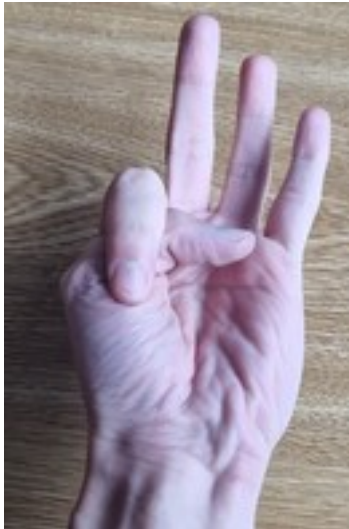
if (	== 4)		= ????	;
if (	== 3)		= ????	;
if (	== 5)		= ????	;



if (`== 0`) = ???;



if (`== 2`) = ???;



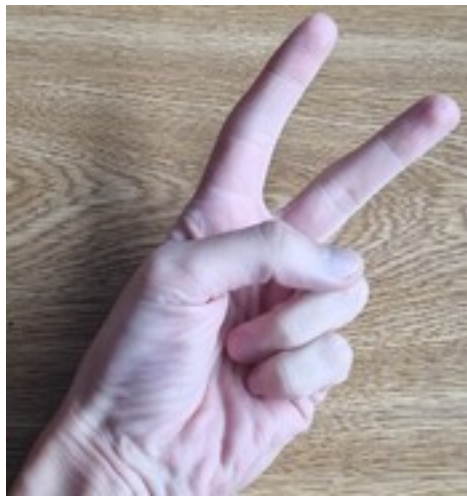
if (`== 4`) = ???;



if (

== 5)

= ????



if (

== 0)

= ????

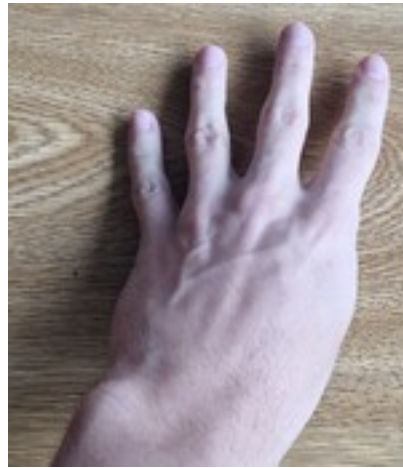


if (

== 0)

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if (

== 3)

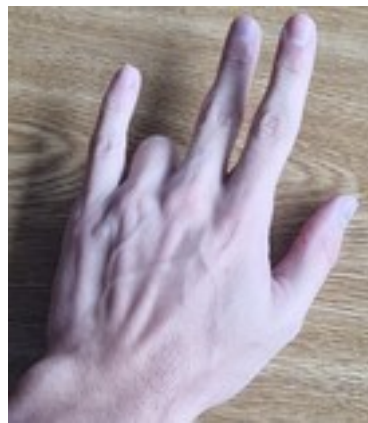
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if (

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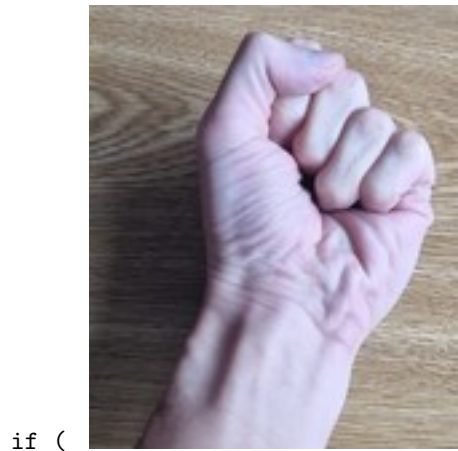
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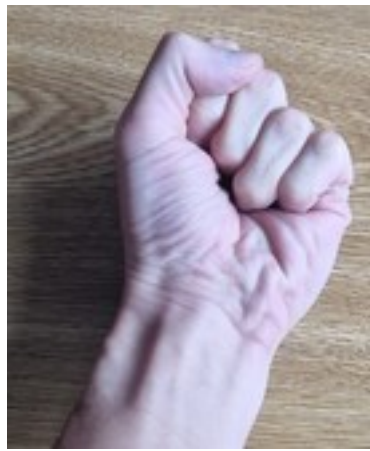
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== 4)

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== 1)



= ????

if (

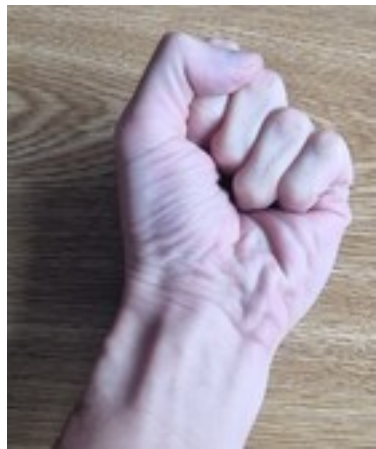


== 2)



= ????

if (

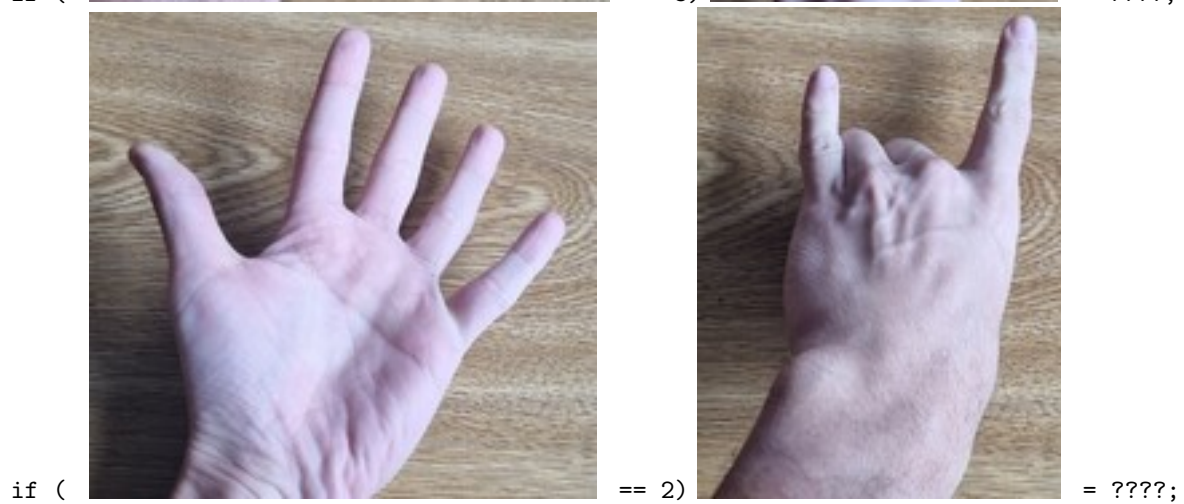
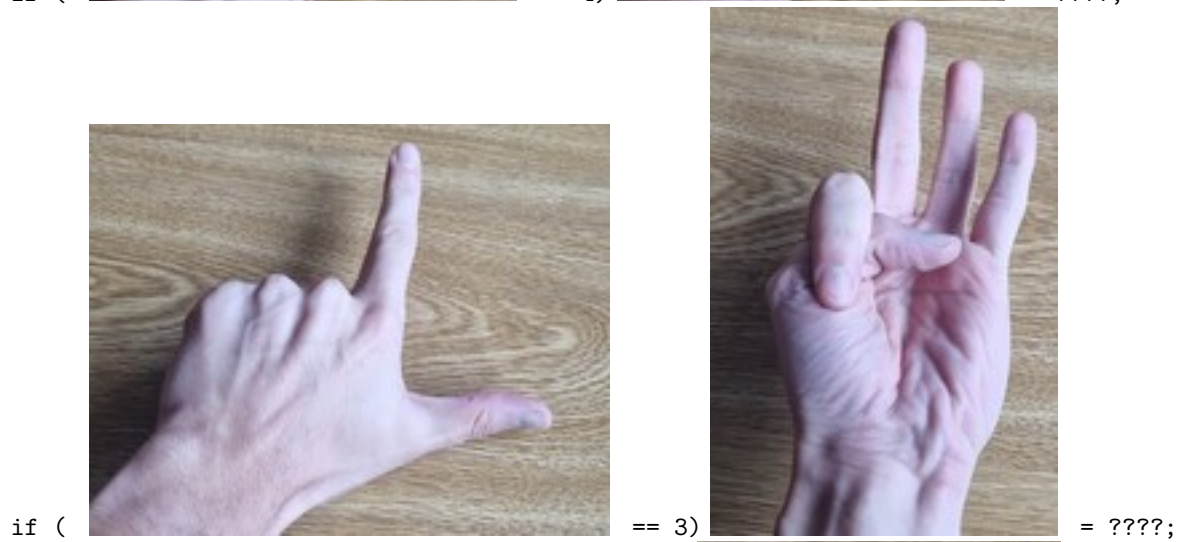
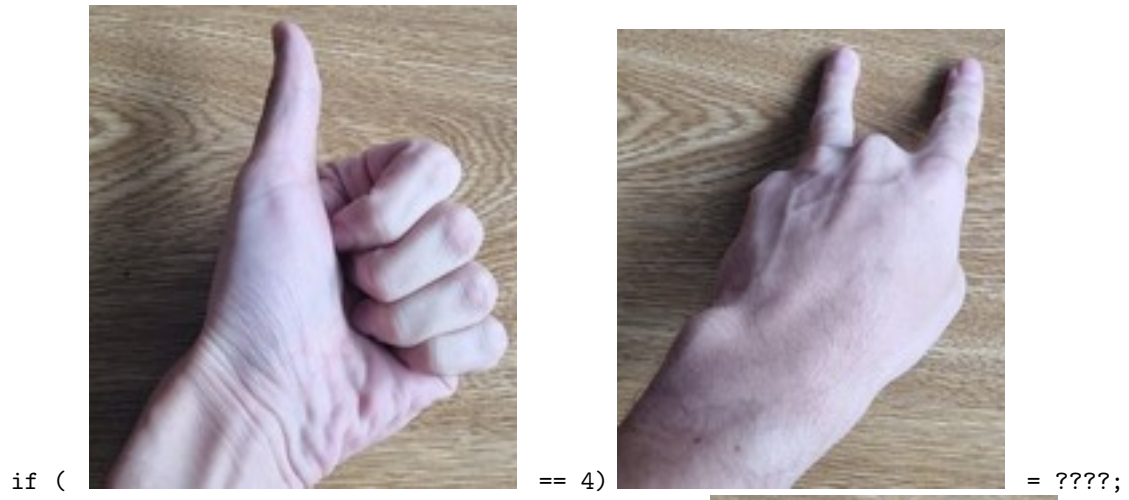


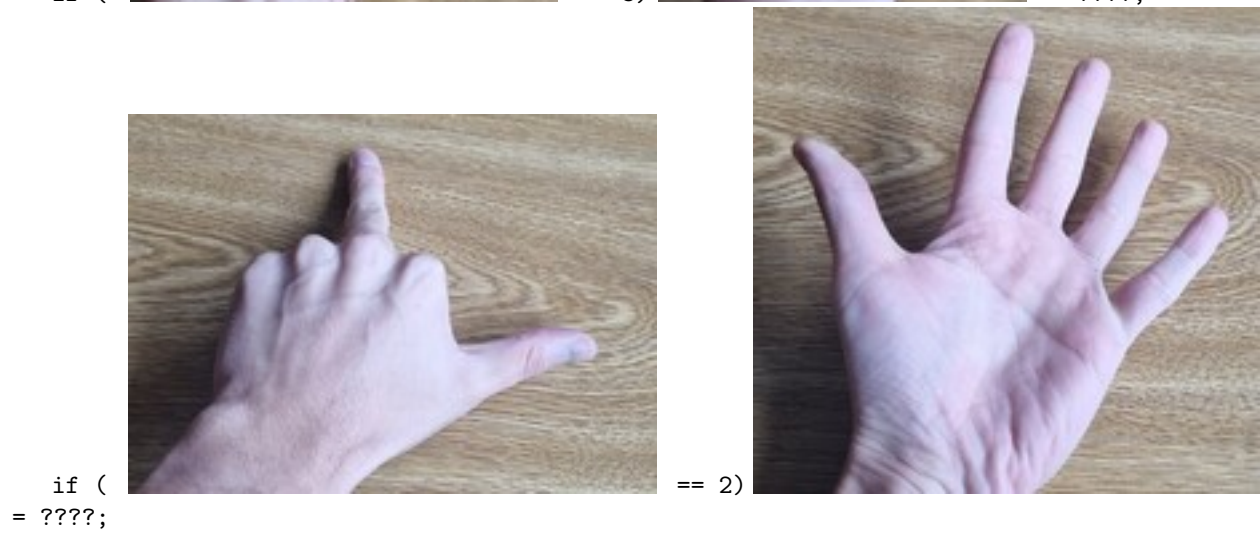
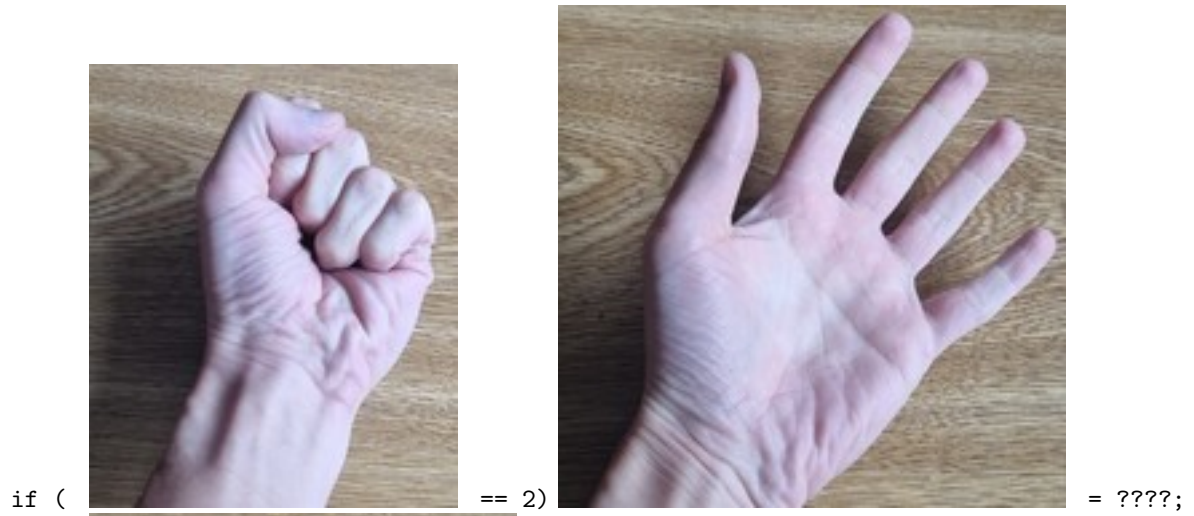
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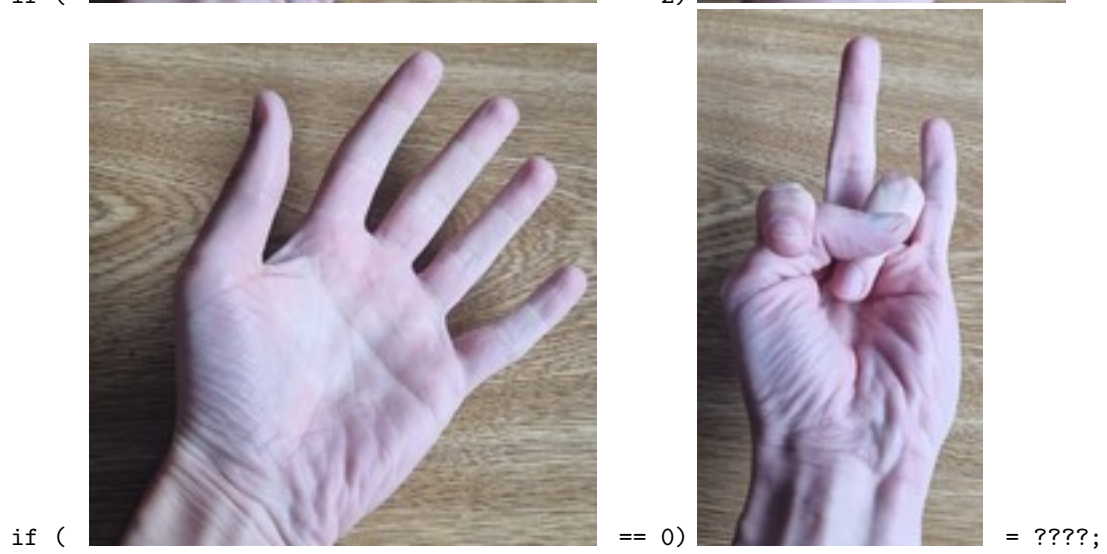
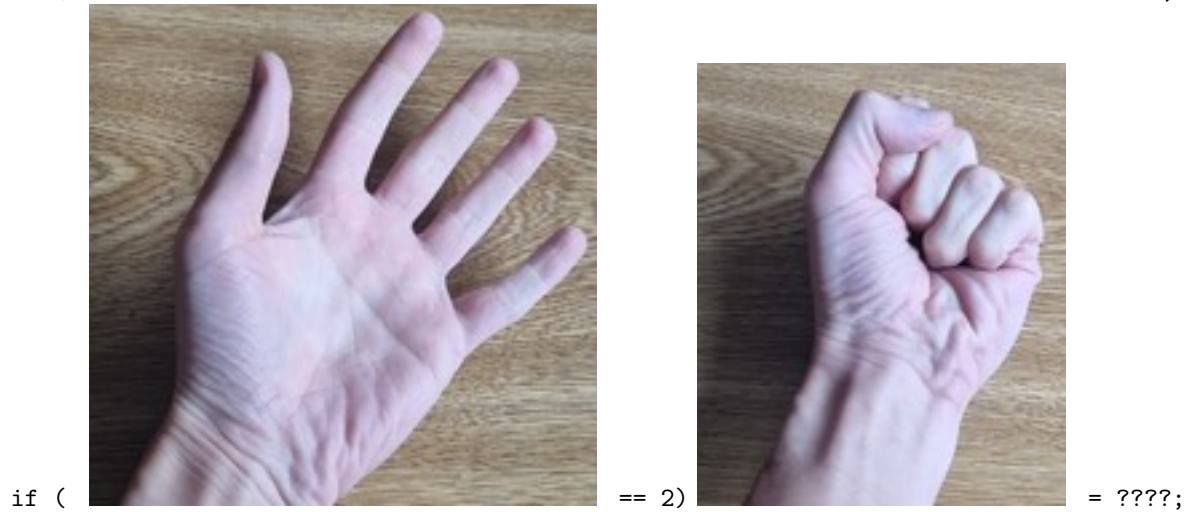
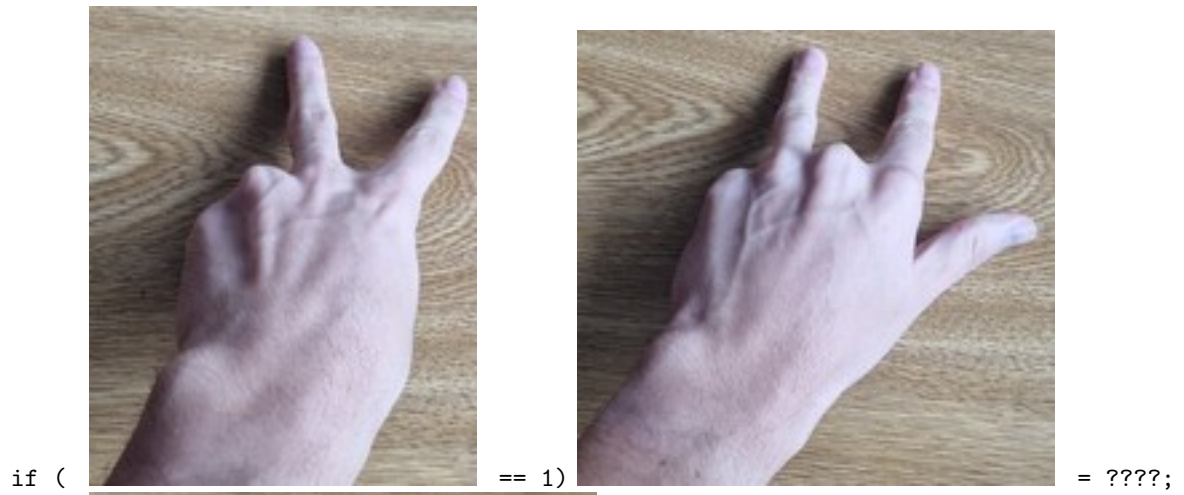


= ????

if (





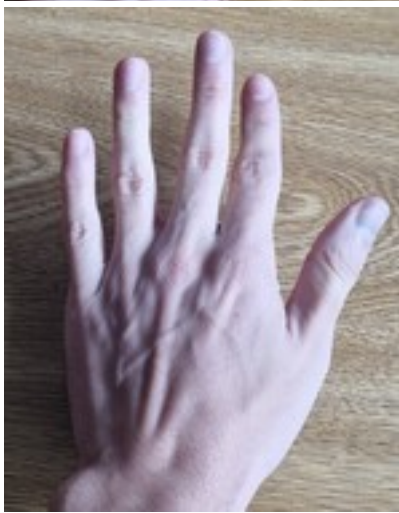




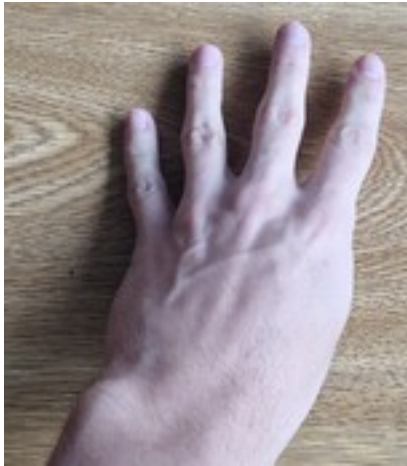
if (== 2) = ????



if (== 0) = ????



if (== 4) = ????



if (== 1)

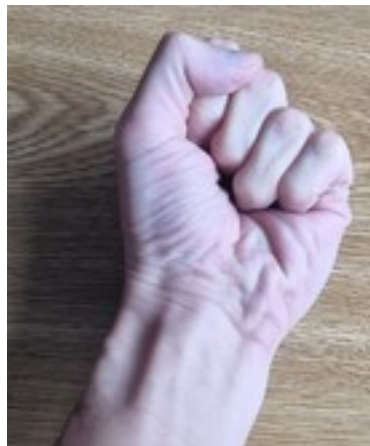
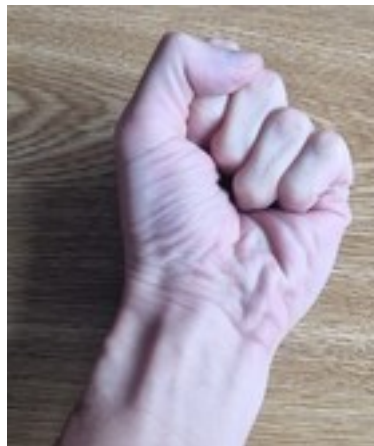
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if (???;

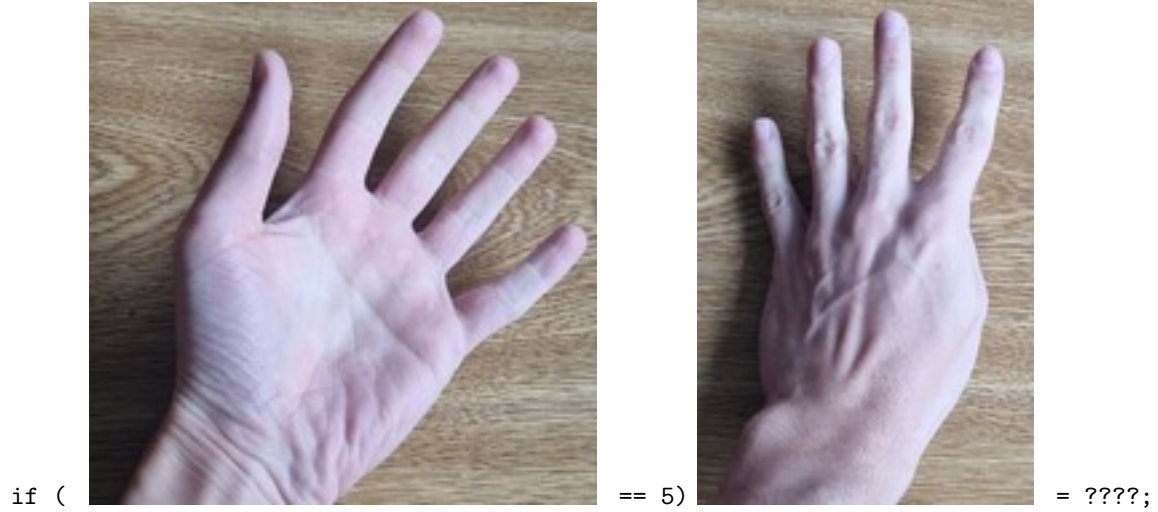
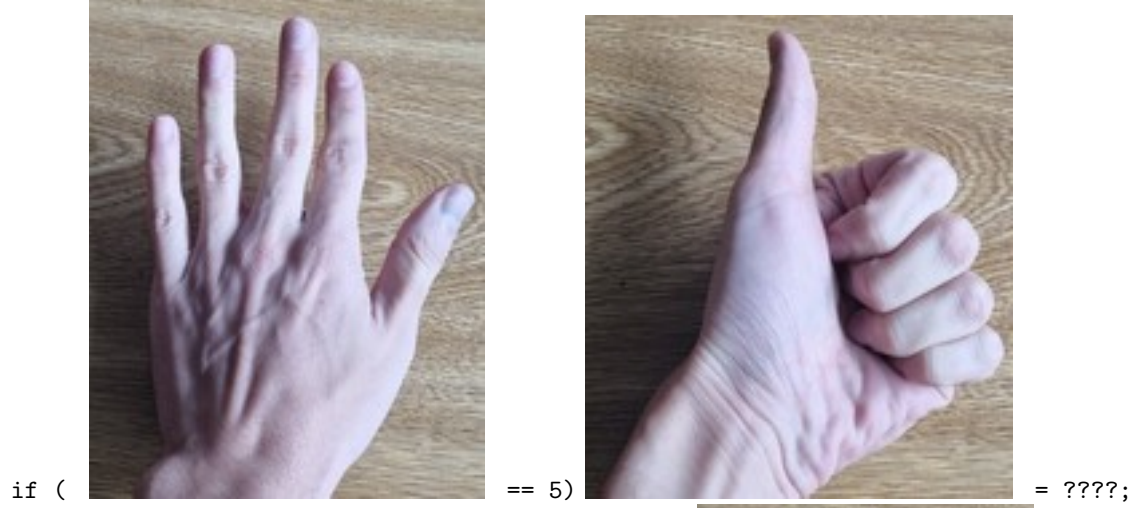
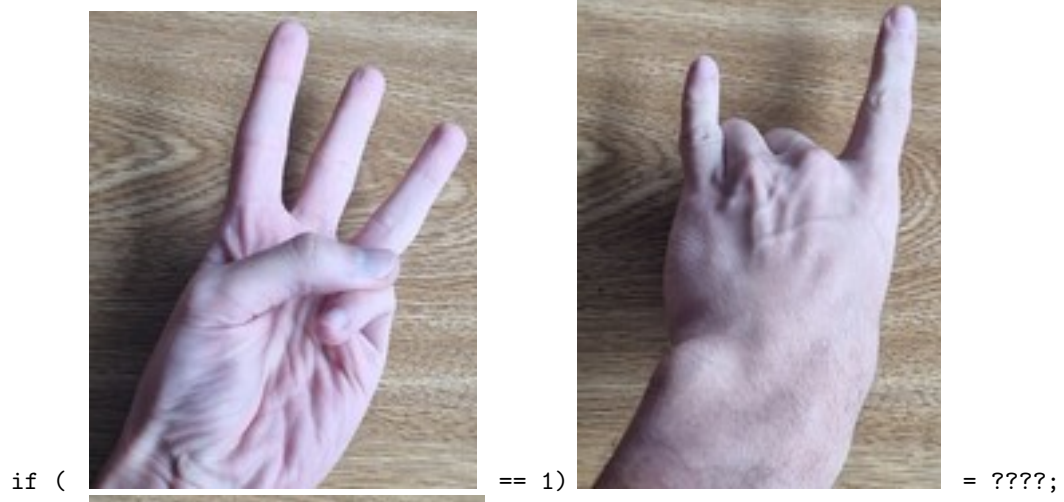
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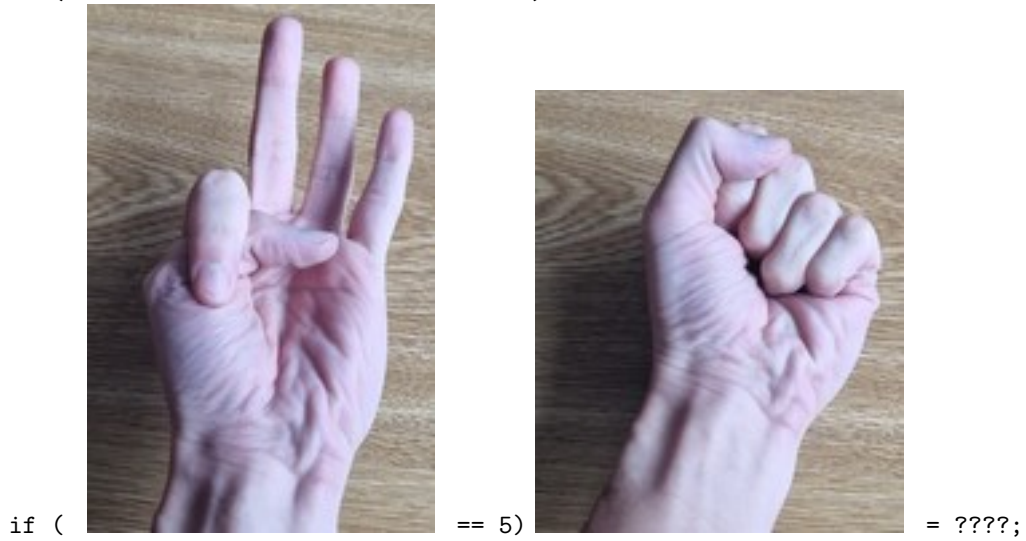
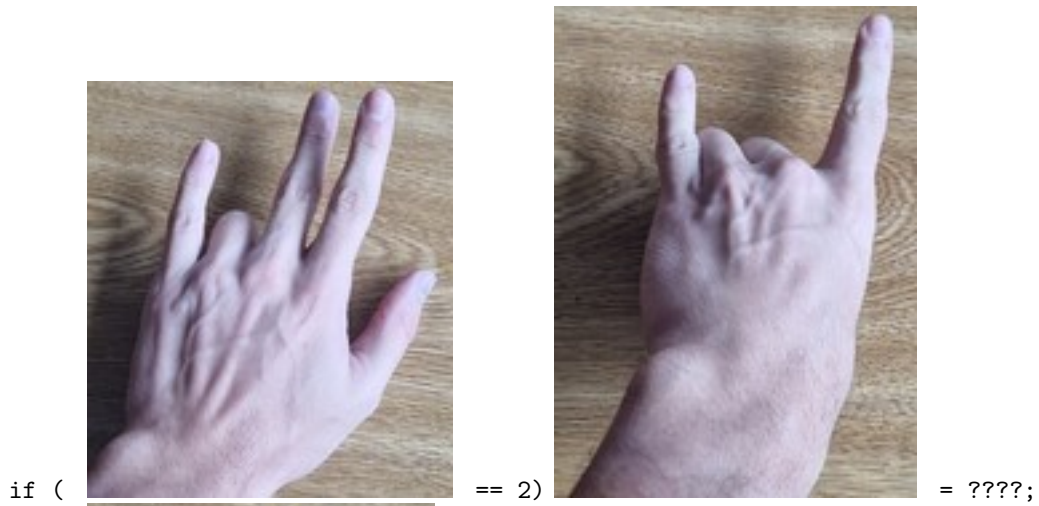
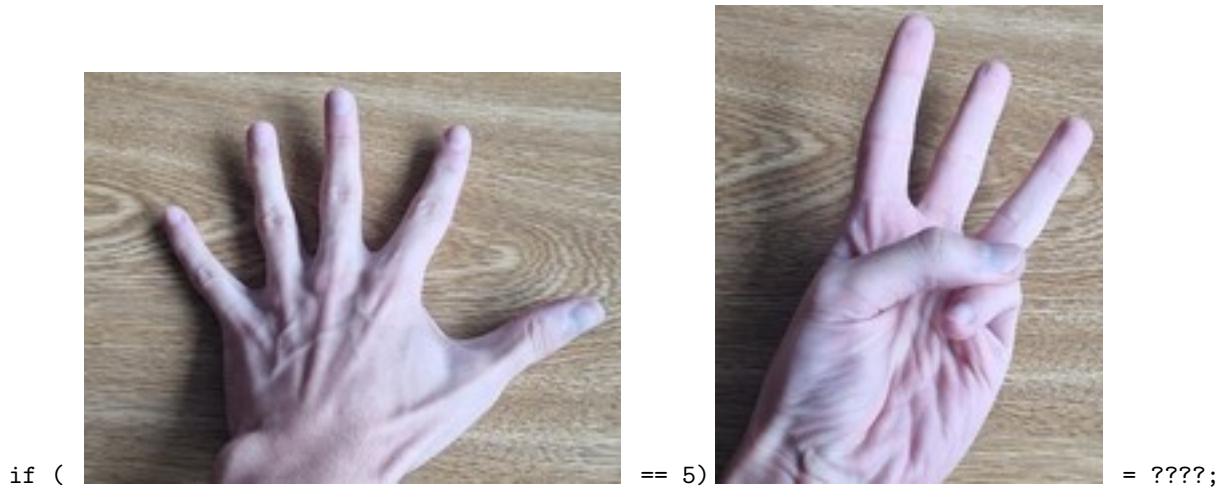
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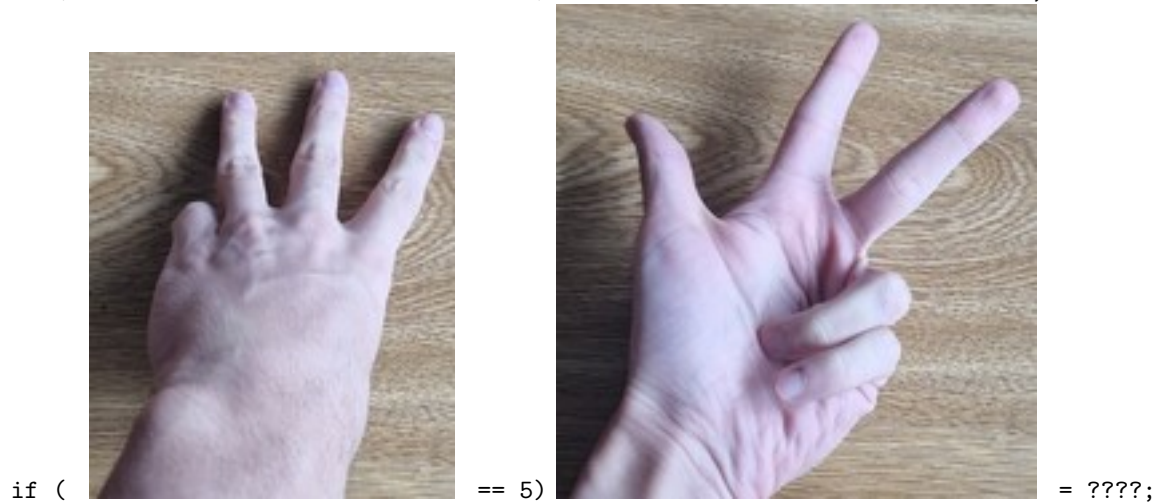
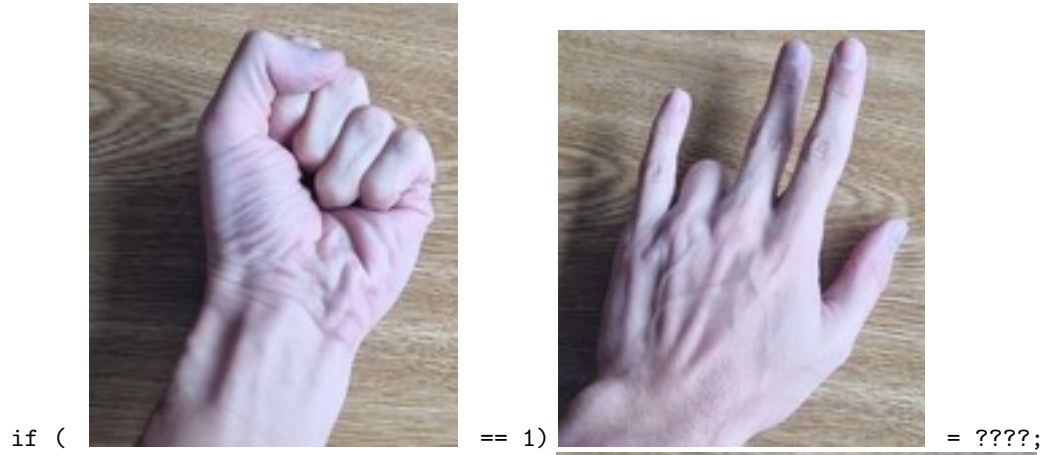
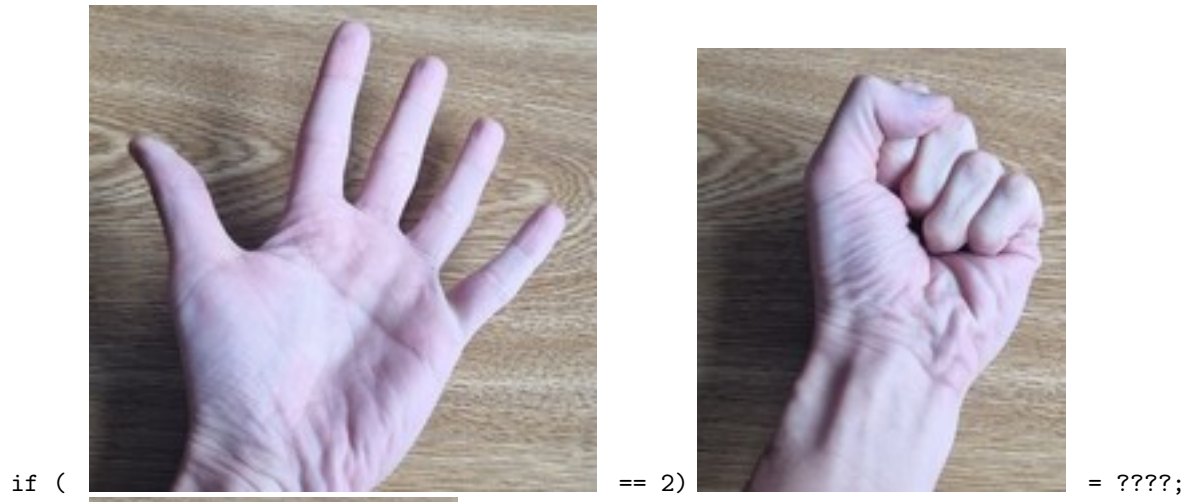


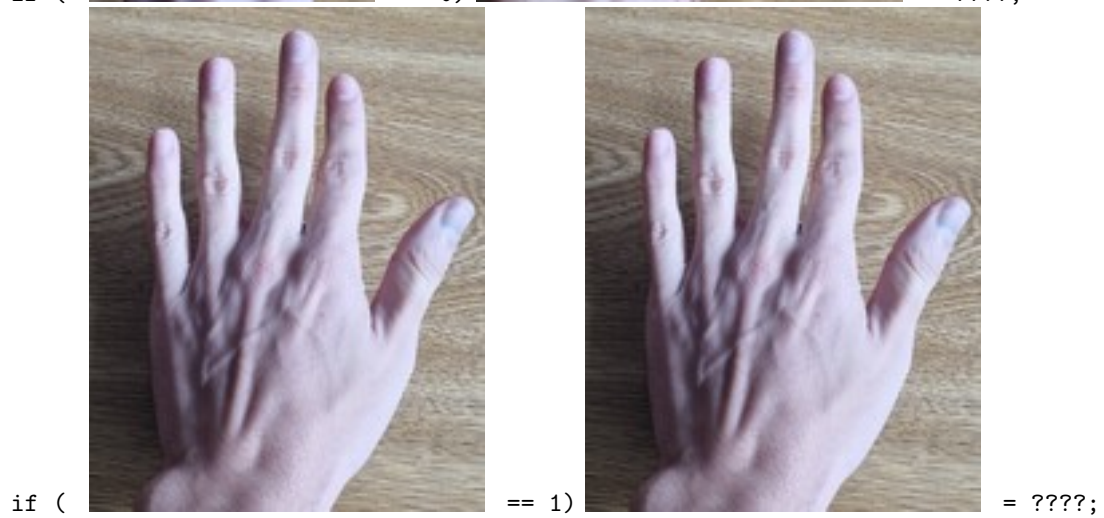
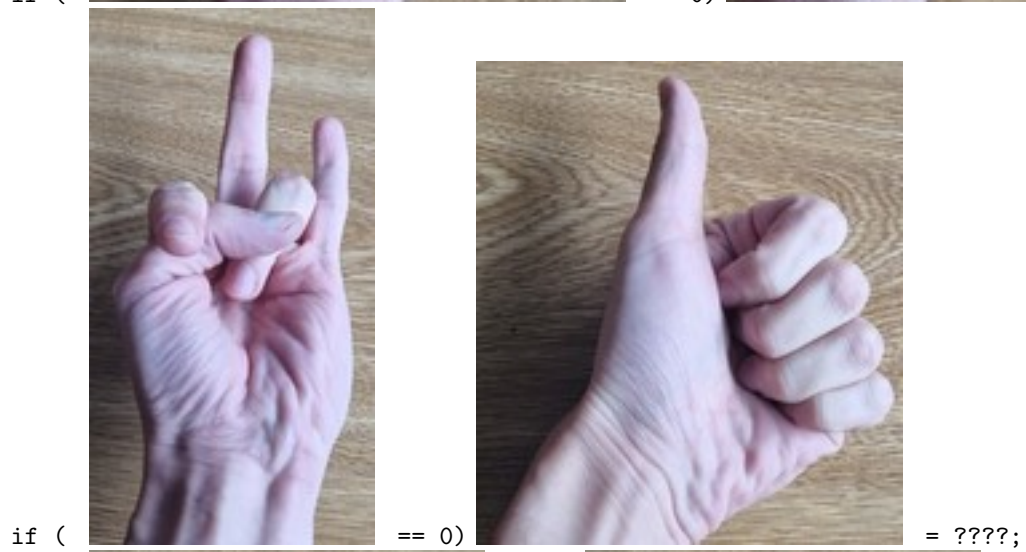
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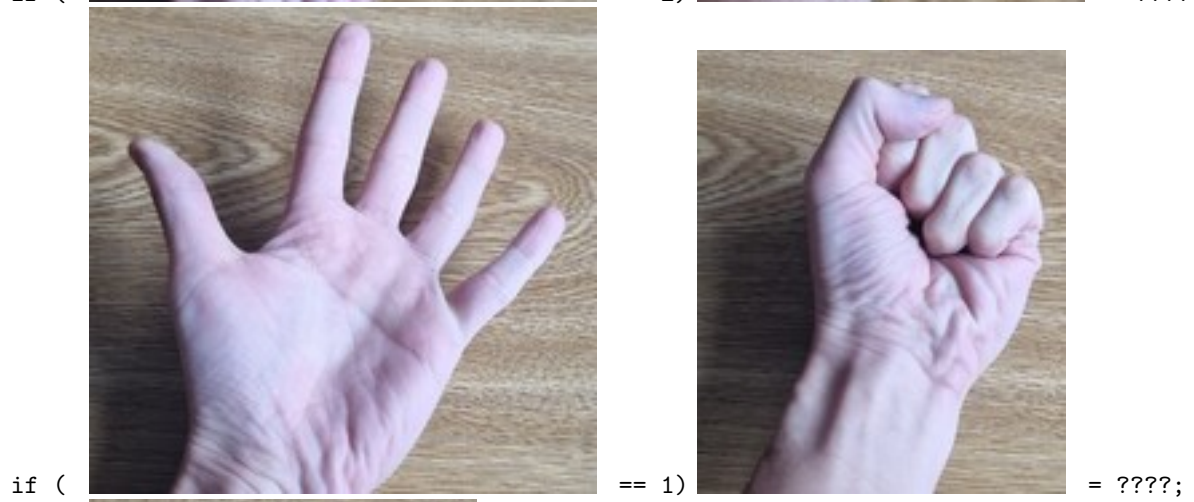
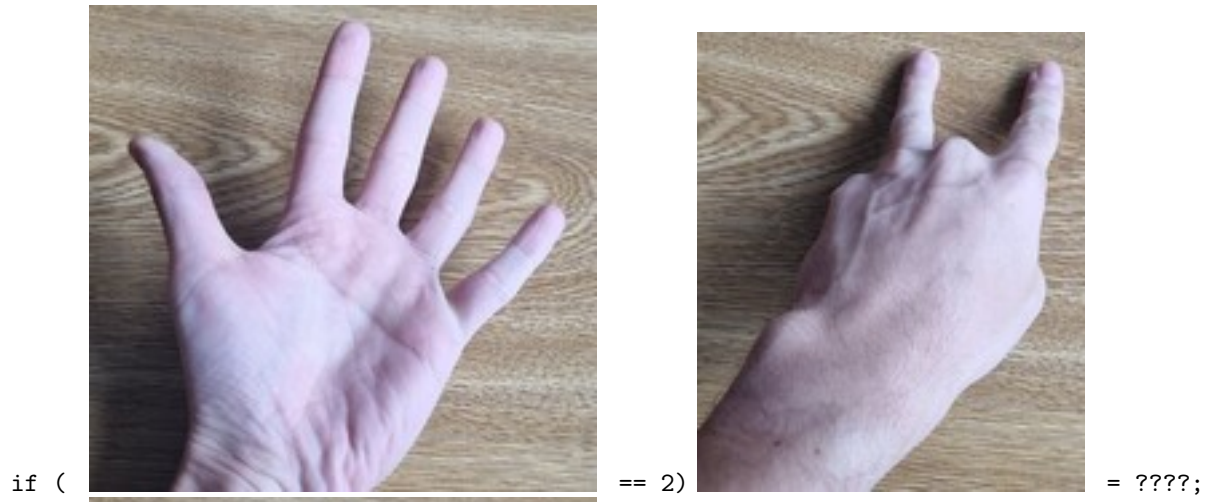
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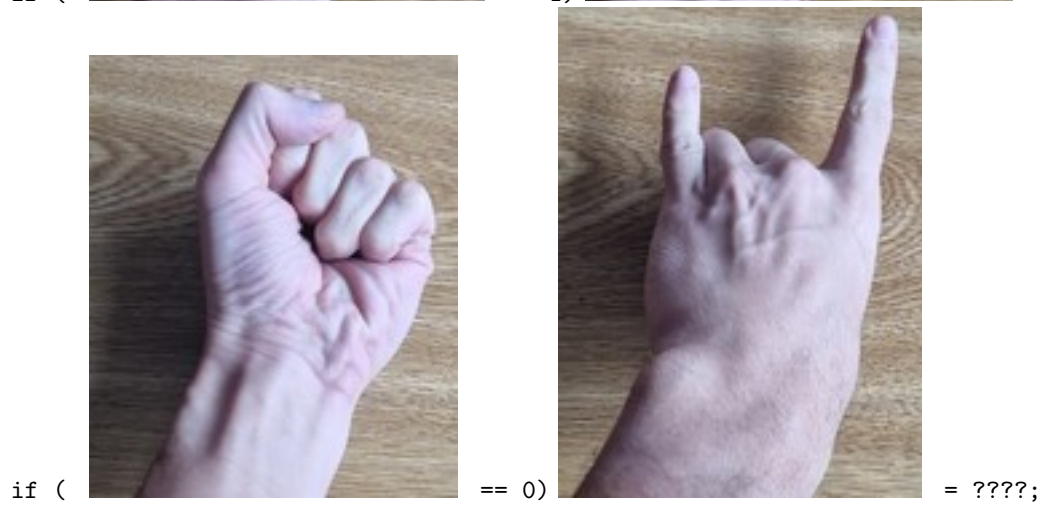
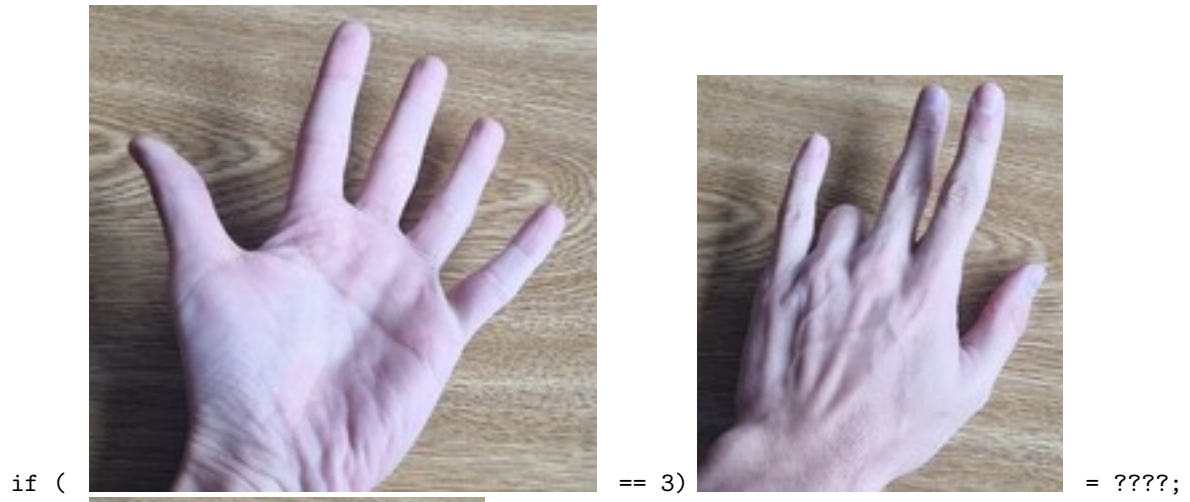


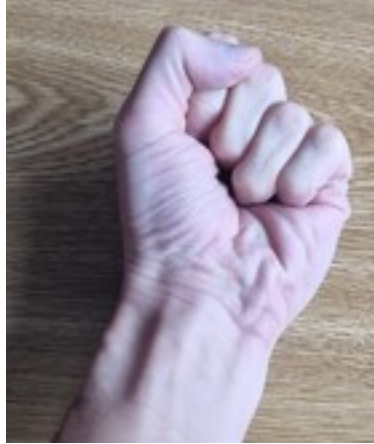
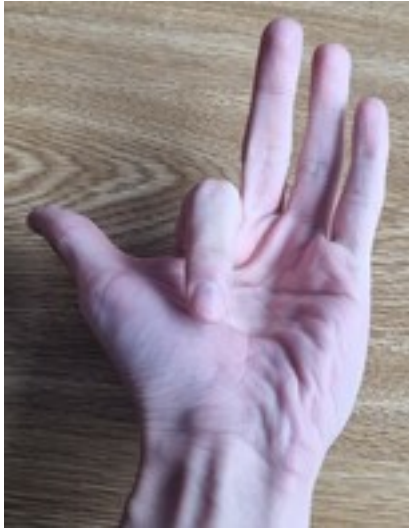








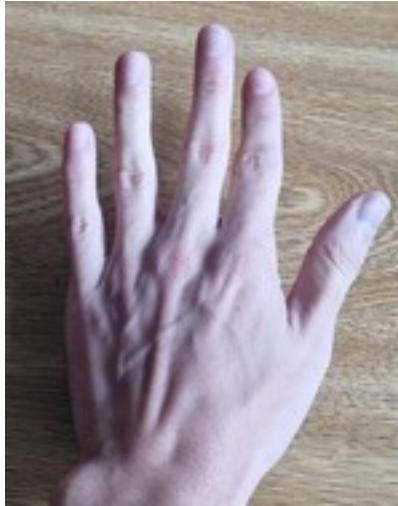




if (

== 3)

= ????



if (

== 3)

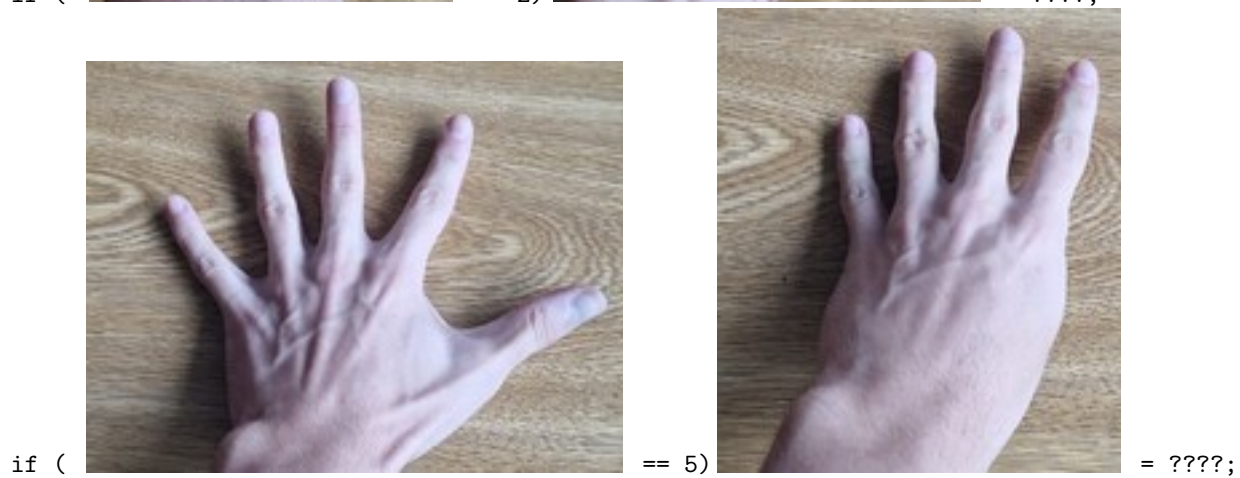
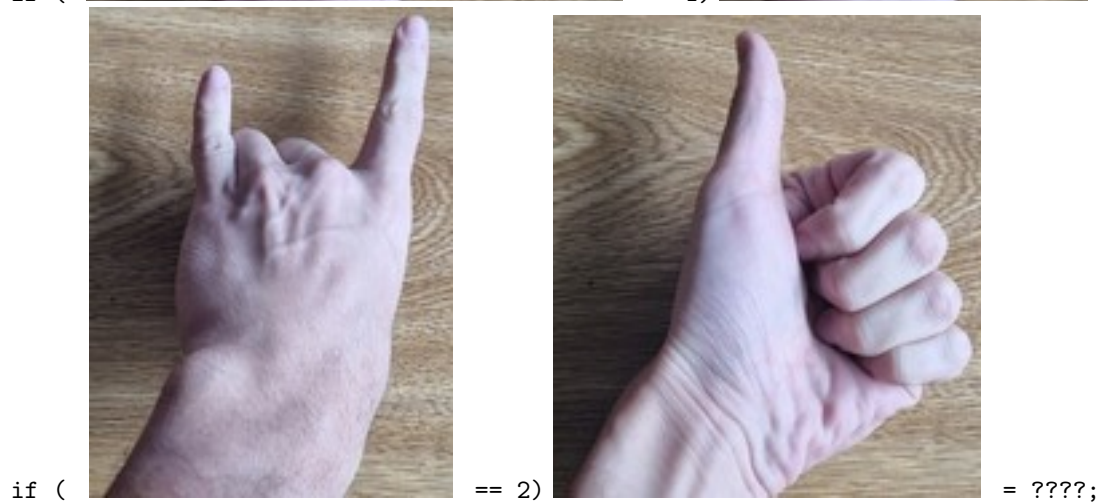
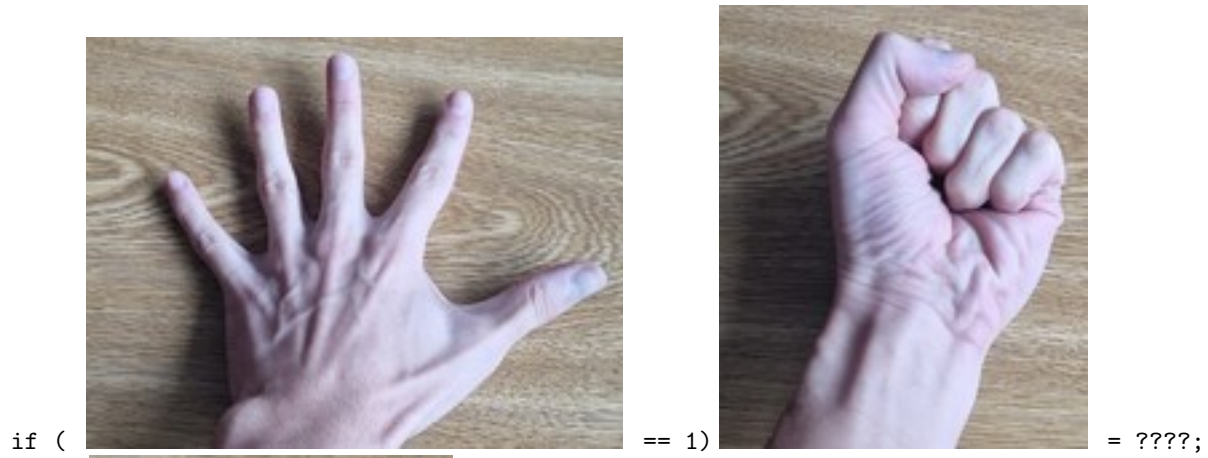
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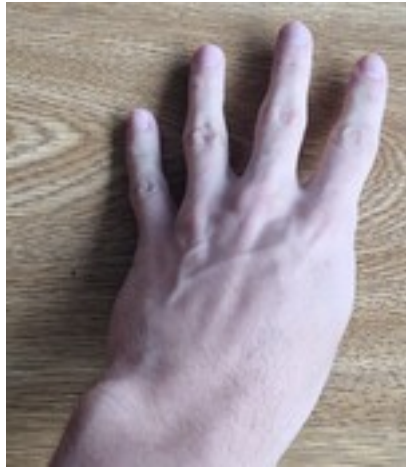


if (

== 3)

= ????

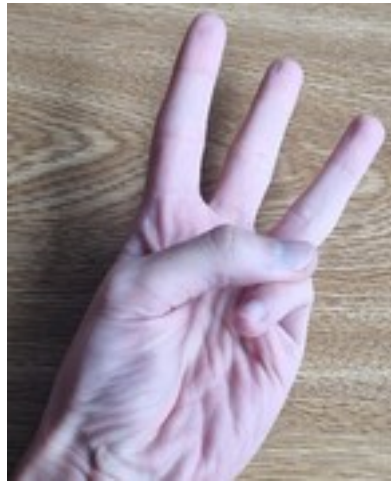




if (

== 1)

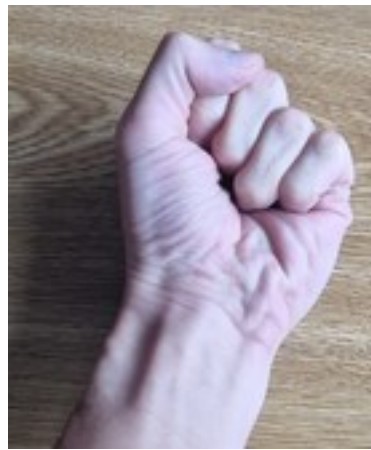
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if (

== 1)

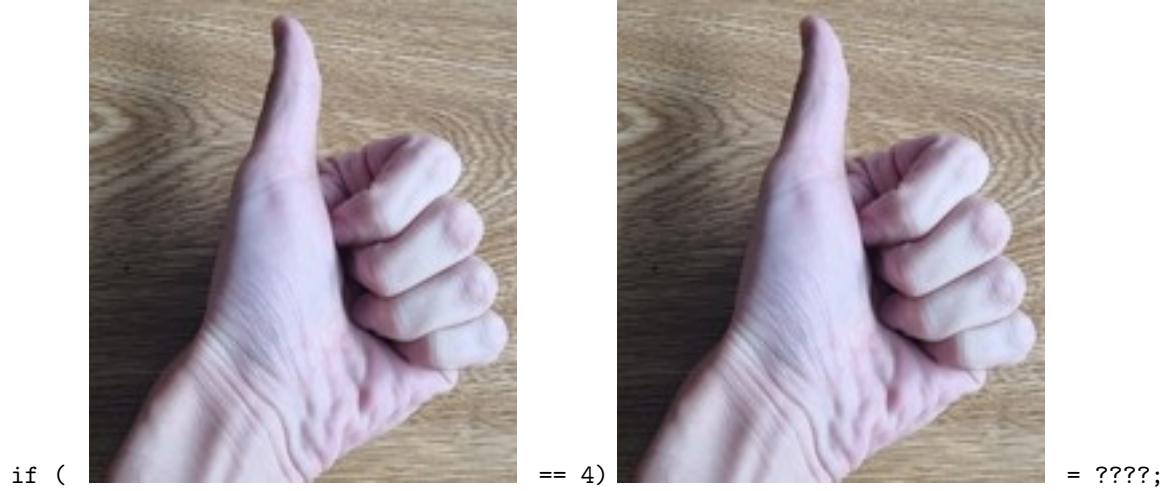
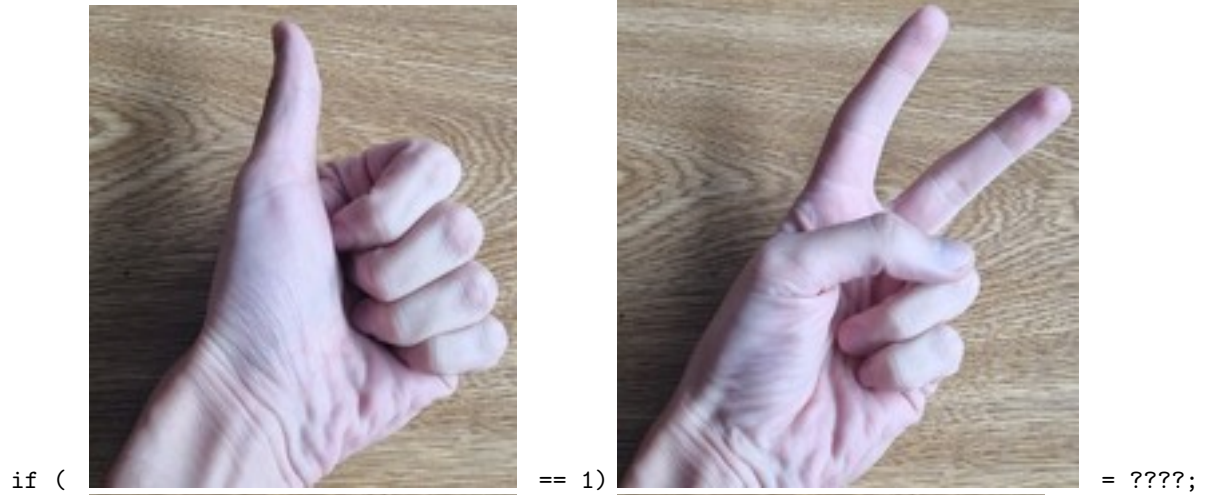
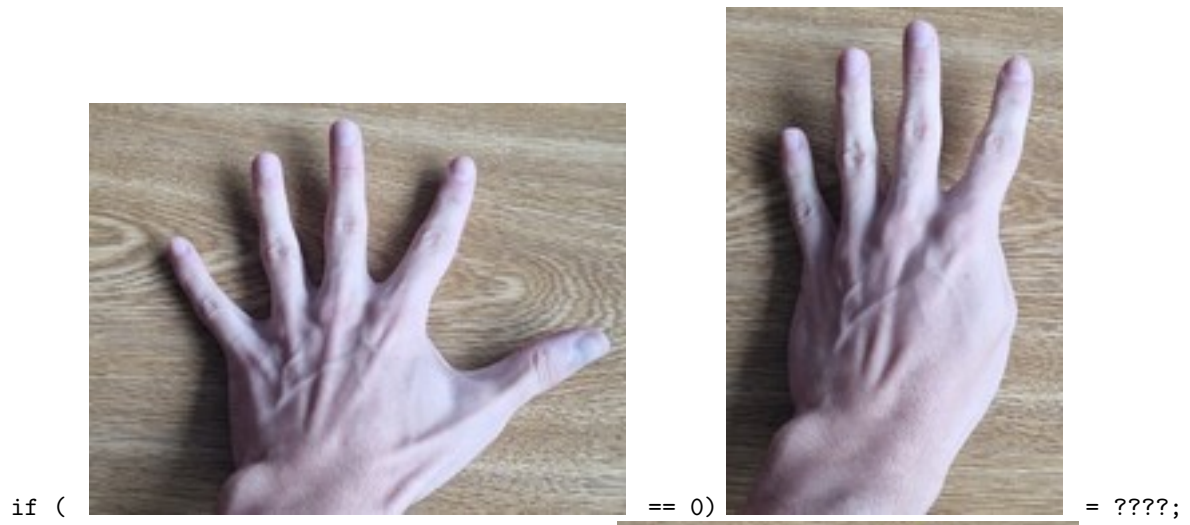
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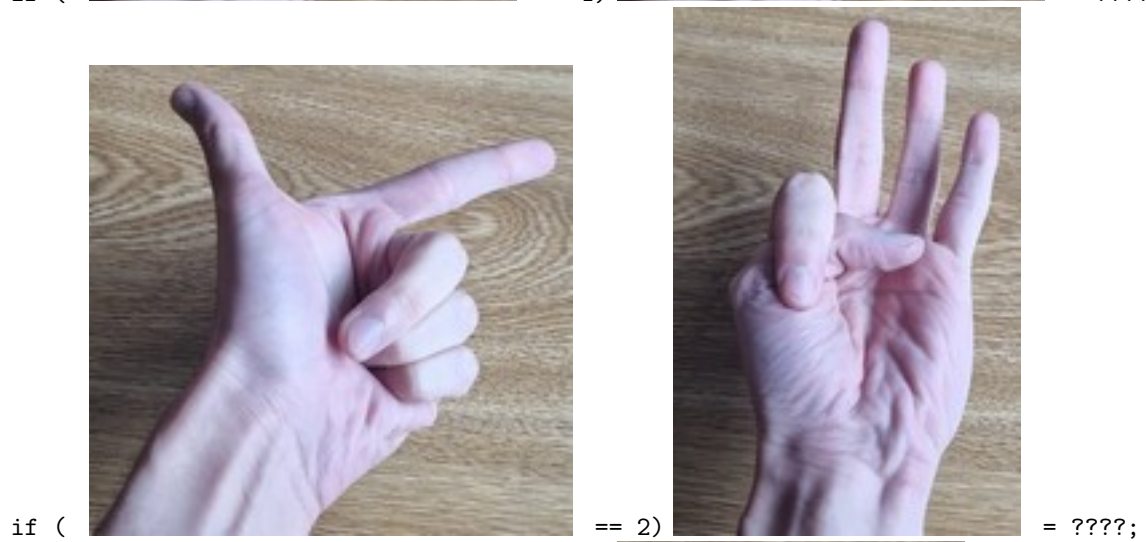
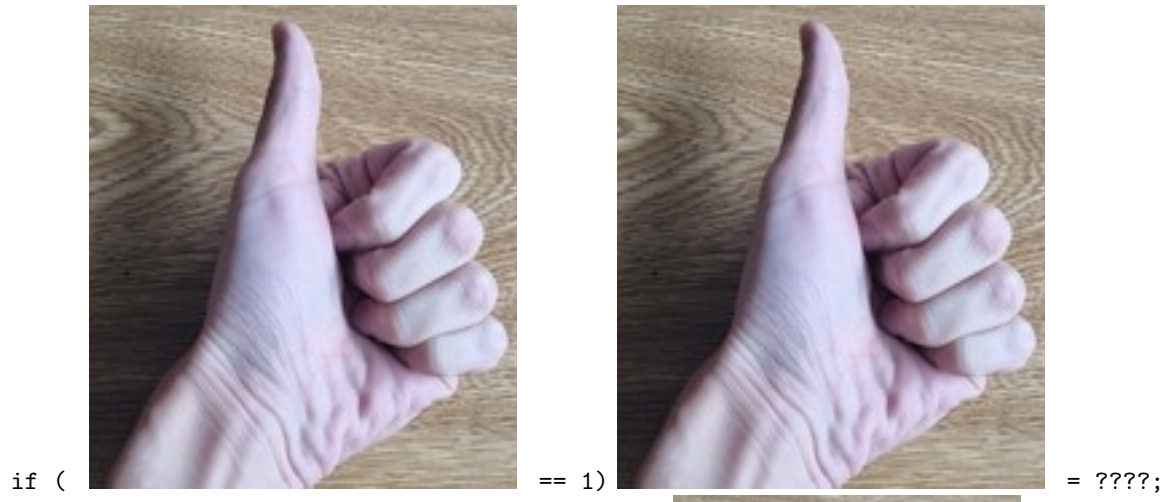


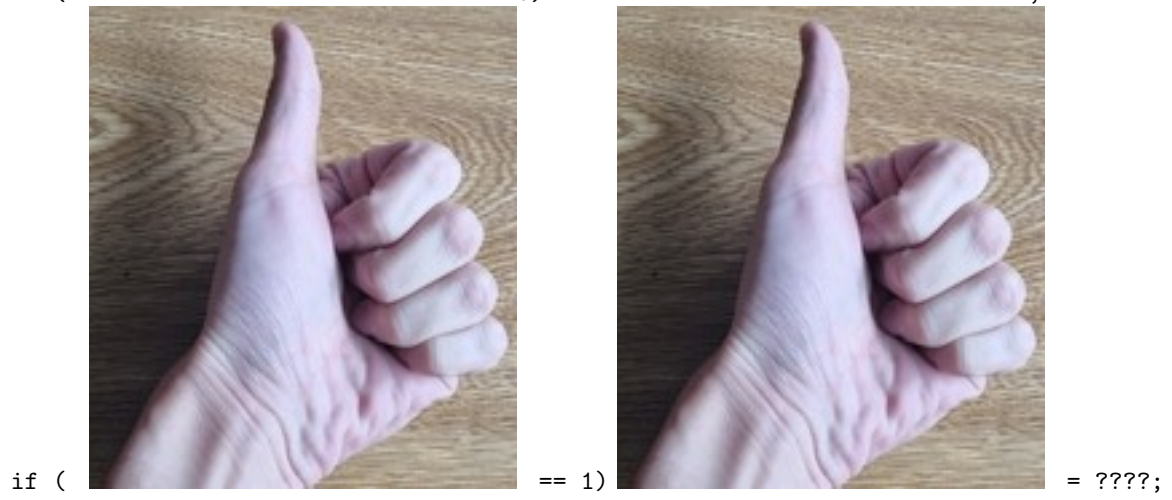
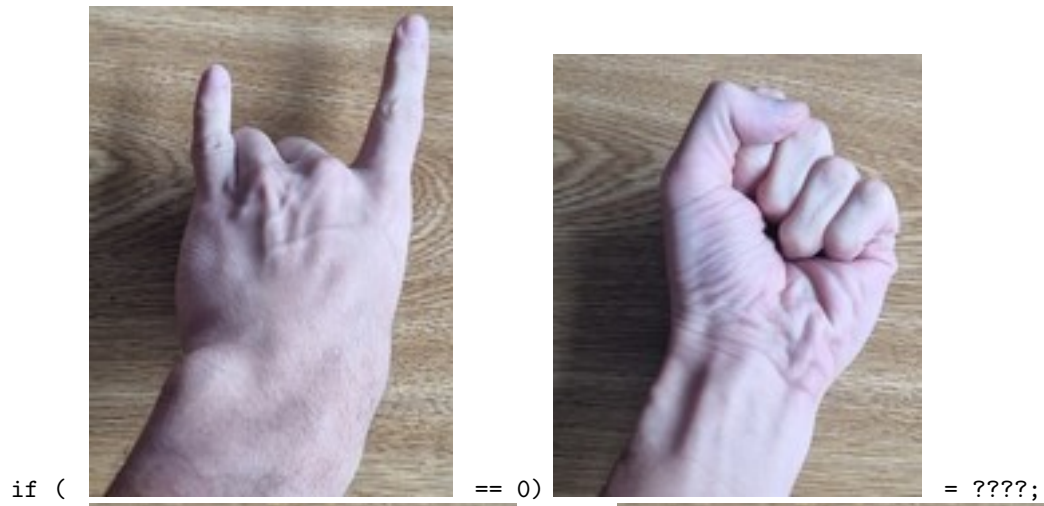
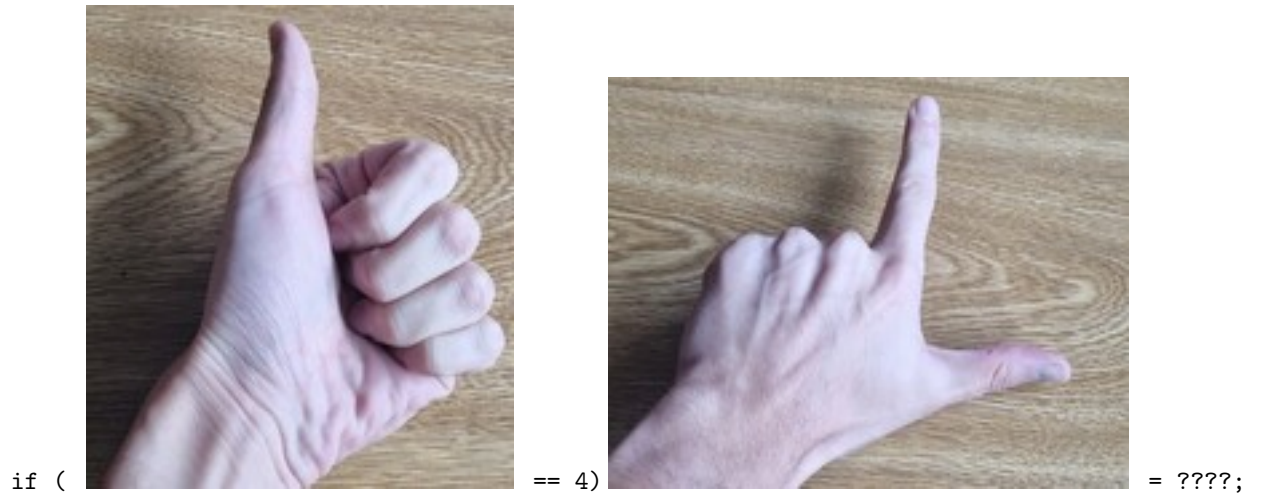
if (



== 5)


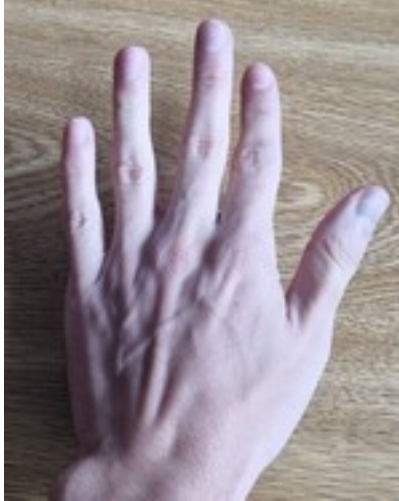
= ????


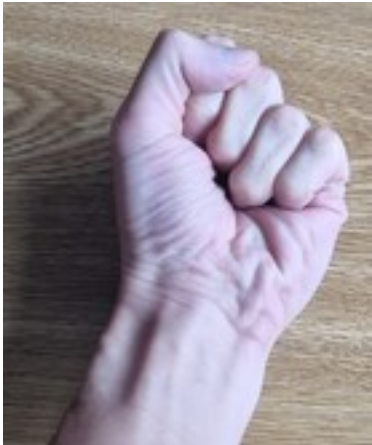


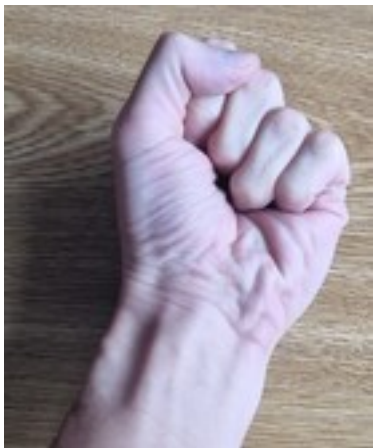



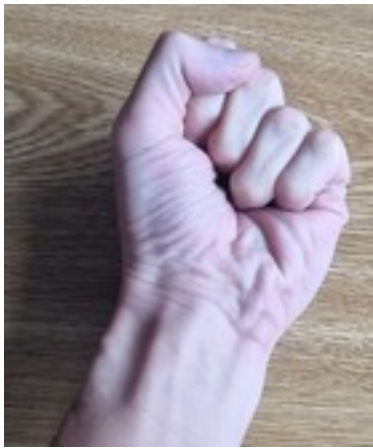



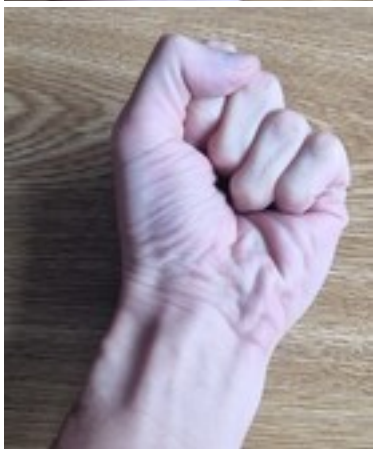

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if (  == 4)  = ???;
```

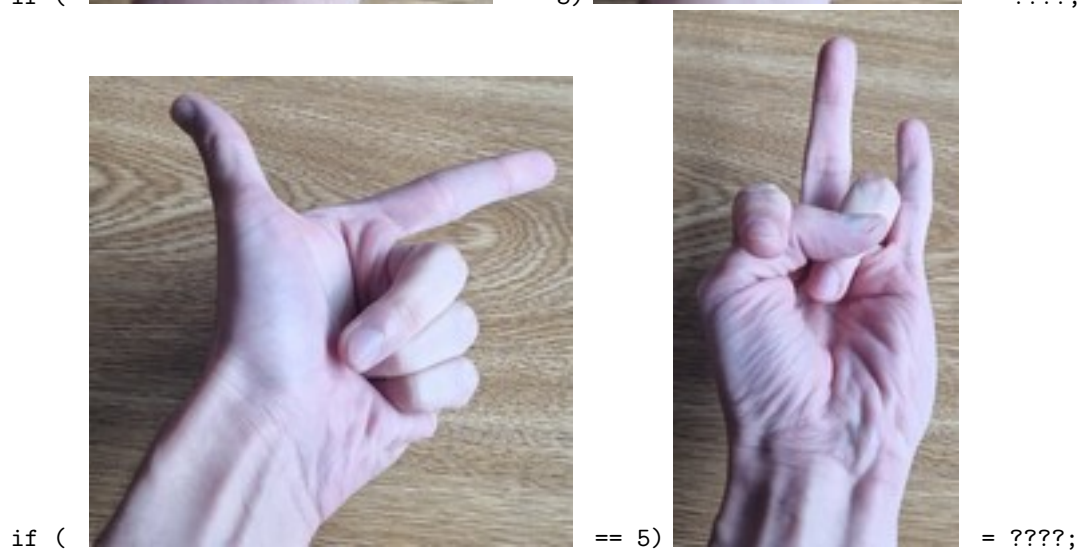
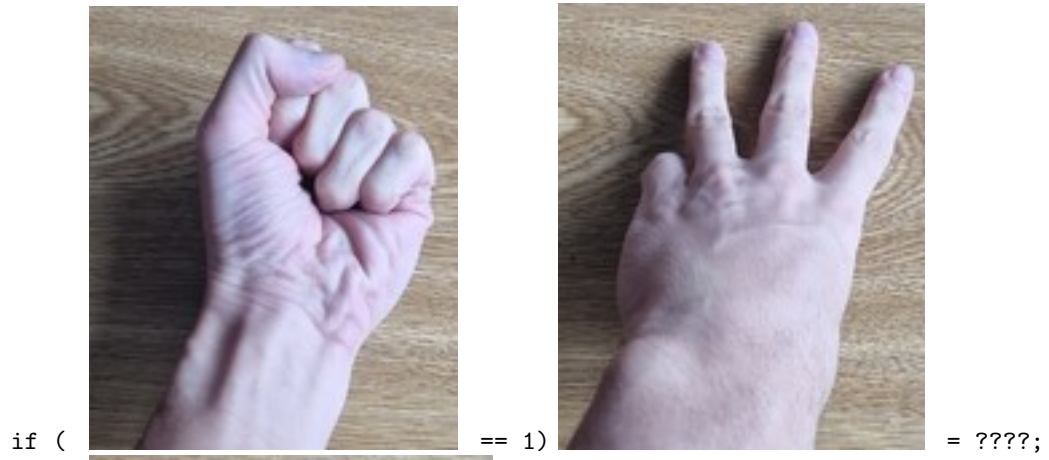
```
if (  == 1)  = ???;
```

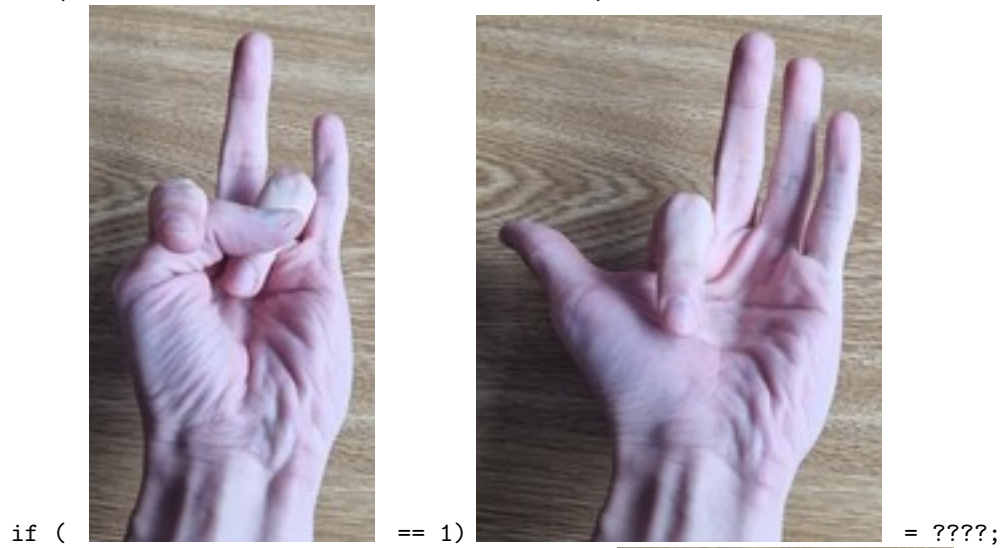
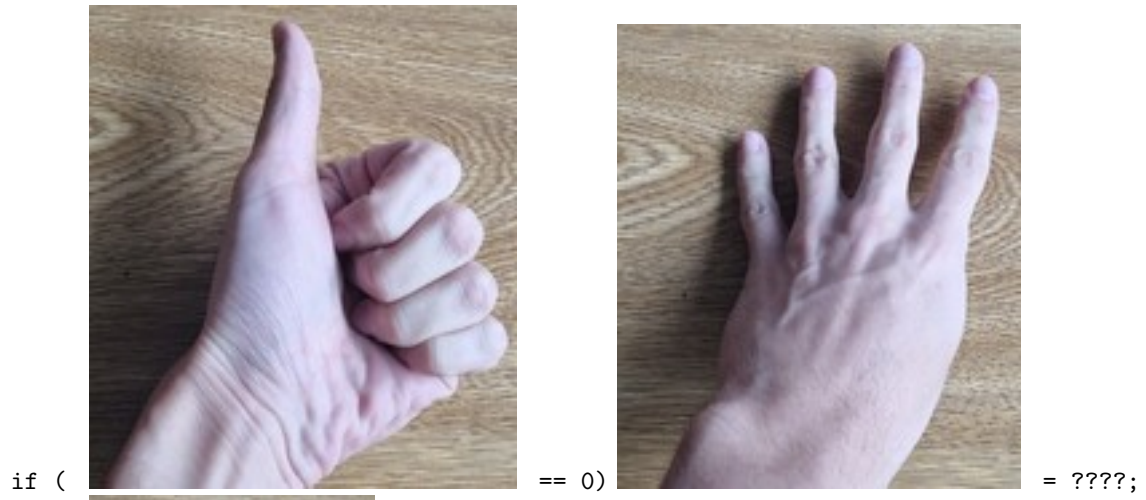
```
if (  == 5)  = ???;
```

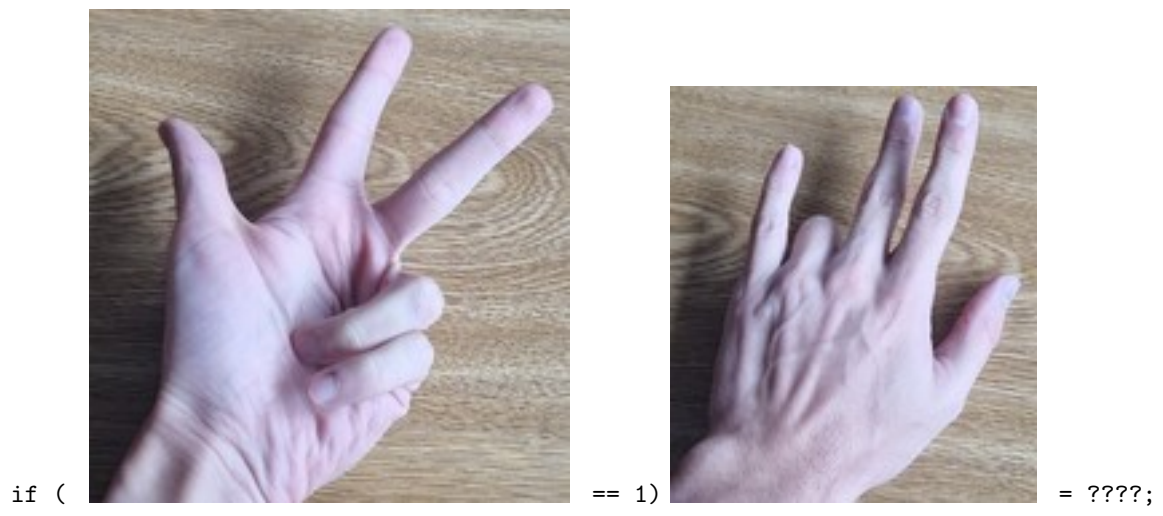
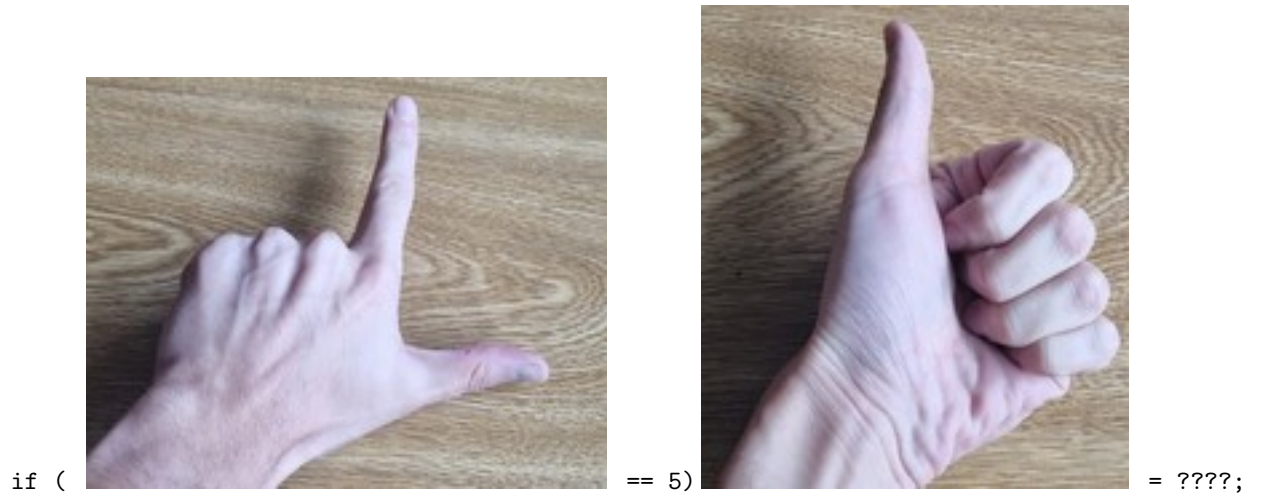
```
if (  == 1)  = ???;
```

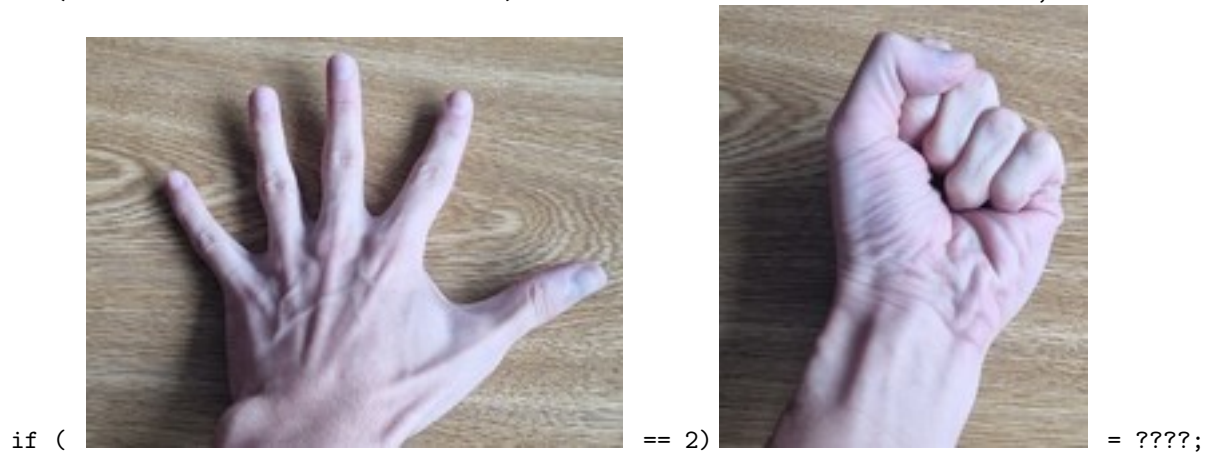
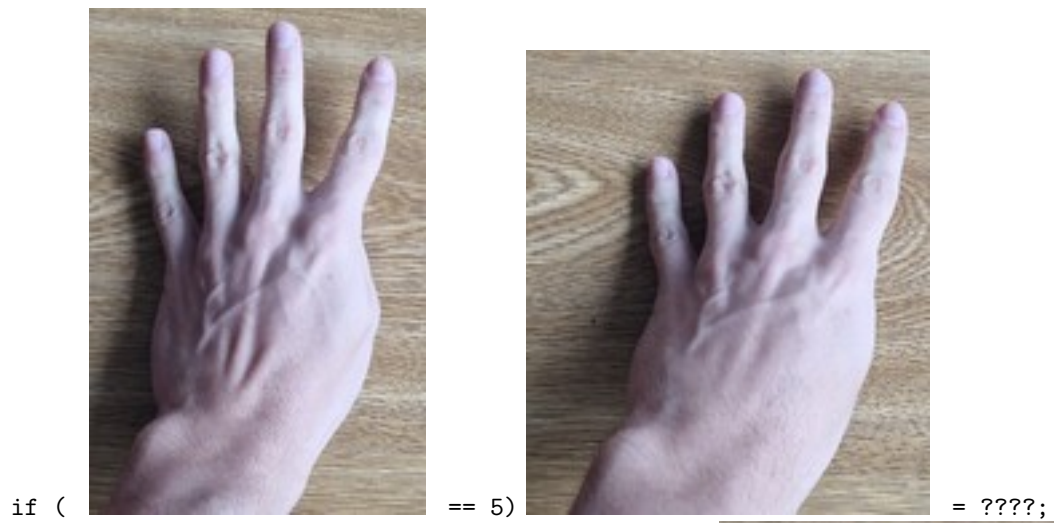
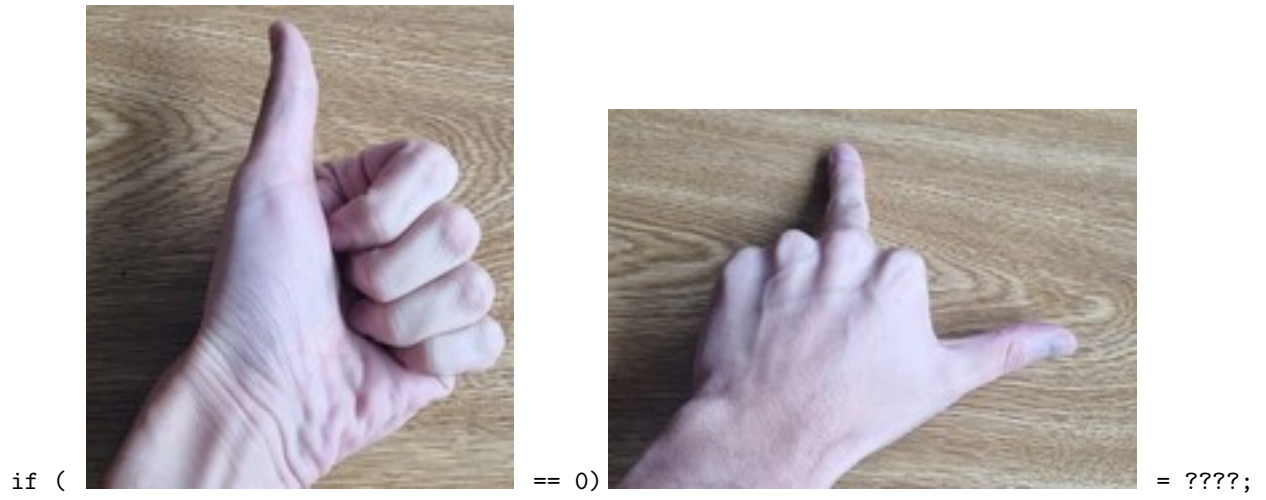
```
if (  == 0)  = ???;
```

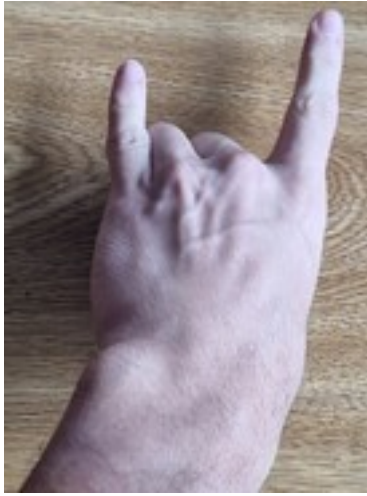
```
if (  == 3)  = ???;
```











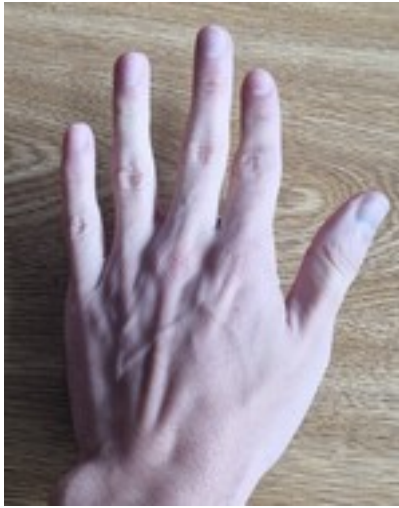
if (== 5) = ????



if (== 0) =
????;



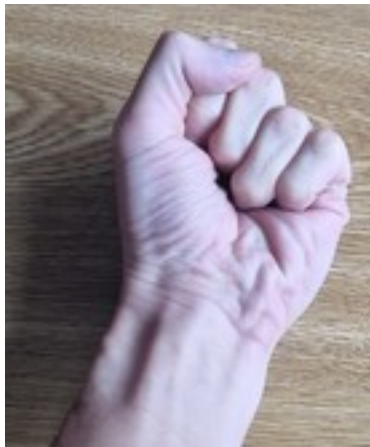
if (== 1) = ????



if (

== 4)

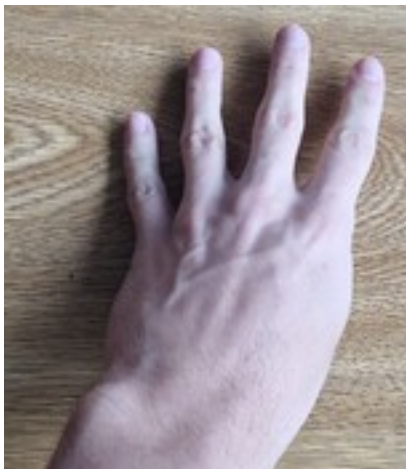
= ????



if (

== 1)

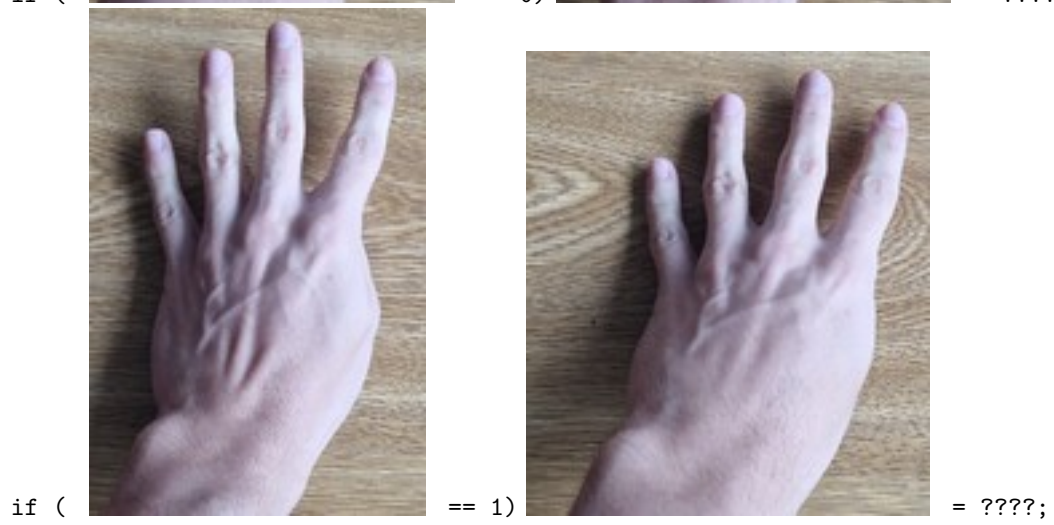
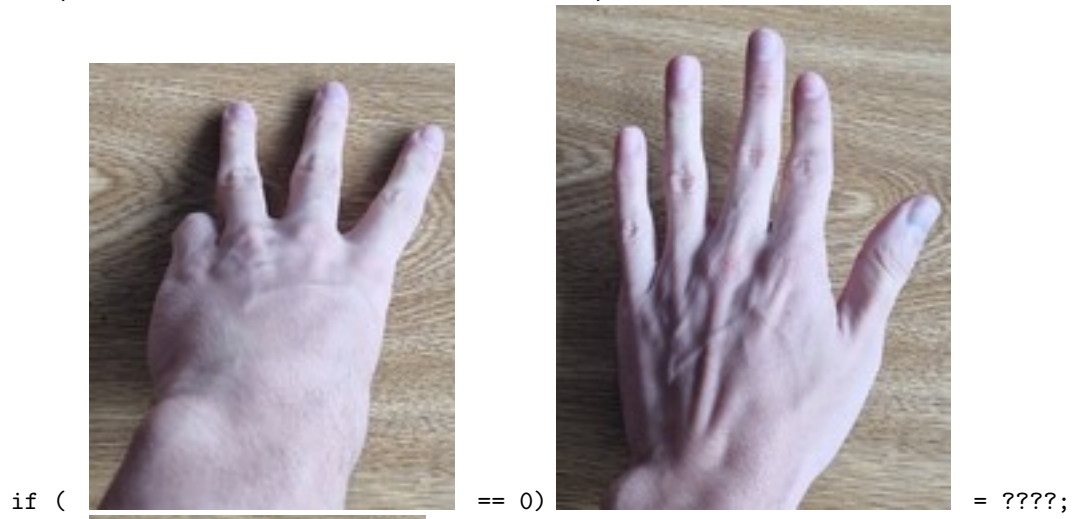
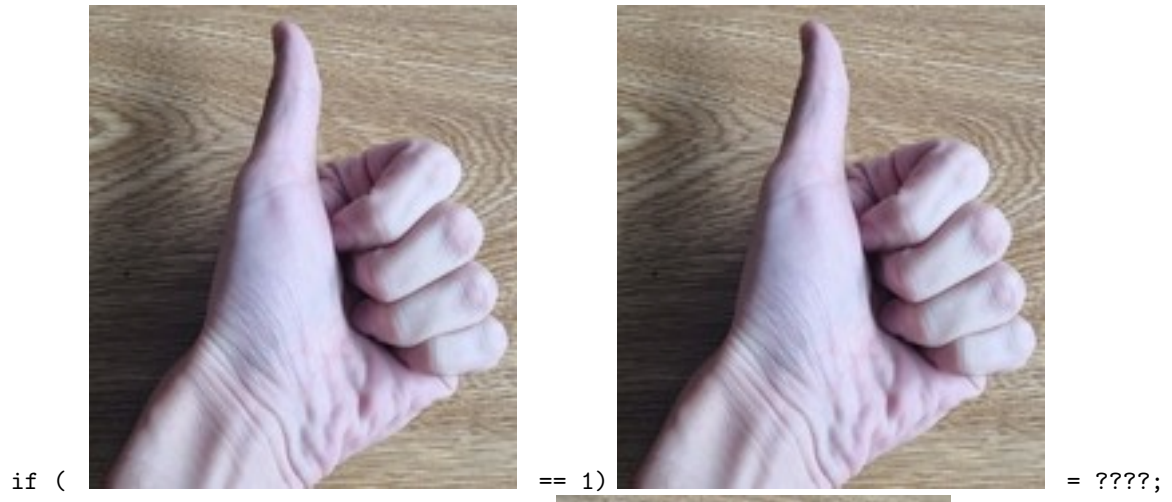
= ????



if (

== 5)

= ????



```
if (  
= ???;
```



```
== 4)
```



```
if (  
== 4)
```



```
== 4)
```



```
= ???;
```

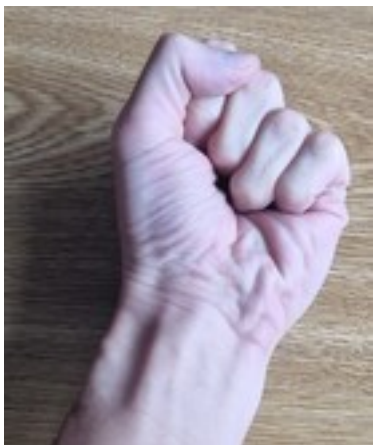

```
if (  
== 2)
```


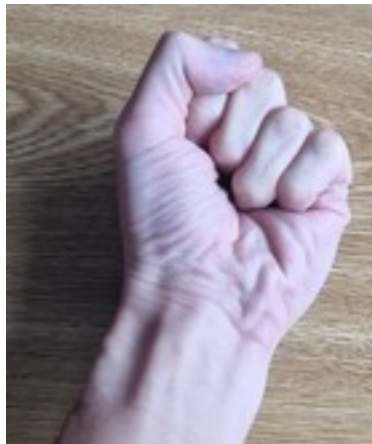




```
== 2)
```

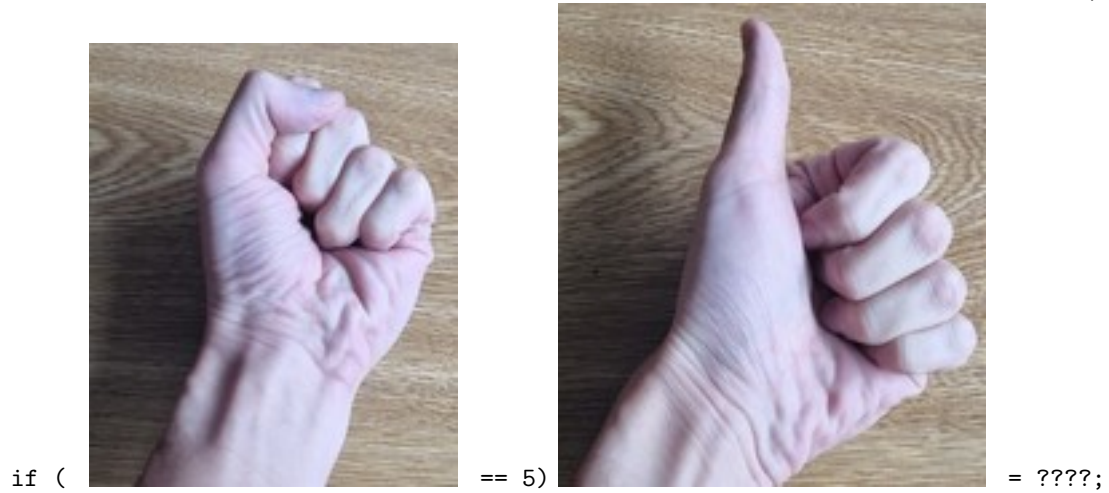
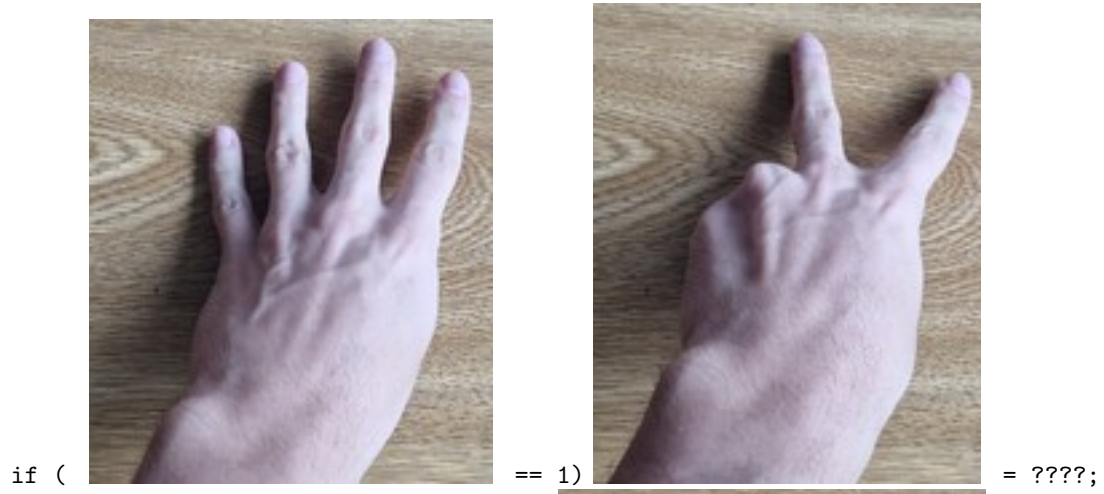
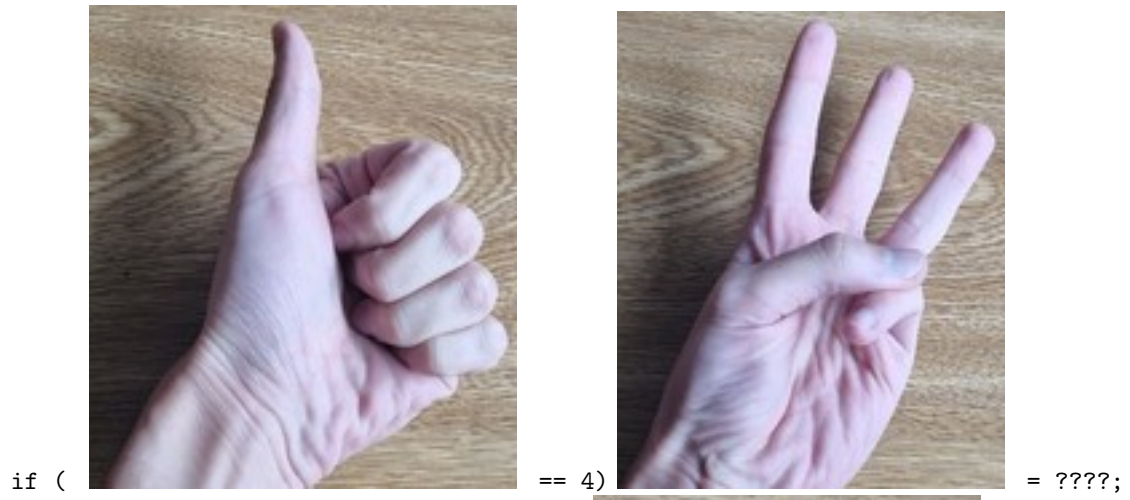


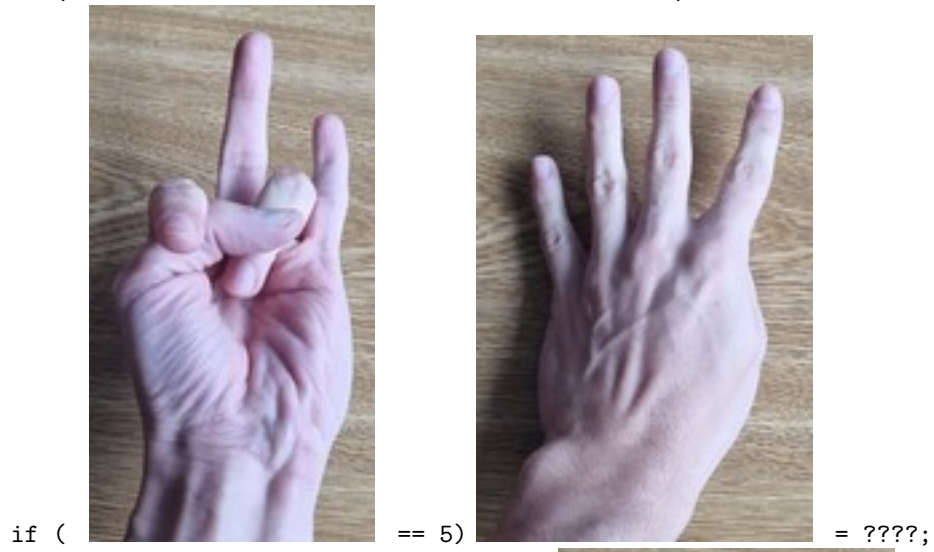
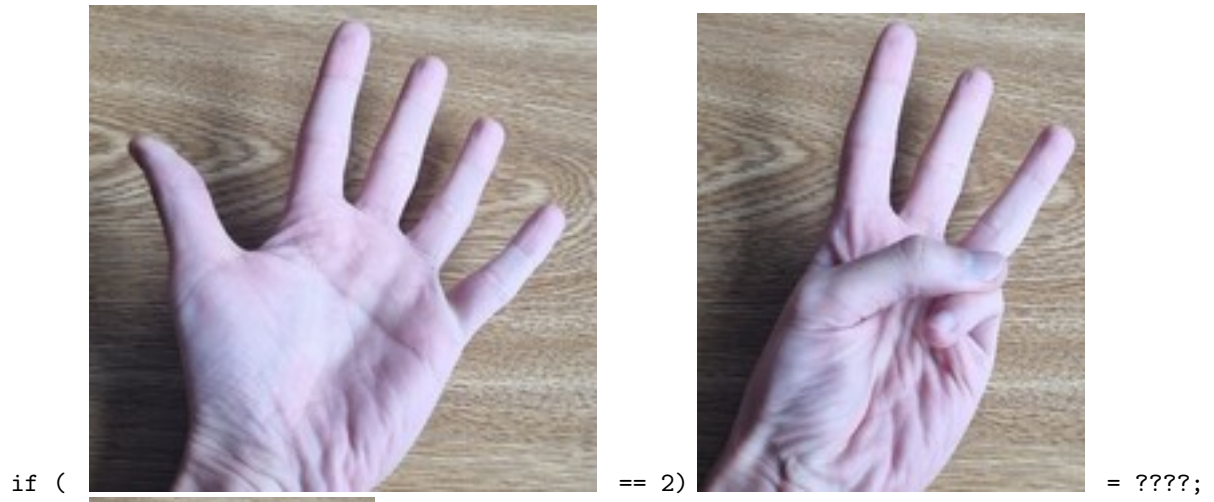
```
= ???;
```

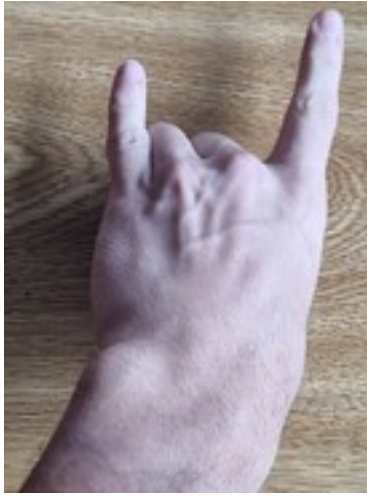
```
if (  == 4)  = ????
```

```
if (  == 1)  = ????
```

```
if (  == 4)  = ????
```







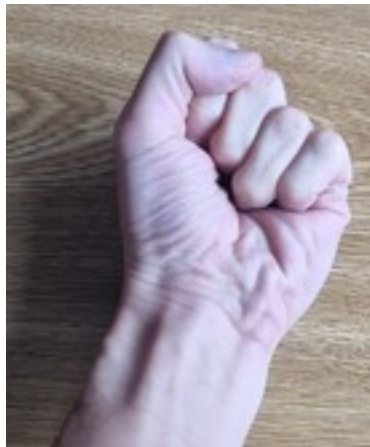
if (== 2)

= ????



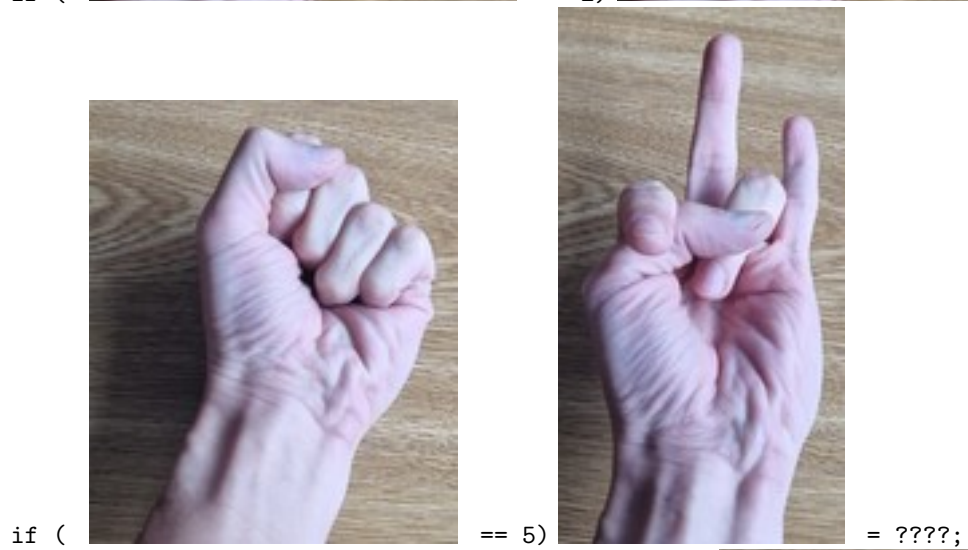
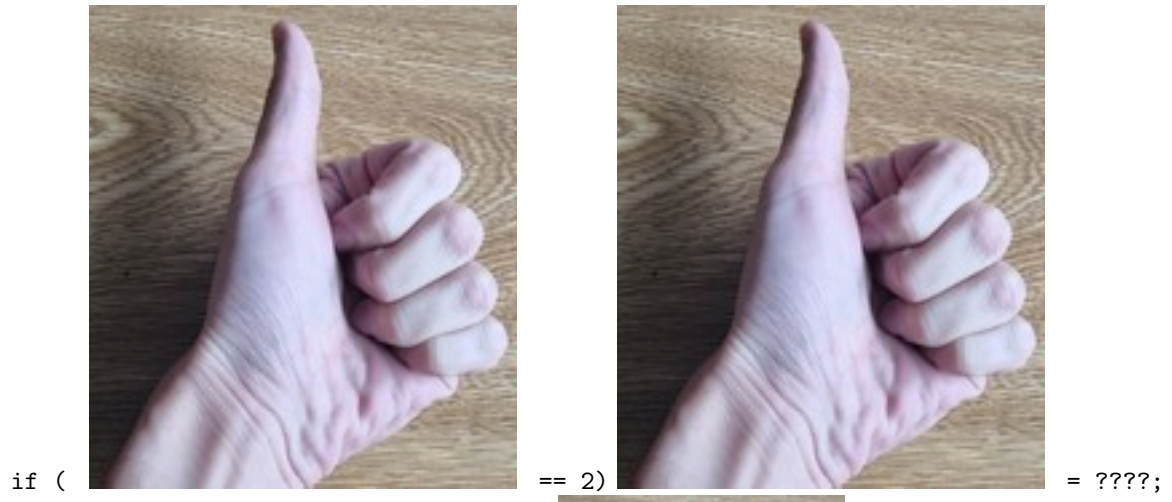
if (= ????)

== 0)



if (== 1)

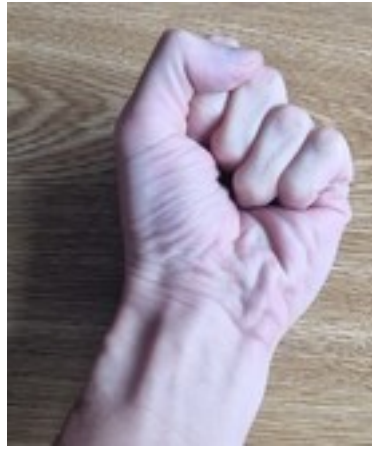
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if (

== 5)

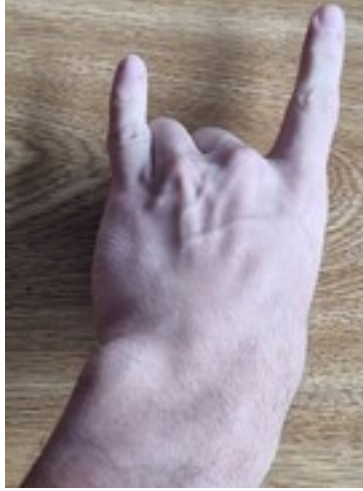


= ????



if (

== 5)



= ????

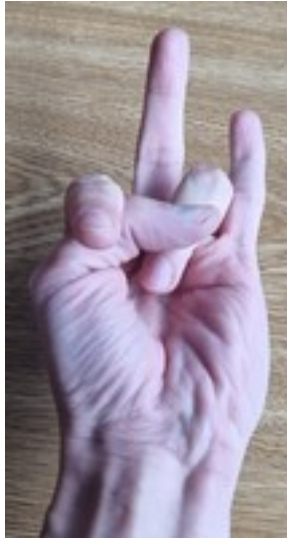
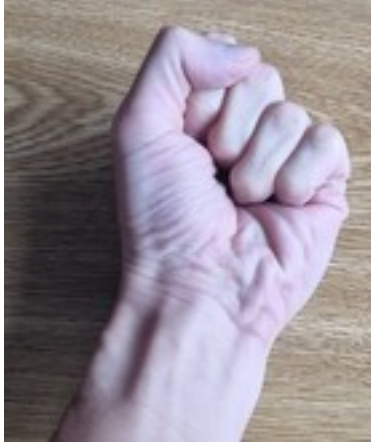


if (

== 4)



= ????



if (

== 0)

= ????



if (

== 5)

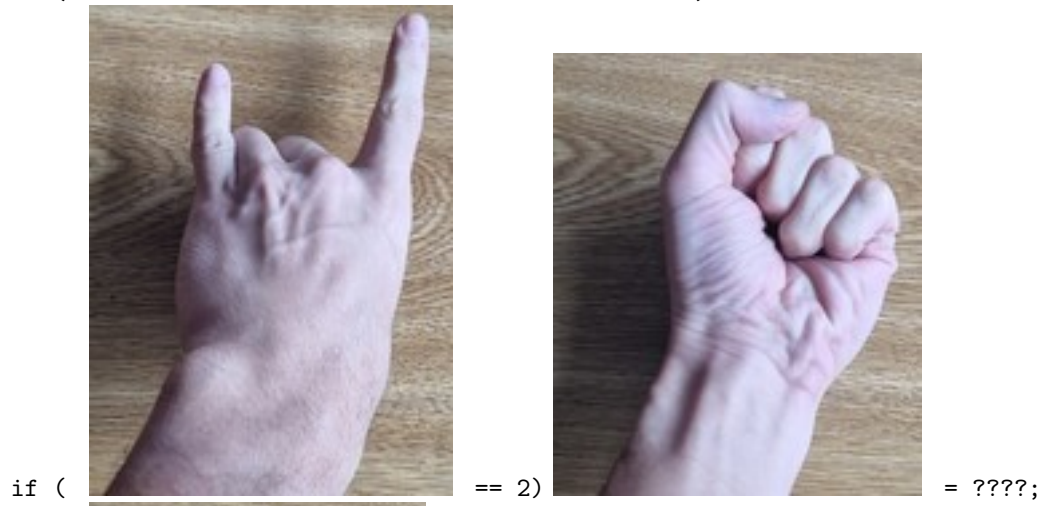
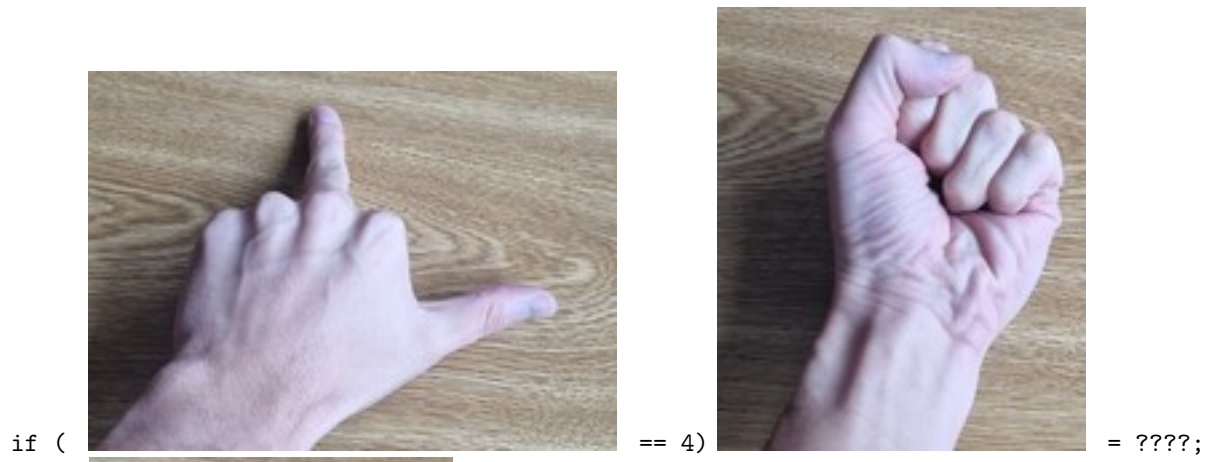
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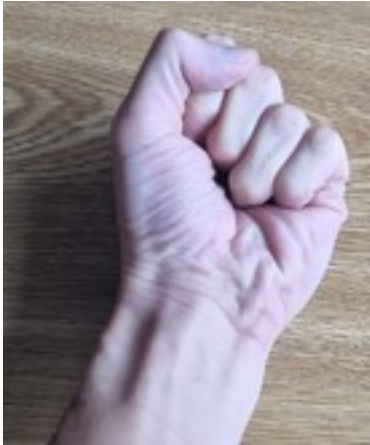
if (



== 4)


= ????

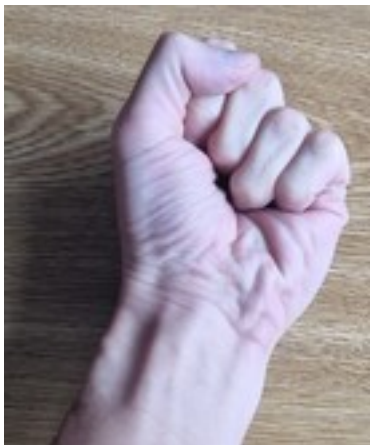


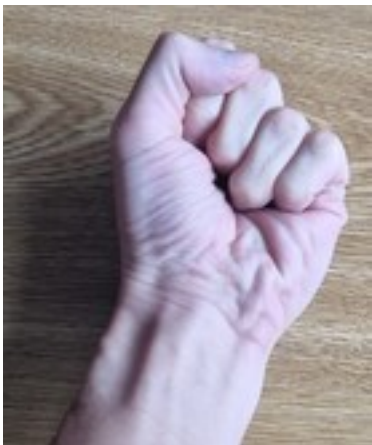

```
if (  == 0)  = ???;
```

```
if (  == 1)  = ???;
```

```
if (  == 2)  = ???;
```

```
if (  == 1)  = ????
```

```
if (  == 1)  = ????
```

```
if (  == 0)  = ????
```

```
if (  
= ????)
```



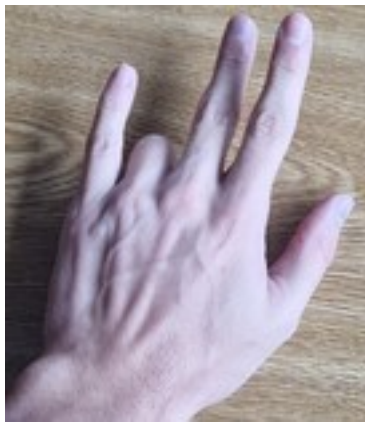
```
== 4)
```



```
if (  
== 3)
```



```
== 3)
```

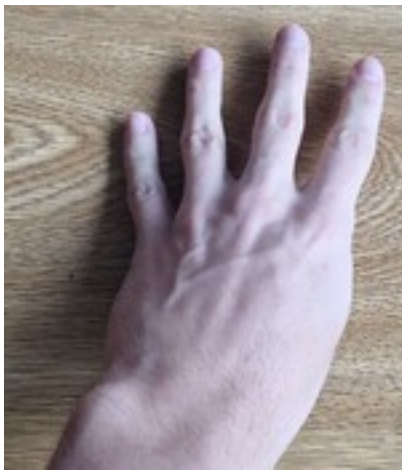


```
= ????)
```

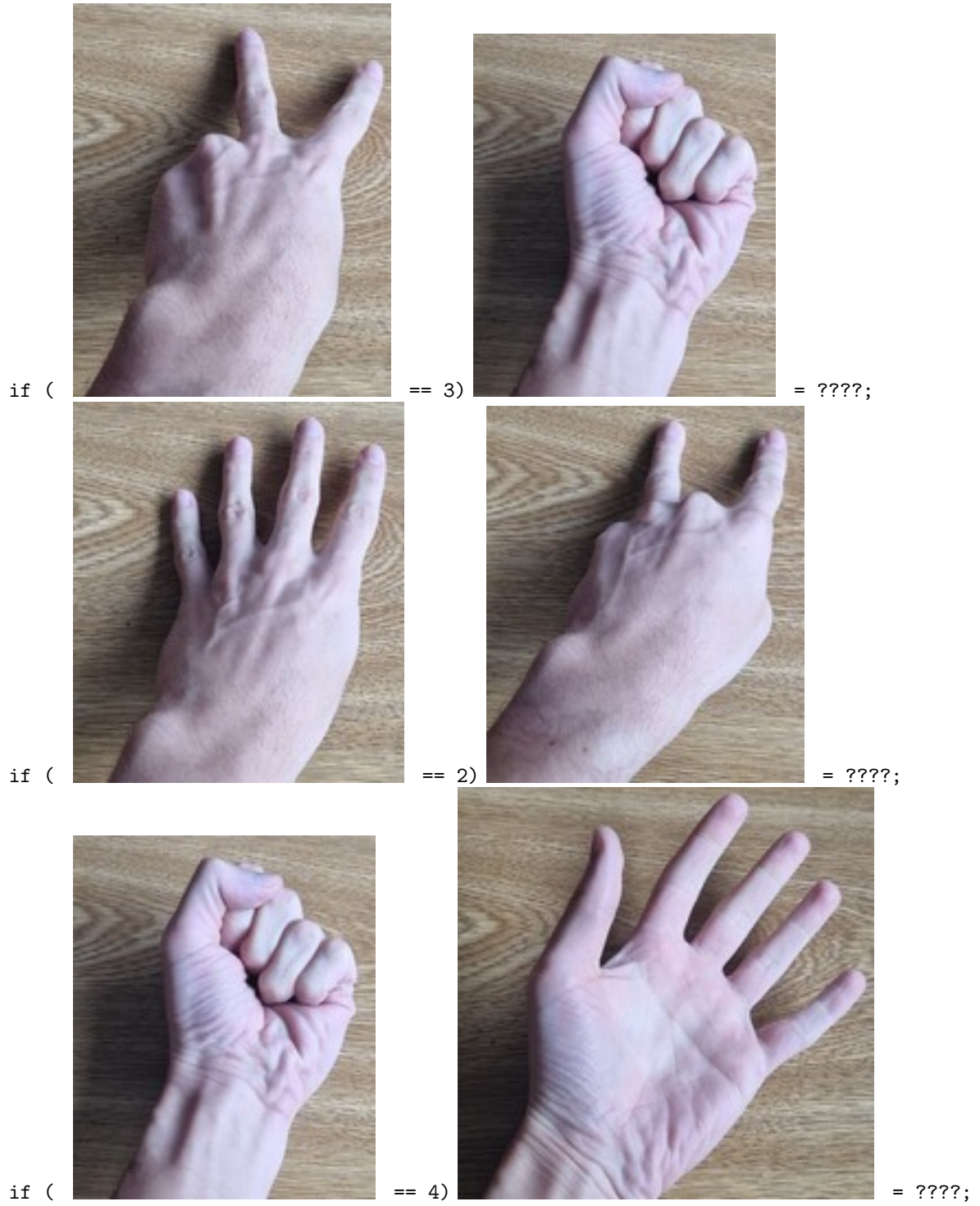
```
if (  
== 4)
```

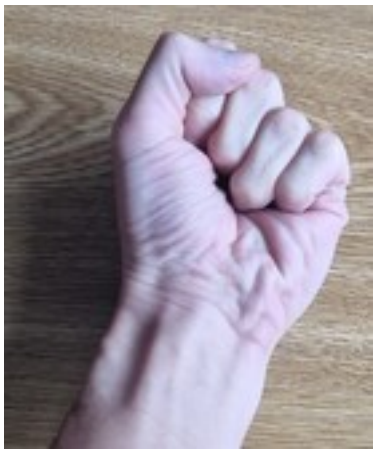

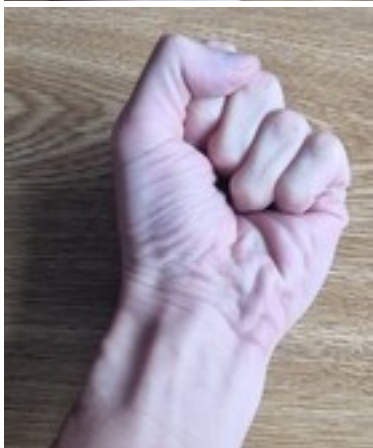


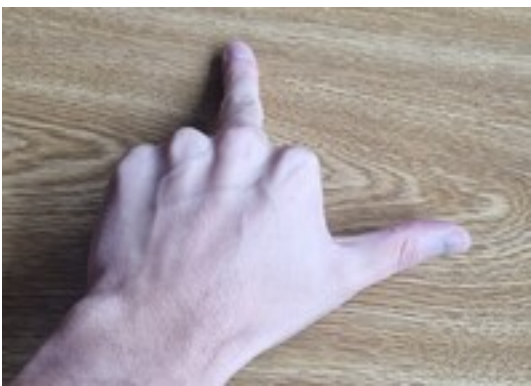


```
== 4)
```



```
= ????)
```



<code>if (</code>		<code>== 1)</code>		<code>= ???;</code>
<code>if (</code>		<code>== 0)</code>		<code>= ???;</code>
<code>if (</code>		<code>== 5)</code>		<code>= ???;</code>



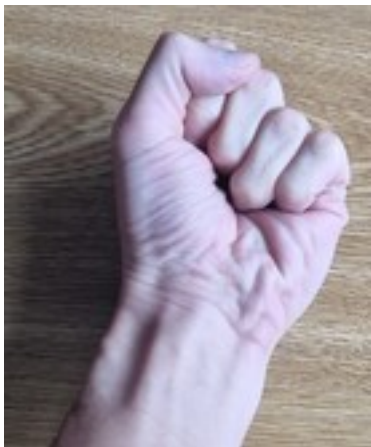
if (== 1)

= ???;



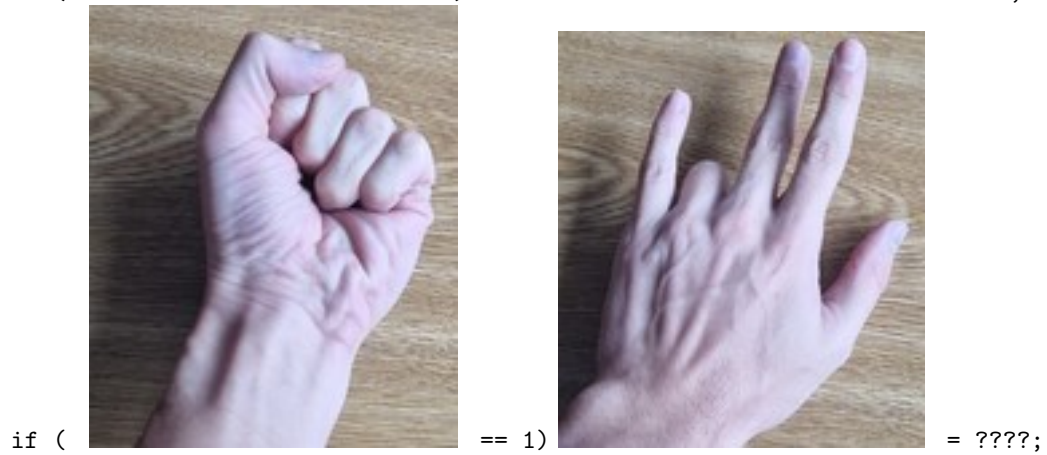
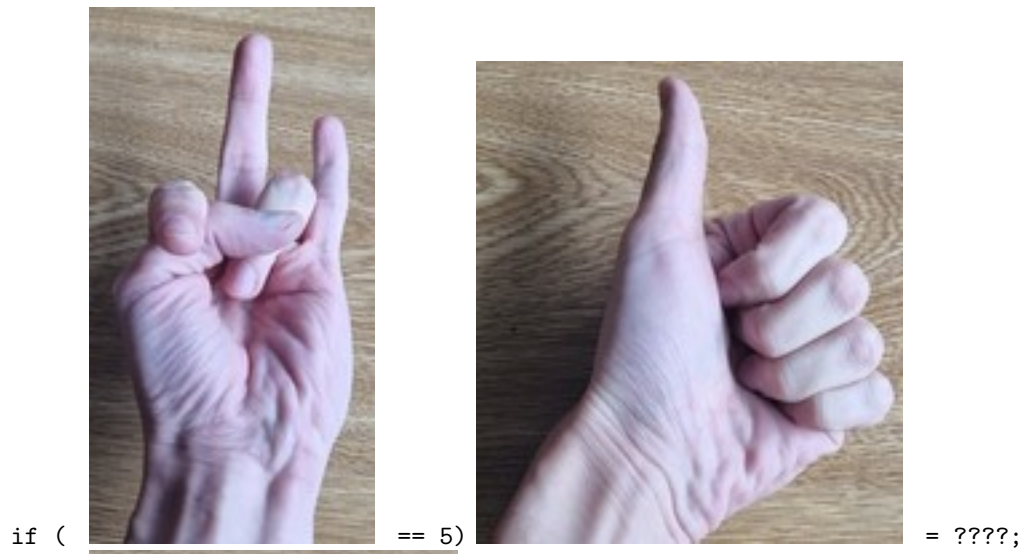
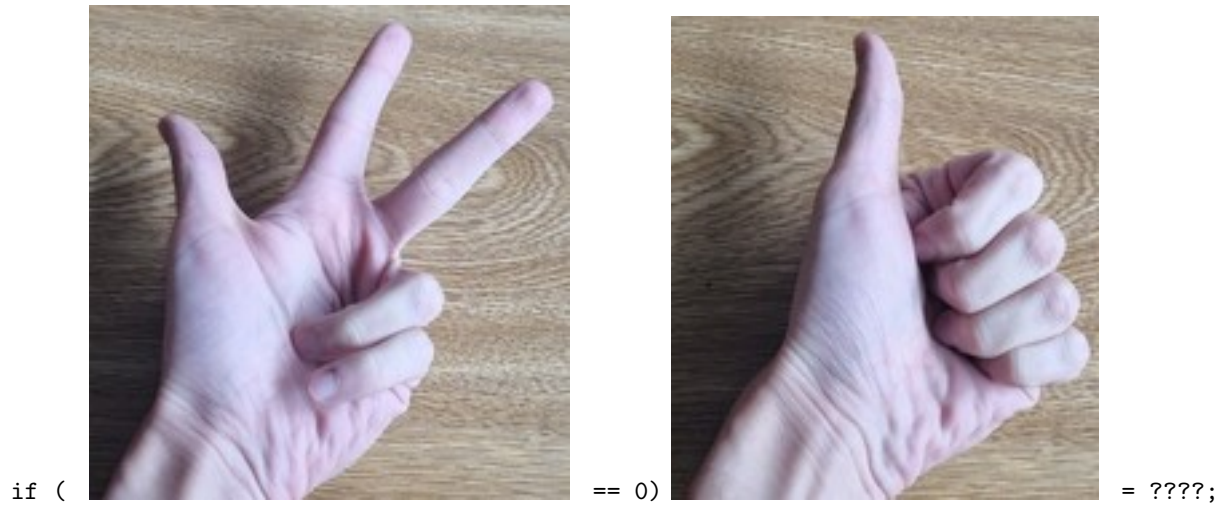
if (== 0) ???;

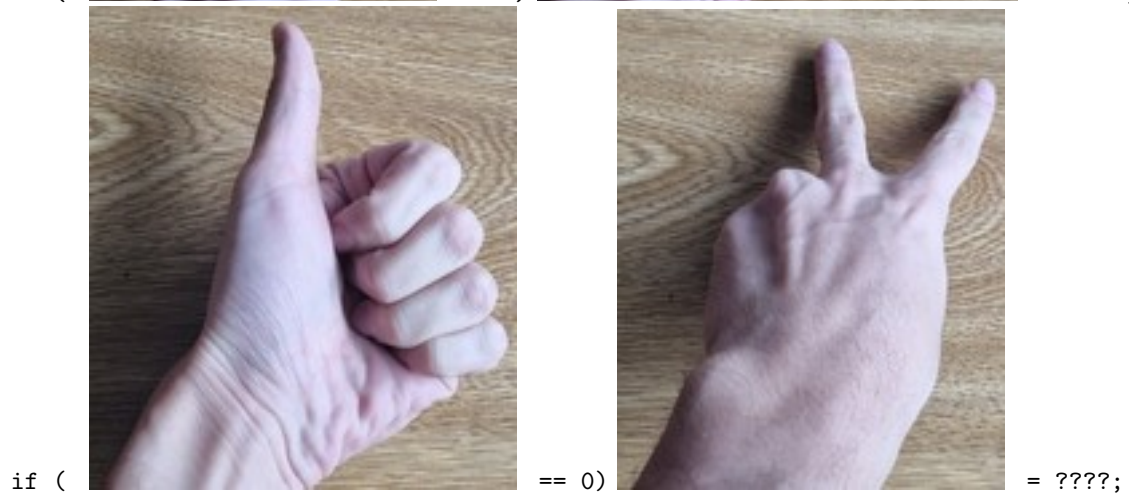
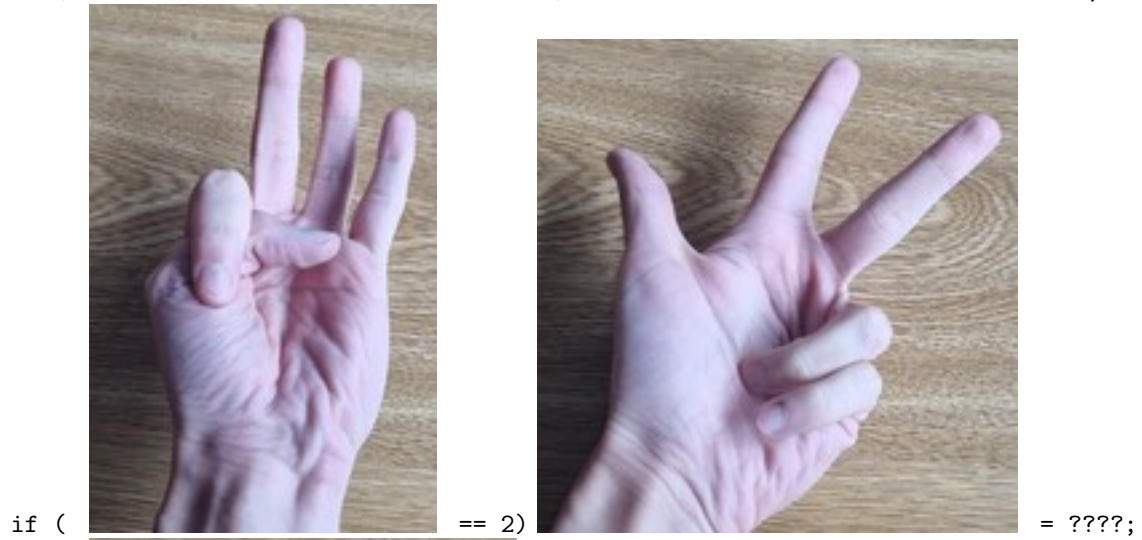
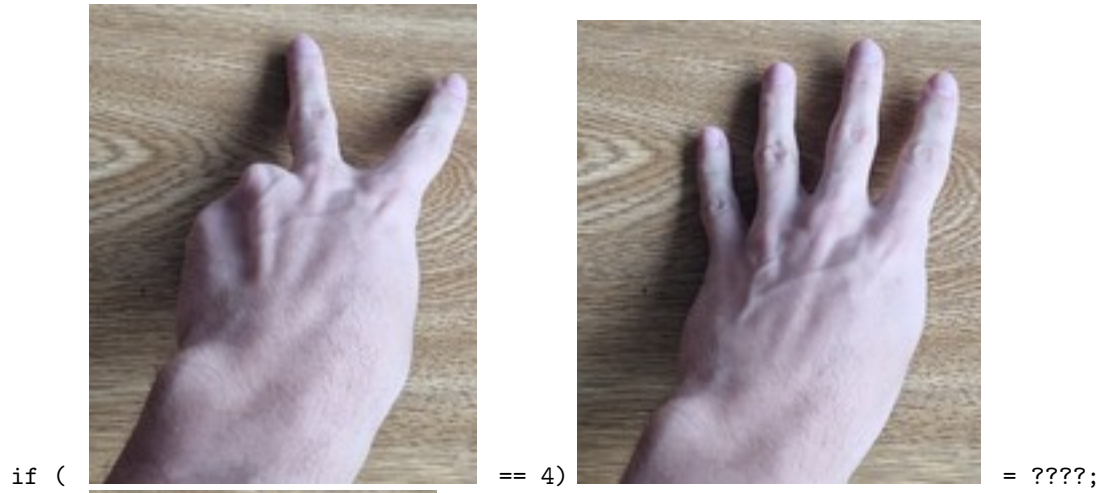
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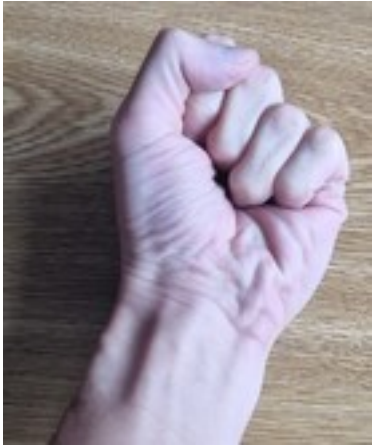







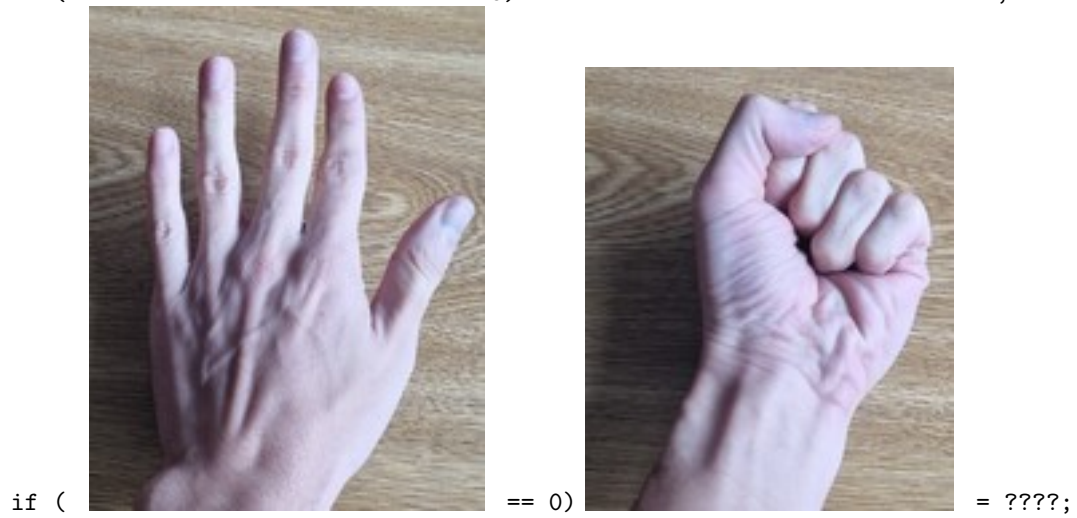
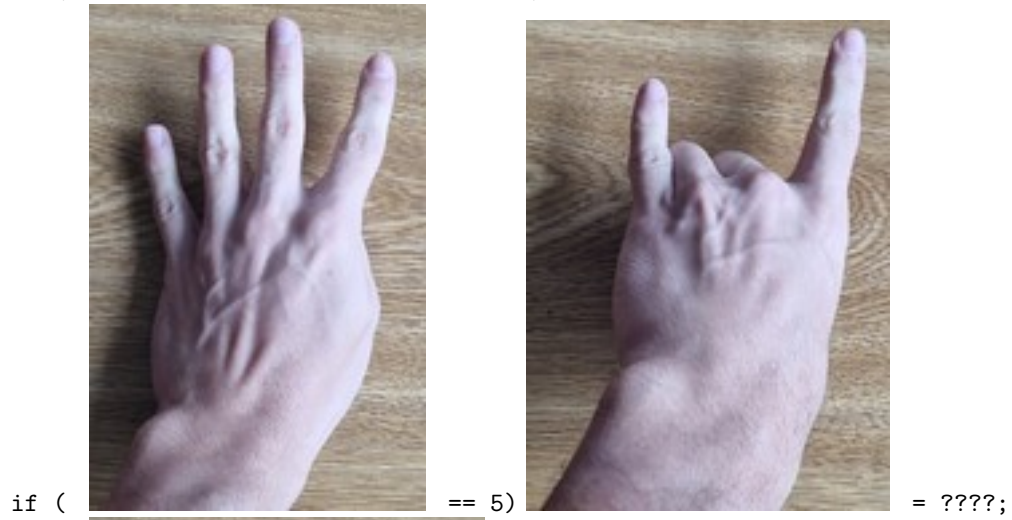
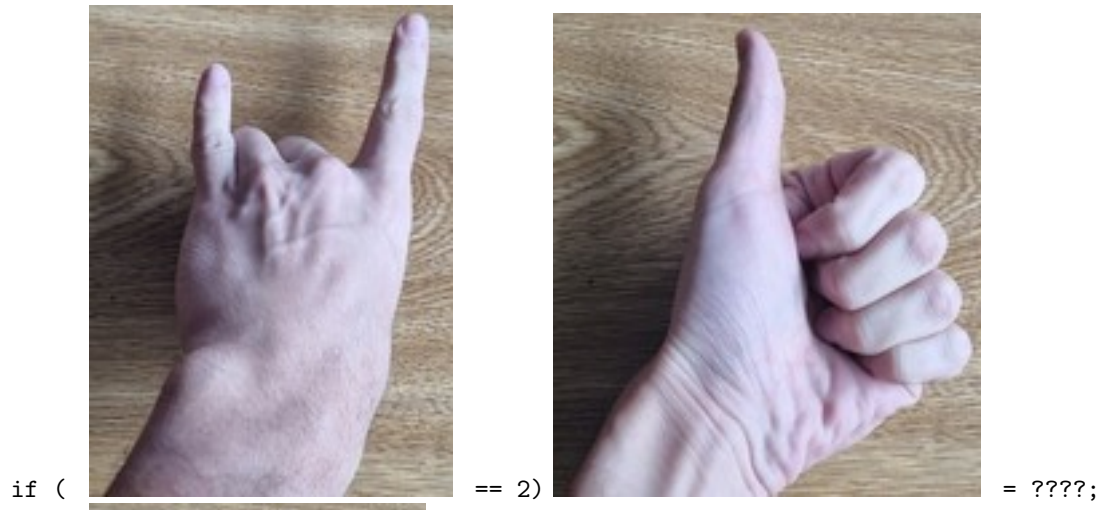
if (== 5)

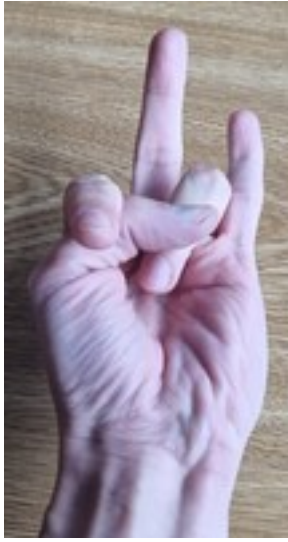
= ???;





if (	== 0)		= ????	;
if (	== 2)		= ????	;
if (	== 3)		= ????	;





if (== 1)



= ????



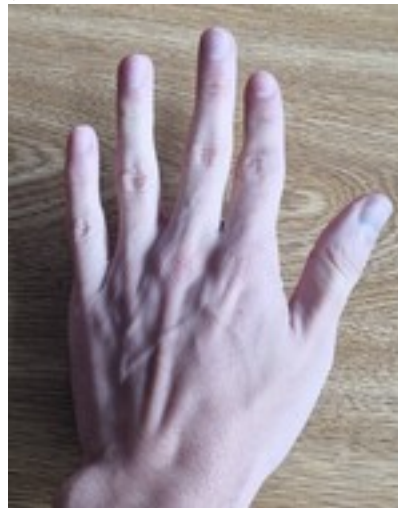
if (== 2)



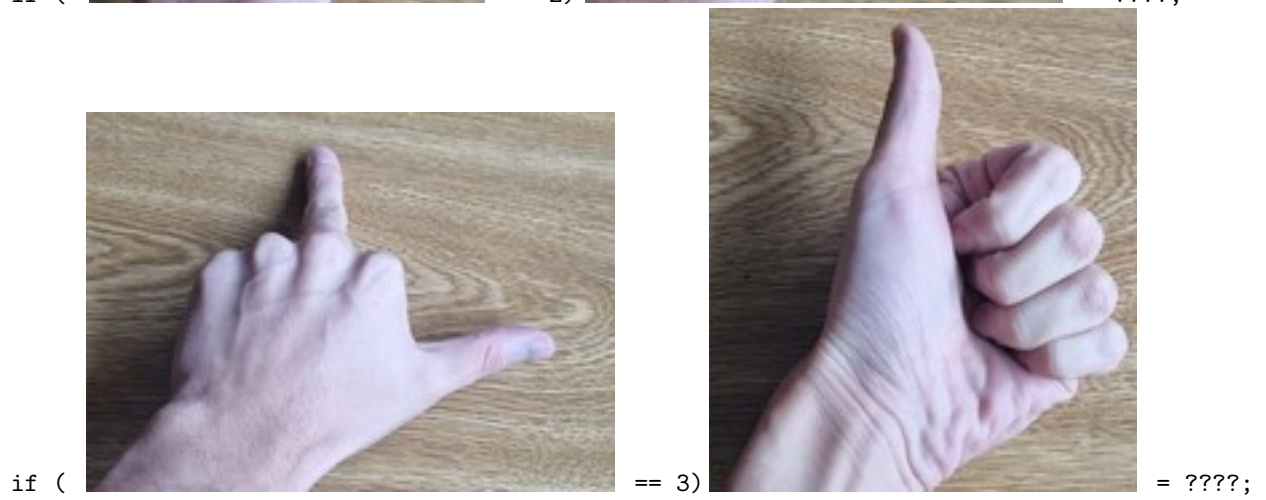
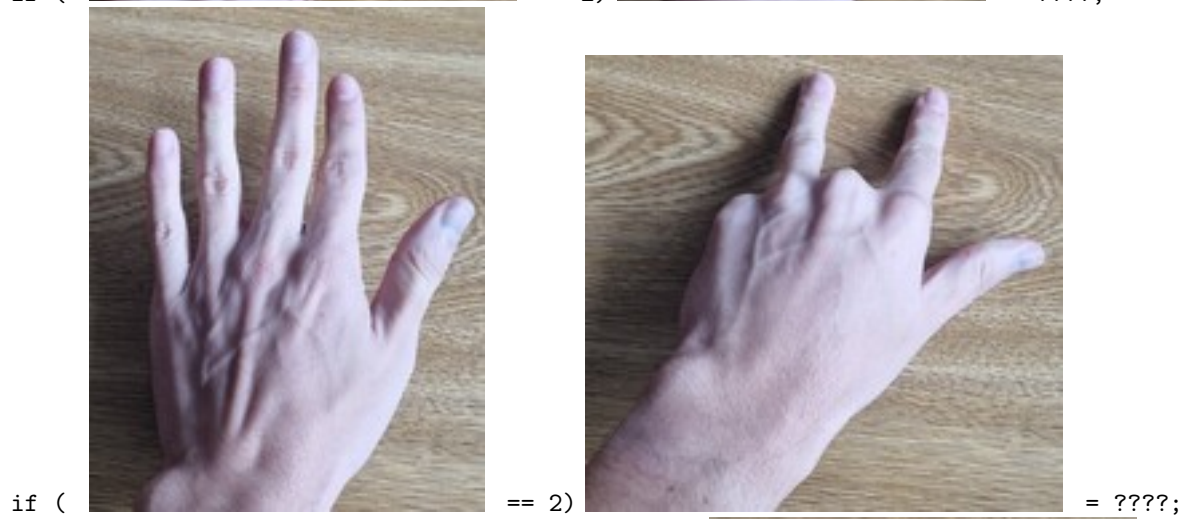
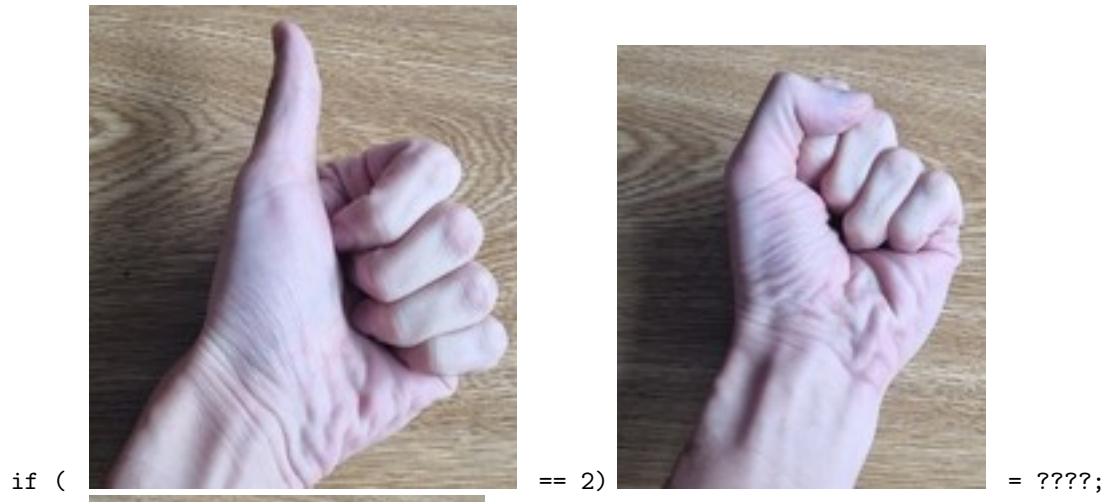
= ????



if (== 2)



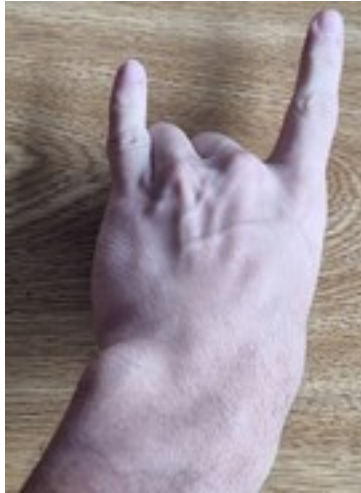
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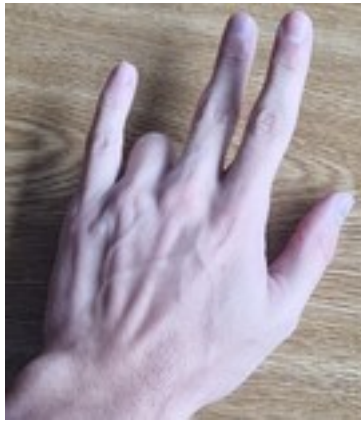
if (== 5)

= ????



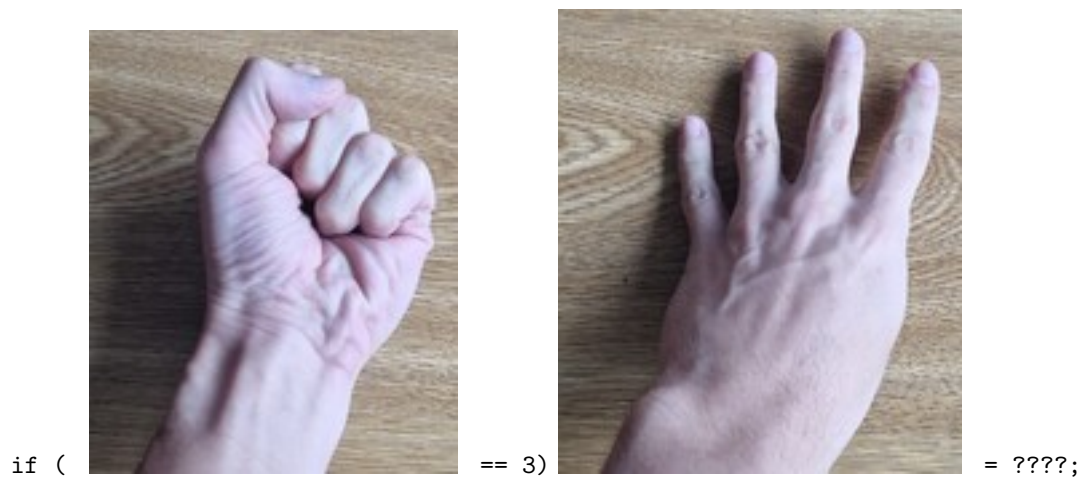
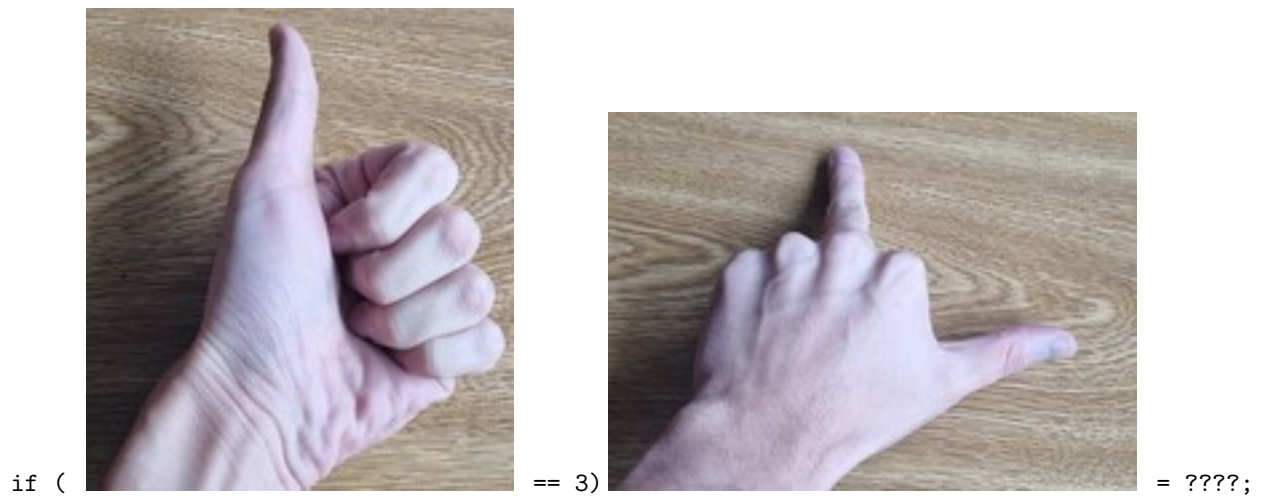
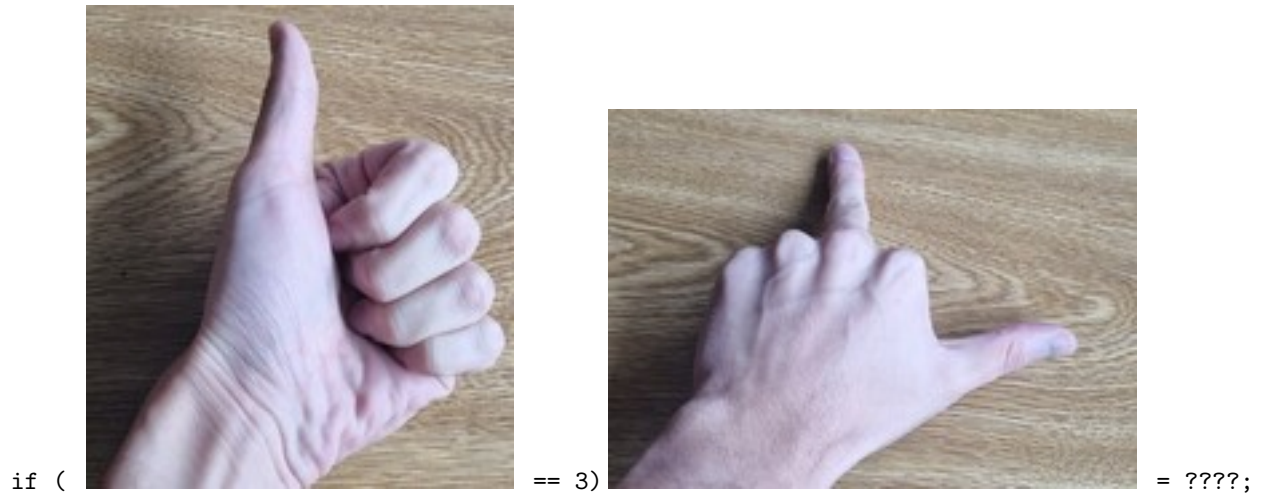
if (== 3)

= ????



if (== 0)

= ????

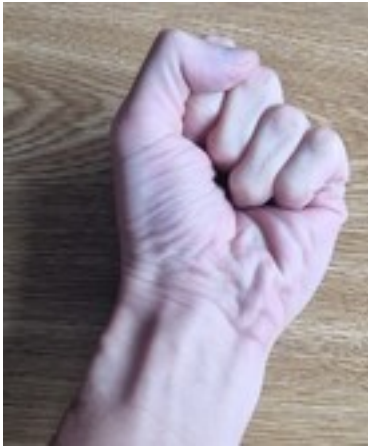




if (

== 2)

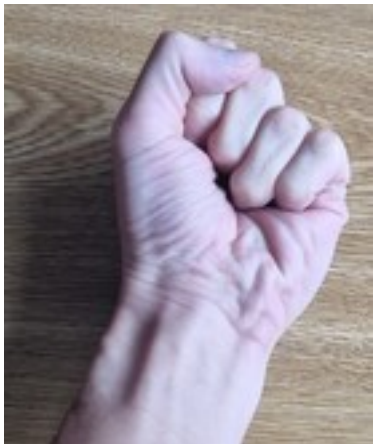
= ????



if (

== 4)



= ????







if (

== 2)

= ????

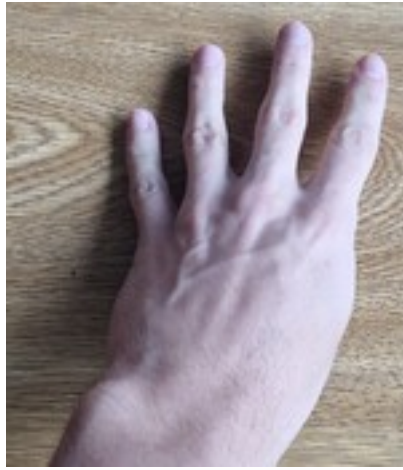
```
if (  == 5)  = ???;
```

```
if (  == 3)  = ???;
```

```
if (  == 3)  = ???;
```



if (== 1)



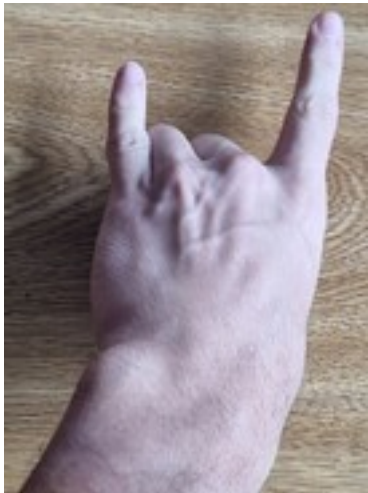
= ????



if (== 3)



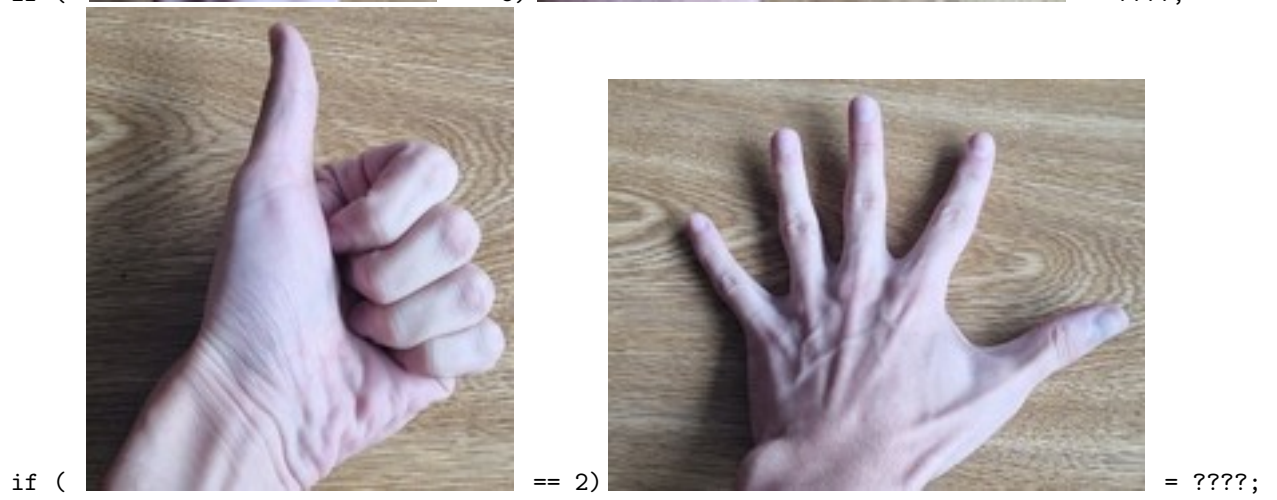
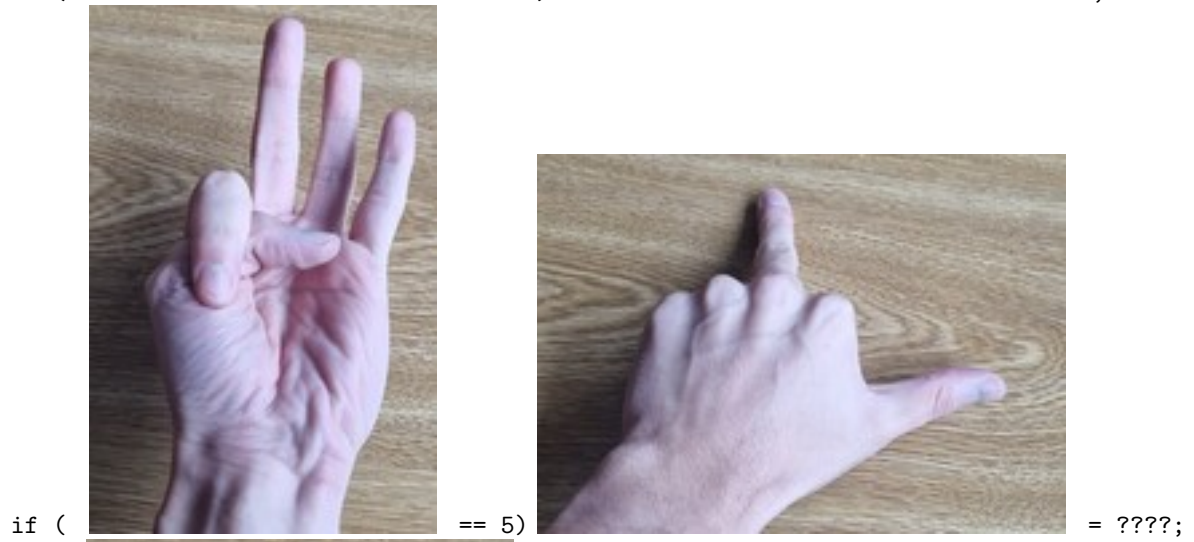
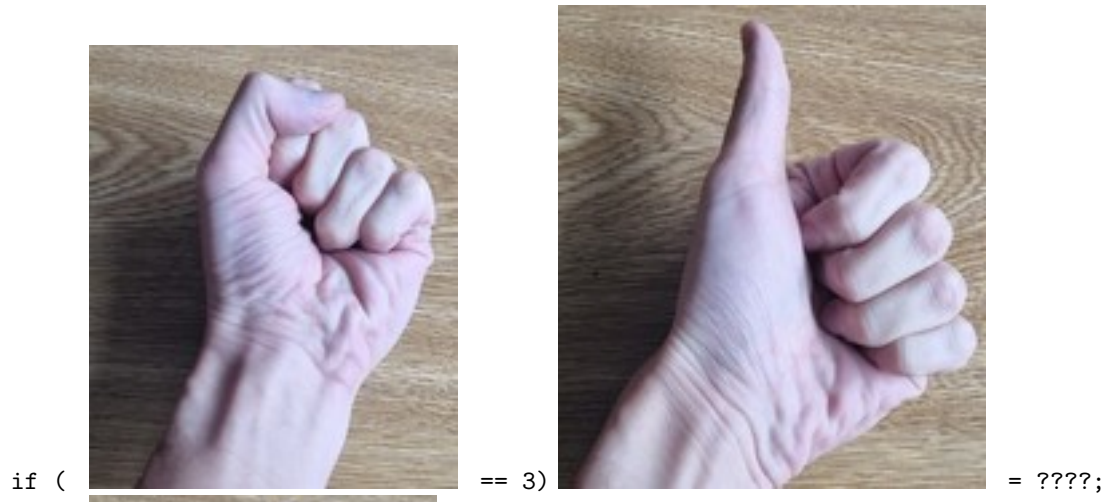
= ????

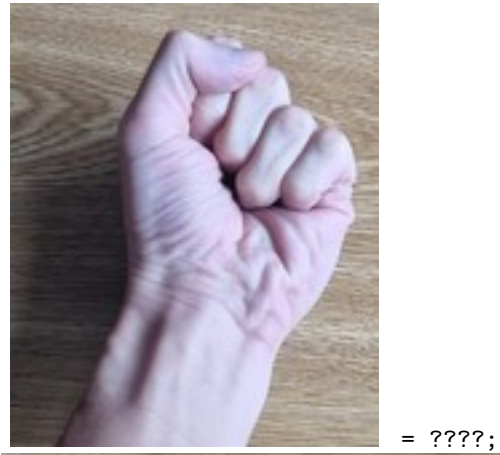
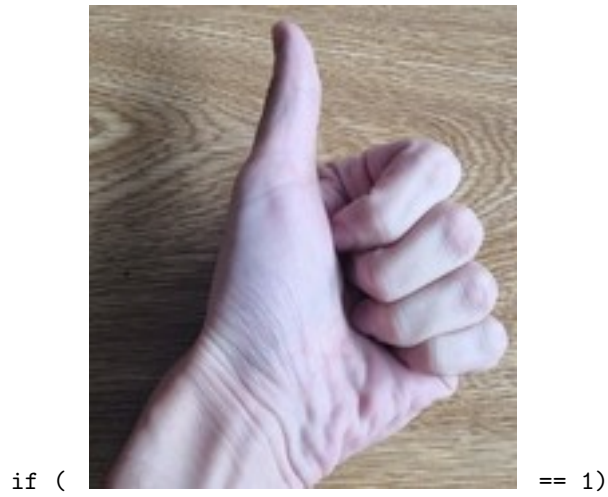


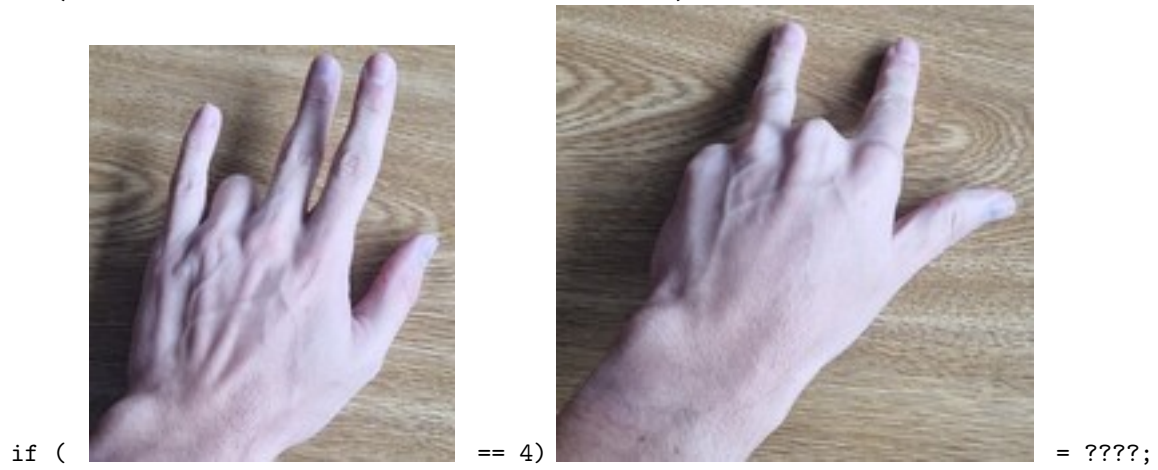
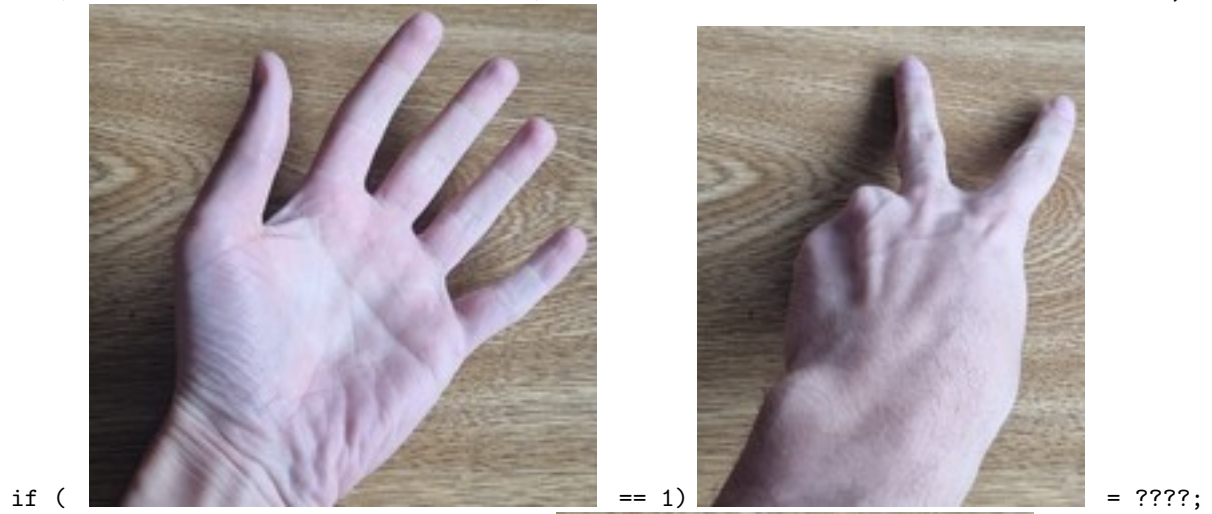
if (== 5)

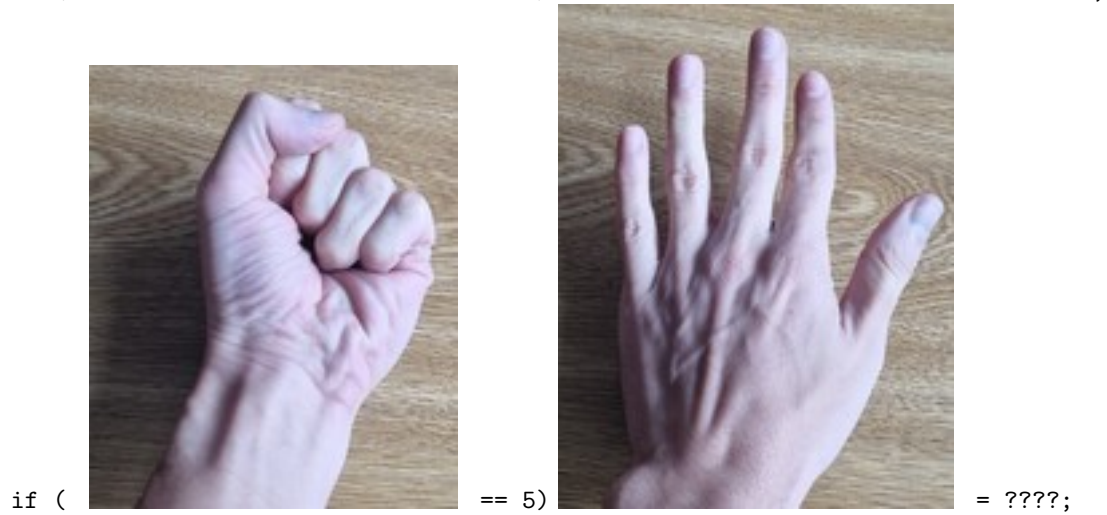
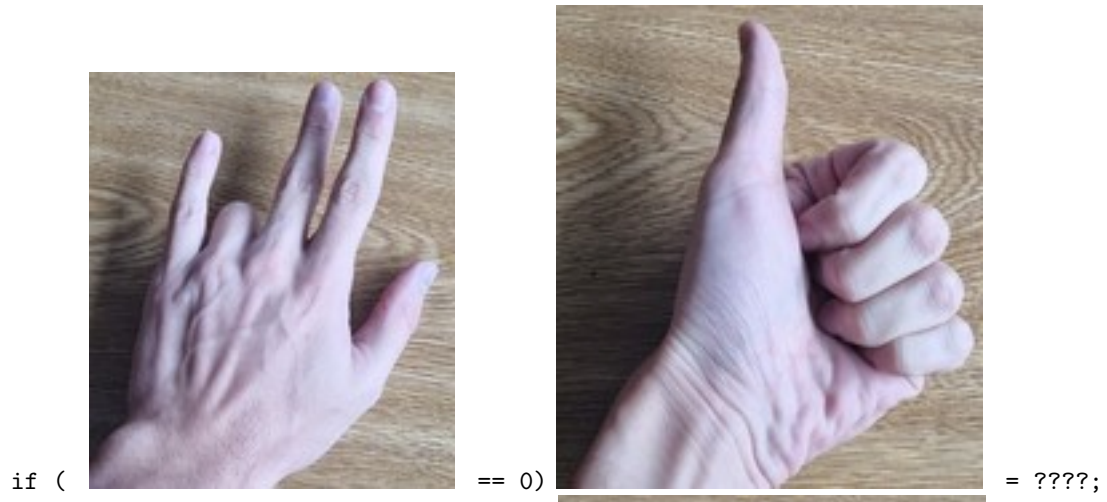


= ????











if (== 4)

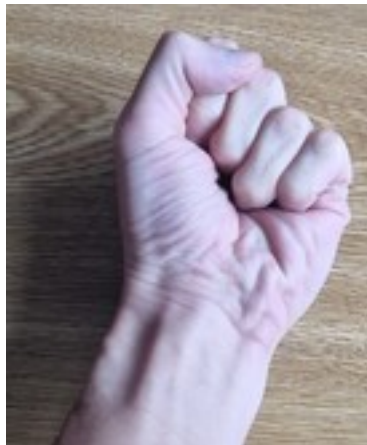
= ????



if (????)

= 1)



=

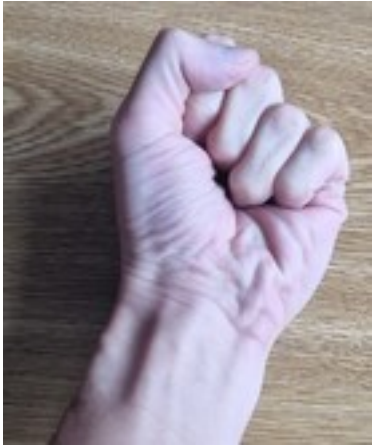





if (

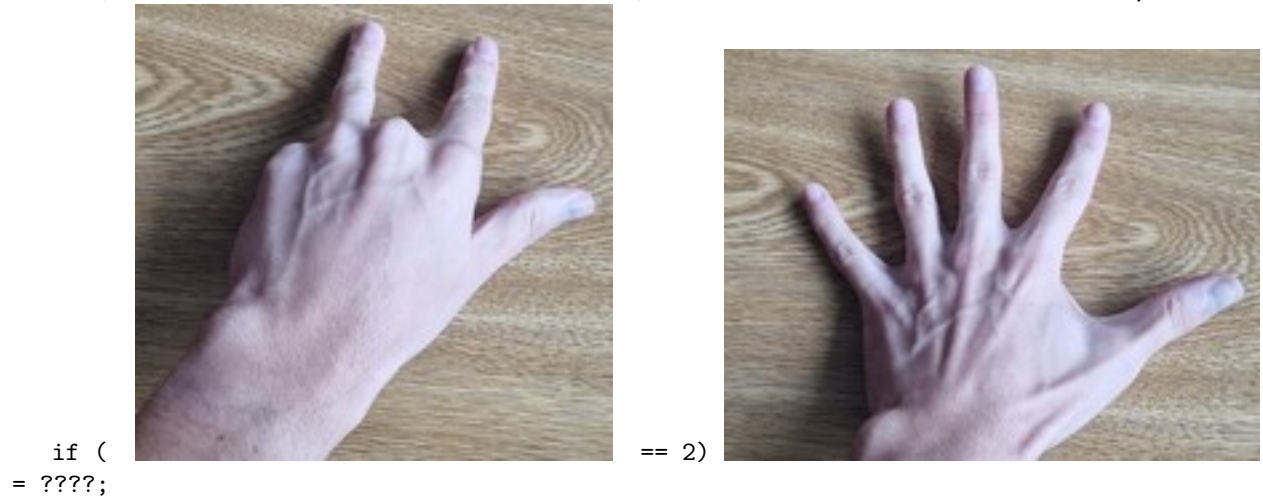
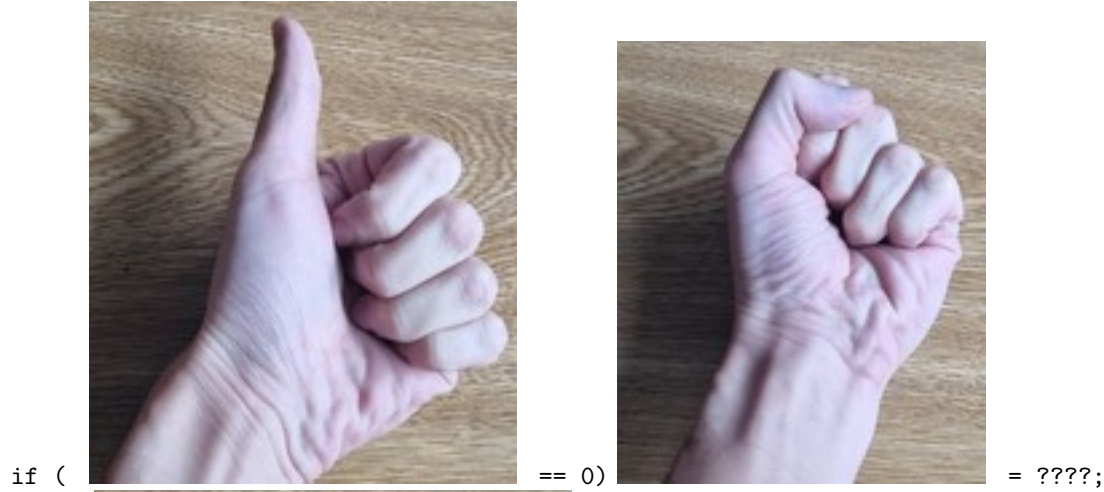
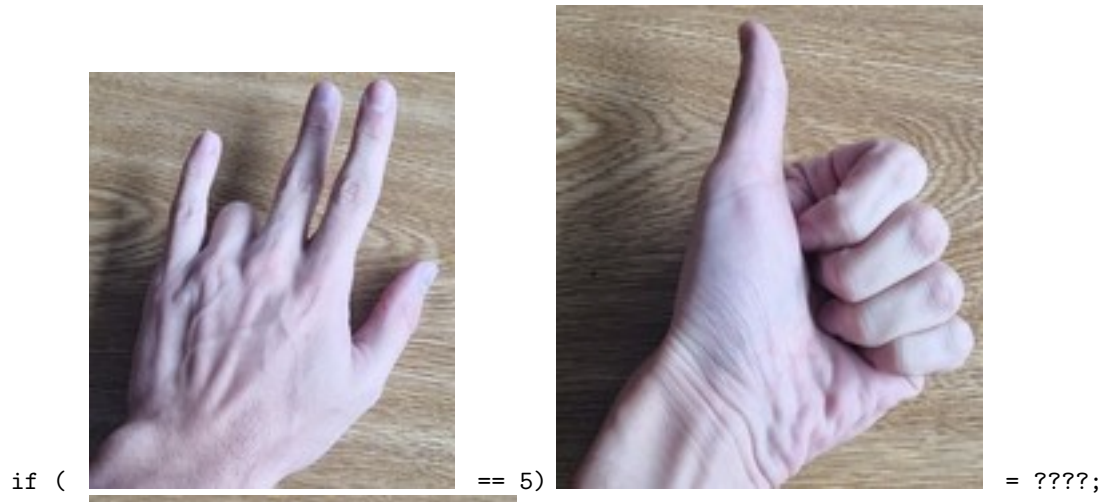
= 1)

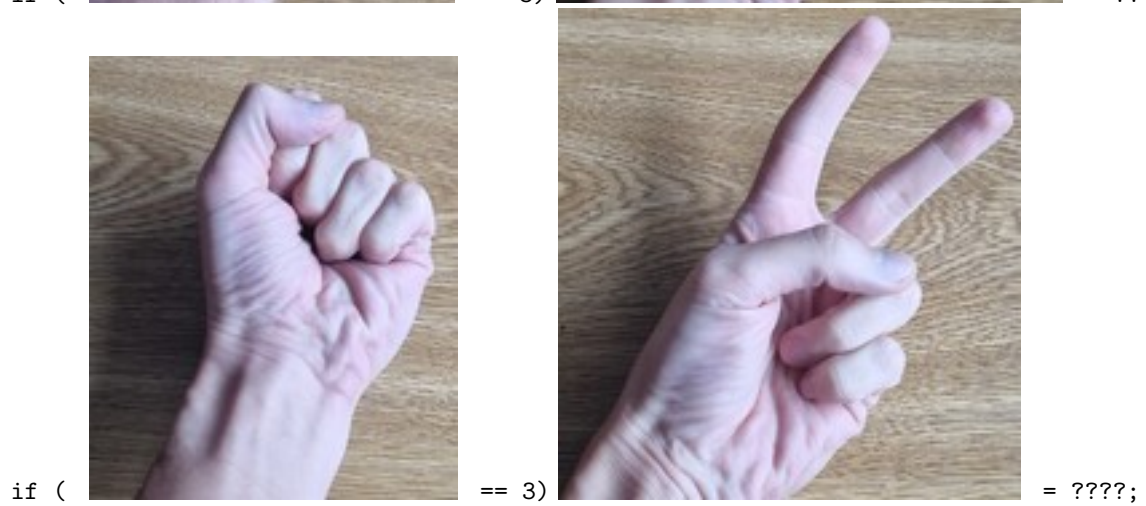
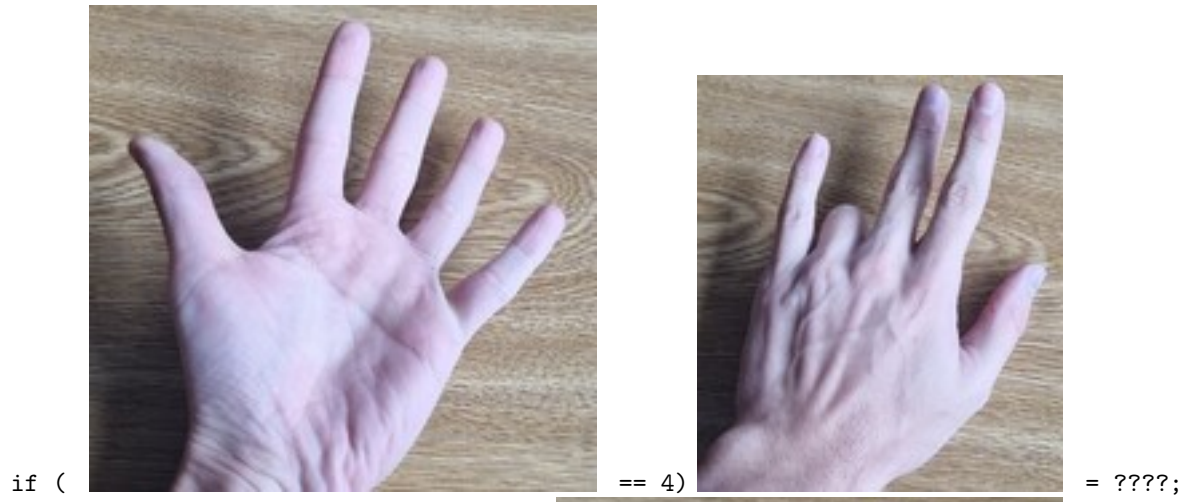
= ????

```
if (  == 2)  = ????
```

```
if (  == 3)  = ????
```

```
if (  == 3)  = ????
```







if (

== 0)

= ????



if (

== 5)

= ????



if (

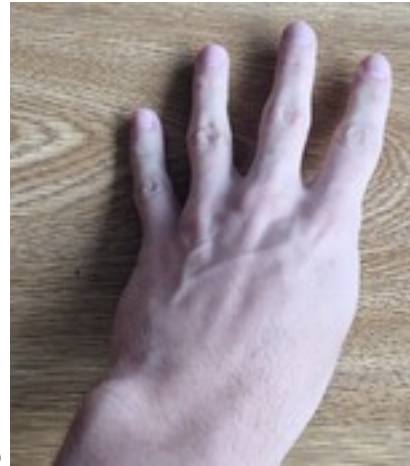
== 0)

= ????

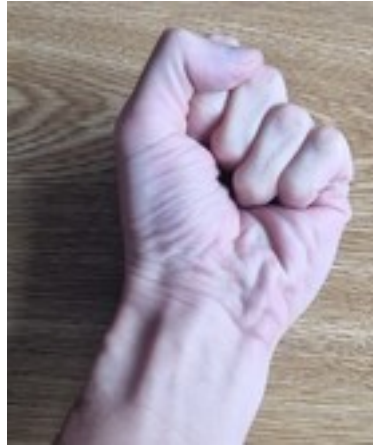


if (

== 3)



= ???;

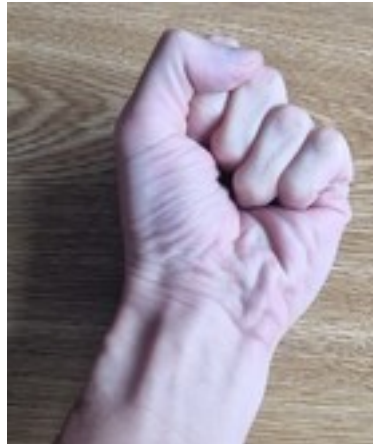


if (

== 2)

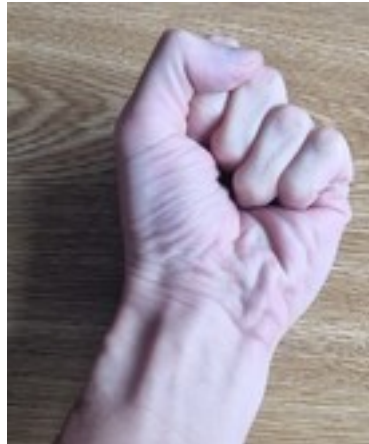


= ???;

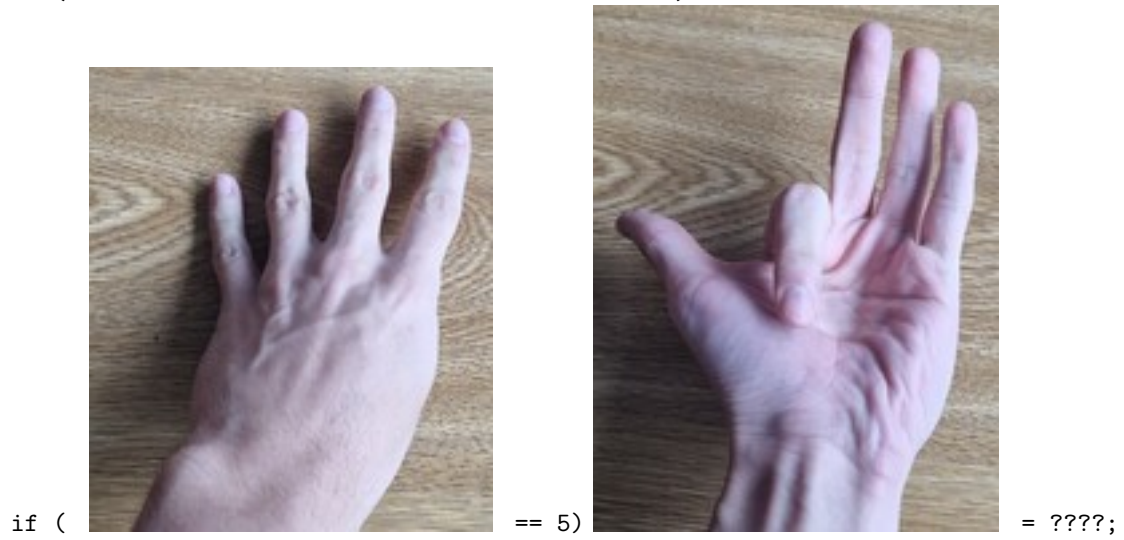
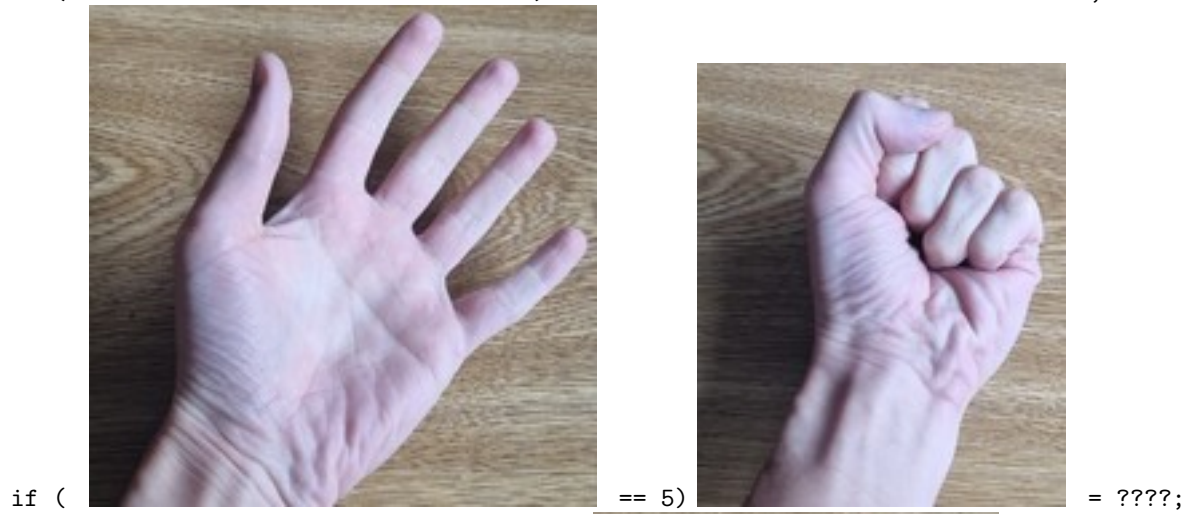


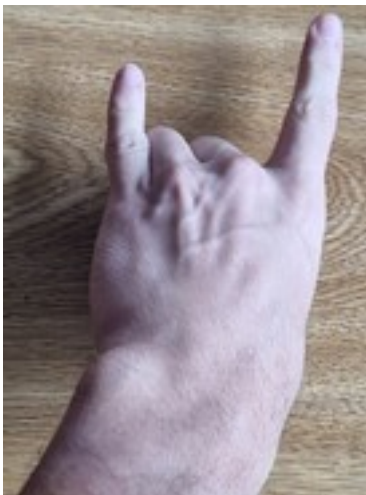

if (



== 4)




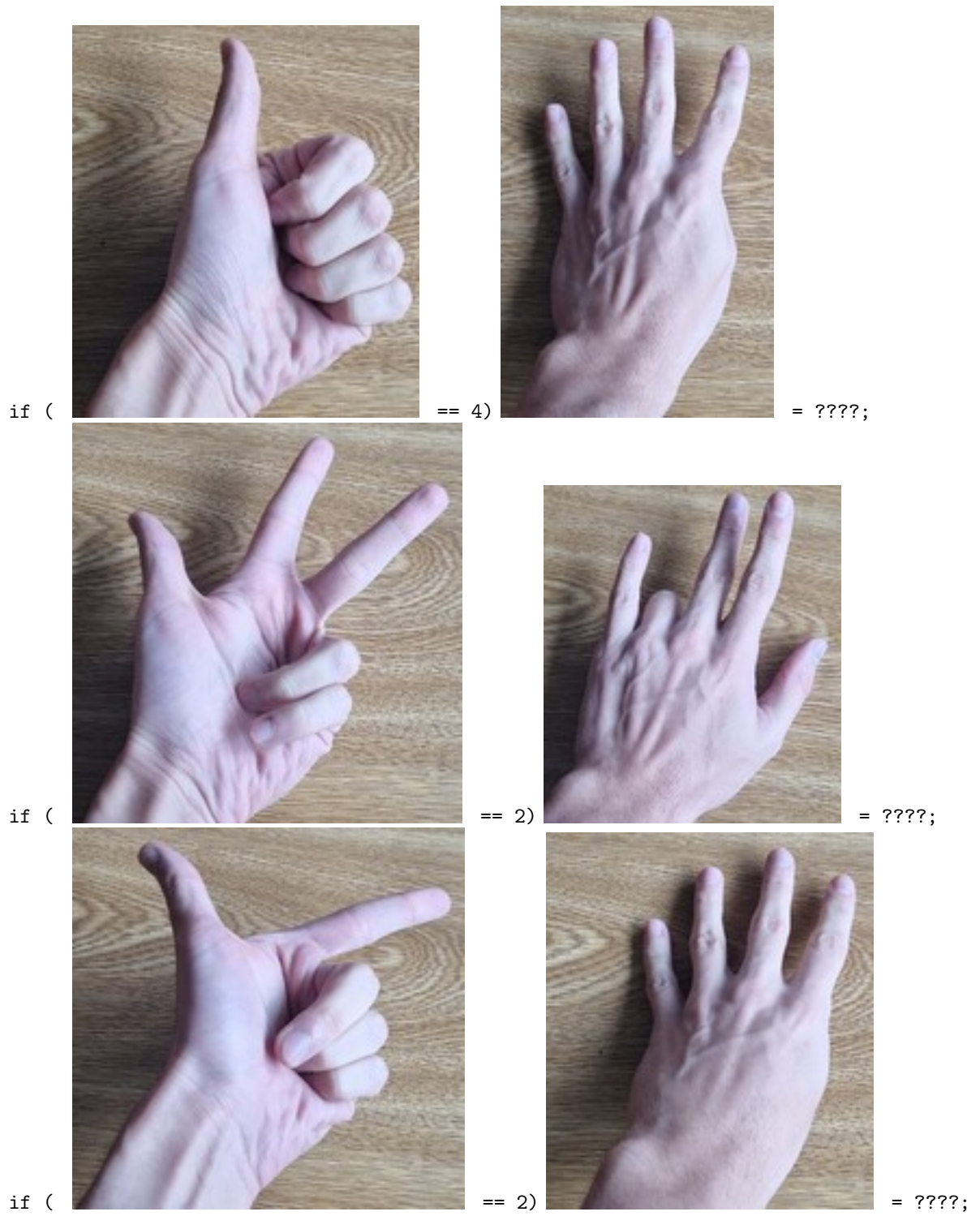
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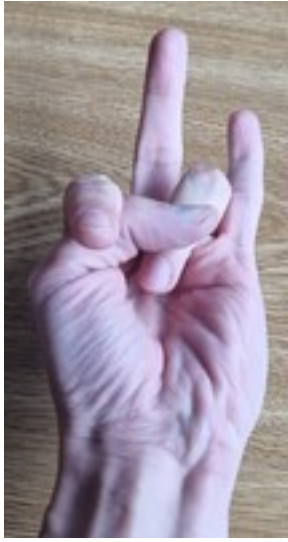


if ( == 5)  = ????

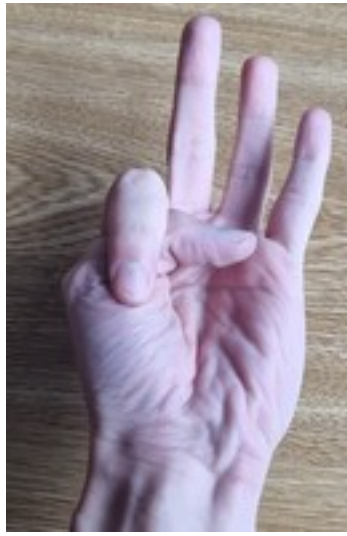
if ( == 4)  = ????

if ( == 5)  = ????



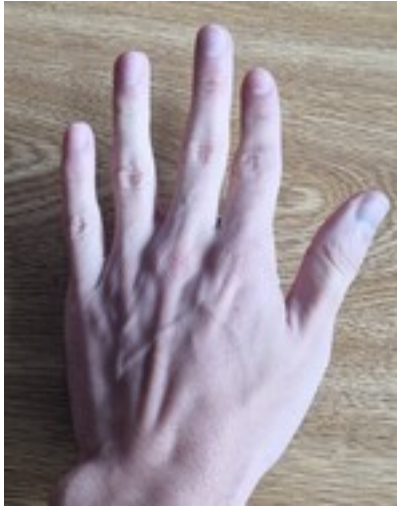


== 2)

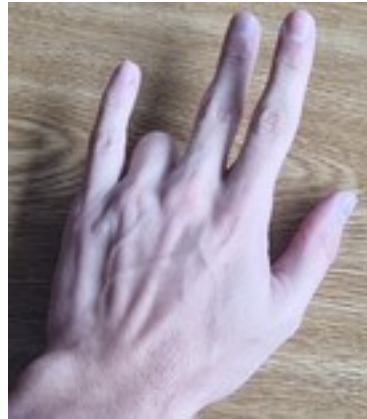


= ????

if (

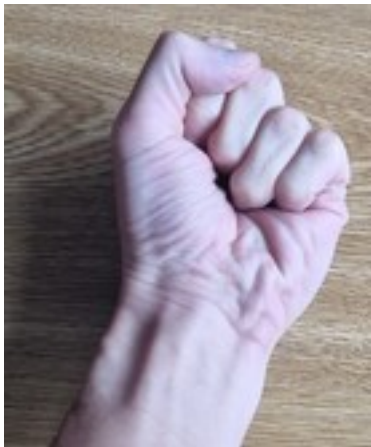


== 4)



= ????

if (

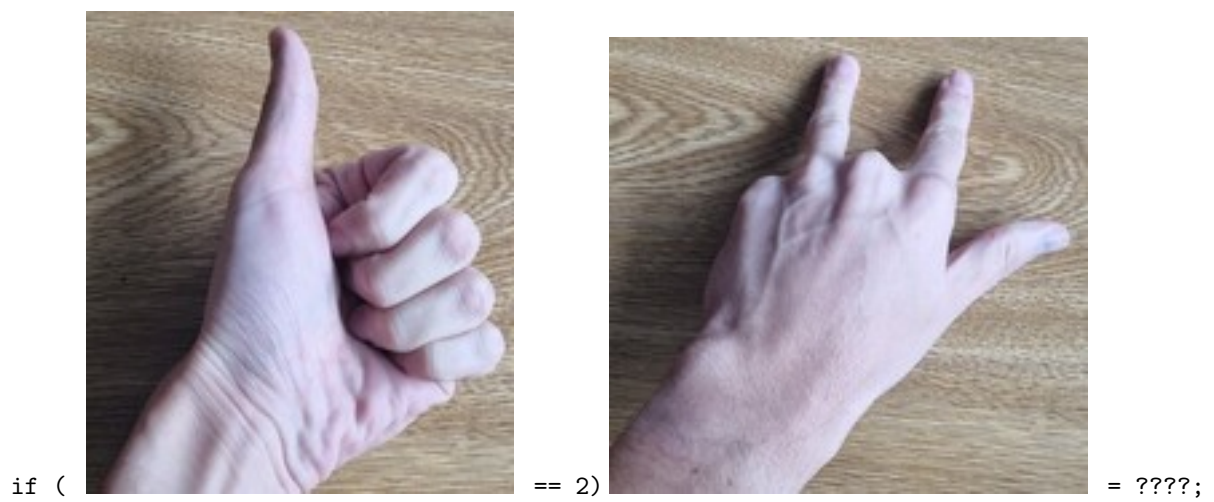
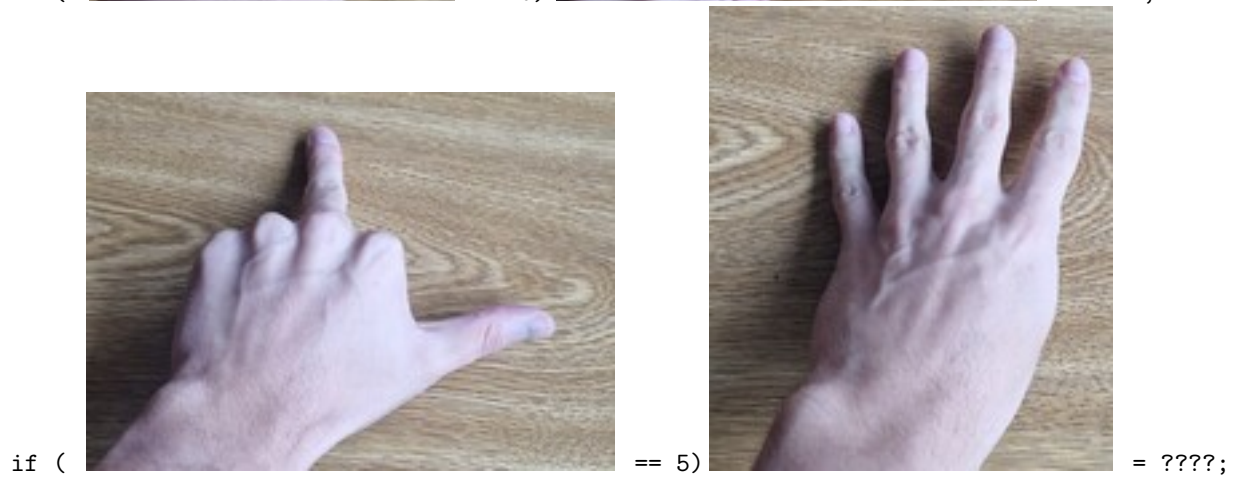
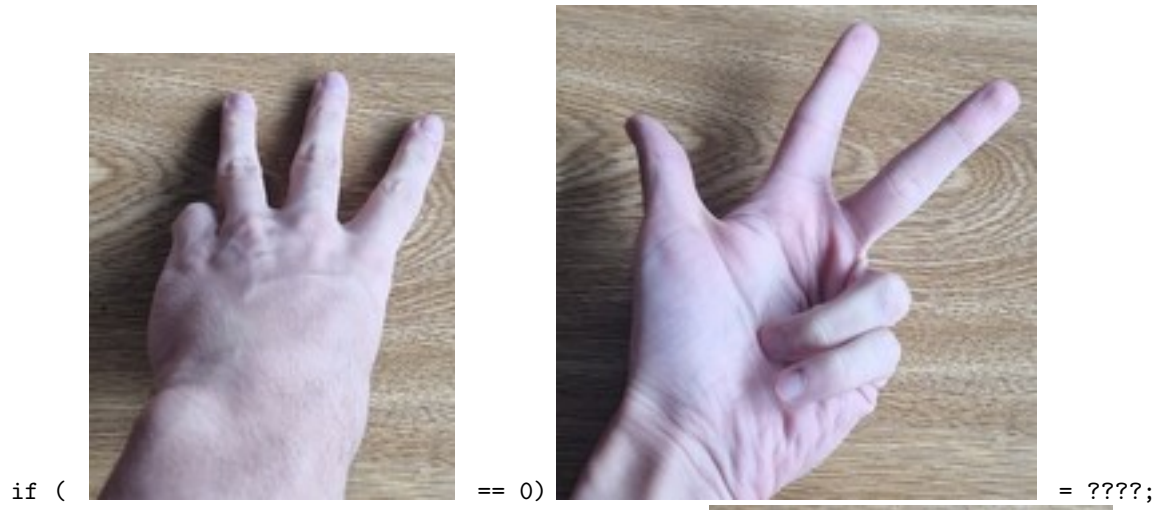


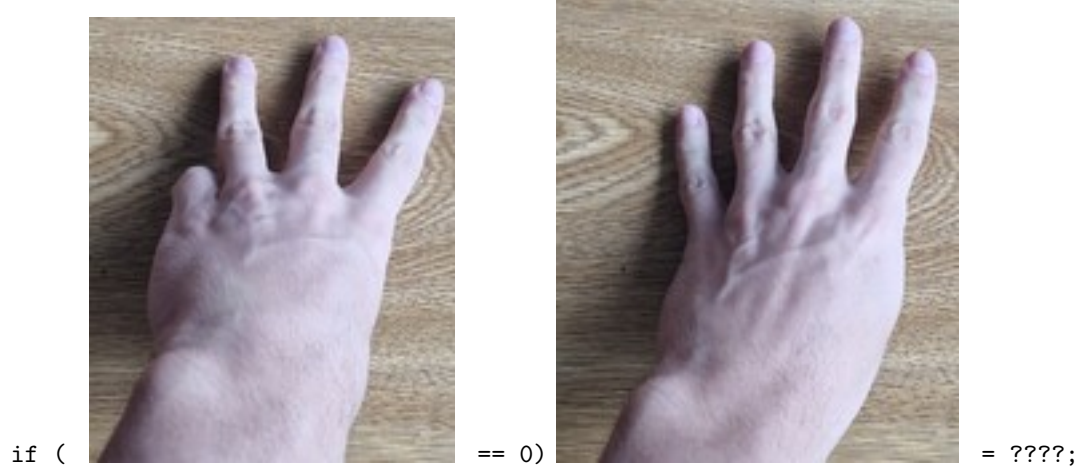
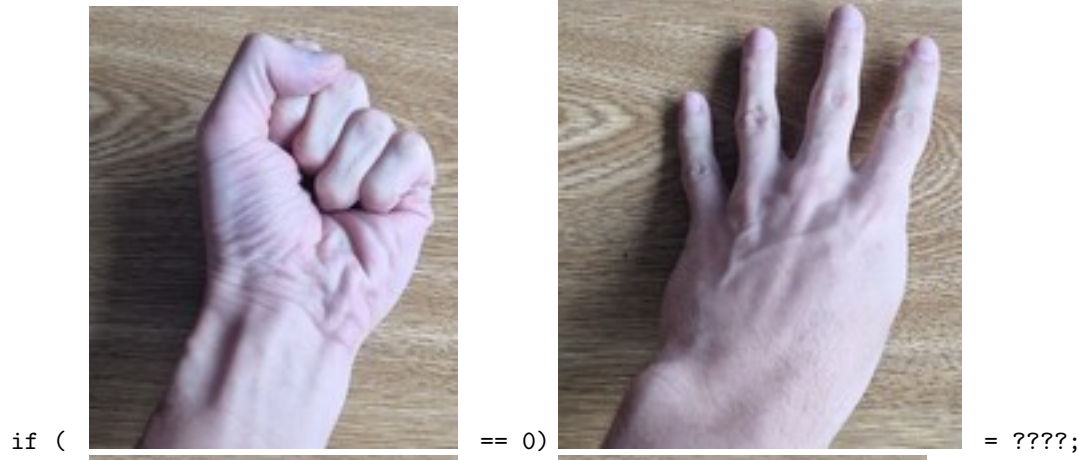
== 5)



= ????

if (



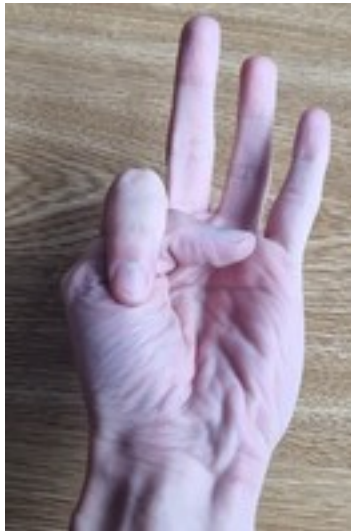




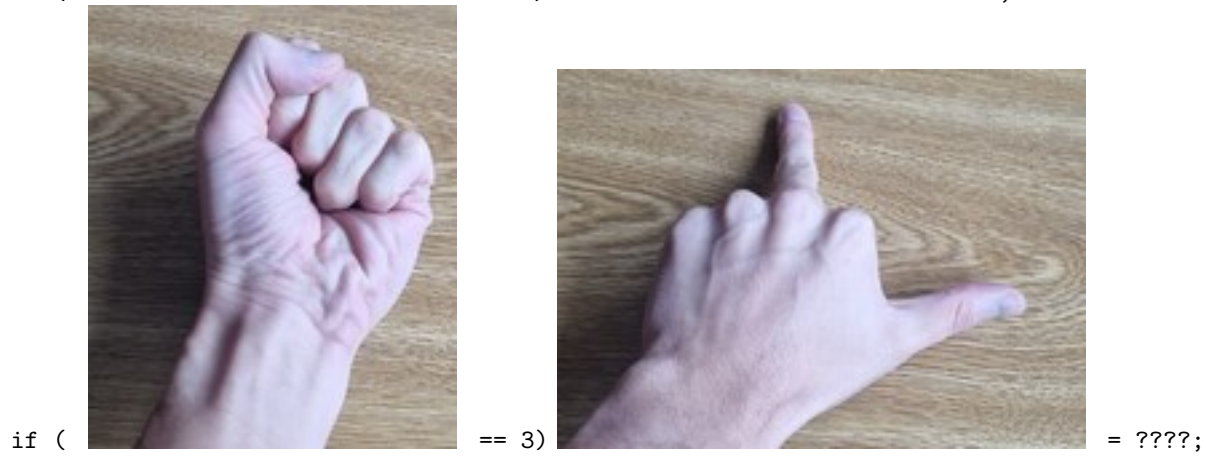
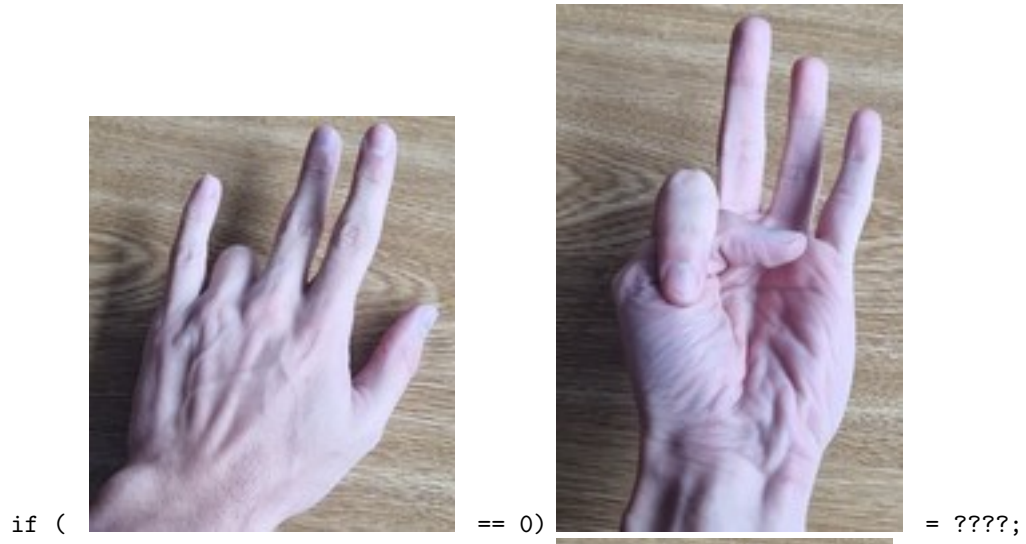
if (`== 1`) = ????

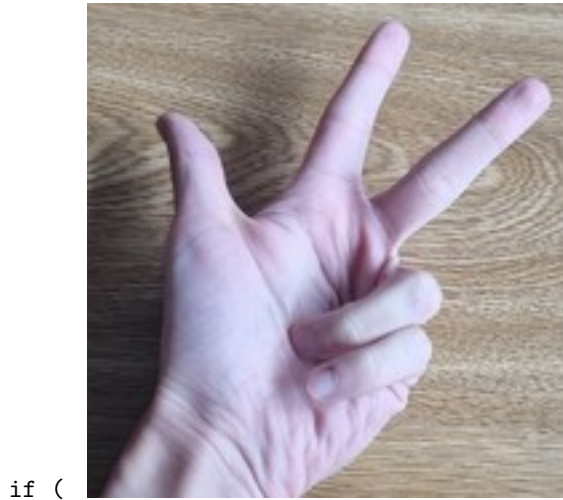


if (`== 5`) = ????



if (`== 0`) = ????





if (

== 3)



= ????



if (

== 4)





= ????





if (
= ????

== 2)



```
if (  == 1)  = ????
```

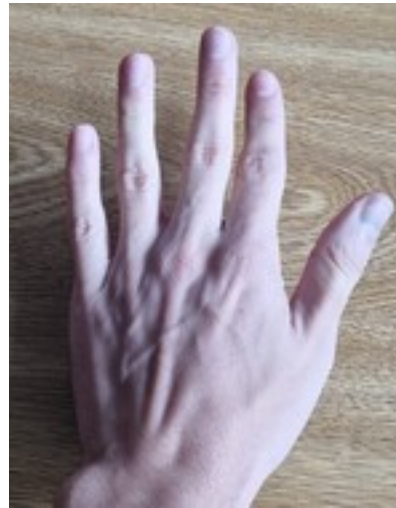
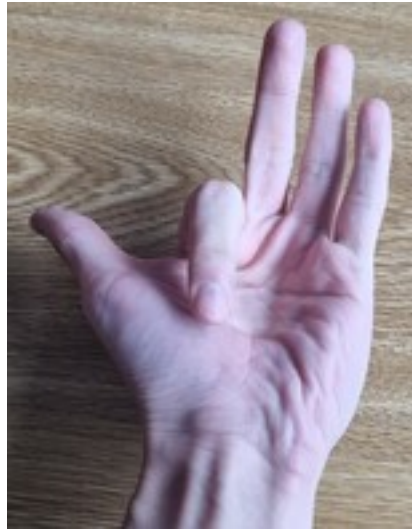
```
if (  == 4)  = ????
```

```
if (  == 4)  = ????
```



```
if (  
= ????)
```

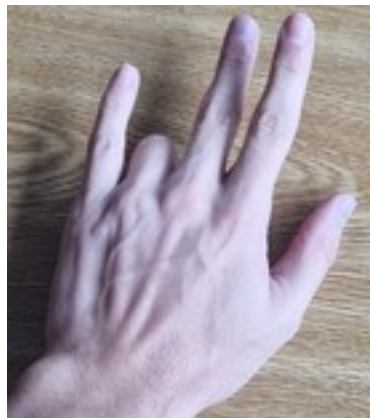
```
== 5)
```



```
if (  
== 5)
```

```
== 5)
```

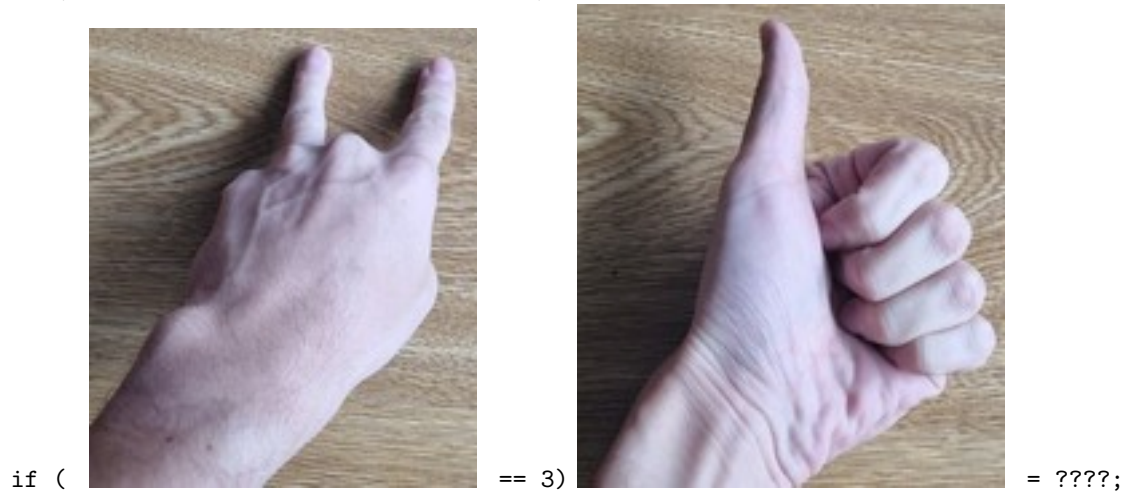
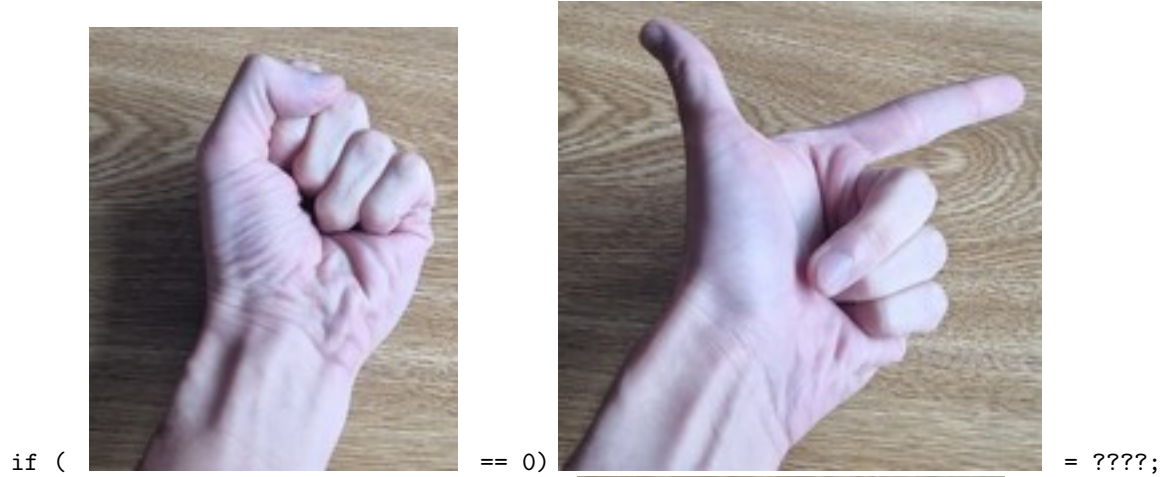
```
= ????)
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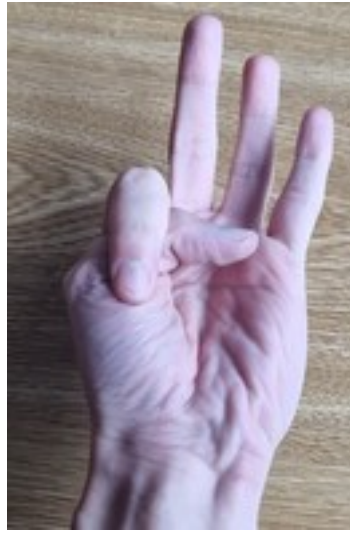


```
if (  
== 2)
```

```
== 2)
```

```
= ????)
```





if (

== 0)

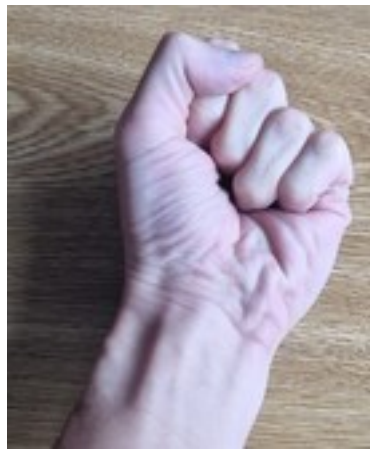
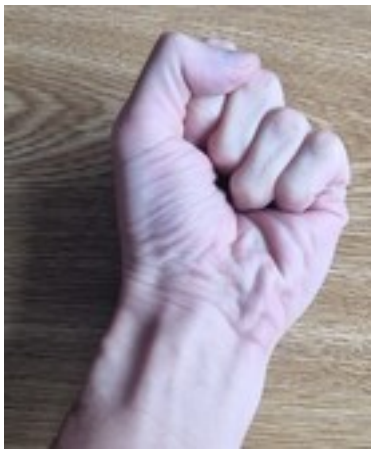
= ????



if (

== 4)

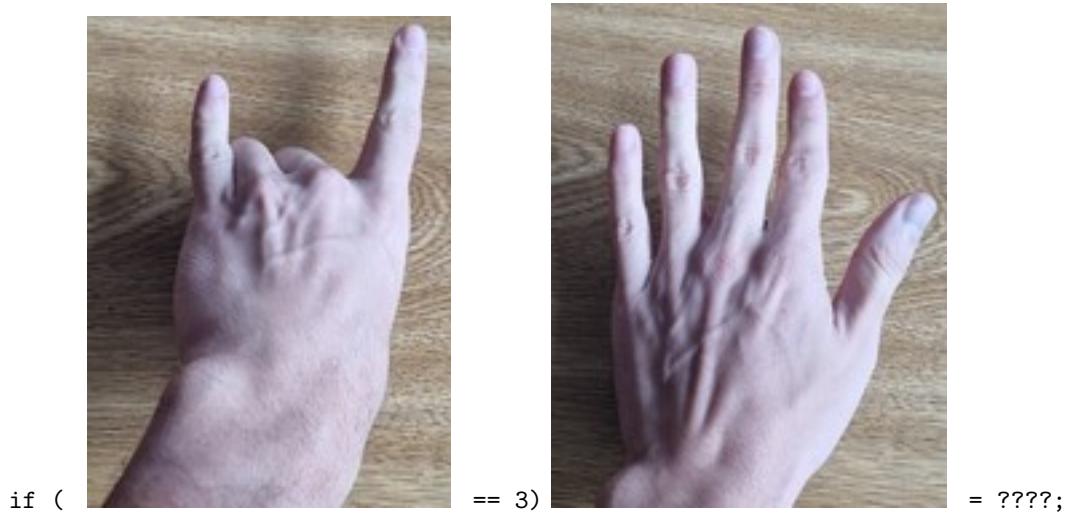
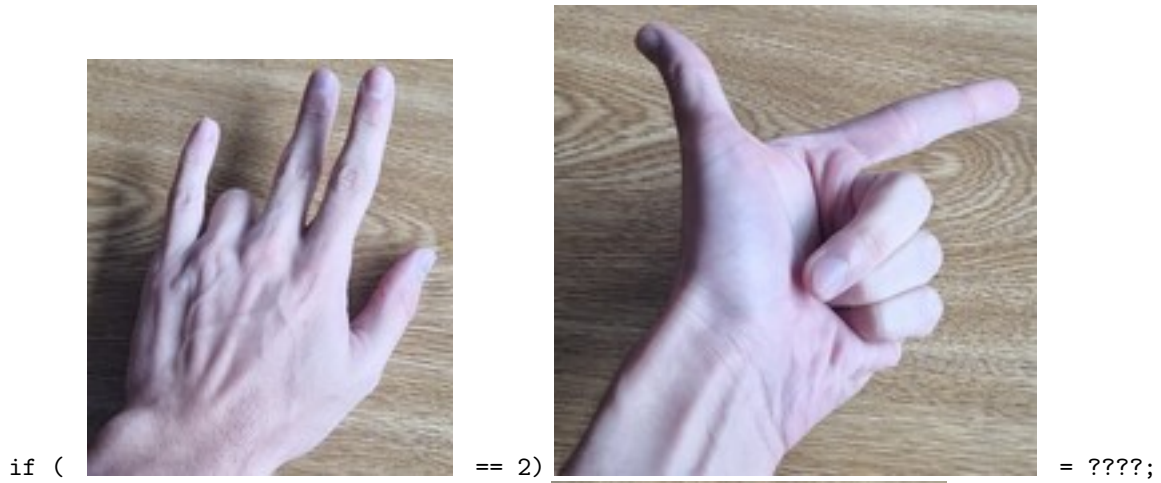
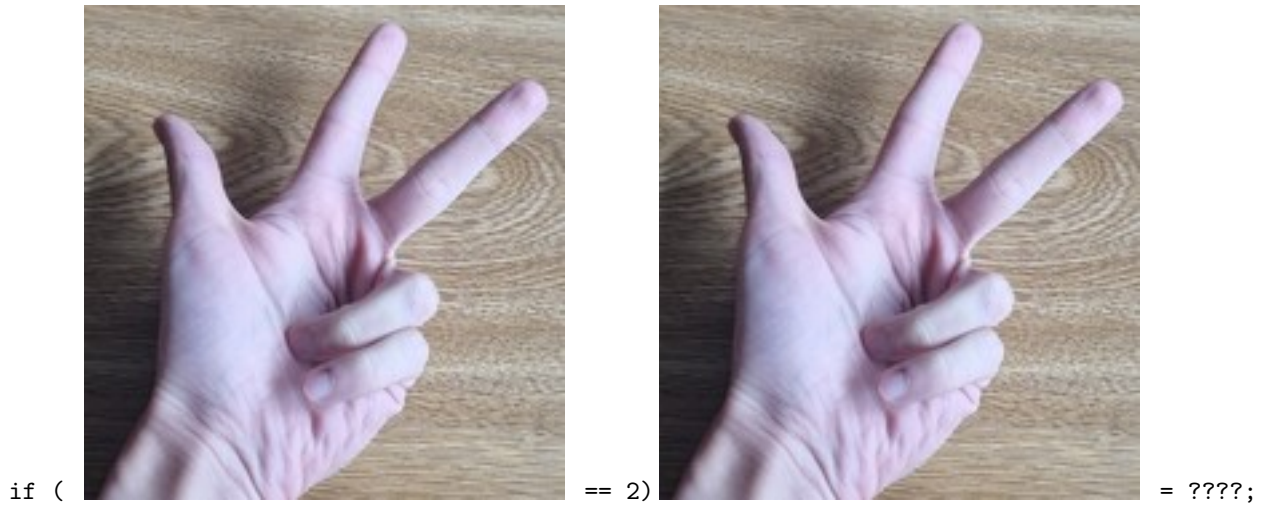
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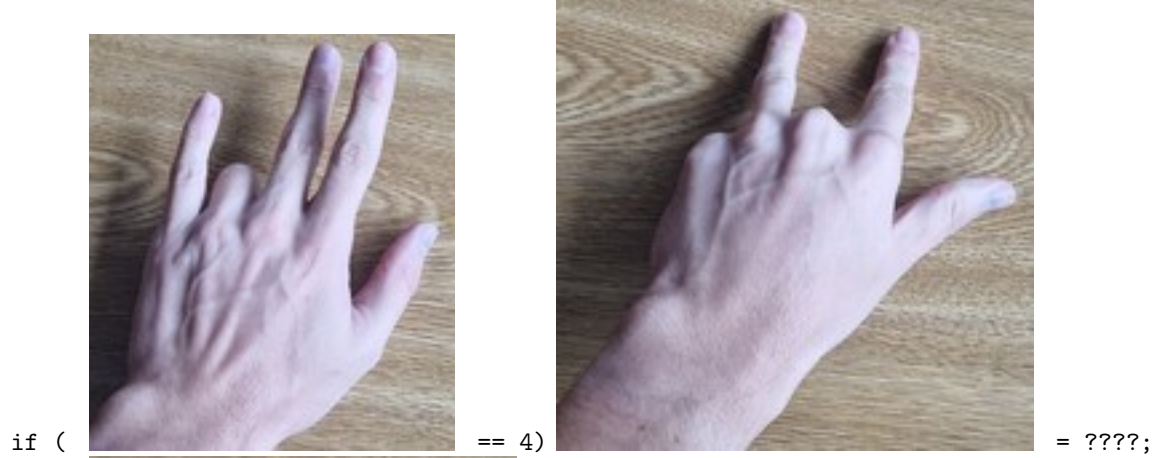


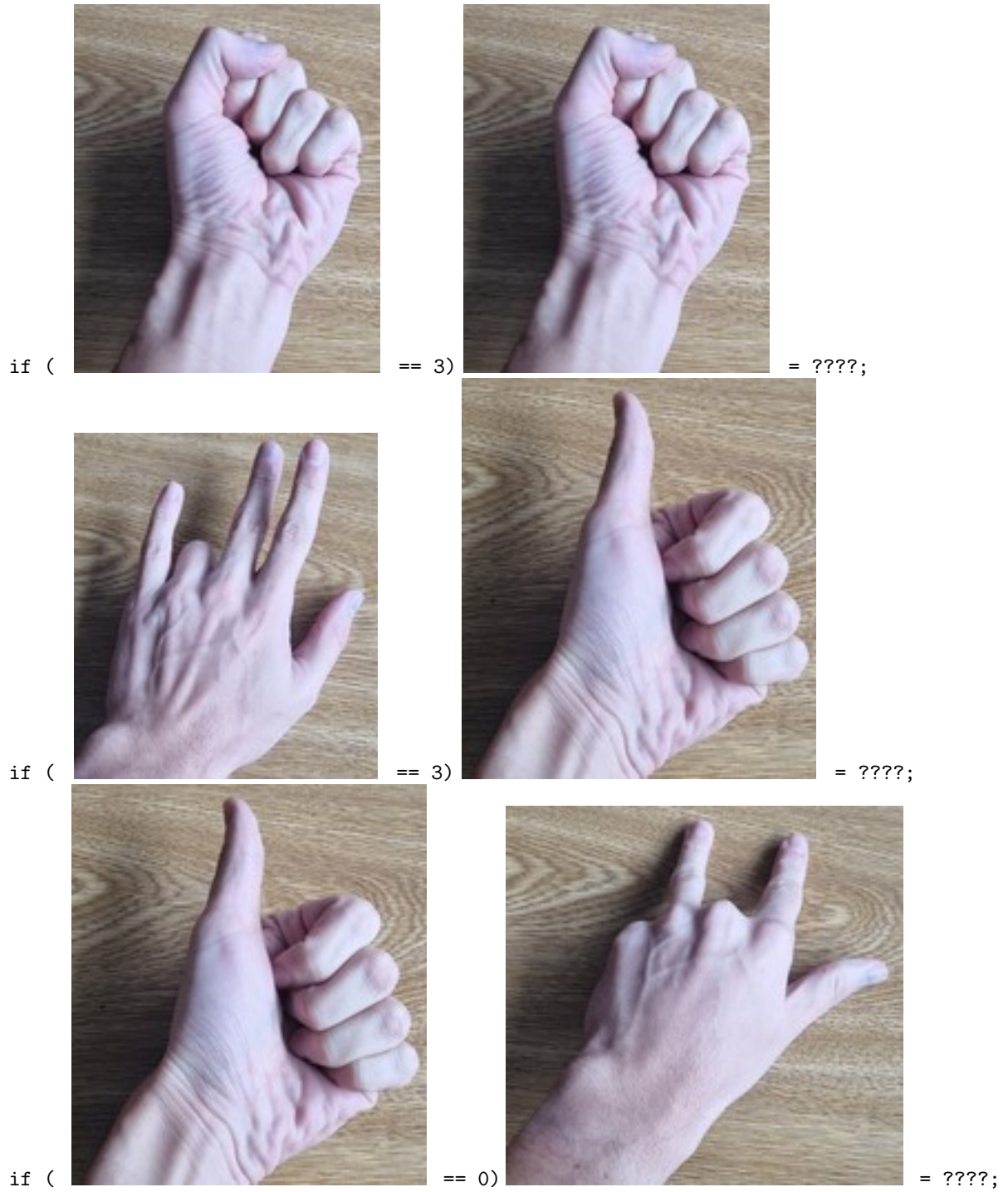
if (

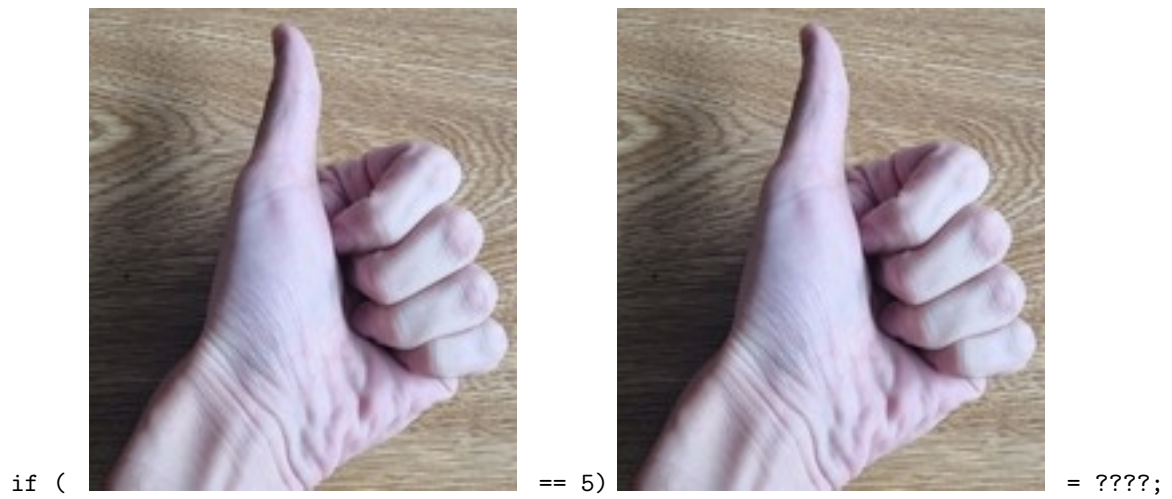
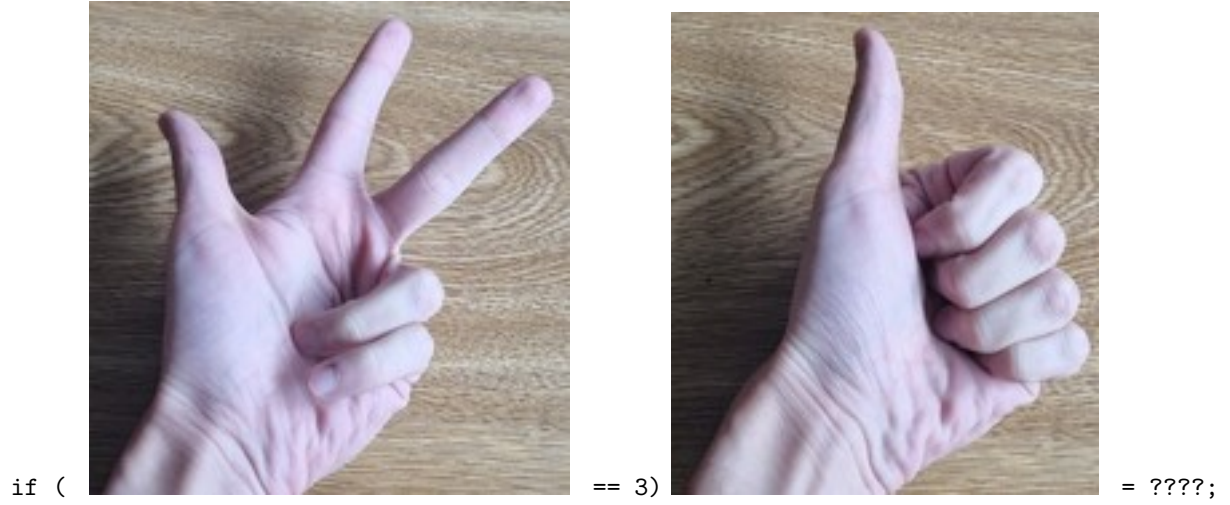
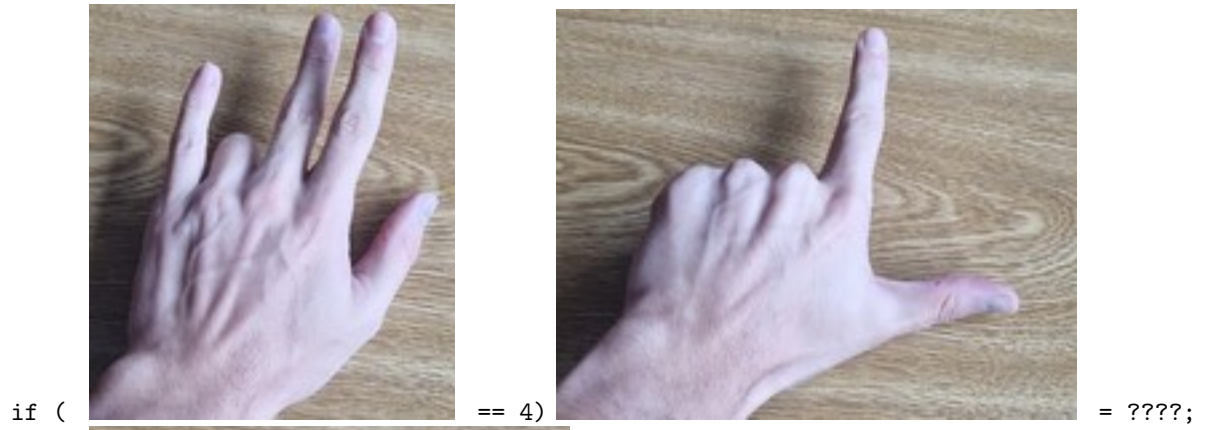
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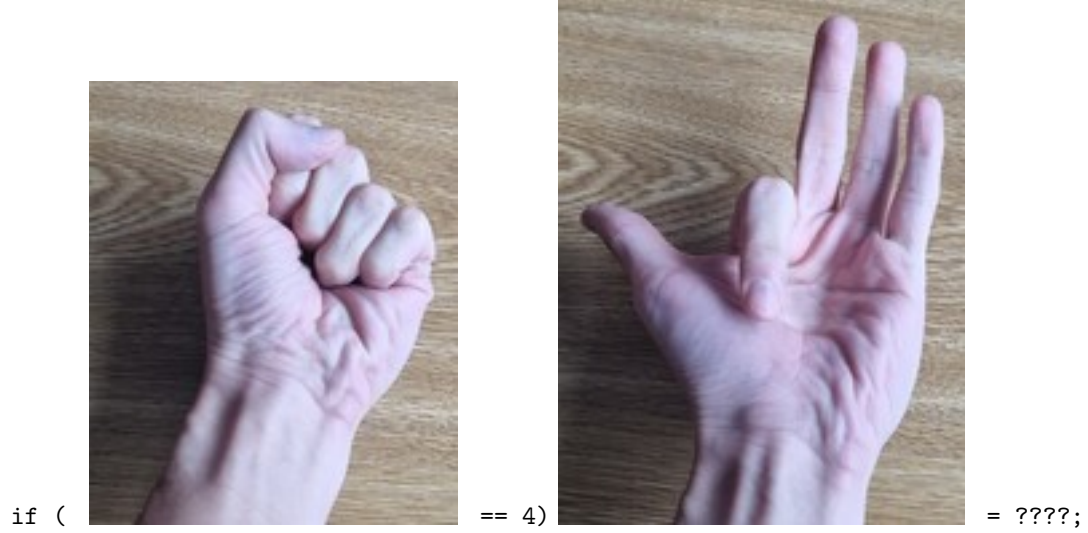
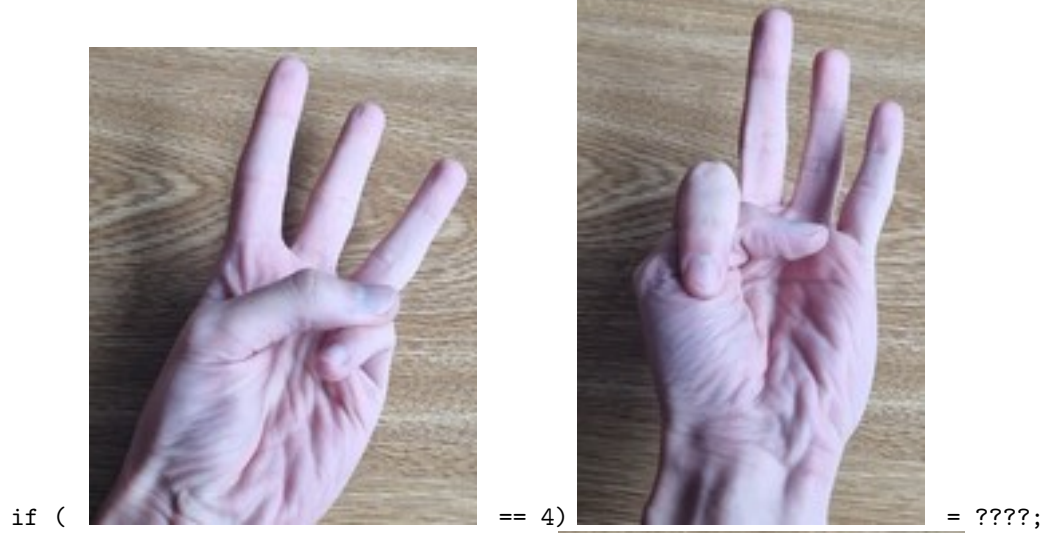


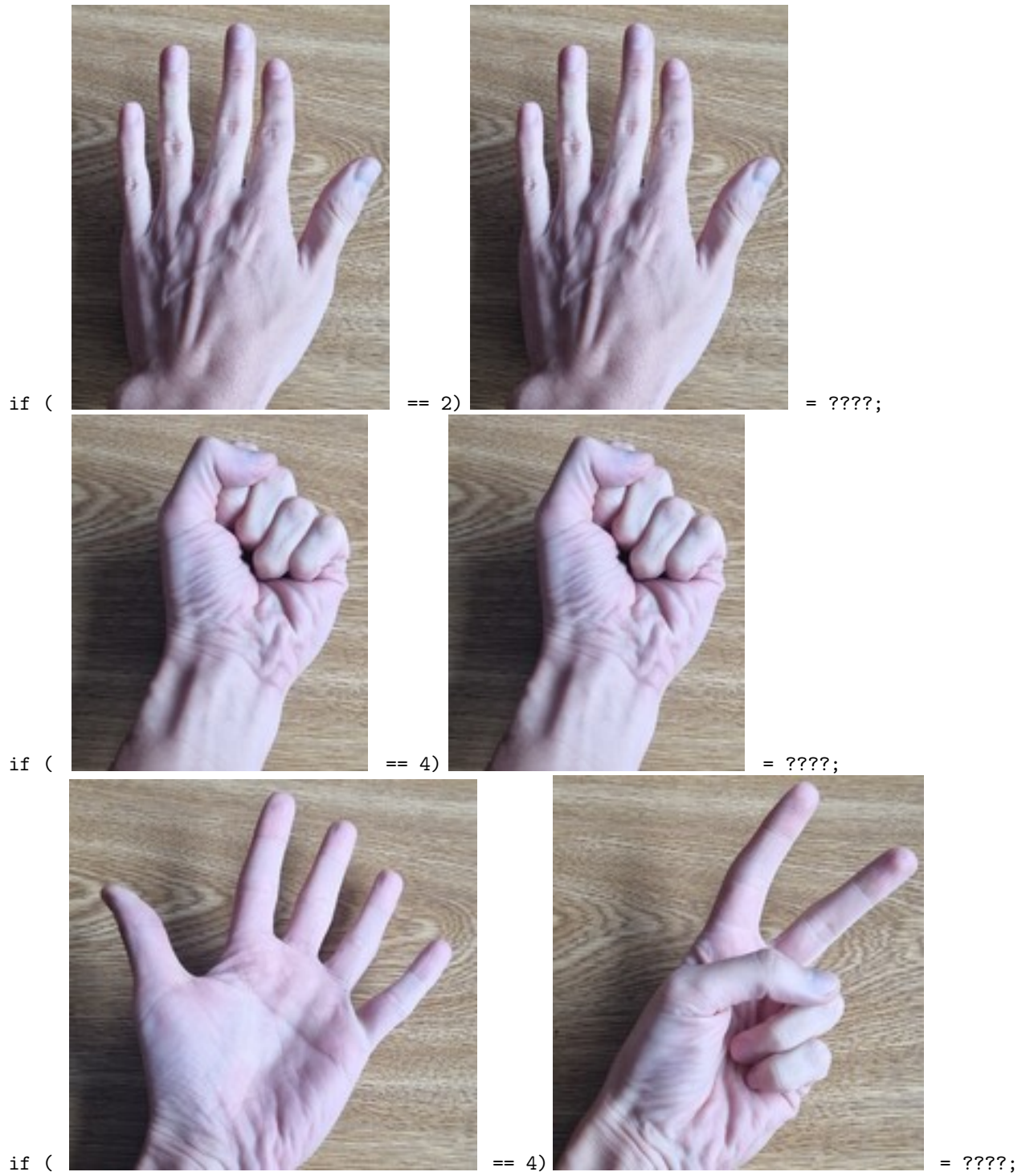


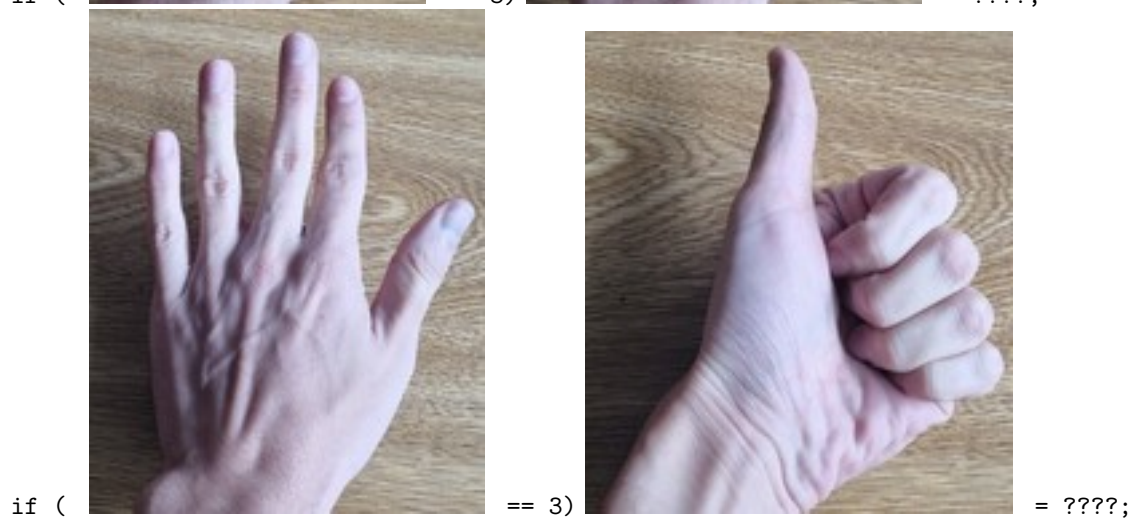
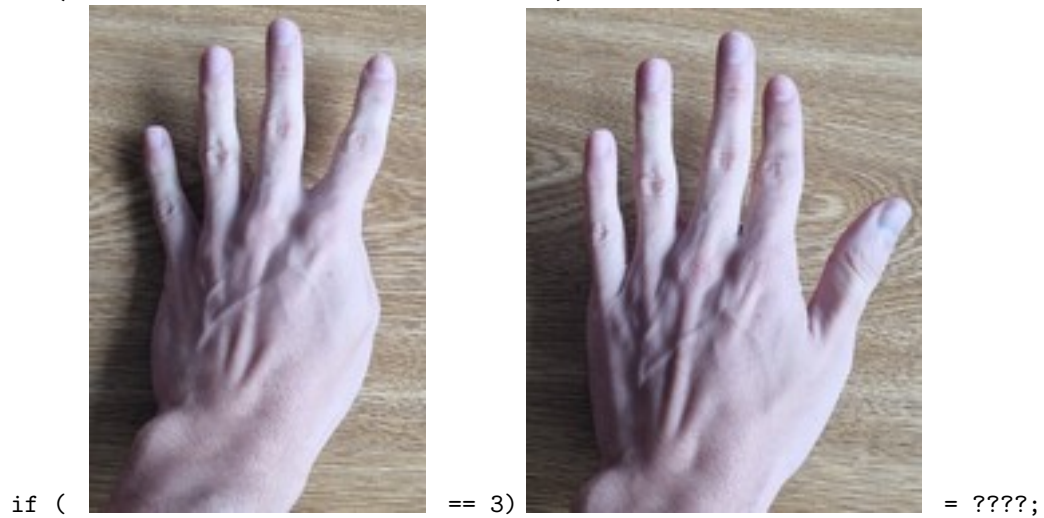
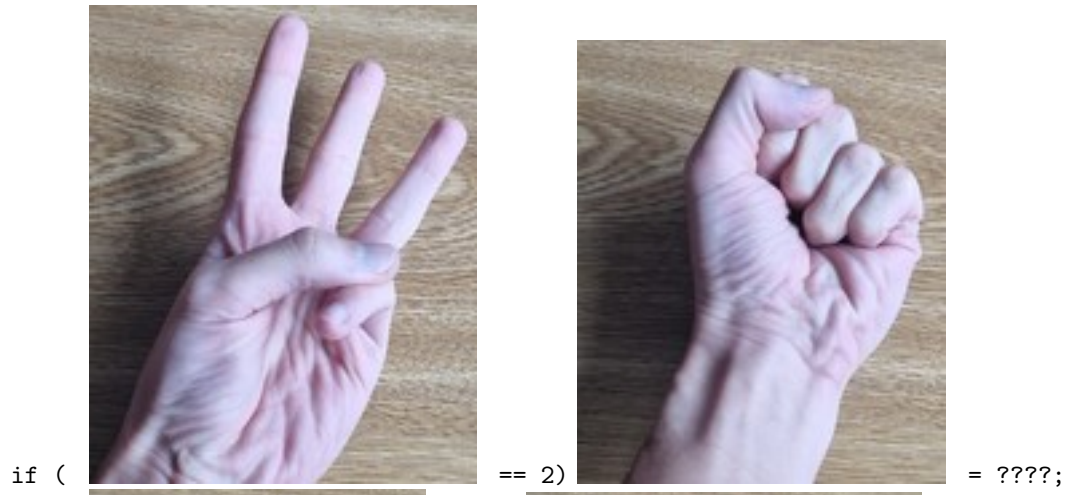
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if (  == 3)  = ????
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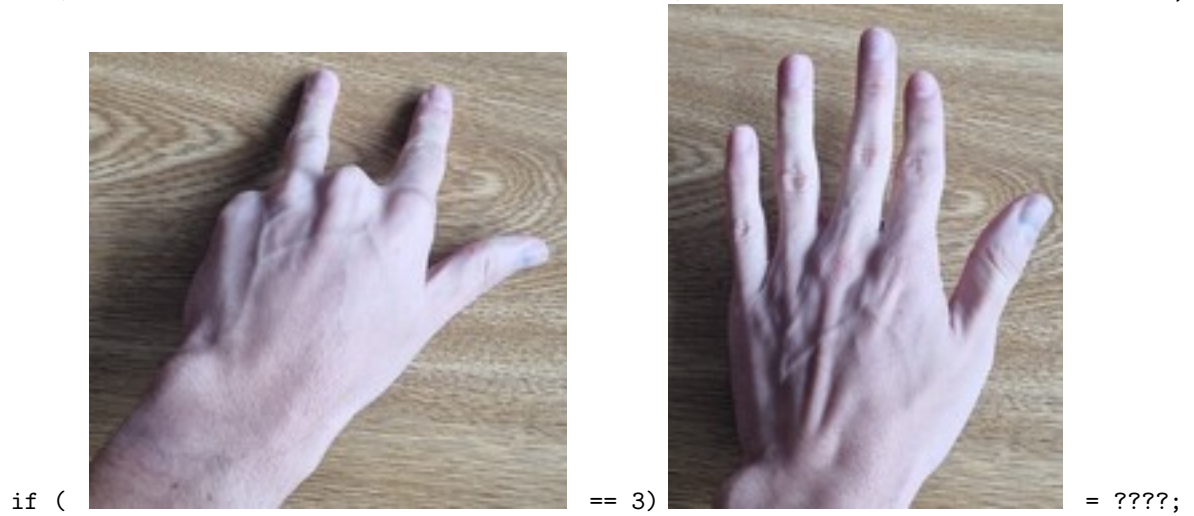
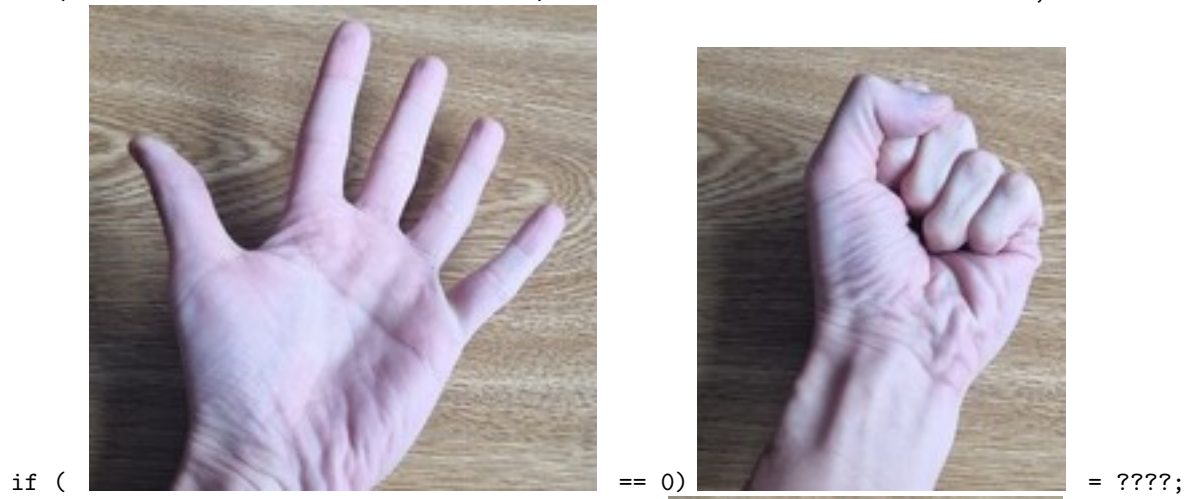
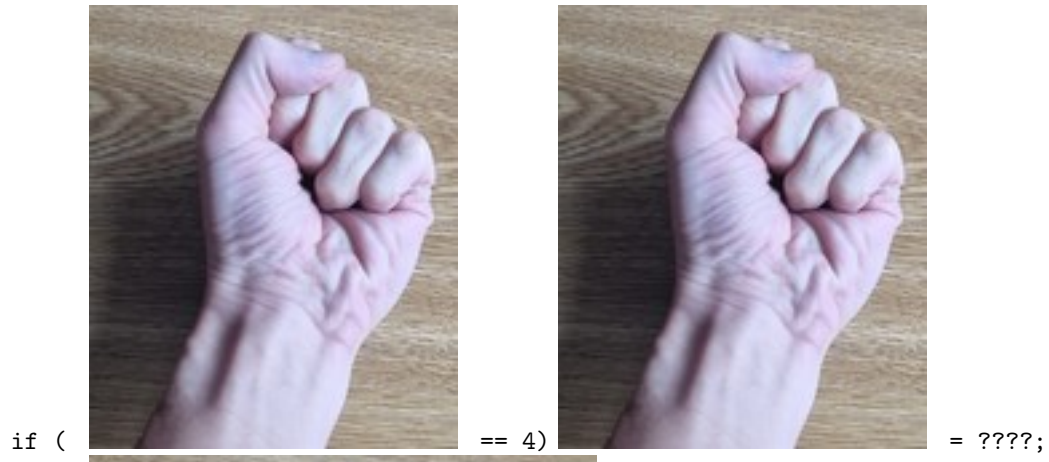
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if (  == 5)  = ????
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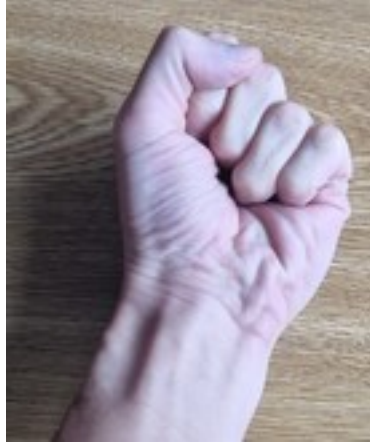
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if (  == 3)  = ????
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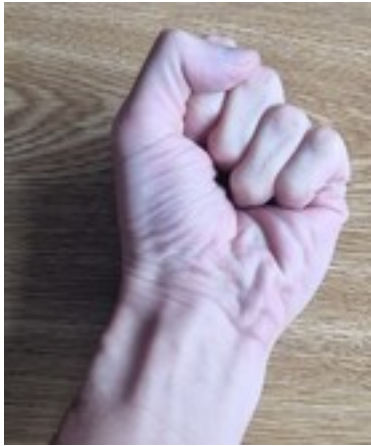






if (== 0)

= ????



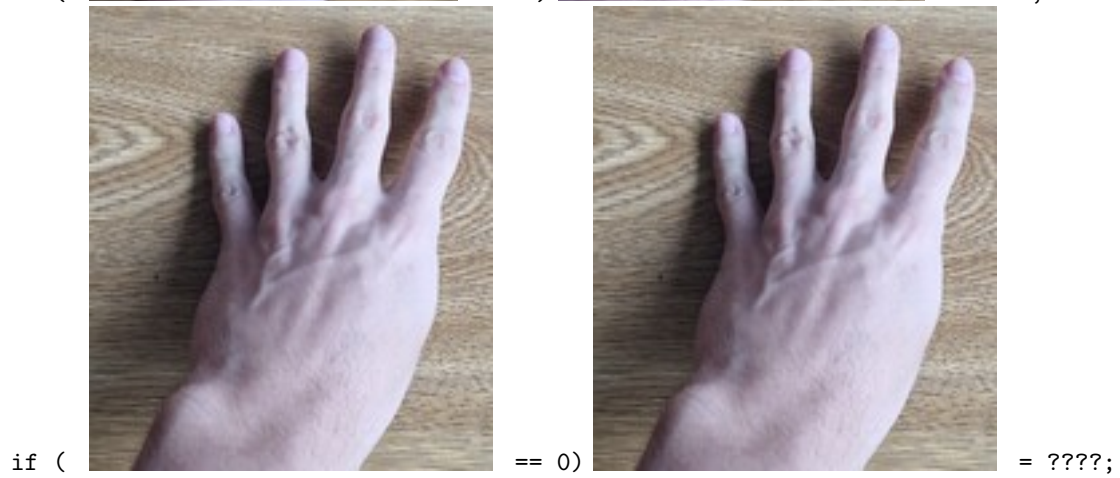
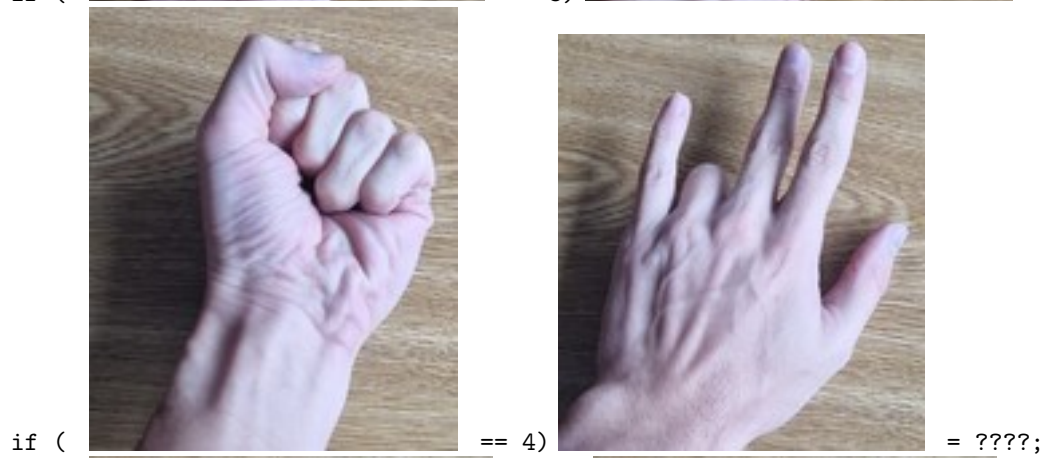
if (== 0)

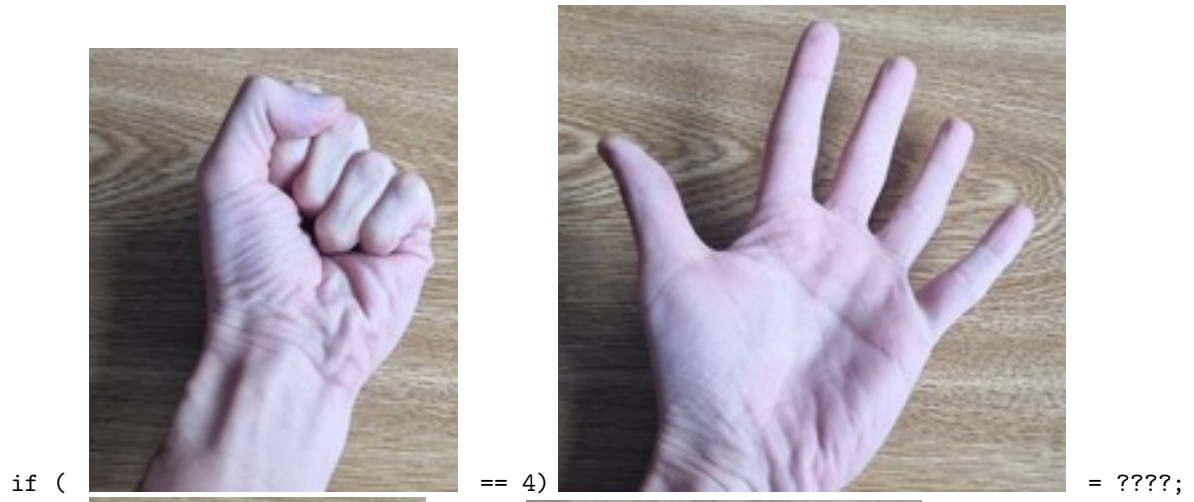
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if (== 2)

= ????

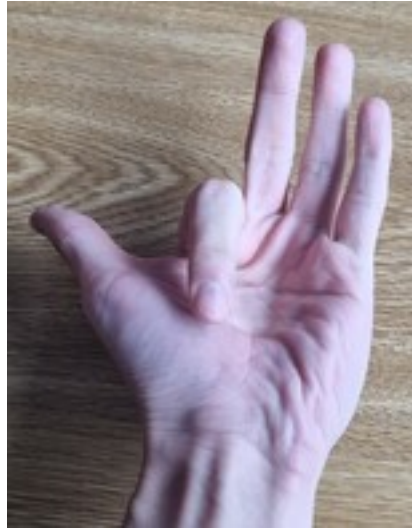






if (

== 5)



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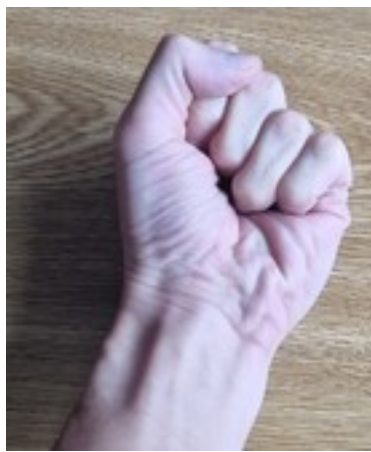
if (
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== 2)

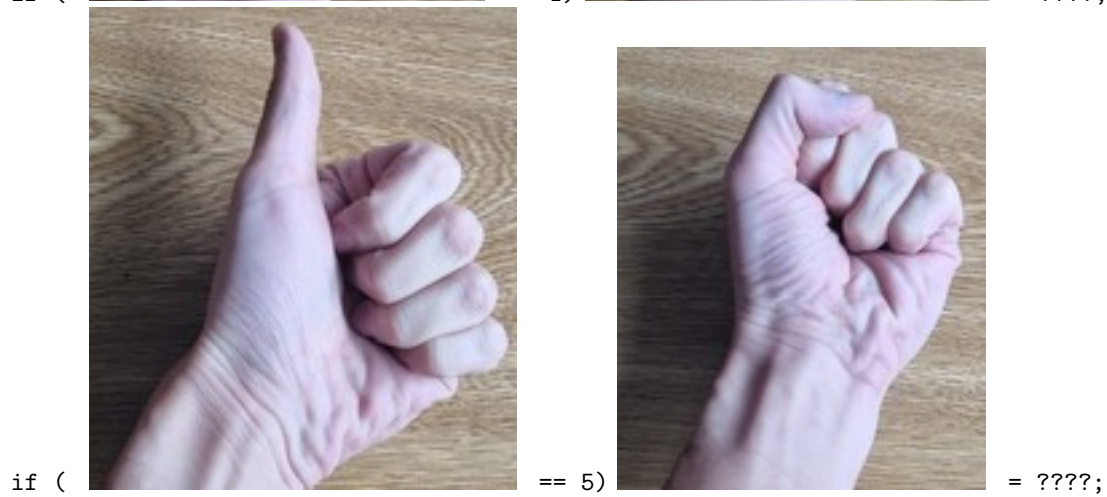
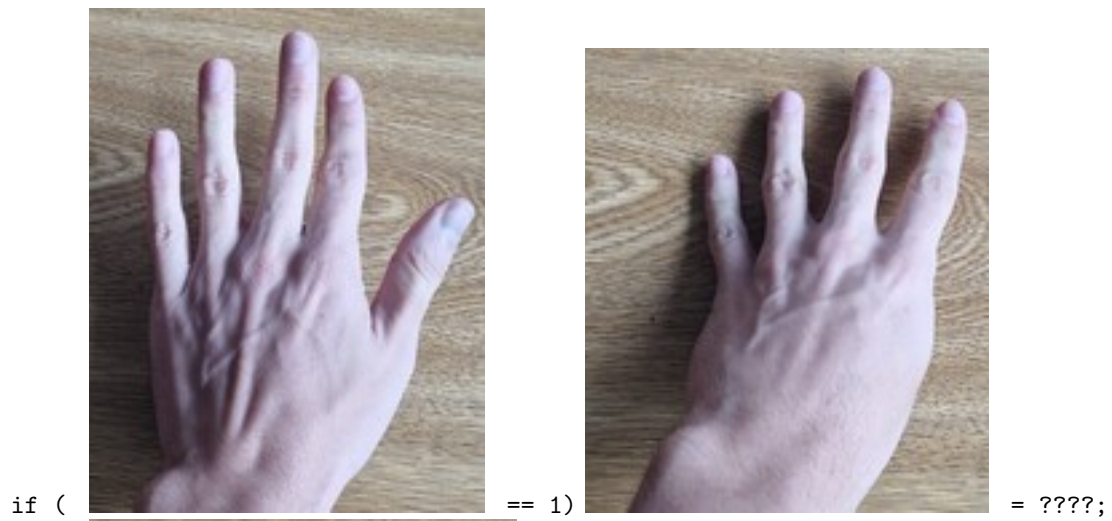
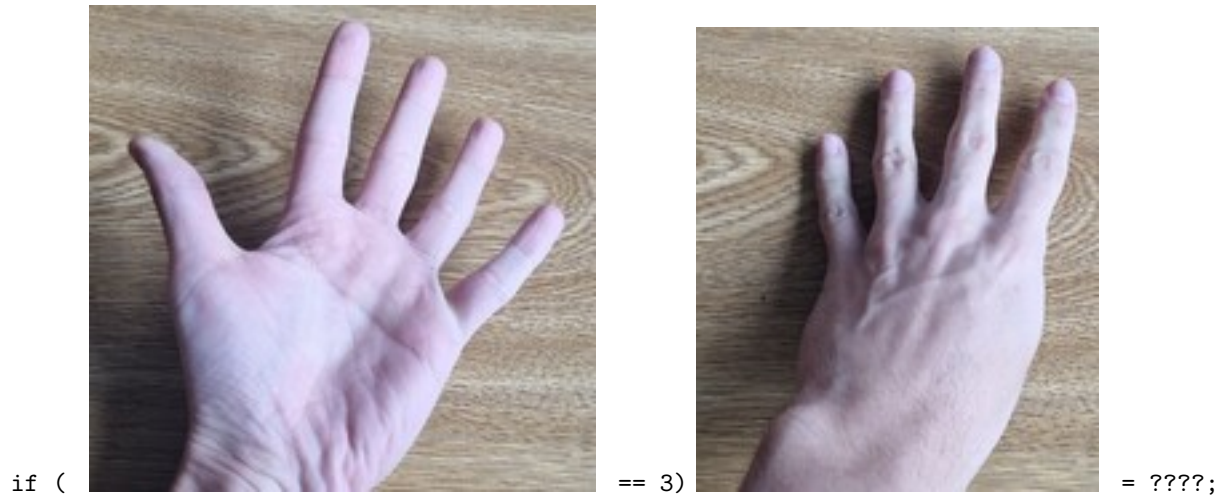


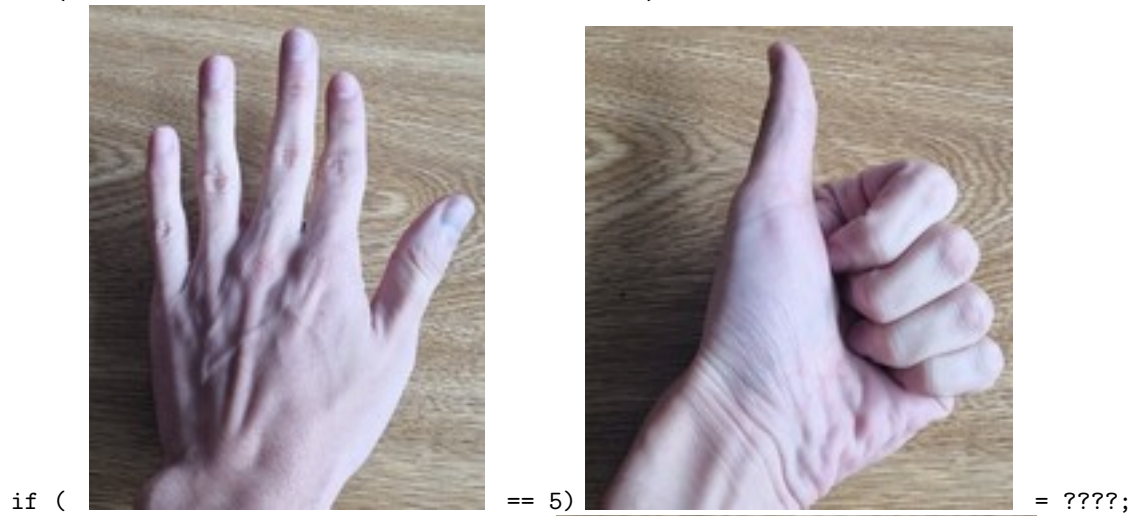
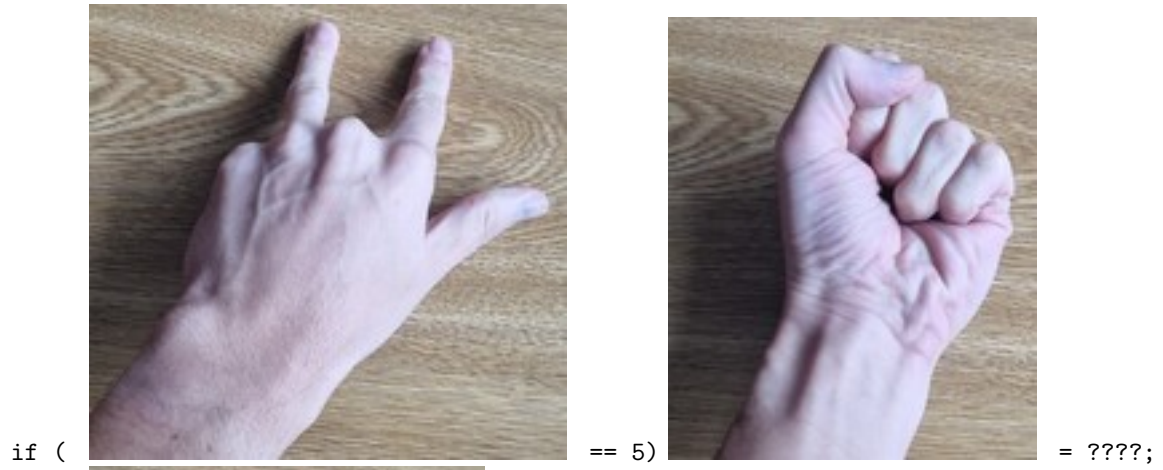
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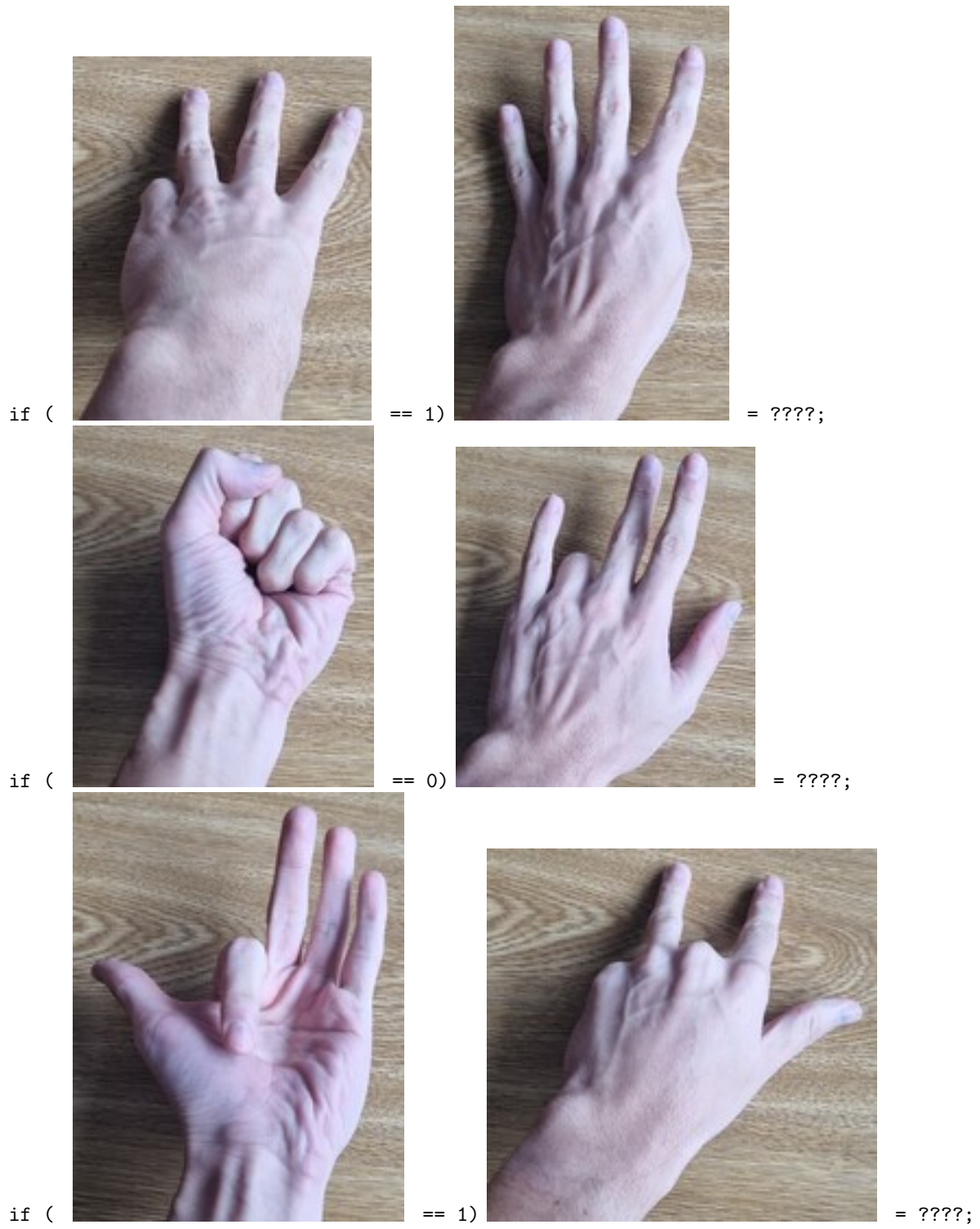
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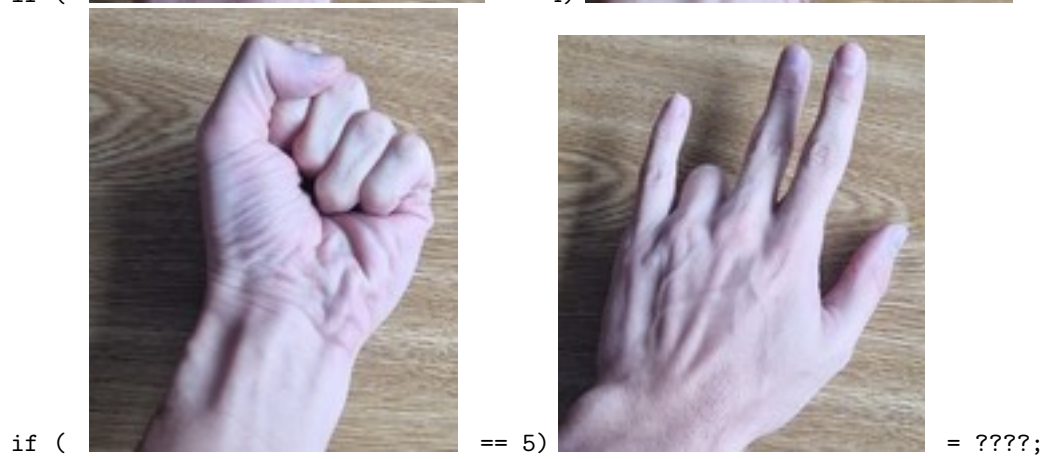
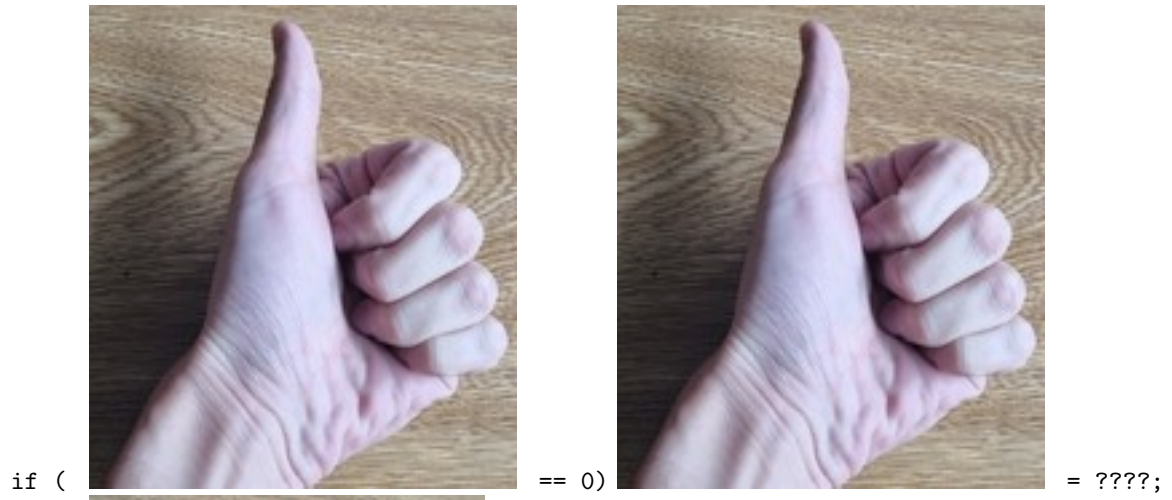


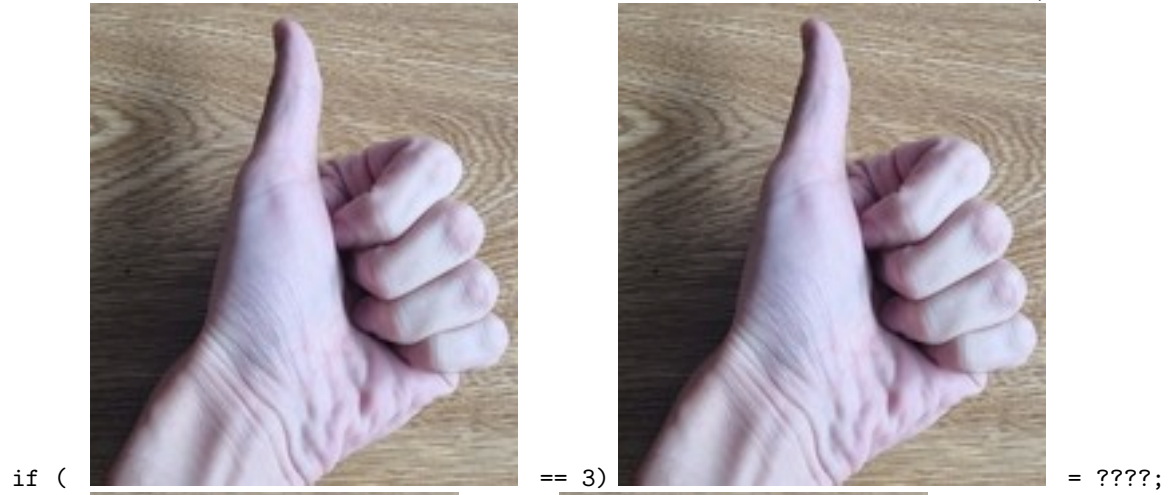
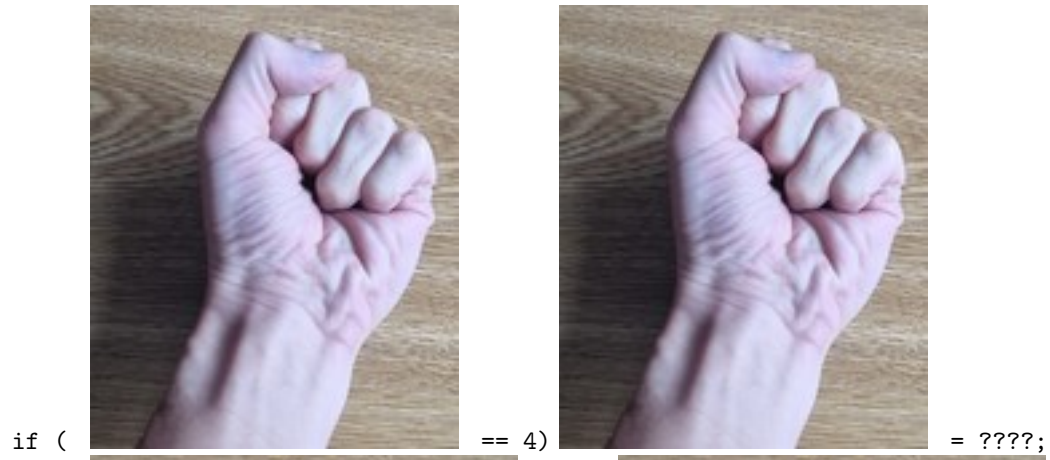
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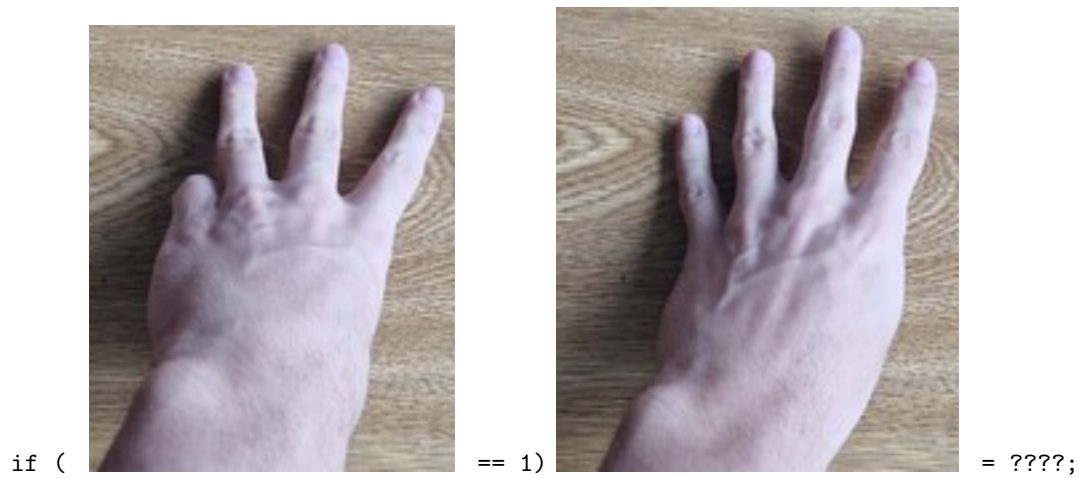
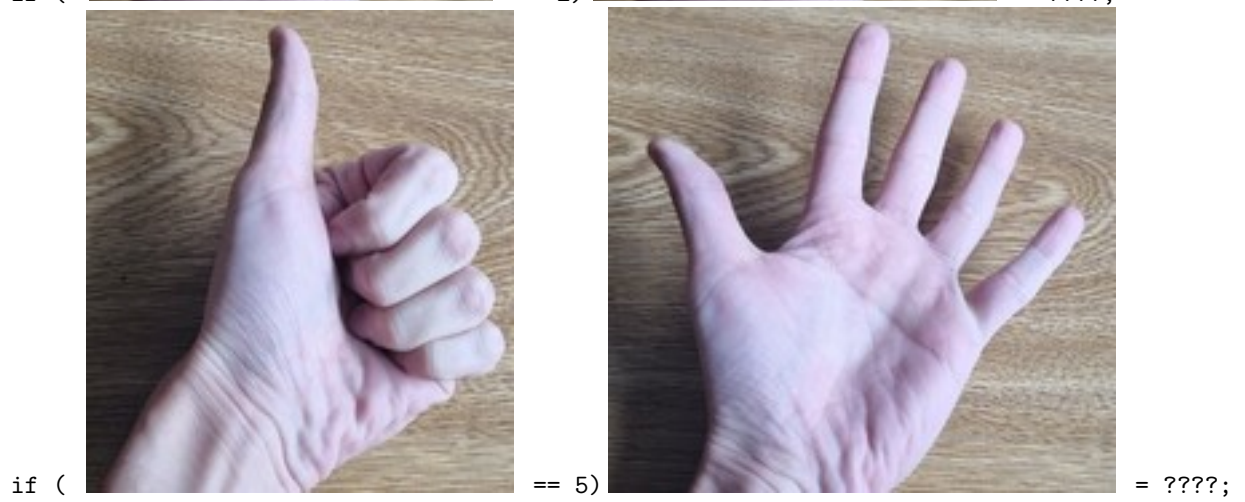
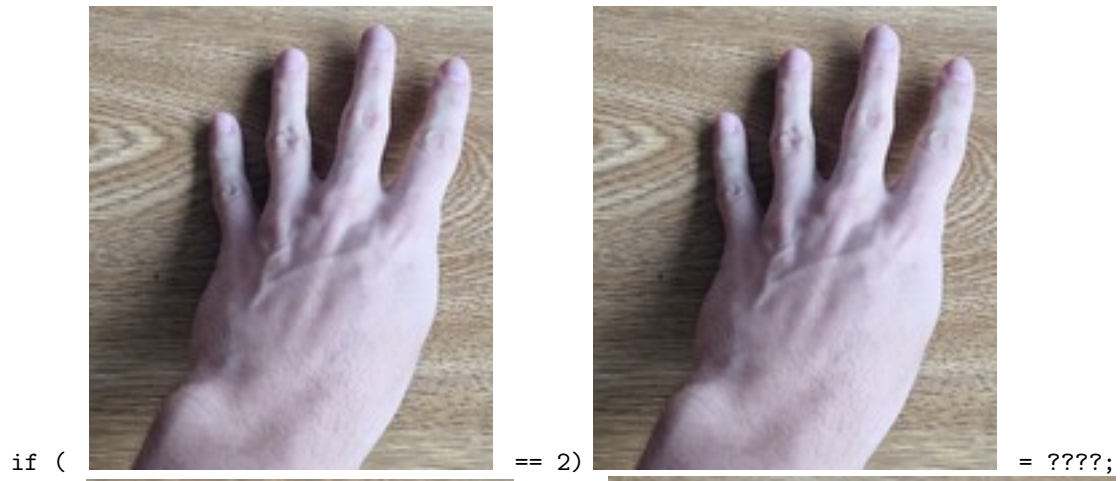












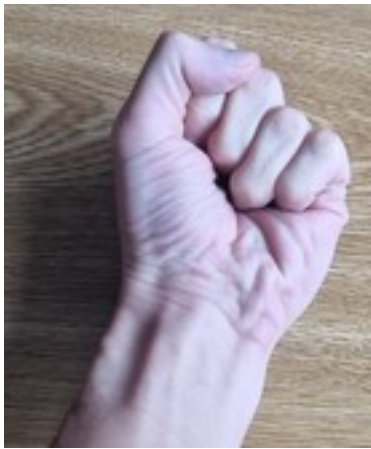


if (

== 4)



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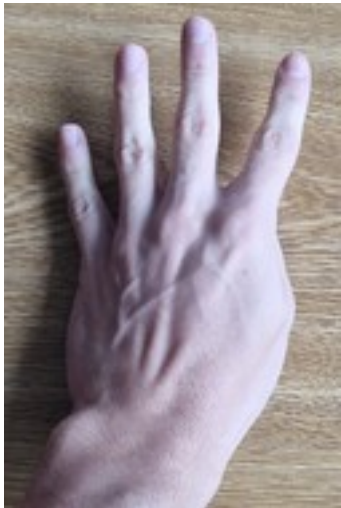


if (

== 5)

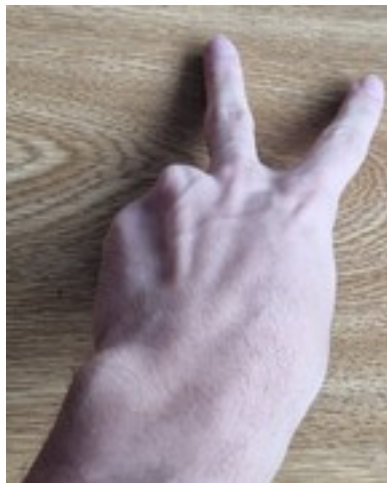


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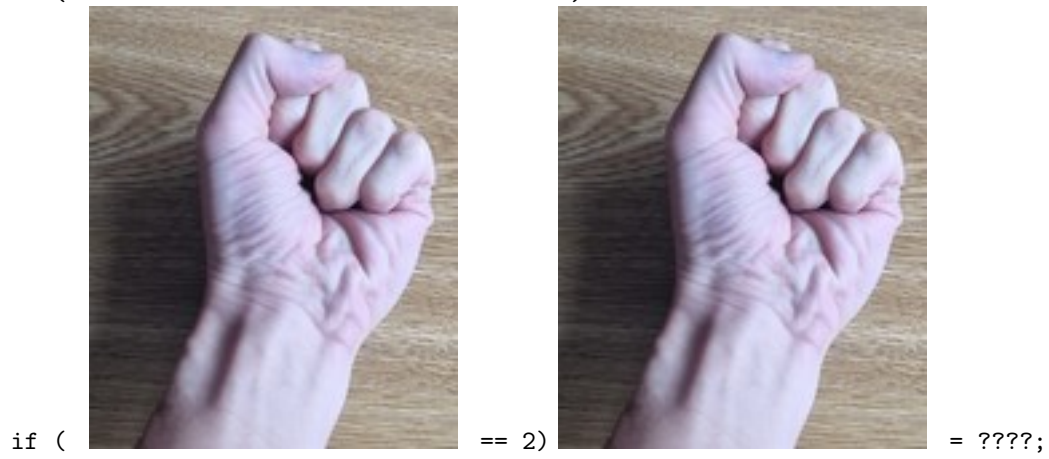
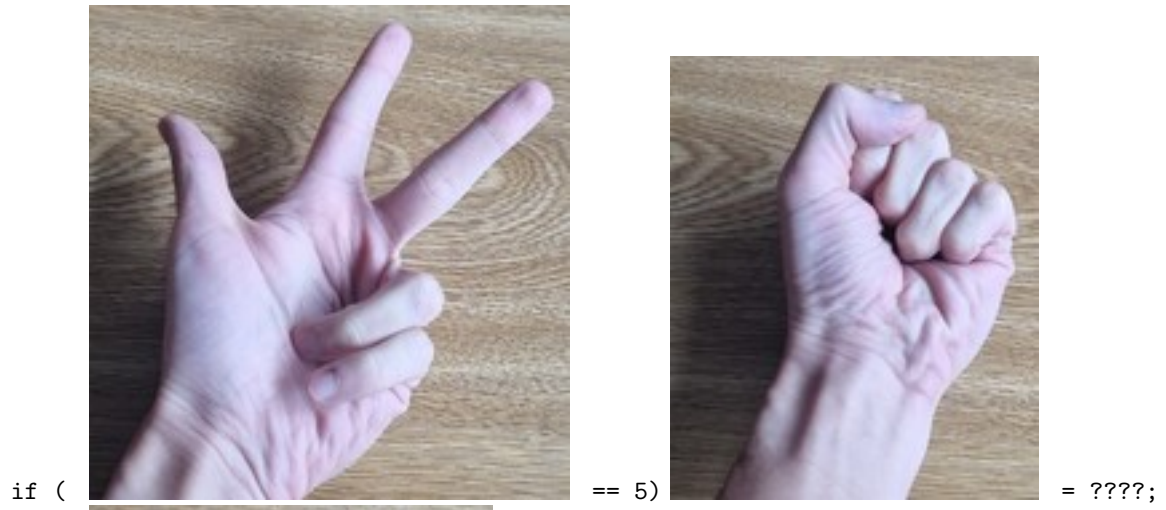


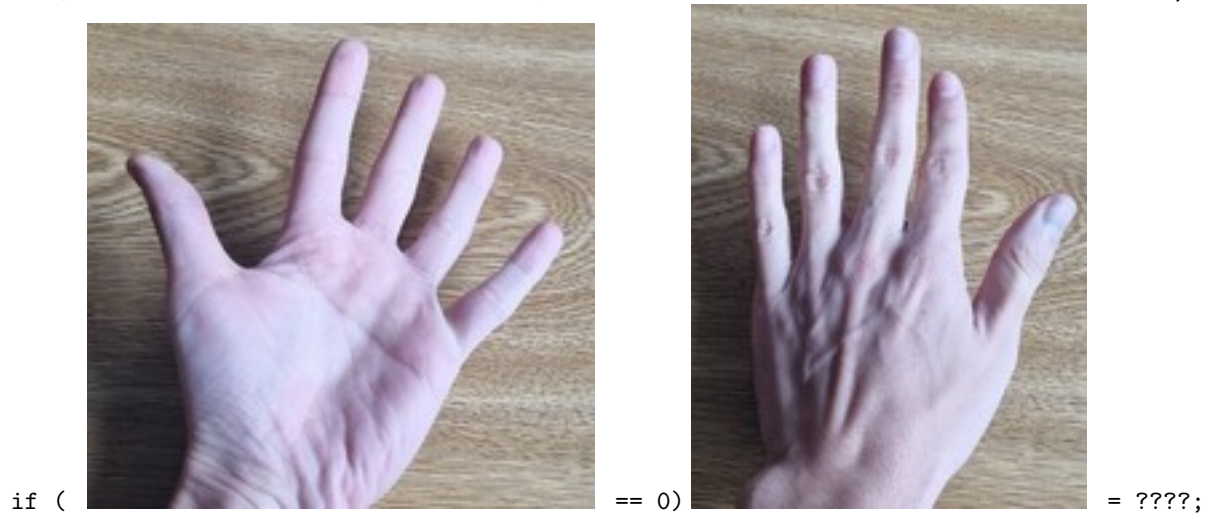
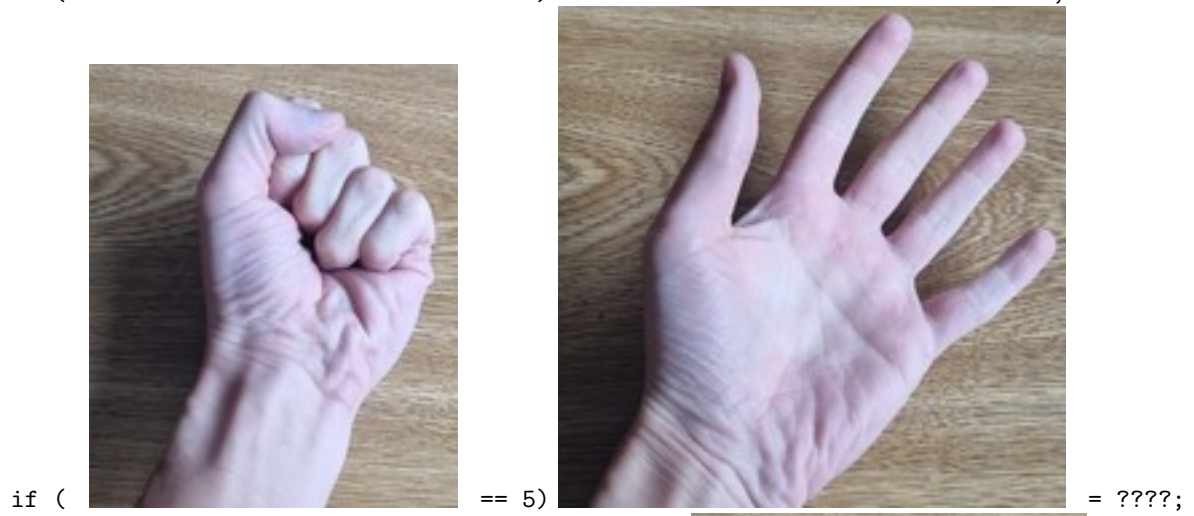
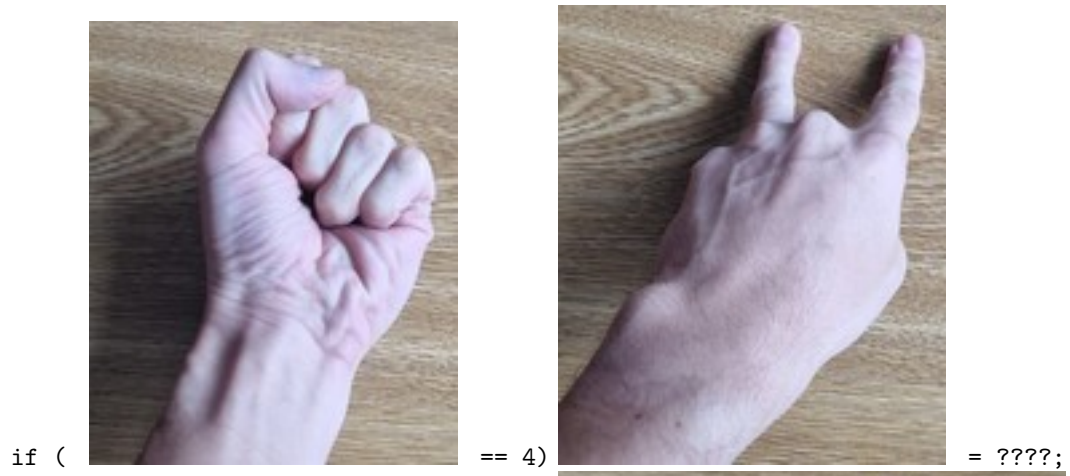
if (

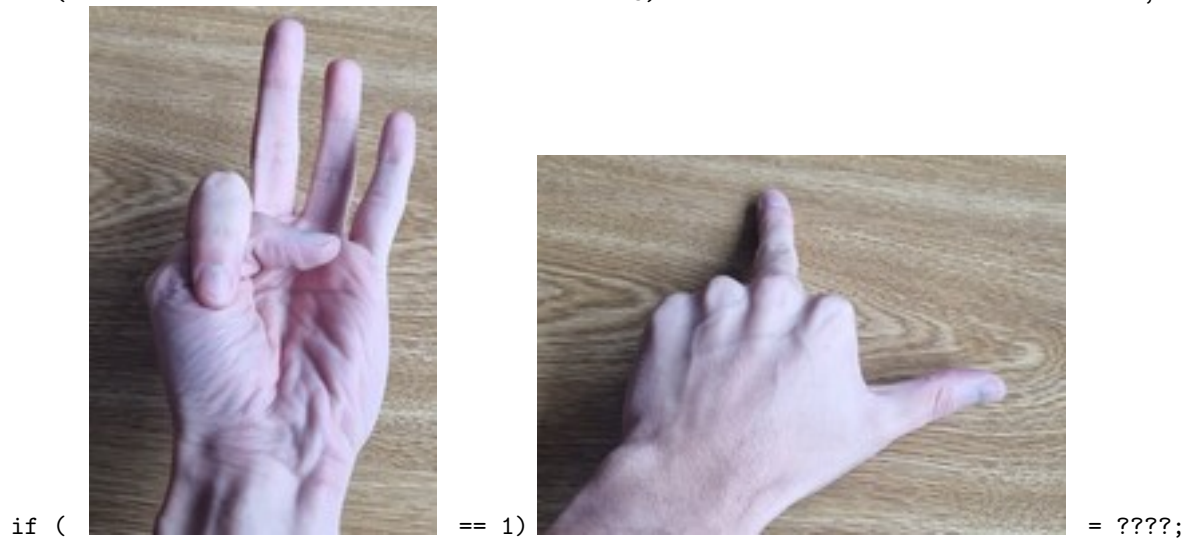
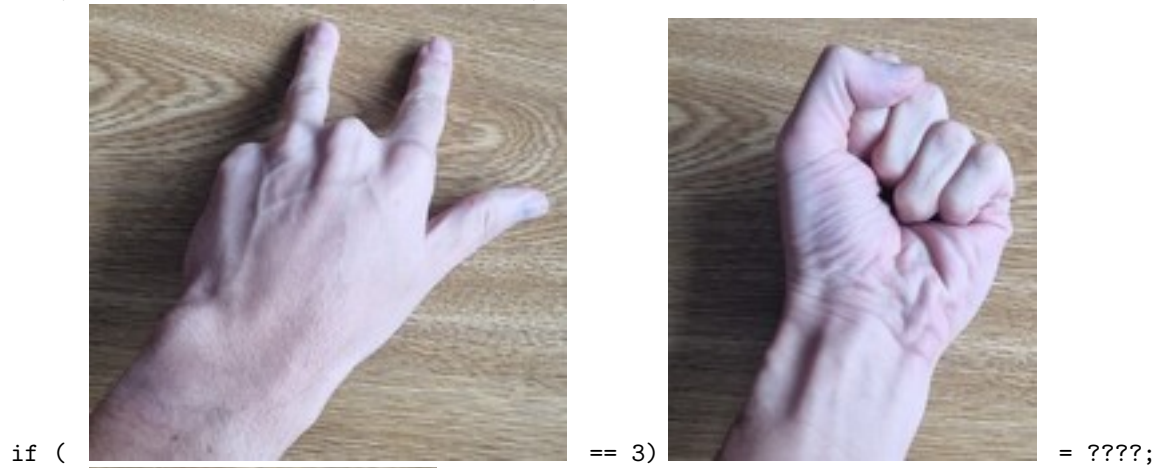
== 3)



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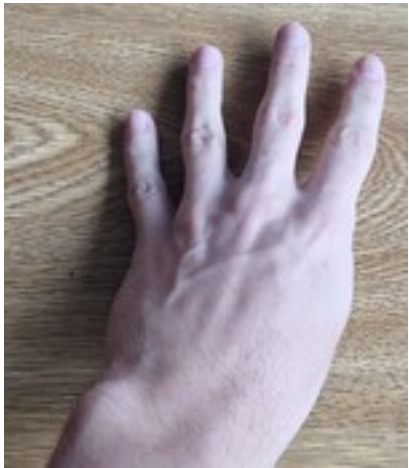




if (
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== 1)

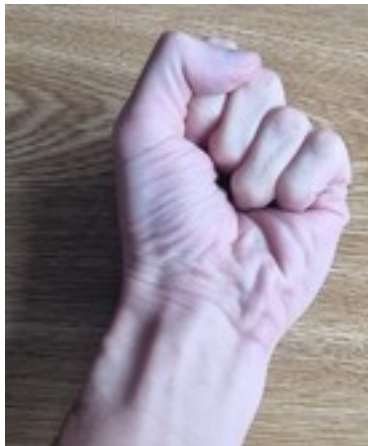
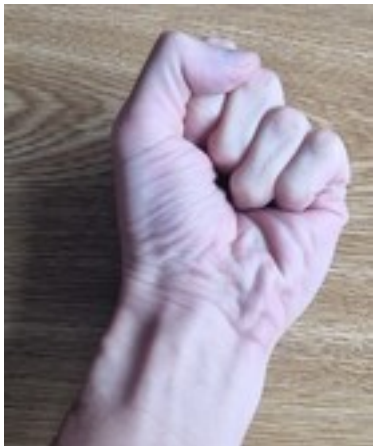
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if (
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== 5)

= ???;



if (
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== 2)

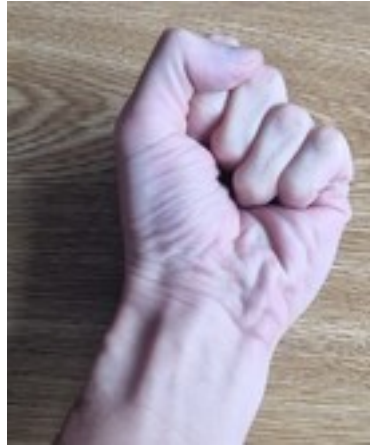
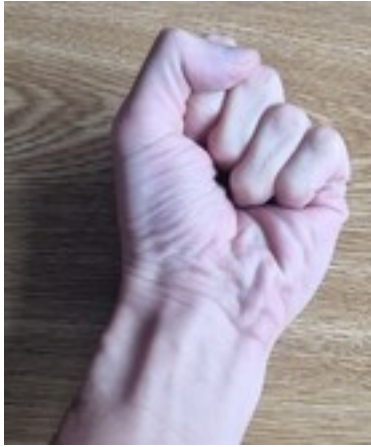
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if (  
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== 1)
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if (  
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== 2)
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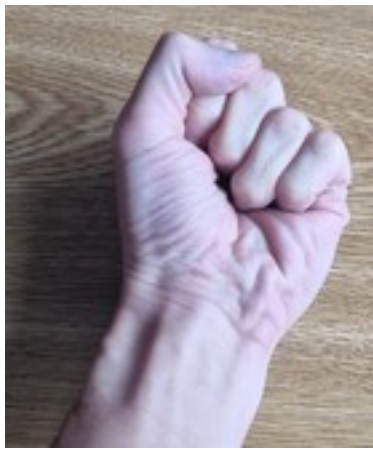
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if (  
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== 3)
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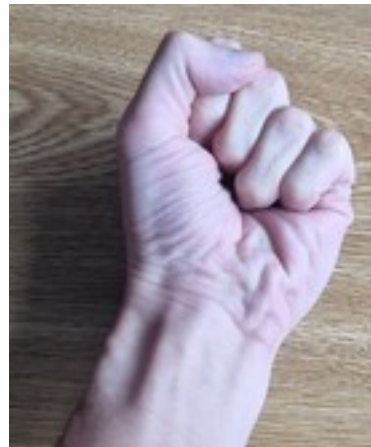
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= ????
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if (	== 5)		= ????	;
if (	== 3)		= ????	;
if (	== 1)		= ????	;



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if (
= ????)
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== 1)
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if (
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== 5)
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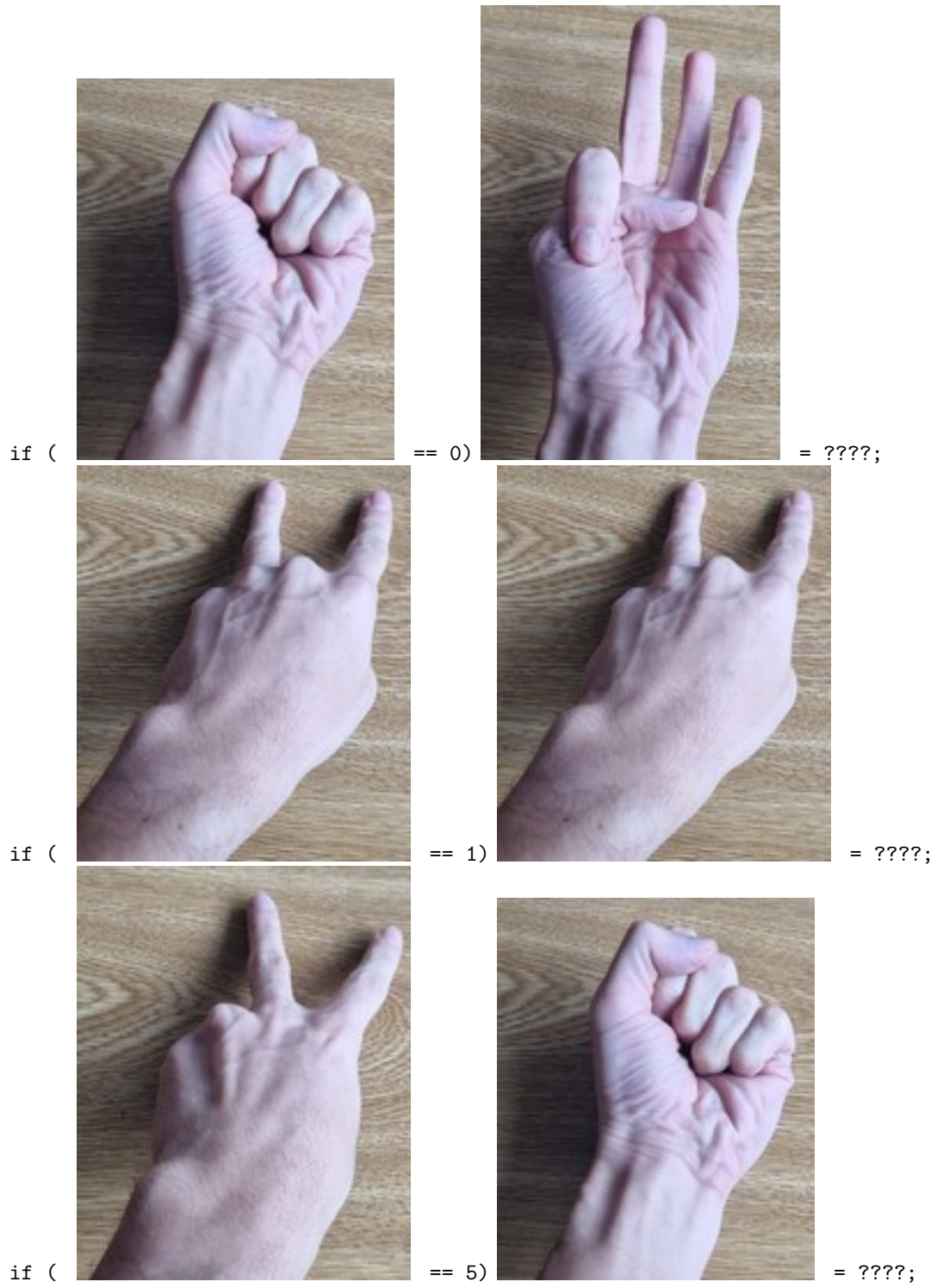
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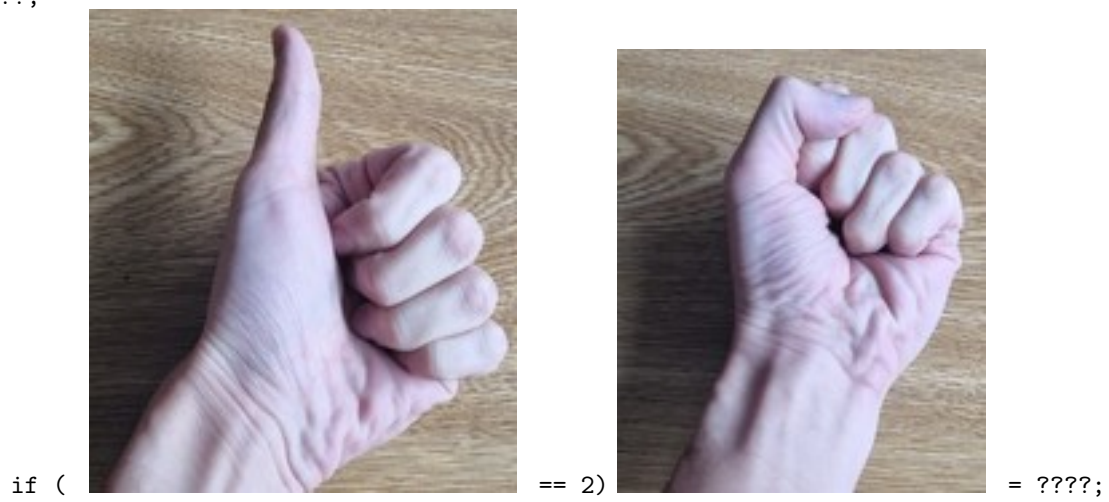
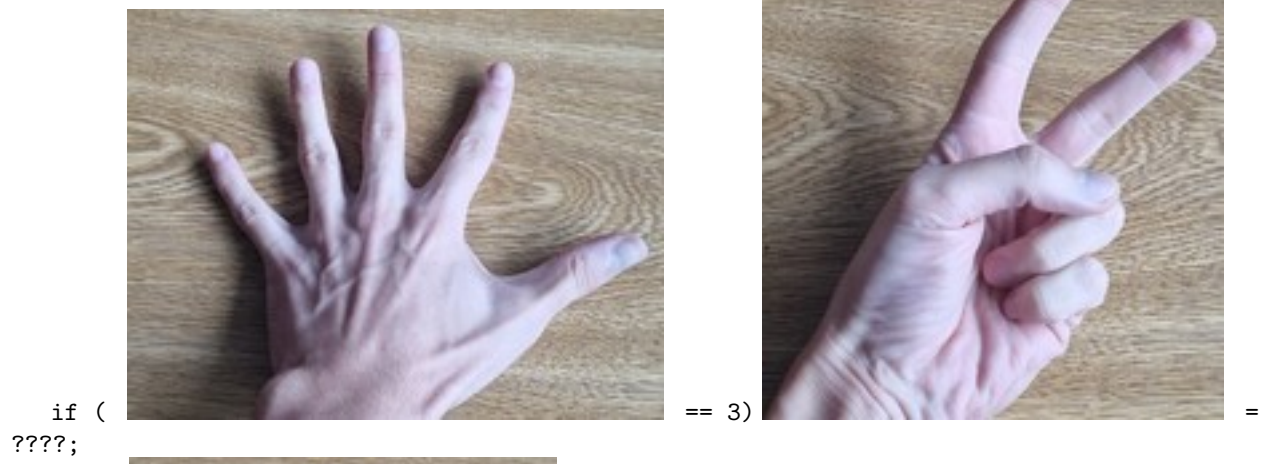
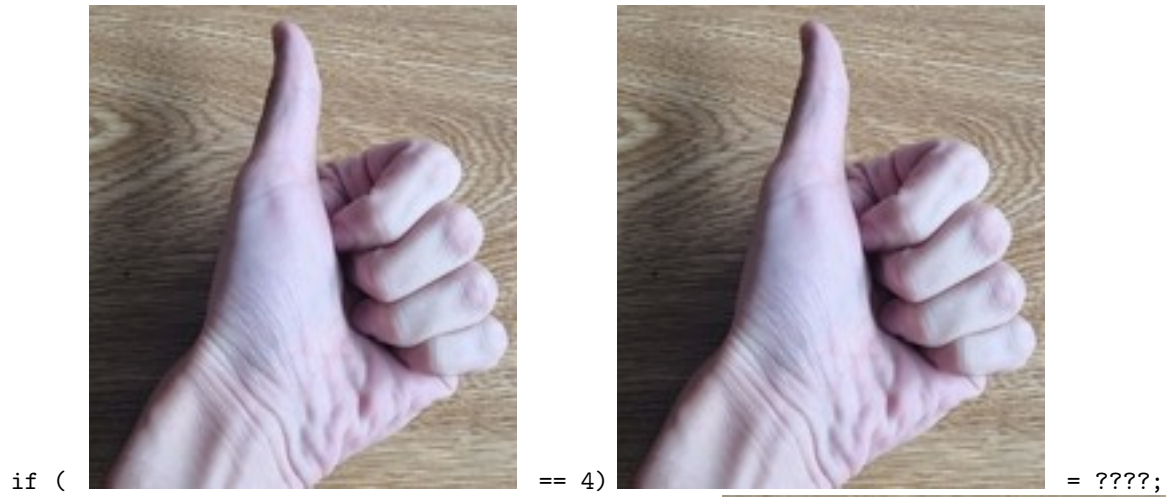


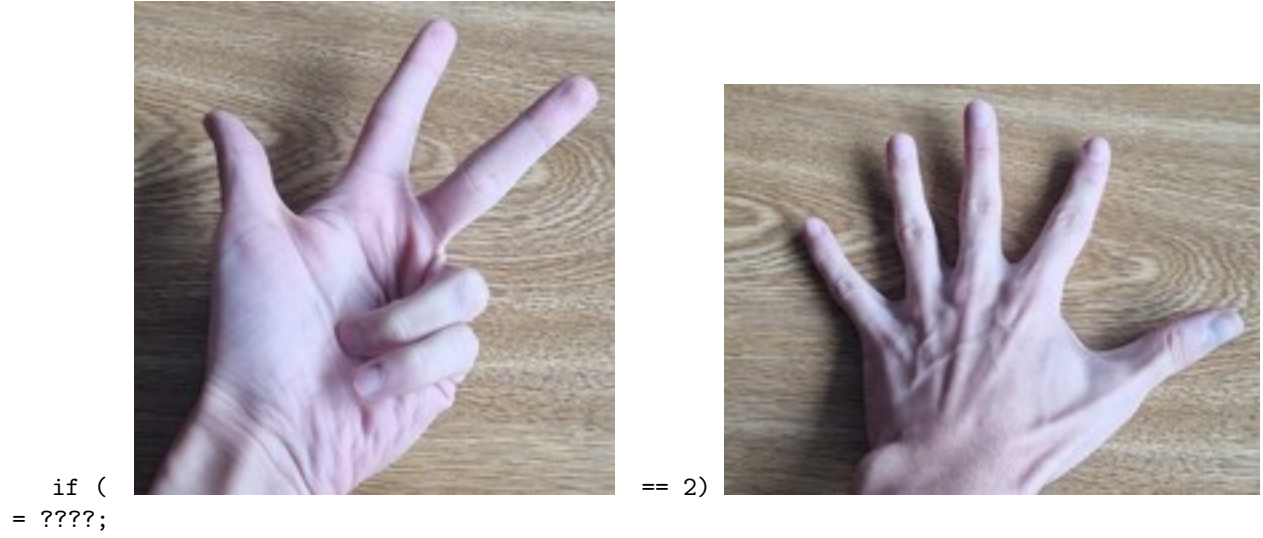
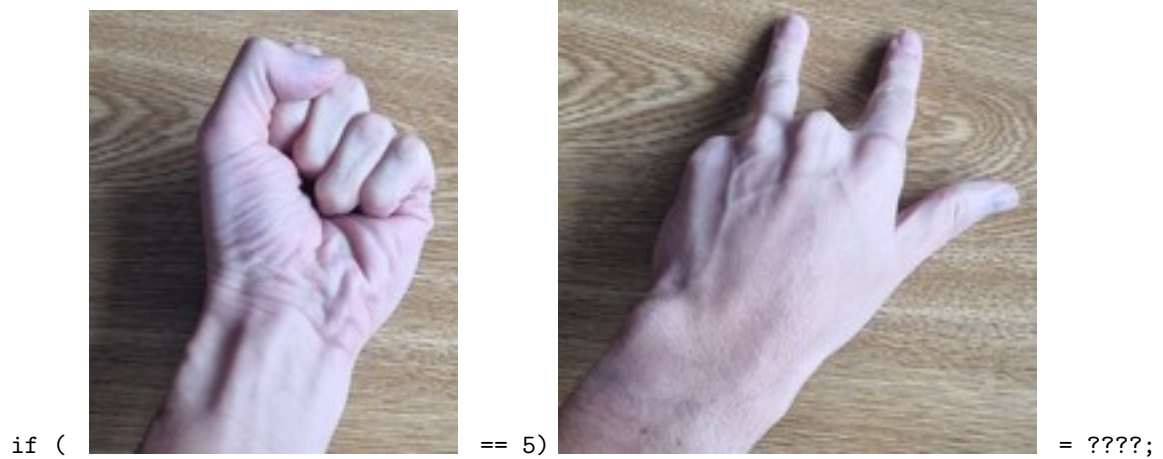
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if (
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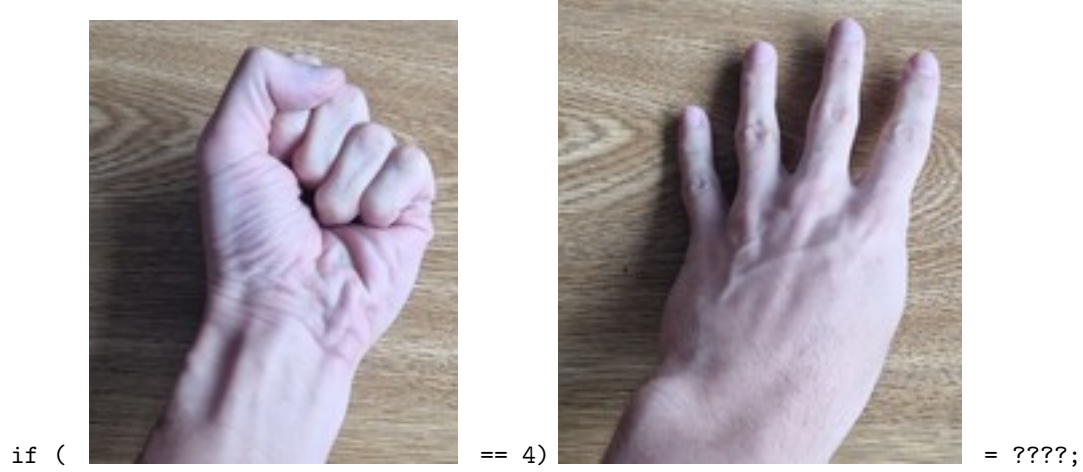
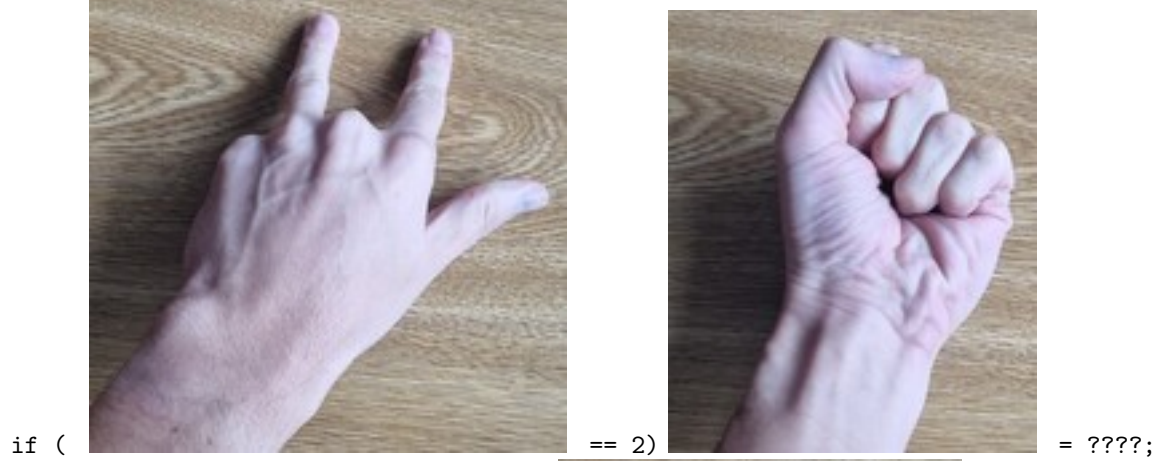
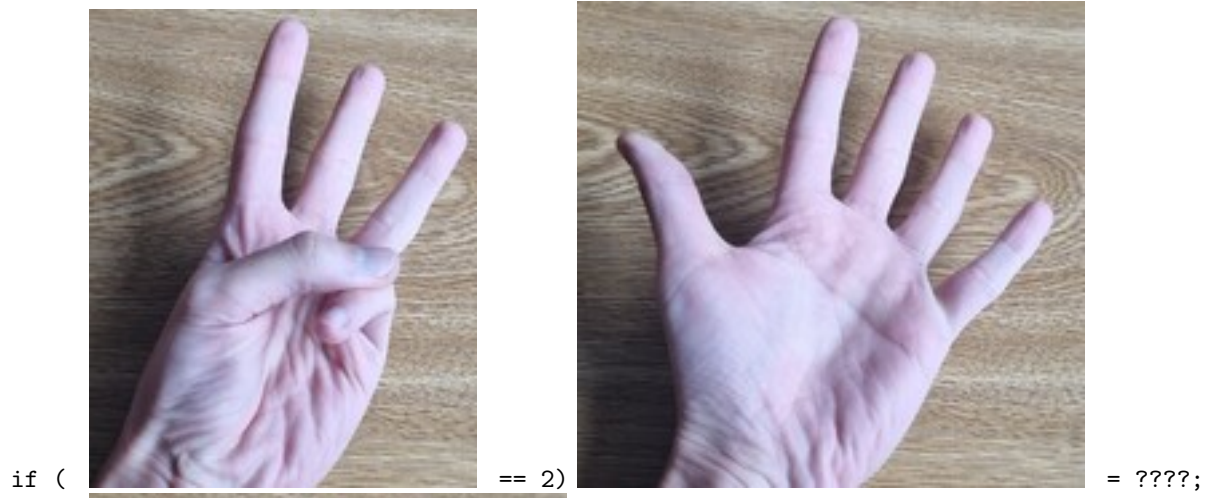
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== 2)
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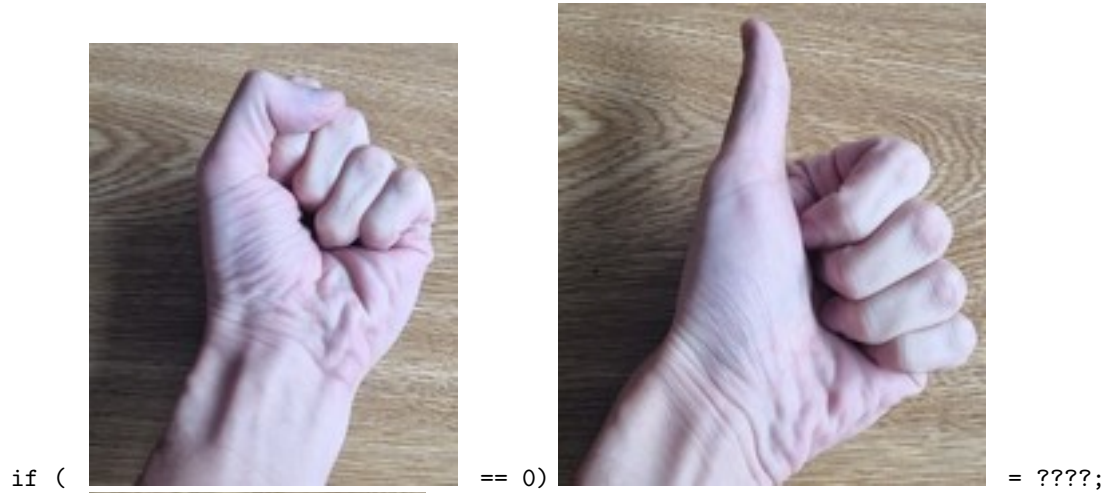
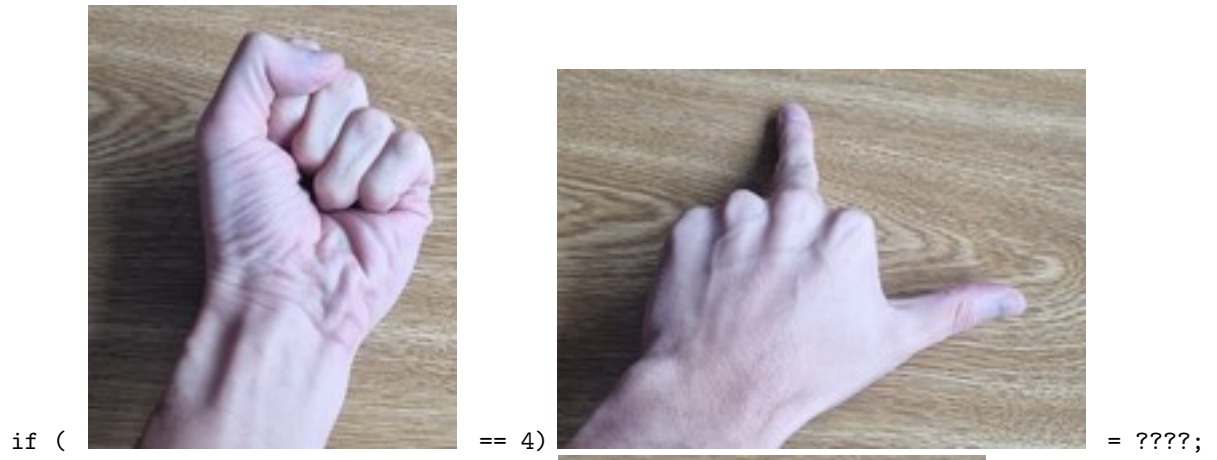
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if (
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== 5)

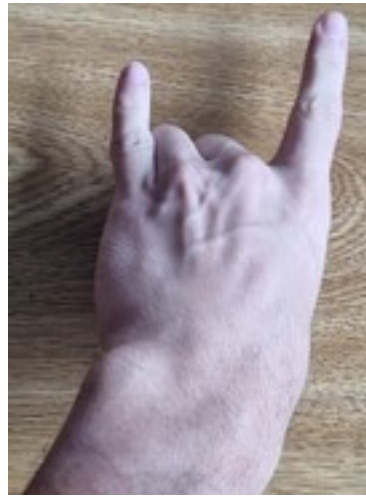


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if (
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== 4)



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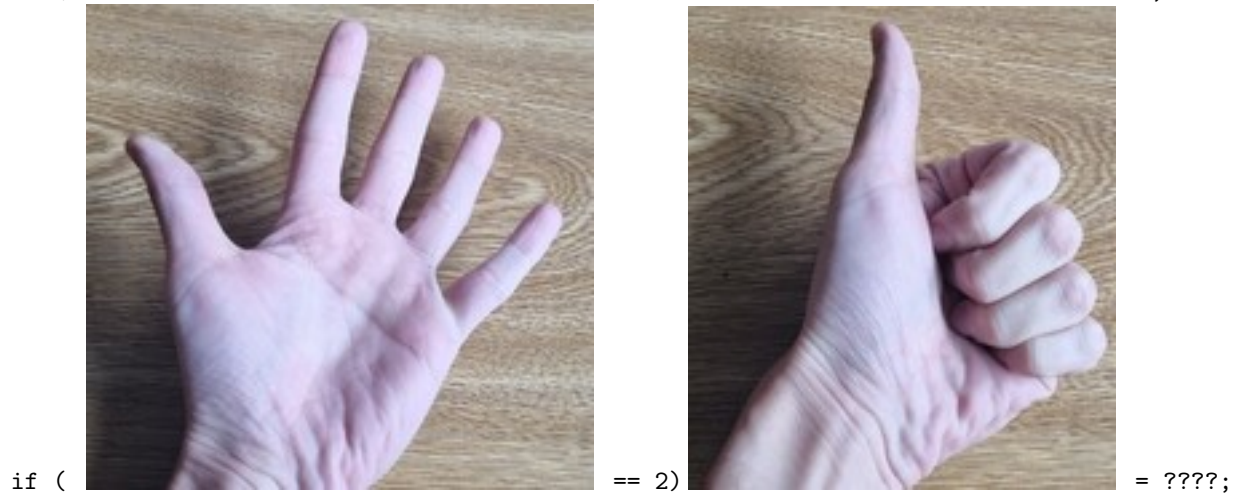
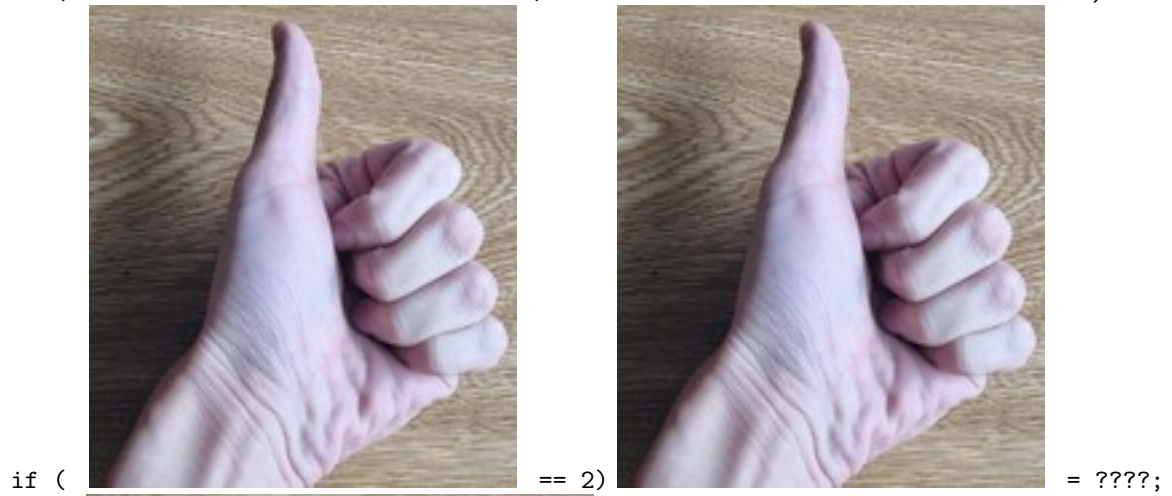


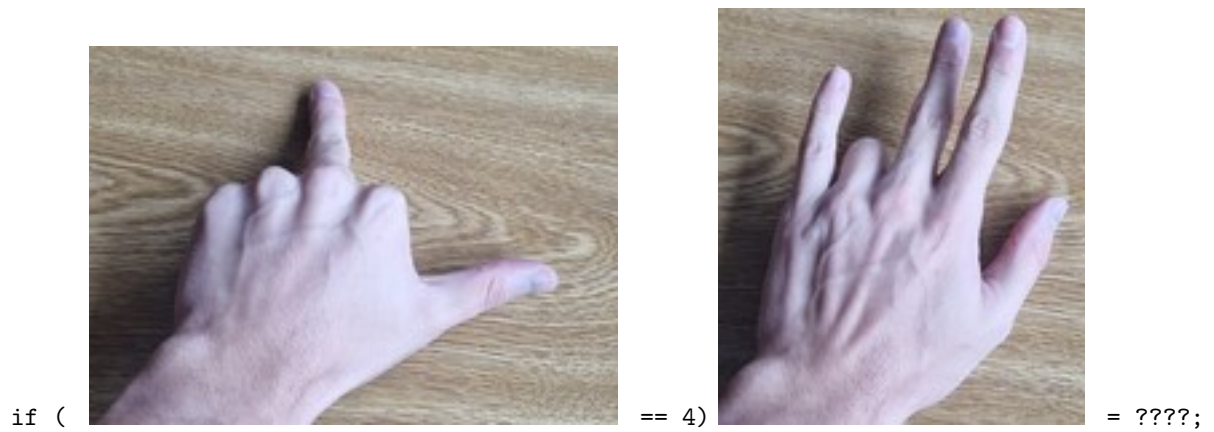
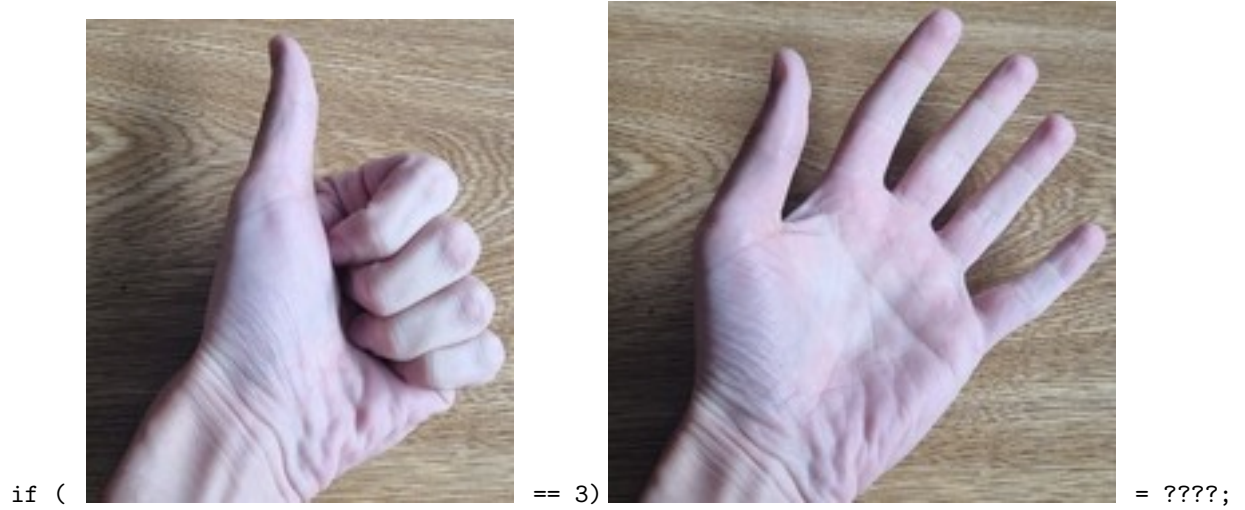
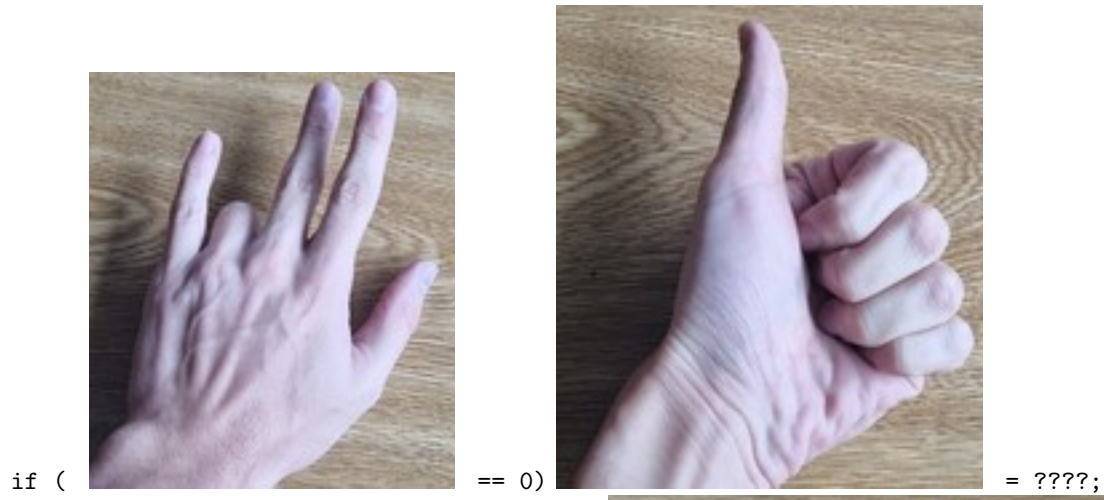
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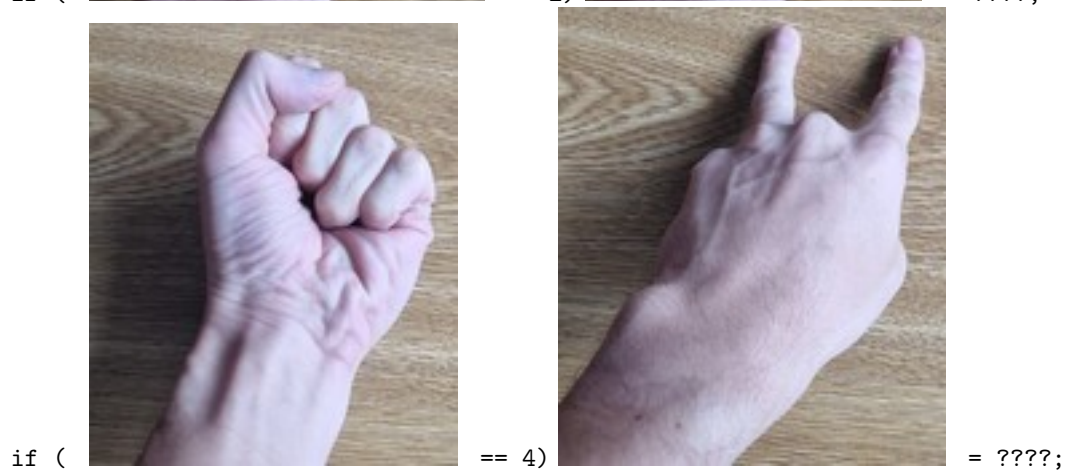
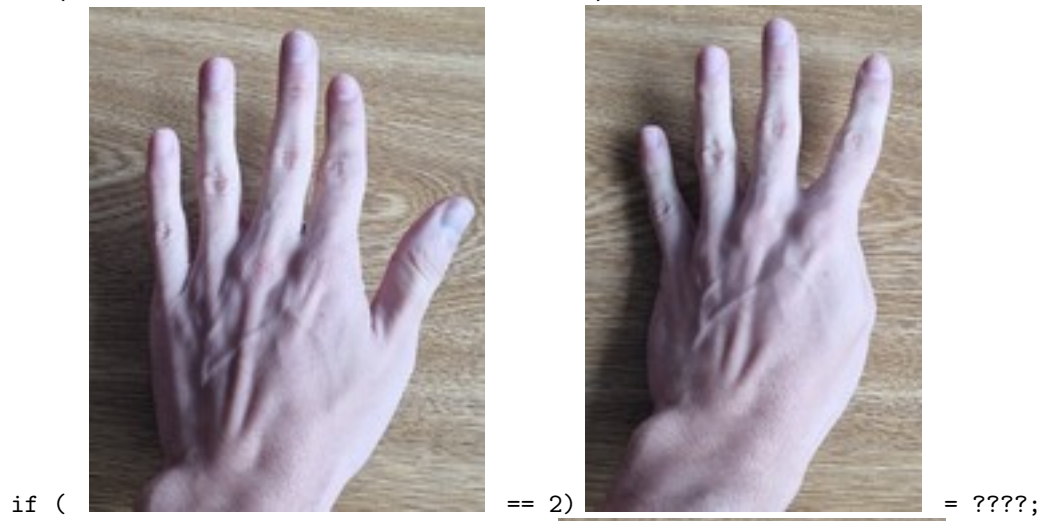
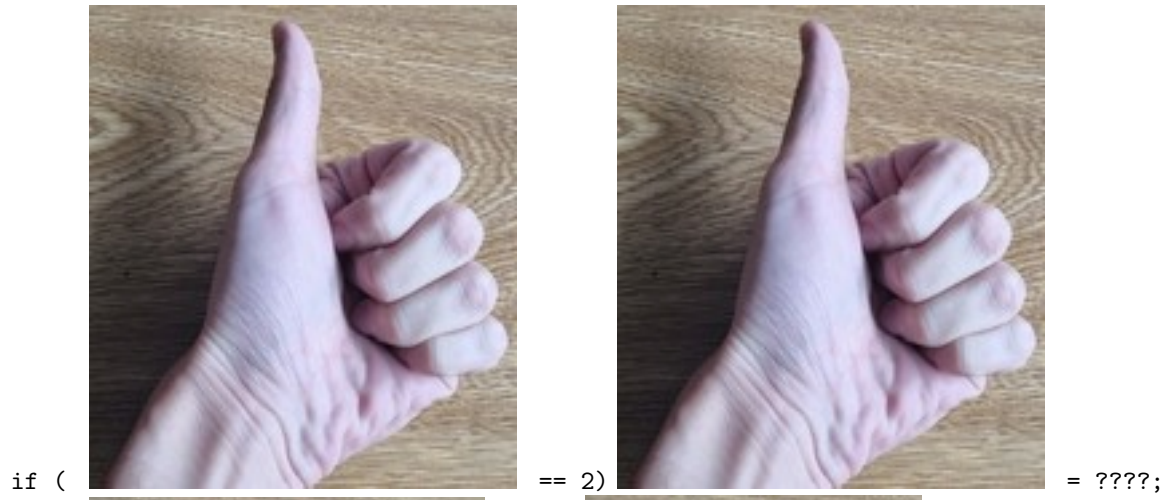
== 1)

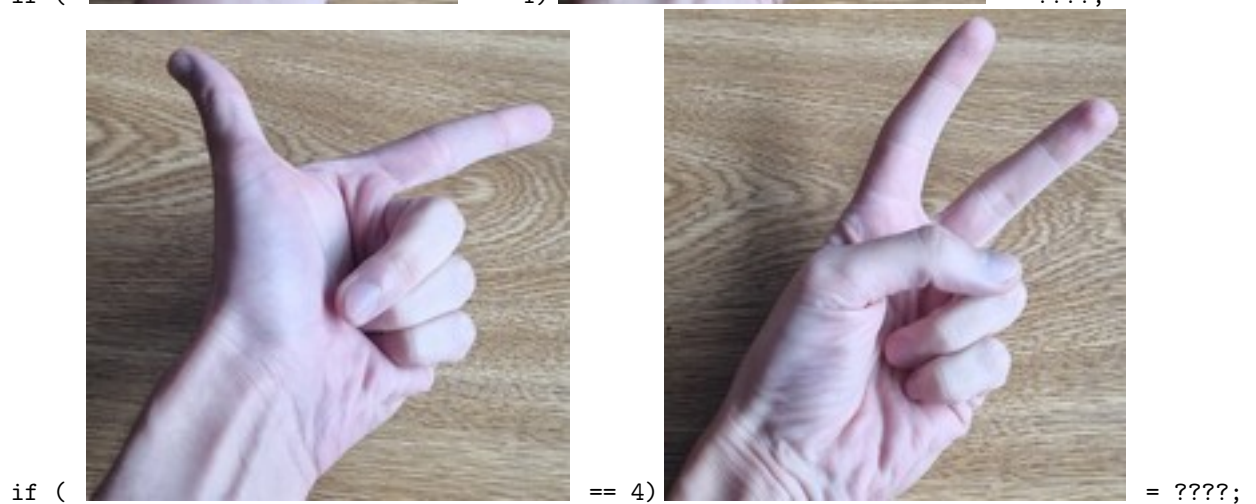
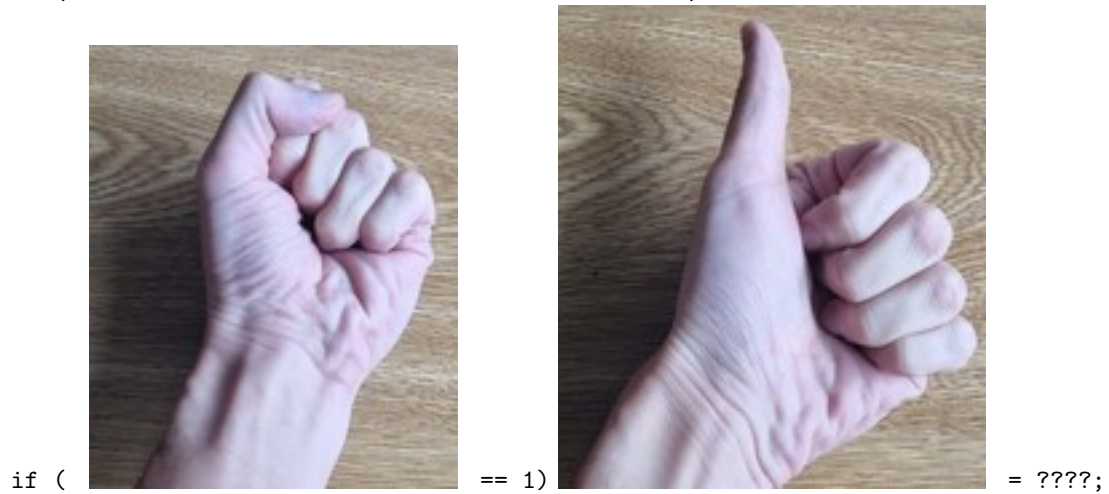
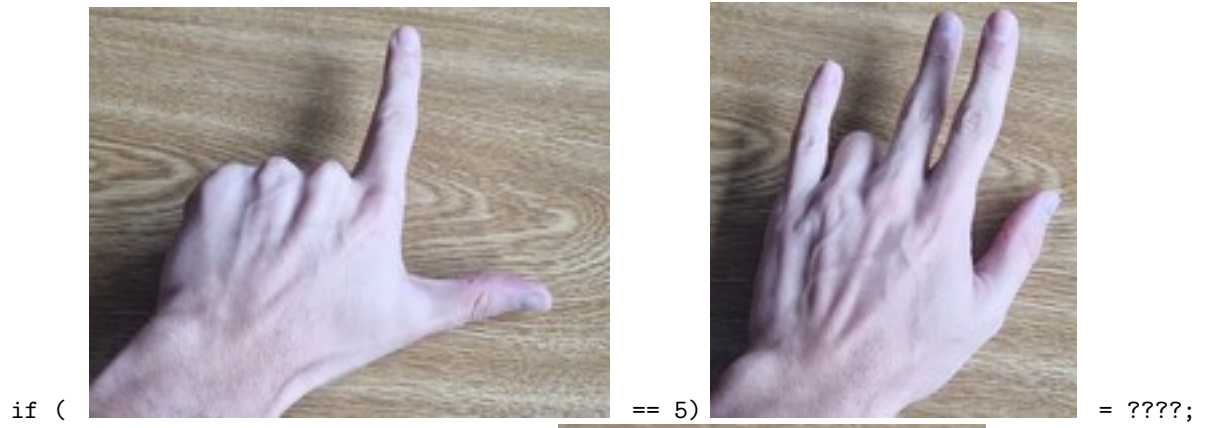


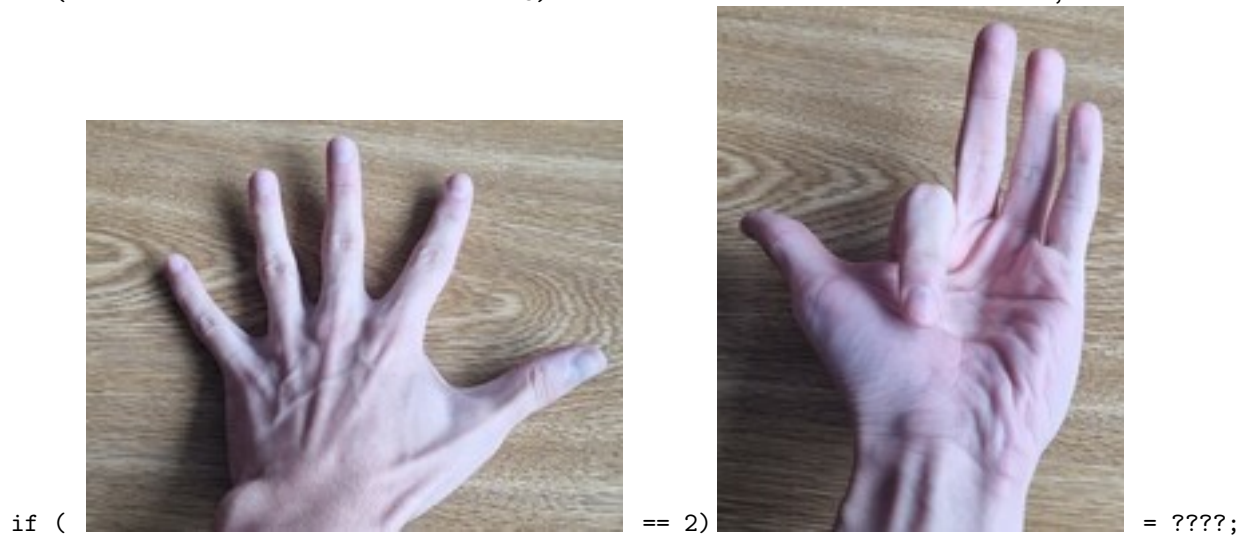
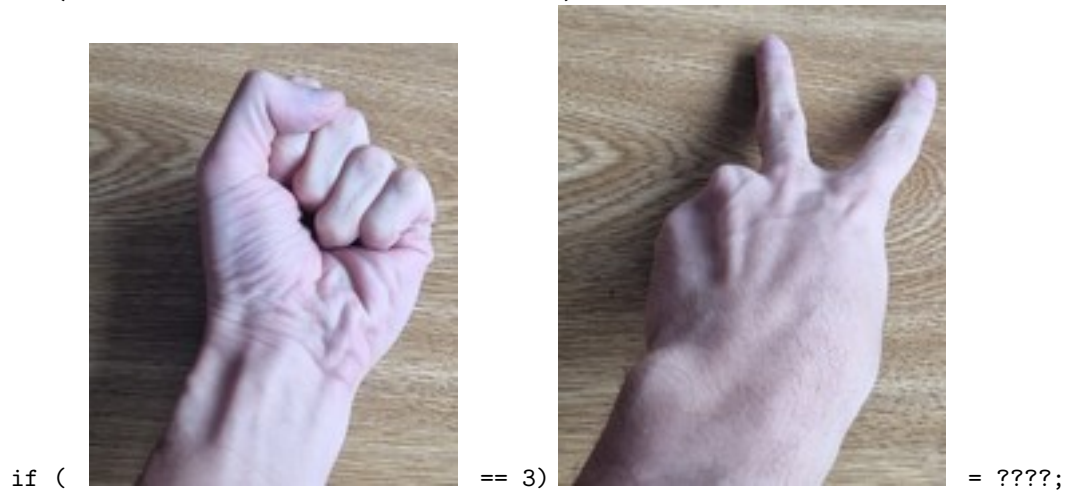
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== 4)



= ????

if (



== 4)



= ????

if (

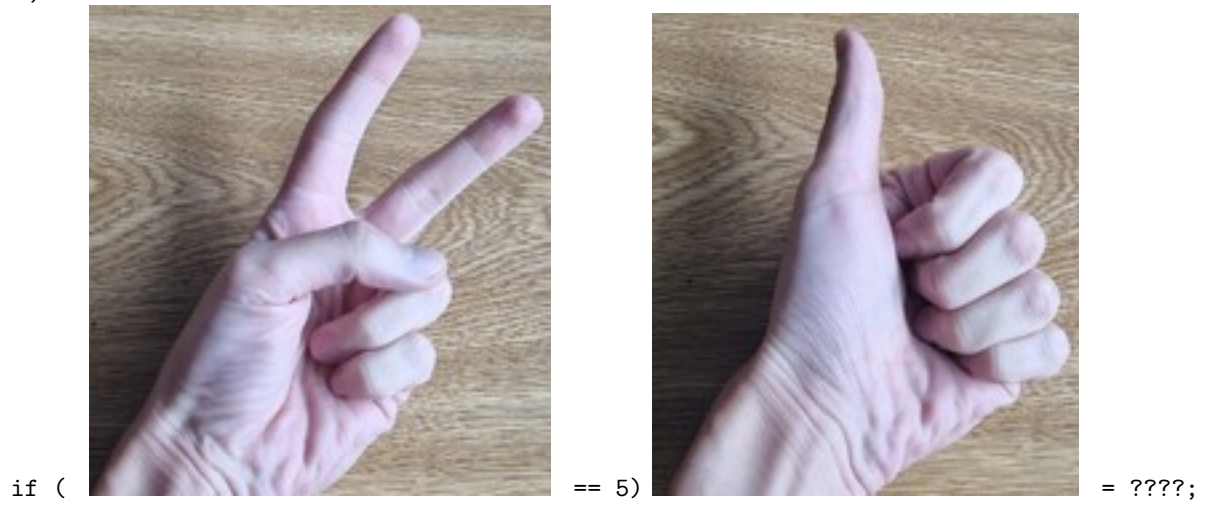
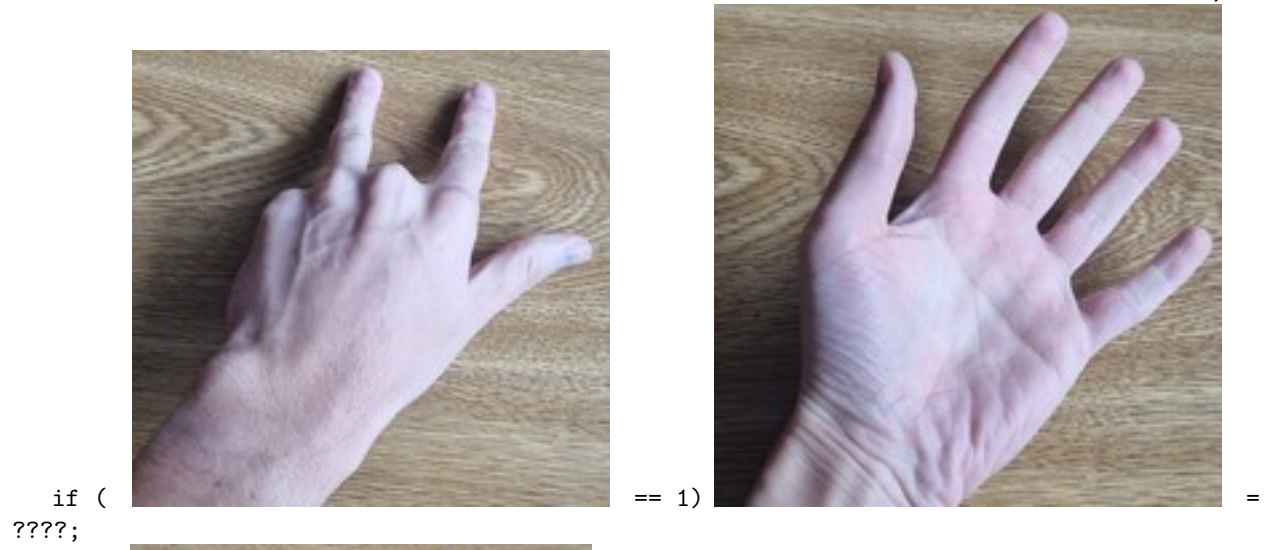
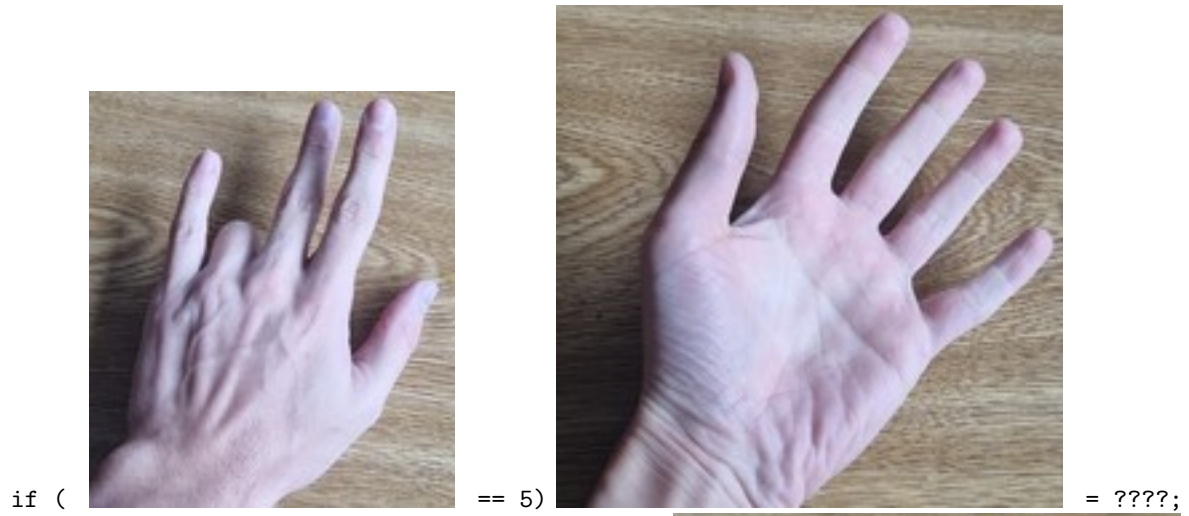


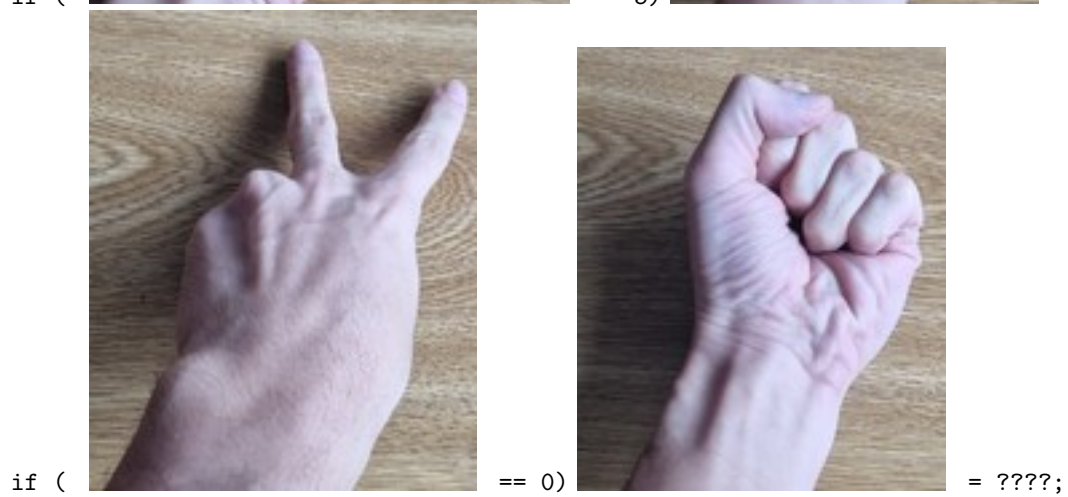
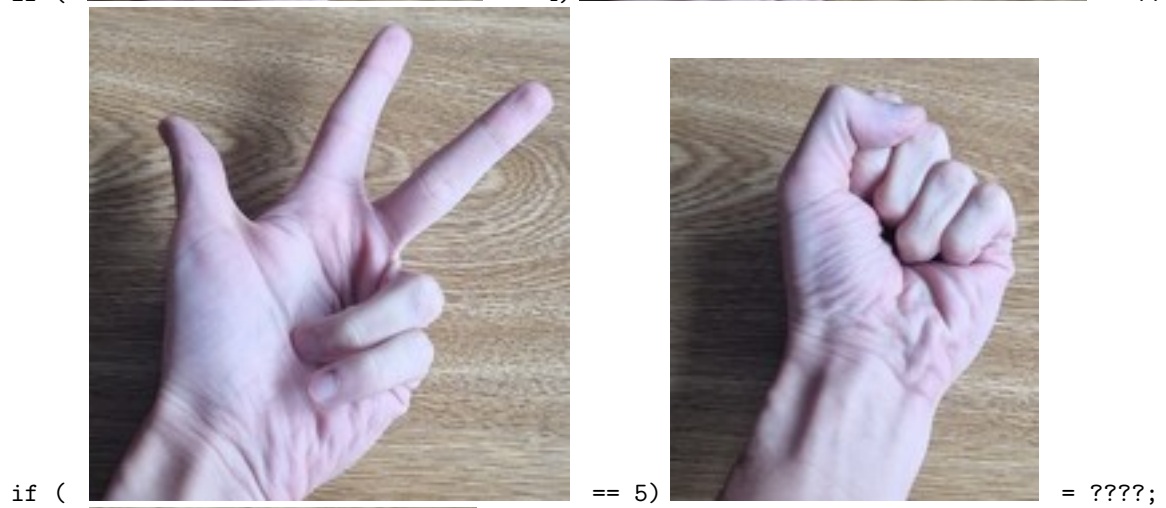
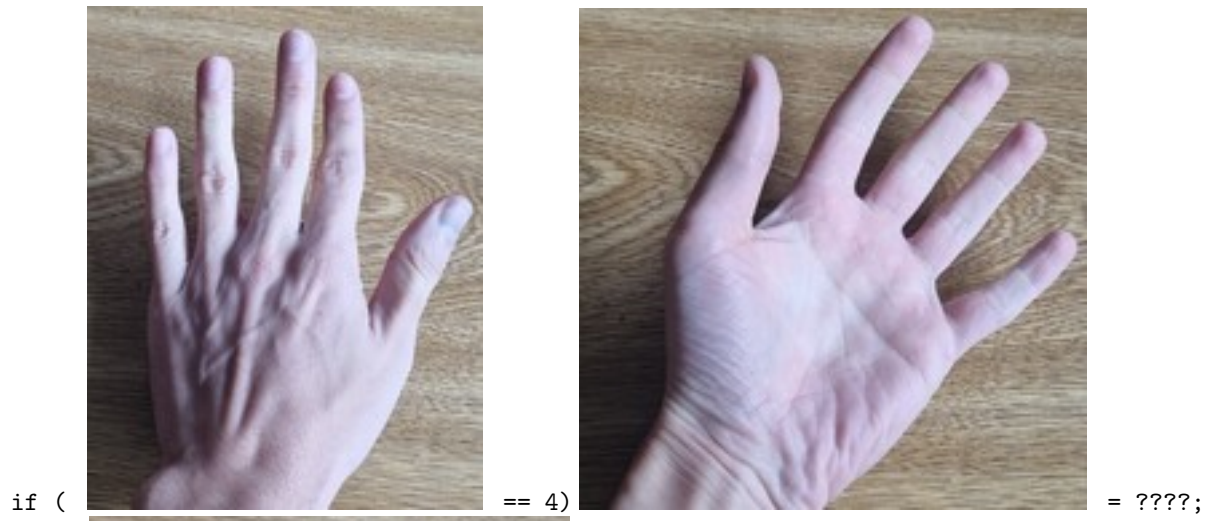
== 1)

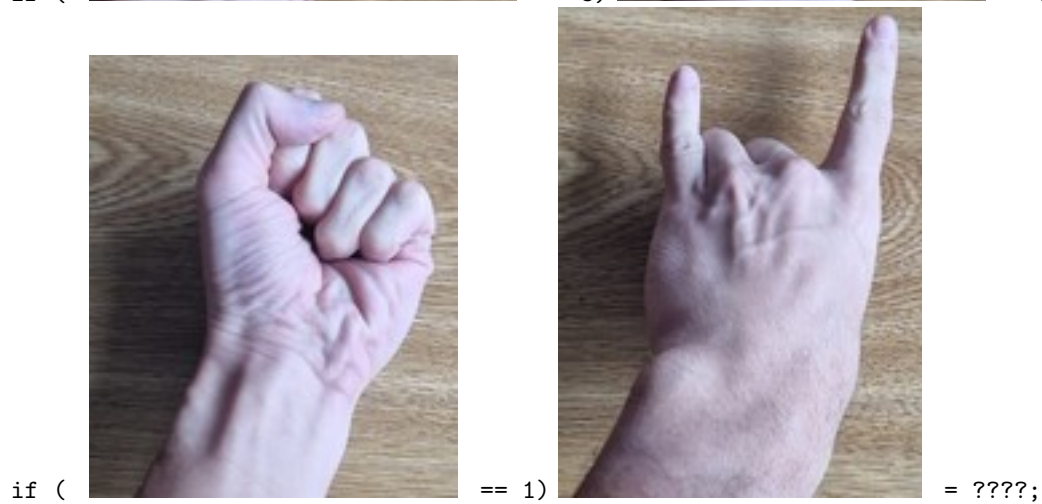
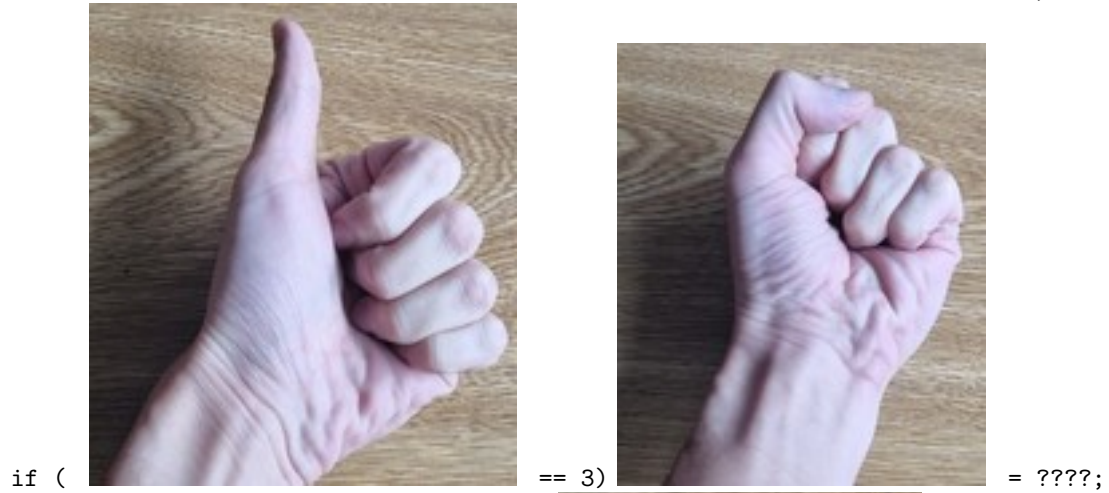
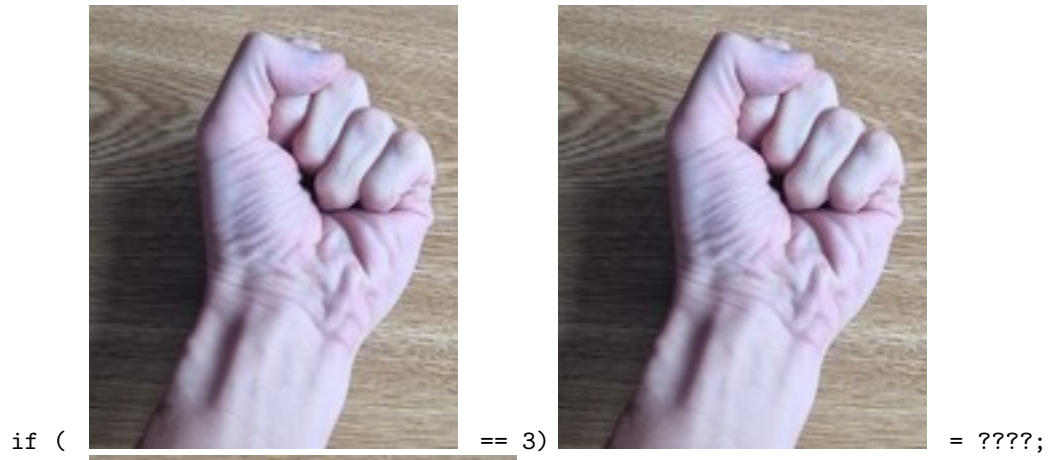


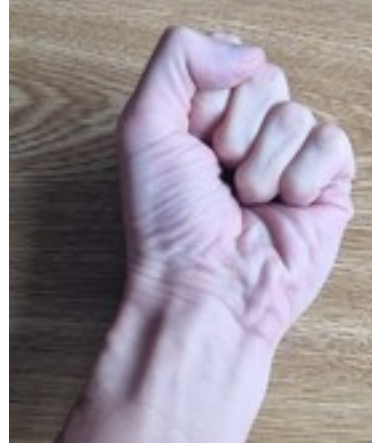
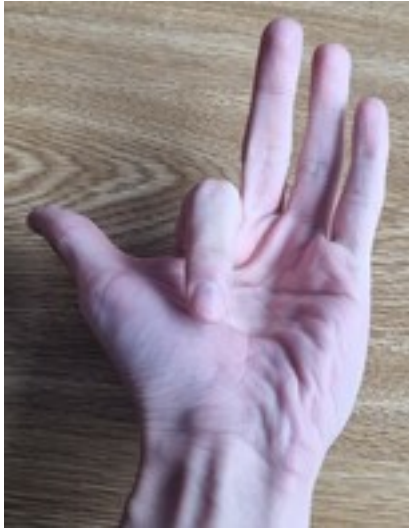
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if (





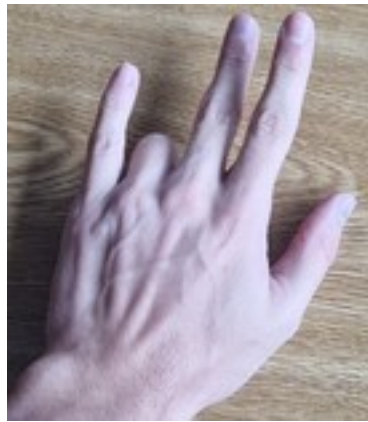




if (

== 5)

= ????



if (

== 0)

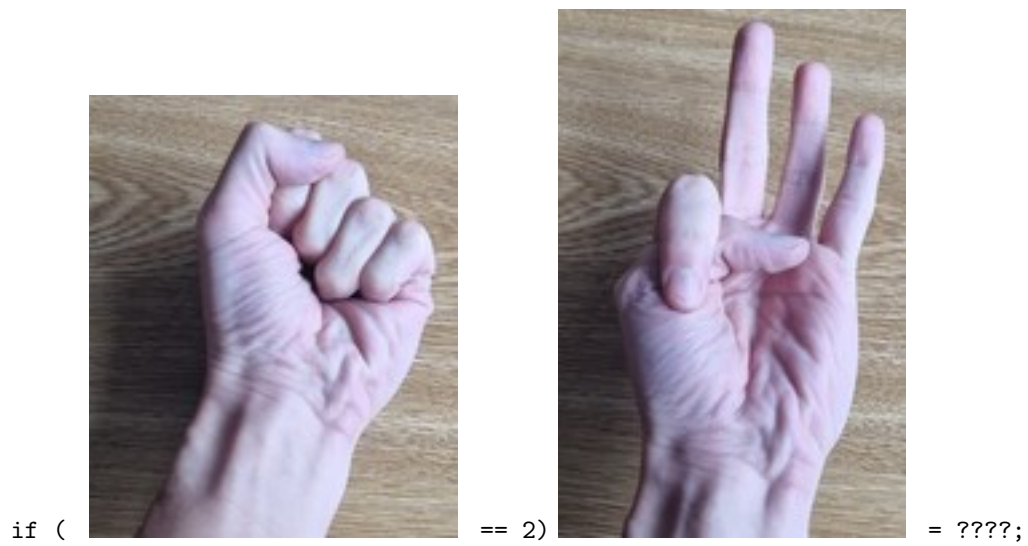
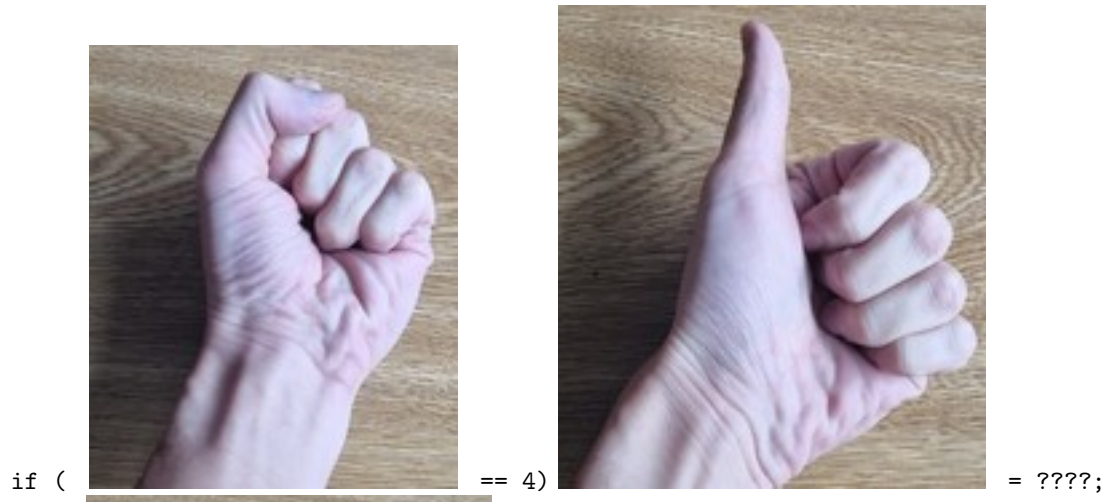
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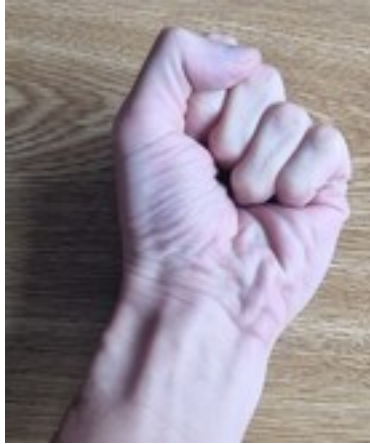
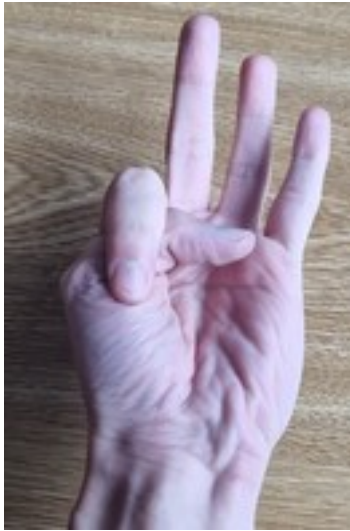


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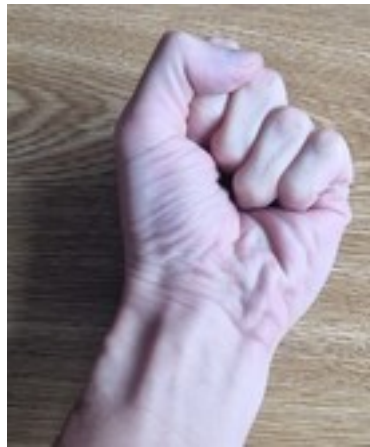




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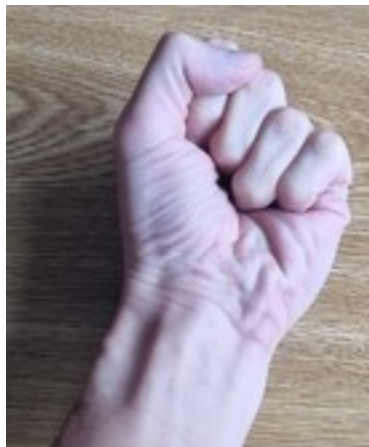
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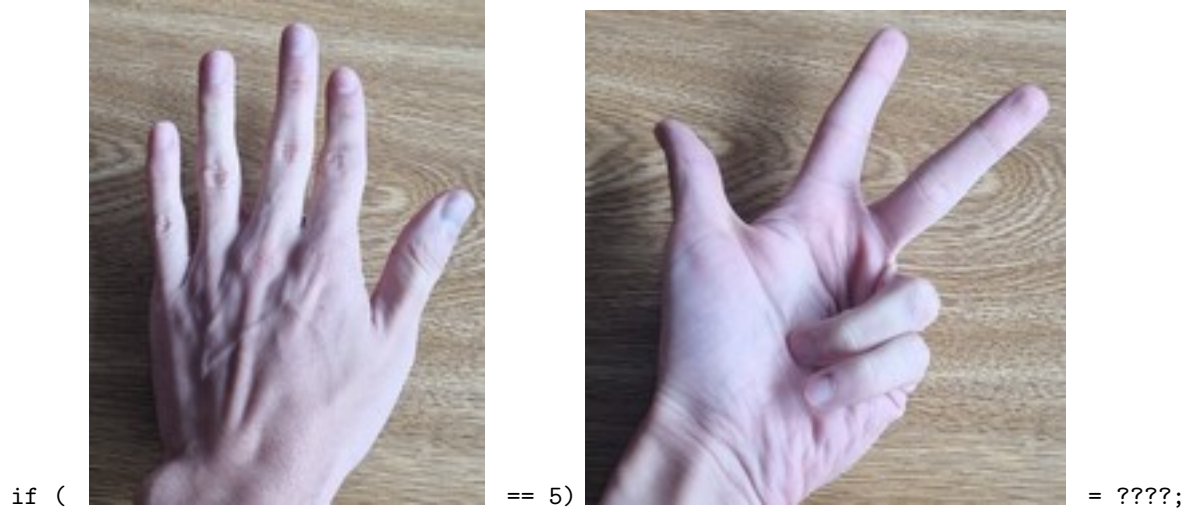
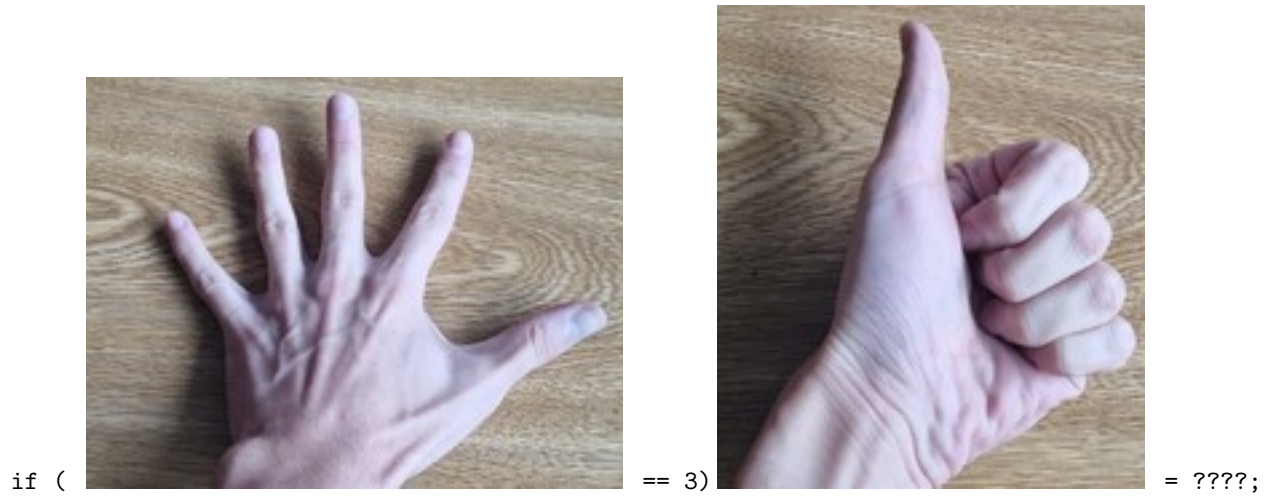
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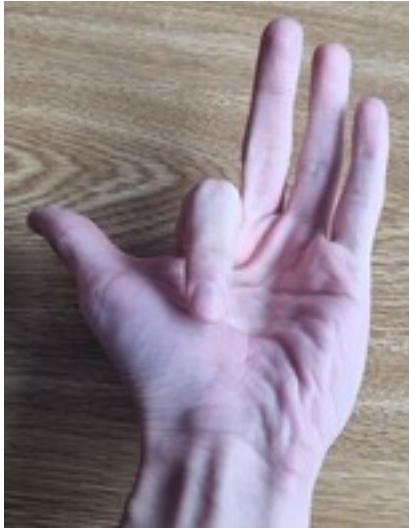


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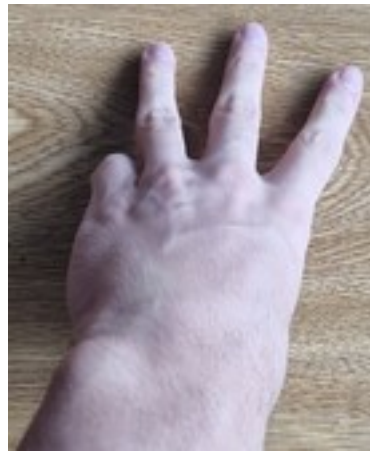




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if (

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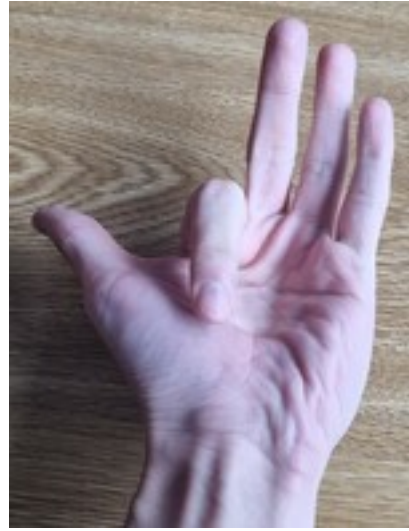
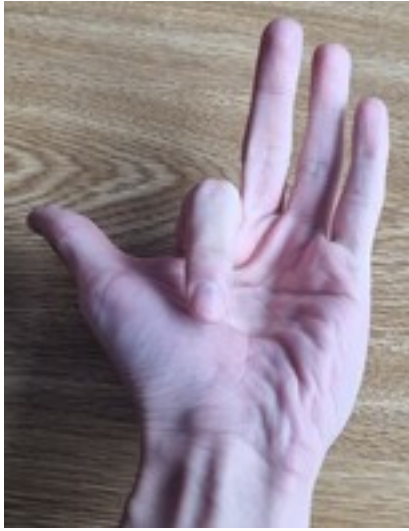
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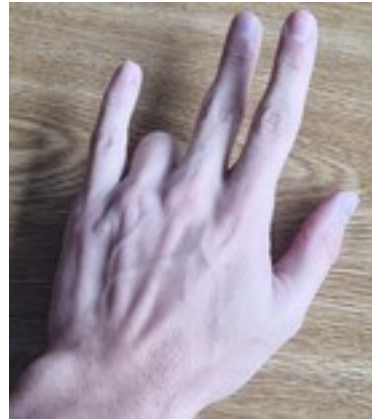
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if (== 4)

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if (== 4)

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if (== 1)

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